



MUHAMAD ALI, S.KOM

Game Developer, Virtual Reality, Augmented Reality, Graphic Design, Creative



June 21, 1993



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Education

UIN Syarif Hidayatullah Jakarta

Teknik Informatika, S1 (IPK 3,30)

Work Experiences

Game Developer (2021 - Now)

PT. Monsternar Teknologi Indonesia

Developing games and interactive multimedia such as Augmented Reality (AR) and Virtual Reality (VR) application using Unity game engine and C# programming language.

AR/VR Developer (2019 - 2020)

PT. Altrovis Tekno Global

Developing Augmented Reality (AR) and Virtual Reality (VR) application using Unity game engine and C# programming language.

Game Developer (2018 - 2019)

PT. AZ Solusindo Teknologi

Developing game for WebGL using Unity game engine and C# programming language.

Professional Skills

Game Development



Programming



Computer



Teamwork



Agile Development



Graphic Design



UI/UX



3D Modeling



Software Compatibility



Unity



Visual Studio



Git



Photoshop



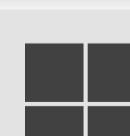
Illustrator



Figma



Postman



Windows



Office

Achievement



Unity Game Developing Competition 2018

at Universitas Yarsi



Video Competition IslamICT Fair 2015

at Universitas Indonesia