

INFO 6205
Program Structures & Algorithms
Fall 2020
Assignment No.5

- **Task:**

The task is to implement a parallel sorting algorithm such that each partition of the array is sorted in parallel.

A cutoff (defaults to, say, 1000) which you will update according to the first argument in the command line when running. It's your job to experiment and come up with a good value for this cutoff. If there are fewer elements to sort than the cutoff, then you should use the system sort instead.

Recursion depth or the number of available threads. Using this determination, you might decide on an ideal number (t) of separate threads (stick to powers of 2) and arrange for that number of partitions to be parallelized (by preventing recursion after the depth of $\lg t$ is reached).

- **Output:** The following is my test results, which are based on the ratio of different cutoff values to size values. (confirm when thread is 10)

Degree of parallelism: 10 Array Size 50000			Degree of parallelism: 10 Array Size 400000		
250	39	0.005	1000	111	0.0025
500	20	0.01	2000	74	0.01
1000	8	0.02	4000	69	0.02
2000	16	0.04	8000	62	0.04
4000	15	0.08	16000	86	0.08
8000	27	0.16	32000	98	0.16
16000	31	0.32	64000	71	0.32
32000	27	0.64	128000	131	0.64
64000	41	1.28	256000	157	1.28
128000	32	2.56	512000	328	2.56
256000	35	5.12	1024000	329	5.12
			Degree of parallelism: 10 Array Size 800000		
Degree of parallelism: 10 Array Size 100000			1000	190	0.00125
1000	48	0.01	2000	158	0.0025
2000	24	0.02	4000	130	0.005
4000	26	0.04	8000	167	0.01
8000	30	0.08	16000	114	0.02
16000	49	0.16	32000	138	0.04
32000	28	0.32	64000	141	0.08
64000	64	0.64	128000	141	0.16
128000	89	1.28	256000	187	0.32
256000	83	2.56	512000	307	0.64
512000	73	5.12	1024000	680	1.28
			2048000	676	2.56
			4096000	678	5.12

Here's an experiment to test the optimal number of threads. The ratio of cutoff to size is 0.2.

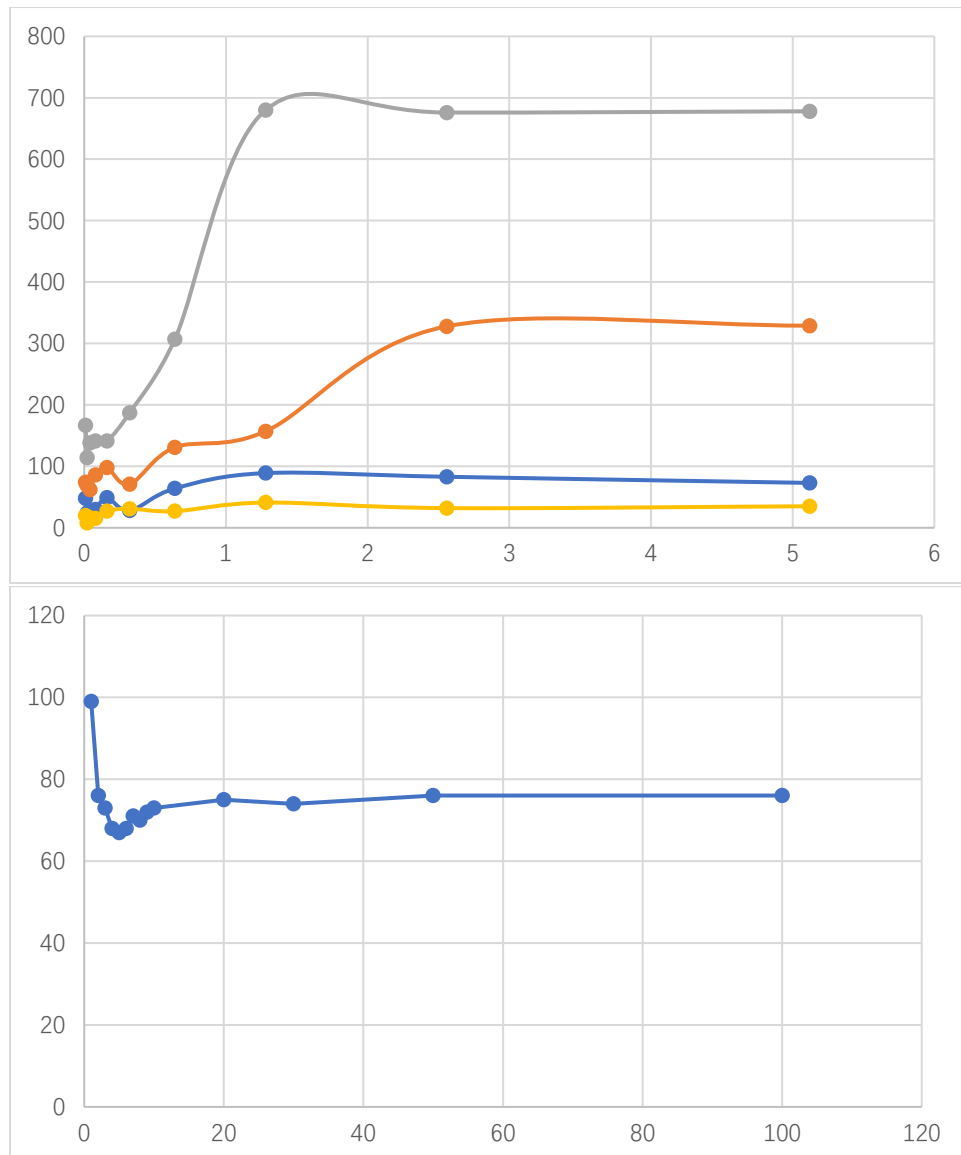
Array Size 100000 Cutoff 20000	
Threads	Time
1	99
2	76
3	73
4	68
5	67
6	68
7	71
8	70
9	72
10	73
20	75
30	74
50	76
100	76

- **Relationship conclusion**

The best ratio of cutoff to size is 0.16, and the optimal ratio is 5000010000004000000800000.

For the optimal number of threads, the experimental results show that when the number of experimental threads is more than 10, the later time is almost stable in an interval. When the number of threads is 5, there is the least time, so the optimal number of threads is 5, and the time will not change with the number of threads.

- **Evidence to support relationship**



- Screenshot of Unit test passing

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<terminated> Main [Java Application] C:\Program Files\Java\jdk-14.0.1\bin\ja
Degree of parallelism: 100
cutoff: 500          10times Time:51ms
cutoff: 1000        10times Time:26ms
cutoff: 2000        10times Time:16ms
cutoff: 4000        10times Time:17ms
cutoff: 8000        10times Time:30ms
cutoff: 16000       10times Time:17ms
cutoff: 32000       10times Time:53ms
cutoff: 64000       10times Time:73ms
cutoff: 128000      10times Time:78ms
cutoff: 256000      10times Time:82ms
cutoff: 512000      10times Time:84ms

class ParSort {
    public static int cutoff = 1000;

    public static void sort(int[] array, int from, int to) {
        if (to - from < cutoff) Arrays.sort(array, from, to);
        else {
            CompletableFuture<int[]> parsort1 = parsort(array, from, from + (to - from) / 2); // TO IM
            CompletableFuture<int[]> parsort2 = parsort(array, from + (to - from) / 2, to); // TO IMPL
            CompletableFuture<int[]> parsort = parsort1.thenCombine(parsort2, (xs1, xs2) -> {
                int[] result = new int[xs1.length + xs2.length];
                int i = 0, j = 0;
                for(int a = 0; a < result.length; a++) {
                    if(i >= xs1.length) result[a] = xs2[j++];
                    else if(j >= xs2.length) result[a] = xs1[i++];
                    else if(xs1[i] > xs2[j]) result[a] = xs2[j++];
                    else result[a] = xs1[i++];
                }
                // TO IMPLEMENT
                return result;
            });

            parsort.whenComplete((result, throwable) -> System.arraycopy(result, 0, array, from, resul
            // System.out.println("# threads: " + Main.p.getRunningThreadCount());
            parsort.join();
        }
    }

    private static CompletableFuture<int[]> parsort(int[] array, int from, int to) {
        return CompletableFuture.supplyAsync(
            () -> {
                int[] result = new int[to - from];
                // TO IMPLEMENT
                System.arraycopy(array, from, result, 0, result.length);
                int mid = (to - from) / 2;
                if(array[mid] < array[mid+1]) return result;
                else
                    sort(result, 0, to - from);
                return result;
            }, Main.p
        );
    }
}

```