(a). Since
$$y = F^{-1}(z + w)$$
:

$$\implies F(y) = z + w$$

$$\implies z = F(y) + w$$

$$\implies \pi(z|F(y)) = \pi_w(z + F(y))$$

$$\implies \pi(z|F(y)) = \pi_w(F(x) + F(y))$$

By the change of variables formula:

$$\pi_Y(y) = \pi_Z(F(y)) \| \det DF(y) \| = \pi_Z(z) \| \det DF(y) \| \pi(y|z)\pi(z) = \pi(z|y)\pi(y)$$

$$\pi(y|z)\pi(z) = \pi(F(x) - F(y))\pi(z) \| \det DF(y) \|$$

$$\Rightarrow \pi(y|x) = \| \det DF(y) \| \pi_w(F(x) - F(y))$$
(b).

$$x = (x_1, x_2) \in \mathcal{D} \subset \mathbb{R}$$

$$F(x) = \frac{1}{1 - |x|^2} (x_1, x_2) = \left(\frac{x_1}{1 - |x|^2}, \frac{x_2}{1 - |x|^2}\right)$$

$$DF(y) = \begin{bmatrix} \frac{\partial F_1}{\partial x_1} (y) & \frac{\partial F_1}{\partial x_2} (y) \\ \frac{\partial F_2}{\partial x_1} (y) & \frac{\partial F_2}{\partial x_2} (y) \end{bmatrix} = \begin{bmatrix} \frac{x_1^2 - x_2^2 - 1}{(1 - (x_1^2 + x_2^2))^2} & \frac{2x_1 x_2}{(1 - (x_1^2 + x_2^2))^2} \\ \frac{2x_2 x_2}{(1 - (x_1^2 + x_2^2))^2} & \frac{x_2^2 - x_1^2 - 1}{(1 - (x_1^2 + x_2^2))^2} \end{bmatrix}$$

$$\implies \det(DF) = \frac{(x_1^2 - x_2^2 - 1)(x_2^2 - x_1^2 - 1)}{(1 - (x_1^2 + x_2^2))^4} - \frac{4x_1^2 x_2^2}{(1 - (x_1^2 + x_2^2))^4}$$

$$= \frac{-x^4 - x_2^4 + 1 - 2x_1^2 x_2^2}{(1 - (x_1^2 + x_2^2))^4}$$

$$= \frac{1 - (x_1^2 + x_2^2)^2}{(1 - ||x||^2)^4}$$

$$|\det(DF)| = \left| \frac{1 - ||x||^4}{(1 - ||x||^2)^4} \right| = \left| \frac{(1 - ||x||^2)(1 - ||x||^2)}{(1 - ||x||^2)^3} \right|$$

$$= \left| \frac{1 - ||x||^2}{(1 - ||x||^2)^3} \right|$$

(c).

Let
$$y = F^{-1}(z) \implies F(y) = z$$

 $\implies \frac{y}{1 - |y|^2} = z \implies \frac{|y|}{1 - |y|^2} = |z|$
 $\implies |z||y|^2 + |y| - |z| = 0 \implies |y| = \frac{\sqrt{1 + 4|z|^2 - 1}}{2|z|}$
Since F^{-1} reverse the polar angle, we have $y = |y|(\cos \phi, \sin \phi)$, where $z = |z|(\cos \phi, \sin \phi) = (z_1, z_2) \implies \cos \phi = \frac{z_1}{|z|}, \sin \phi = \frac{z_2}{|z|}$
 $\implies y = |y|(\frac{z_1}{|z|}, \frac{z_2}{|z|}) = \frac{|y|}{|z|}(z_1, z_2) = (\frac{\sqrt{1 + 4|z|^2 - 1}}{2|z|^2})z$
 $\implies F^{-1}(z) = y = (\frac{\sqrt{1 + 4|z|^2 - 1}}{2|z|^2})z$

(d). The distribution is:

$$\pi_{post}(x) = \pi(x|v) \propto \exp\left(-\frac{\|v - qf(x)\|^2}{2\sigma^2}\right)$$

The steps of the Metropolis-Hastings algorithm:

- 1. Calculate the transformed variable z = F(x)
- 2. Draw a random vector distributed as $W \sim N(0, \gamma^2 I)$ and calculate F(y) as F(y) = z + w
- 3. Calculate $y = F^{-1}(z + w)$
- 4. Calculate the values of $\pi_{post}(x)$, $\pi_{post}(y)$, $\pi(y|x)$ and $\pi(x|y)$ and determine the acceptance probability.
- 5. Draw a sample from the uniform distribution to see if the move gets accepted. If yes, set x = y and repeat. Otherwise, keep x and repeat.

Results:

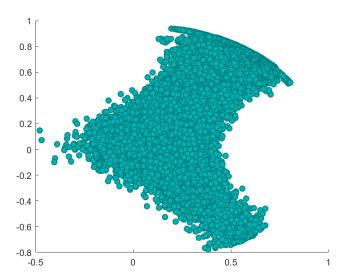


Figure 1 : Visualization of the samples $\gamma=0.5$

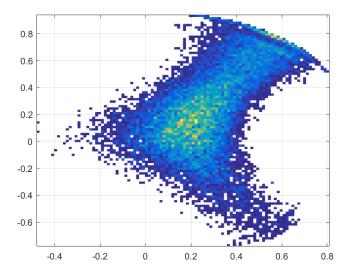


Figure 2 : Histogram plot of the samples $\gamma=0.5$

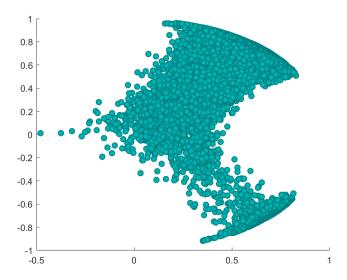


Figure 3 : Visualization of the samples $\gamma=1$

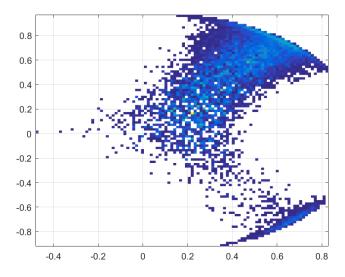


Figure 4 : Histogram plot of the samples $\gamma=1$

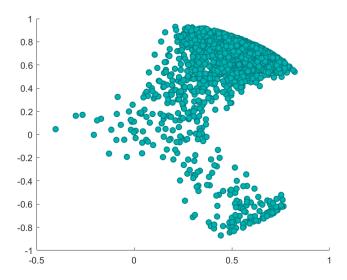


Figure 5 : Visualization of the samples $\gamma=2$

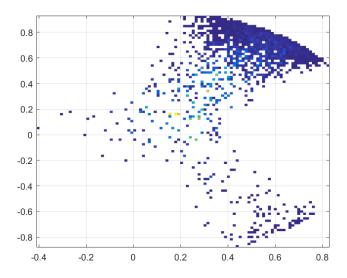


Figure 6 : Histogram plot of the samples $\gamma=2$

```
close all
clc

gamma = 0.5;
x0 = [0.25; 0.25];
f = @(p,x) 1./norm(x-p);
F = @(x) x./(1-norm(x)^2);
```

```
DFx = Q(x) (1+norm(x)^2)/(1-norm(x)^2)^3;
q = Q(x,y) abs(DFx(y)) * (1.0/(2*pi*gamma*gamma))...
*exp((-1.0/(2*gamma*gamma)) * norm(F(x) - F(y))^2);
% Sensor locations
[ss1x,ss1y] = pol2cart(0
                               , 1);
[ss2x,ss2y] = pol2cart(2*pi/3 , 1);
[ss3x,ss3y] = pol2cart(4*pi/3 , 1);
p1
     = [ss1x; ss1y];
p2
     = [ss2x; ss2y];
рЗ
     = [ss3x; ss3y];
qfx1_0 = f(p1, x0);
qfx2_0 = f(p2, x0);
qfx3_0 = f(p3, x0);
sigma = 0.15*max(abs([qfx1_0, qfx2_0, qfx3_0]));
     = qfx1_0 + normrnd(0, sigma);
v2 = qfx2_0 + normrnd(0, sigma);
v3 = qfx3_0 + normrnd(0, sigma);
V = [v1; v2; v3];
max_iter = 50000;
% Set initial x
x = x0;
xs = zeros(max_iter,2);
alphas = zeros(max iter,1);
post_xs = zeros(max_iter,1);
post_ys = zeros(max_iter,1);
kernel = zeros(max_iter,1);
for i = 1:max_iter
z = F(x);
z_w = z + normrnd(0, gamma^2, [2,1]);
[theta, rho_z] = cart2pol(z_w(1), z_w(2));
rho_y = (sqrt(4*(rho_z*rho_z) + 1)-1)/(2*rho_z);
[yx, yy] = pol2cart(theta, rho_y);
```

```
= [yx; yy];
У
        = f(p1,x);
qfx1
        = f(p2,x);
qfx2
qfx3
        = f(p3,x);
pi_post_x = exp((norm(vv - [qfx1; qfx2; qfx3])^2)/(-2*sigma*sigma));
post_xs(i) = pi_post_x;
       = f(p1,y);
qfy1
       = f(p2,y);
qfy2
       = f(p3,y);
qfy3
post_y = exp((norm(vv - [qfy1;qfy2;qfy3])^2)/(-2*sigma*sigma));
post_ys(i) = post_y;
\% Compute transition kernel for x and y
q_xy = q(x,y);
q_yx = q(y,x);
kernel(i) = q_xy;
% Compute alpha
alpha = (post_y * q_yx)/(pi_post_x * q_xy);
alphas(i) = alpha;
% Sample t ~ Uni(0,1)
t = unifrnd(0,1);
if alpha > t
x = y;
else
x = x;
end
xs(i,:) = x;
end
figure
scatter(xs(:,1),xs(:,2),'MarkerEdgeColor',[0 .5 .5],..
'MarkerFaceColor',[0 .7 .7], 'LineWidth',1)
histogram2(xs(:,1),xs(:,2),[100 100],'DisplayStyle','tile')
```

$$N'_{\phi\phi} + csc\theta N_{\phi\phi} - \cos\theta N_{\phi\phi} + Q_{\theta} + R\rho gt\sin\theta$$