

Multipath Routing for Network Functions Virtualization

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Algorithm 1 AlphaBeta Multipath

Input: NFVI $G = (V, E, B, C)$, D , α , β , n_p
Output: Optimal rate allocation and routing paths

- 1: Initialization: $G^r = (V, E, B^r, C^r)$;
 $B^r = \{b_e^r : b_e^r = b_e, \forall e\}$; $C^r = \{c_v^r : c_v^r = c_v, \forall v\}$;
 $y_d \leftarrow y_d^l, \forall d$; $U^* \leftarrow 0$;
 $lb \leftarrow \min_d y_d$; $ub \leftarrow f_{\max}/|D|$;
- 2: **while** $lb \leq ub$ **do**
- 3: Sort D in descending order of y_d
- 4: **for all** $d \in D$ **do**
- 5: $(Q_d^n, Q_d^m, \delta_d^n, \delta_d^m) = \text{PATHRATE}(G^r, d, n_p)$
- 6: $N_d^n = \text{NODE}(Q_d^n, \delta_d^n)$
- 7: $N_d^m = \text{NODE}(Q_d^m, \delta_d^m)$
- 8: **end for**
- 9: Compute $F_n = F(Q_d^n, \delta_d^n, N_d^n)$ and
 $F_m = F(Q_d^m, \delta_d^m, N_d^m)$ according to the
objective function
- 10: **if** $F^* \leq F_n$ **or** $F^* \leq F_m$ **then**
- 11: Update F^* and the better solution
- 12: $lb \leftarrow \min_{d \in D} y_d$
- 13: $y_d \leftarrow \max\{y_{dl}, (ub + lb)/2\}, \forall d$
- 14: **else**
- 15: $ub \leftarrow \min_{d \in D} y_d$
- 16: $y_d \leftarrow \min\{y_d^u, (ub + lb)/2\}, \forall d$
- 17: **end if**
- 18: **end while**

Abstract—Multipath Routing for Network Functions Virtualization...

I. INTRODUCTION

II. PROBLEM FORMULATION

III. HEURISTIC

Graph:

AA

IV. EVALUATION

A. Dataset and setup

Generated topologies: use the Georgia Tech [?] and BRITE [?] topology generators

Actual ISP topology: Abilene (Internet2) dataset [?] and Geant dataset [?]

Algorithm 2 Find the best candidates for path and rate allocation to a demand

- 1: **function** PATHRATE(G^r, d, n_p)
- 2: Initialization: Let Q denote the set of all shortest paths from s_d to t_d ; Path $q \in Q$ consists of a sequence of nodes V_q , and a sequence of links E_q ; $b_q^r \leftarrow \min_{e \in E_q} b_e^r$; $c_q^r \leftarrow \min_{v \in V_q} c_v^r$;
 $Q_d^m \leftarrow \emptyset$;
- 3: $a_q^r \leftarrow \min\{b_q^r, c_q^r\}$ \triangleright Path capacity
- 4: $Q_d^n \leftarrow n_p$ largest paths in Q
- 5: $\pi = y_d / \sum_{q \in Q_d^n} a_q^r$
- 6: **if** $\pi \leq 1$ **then**
- 7: $\delta_n(q) \leftarrow \pi a_q^r, \forall q \in Q_d^n$
- 8: **else**
- 9: $Q_d^n \leftarrow \emptyset$
- 10: **end if**
- 11: **while** $|Q_d^m| \leq n_p$ **and** $y_d \geq 0$ **and** $Q \neq \emptyset$ **do**
- 12: Scan Q for smallest path q with $a_q^r \geq y_d$
- 13: **if** <path not found> **then**
- 14: Find the largest path q in Q
- 15: Update path and rate allocation:
 $Q_d^m \leftarrow Q_d^m \cup \{q\}$; $\delta_d^m(q) \leftarrow a_q^r$;
- 16: Update remaining resources and demand:
 $b_e^r \leftarrow b_e^r - a_q^r, \forall e \in E_q$; $Q \leftarrow Q \setminus \{q\}$;
 $y_d \leftarrow y_d - a_q^r$
- 17: **else**
- 18: Update path and rate allocation:
 $Q_d^m \leftarrow Q_d^m \cup \{q\}$; $\delta_d^m(q) \leftarrow y_d$;
- 19: Update remaining resources and demand:
 $b_e^r \leftarrow b_e^r - y_d, \forall e \in E_q$; $y_d \leftarrow 0$;
- 20: **end if**
- 21: **end while**
- 22: **return** $Q_d^n, Q_d^m, \delta_d^n(q), \delta_d^m(q)$
- 23: **end function**

B. Convergence speed

C. Throughput

D. End-to-end latency

E. Routing overhead

V. DISCUSSION

A. Implementation

VI. CONCLUSION

Algorithm 3 Find the assignment of nodes for a SFC on a path allocated to demand

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1: function NODE( $G^r, d, q, \delta$ )
2:   for all  $f_i \in F_d, i = 1 \dots |F_d|$  do
3:      $v_i \leftarrow$  the first node  $v$  on path  $q$  with  $c_v^r \geq r_{vf_i}(\delta)$ 
4:      $N_d^n \leftarrow N_d^n \cup \{v_i\}$ 
5:   end for
6:   Return failure if solution not found
7:    $v_{|F_d|+1} \leftarrow t_d; N_d^n \leftarrow v_{|F_d|+1};$ 
8:   while node found do
9:     for all  $f_i \in F_d, i = 1 \dots |F_d|$  do
10:      Find the smallest node  $v$  with  $c_v^r \geq r_{vf_i}(\delta)$ 
        along path  $q$  from  $v_i$  to  $v_{i+1}$ 
11:      Update  $v_i$  if node found
12:     end for
13:   end while
14:   return  $N_d^n$ 
15: end function

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