

# Quantitative Economics Lecture 1 - Introduction to Quantitative Economics and Probability

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- **Aims:**

- Testing theories
- Quantifying / calibrating models
- Forecasting
- Policy recommendations

- **Main Basic toolkit:**

- Probability
- Statistics

**Important:**

Not only Economics!

Probability and Statistics are central to Science!

# Applications of Probability and Statistics in Economics

- **Econometrics** - “Economic measurement”
- **Microeconometrics** - Analysis of microeconomic data concerning many distinct individual agents
  - **Randomised Controlled Trials : Empirical Programme Evaluation**
    - **Public Economics / Public Policy**
    - **Development Economics**
  - **Competition Policy** - e.g. analysing market structure and outcomes
  - **Fiscal Policy Analysis** - e.g. impact of policies such as taxation on income distribution and social welfare

- **Macroeconometrics / Time Series Econometrics -**  
Analysis of macroeconomic variables over time
  - **Monetary Policy**
  - **Empirical Finance**
  - **Growth Theory**

# Introduction to Probability and Statistics

- This is the first of 6 lectures on probability and statistics.
  - **Problem:** How to model environments with chance/randomness/stochasticity.
  - **Unpredictable outcomes:** tossing a coin, gender of a new born, grade on an exam, first salary after graduation, etc...
  - **Probability Theory:** Mathematical formalisation of randomness
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## Prerequisites:

- Differential and integral calculus.
- If you are rusty or not confident with integration, review chapter 10 of the “Maths Workbook”.

# Introduction to Probability and Statistics

Material based primarily on:

- “Introduction to Probability,” by Hoel, Port, Stone
- “Introduction to Econometrics,” by Stock and Watson

However, there are other good introductory books on statistics:

- R. L. Thomas, “Using Statistics in Economics”, Prerequisites, and Chapters 1, 2
- T. H. Wonnacott and R. J. Wonnacott, “Introductory Statistics for Business and Economics”, Chapters 1-5
- Sheldon Ross, “A First Course in Probability”, Chapters 1-7
- ... and there are many others out there.

# Objectives for Lectures 1 to 6

## Primary Objective

- Lay conceptual foundations for remainder of Quantitative Economics course.

## Secondary Objectives

- Material hopefully useful for expected utility theory in micro.
- ... and inter-temporal consumption macro topic with future uncertainty.
- We will not be able to cover everything, so you will need to read more broadly to fill in some of the details. We will, however, aim to provide a good overview of how the material fits together.
- 2 problem sets are available on Weblearn containing a variety of applications of this material. Your College tutors will tell you which problems from the problem sets to attempt for which weeks.

# Some Philosophical / Methodological Issues

- Reality (physical and/or social) might be *fundamentally* stochastic (e.g. quantum mechanics)
- ... or it may just be that our *knowledge* about a deterministic reality is imperfect (e.g. the order of cards in poker is determined once the cards are shuffled, but we do not *know* this order, so we face a stochastic variable for each card until it is revealed).

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## Causal Explanation

- Statistics show us connections between observable variables. This is necessary but not sufficient to establish *causality*.
- This is where *economic theory* comes in, giving us models of the causal mechanisms underlying or generating the statistical relationships.



# Sample Space and Events

Consider an experiment whose outcome is not predictable with certainty:

- **Sample Space:** the set of possible outcomes ( $\Omega$ ). Elements in  $\Omega$  will be denoted  $\omega$ .
- **Event:** a subset of the sample space ( $A$ )

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Examples: Sample Space: set of possible outcomes (discrete)

- Toss a coin:  $\Omega = \{H, T\}$
- Flip two coins:  $\Omega = \{(H, H), (H, T), (T, H), (T, T)\}$
- Throw a die:  $\Omega = \{1, 2, 3, 4, 5, 6\}$
- Tossing two dice:  $\Omega = \{(i, j) : i, j = 1, 2, 3, 4, 5, 6\}$

# Sample Space and Events

Examples: Events: Any subset of the sample space

- Flipping two coins:  $A = \{(H, H), (H, T)\}$  i.e., event that a head appears on the first coin
- Tossing two dice:  
 $A = \{(1, 6), (2, 5), (3, 4), (4, 3), (5, 2), (6, 1)\}$ , i.e., event that the sum of the dice equals 7

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Some Special Events:

- Elementary Events: each outcome in the sample space
- Null Event ( $\emptyset$ ): the event consisting of no outcomes
- Certain Event ( $\Omega$ ): the whole sample space

# Continuous and Discrete Random Variables

- **Discrete r.v.** takes on a countable number of possible values.
- **Examples:** number of heads when tossing a coin, sum of points when throwing 2 dice, selecting ball from an urn, buying a good or not, etc...
- **Continuous r.v.** takes on a continuum of possible values
- **Examples:** waiting time of a bus, the life time of a transistor, height of a person, the wage of a worker, etc...

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Examples: Sample Space: set of possible outcomes (continuous)

- Time that it takes for a particle to decay:  $\Omega = [0, \infty)$
- Choose a point at random from a subset of  $\Omega = [a, b]$

# Probability Space

- Probability Space:  $(\Omega, \mathcal{A}, P)$ 
    - $\Omega$  : Sample Space
    - $\mathcal{A}$ : Collection of events to which we assign probabilities.
    - $P$ : is a probability measure on  $\mathcal{A}$
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- How to choose  $\mathcal{A}$ ?
- $\mathcal{A}$ : should be a non-empty collection of subsets of  $\Omega$  so that:
  - If  $A$  is in  $\mathcal{A}$  so is  $A^c$
  - If  $A$  and  $B$  are in  $\mathcal{A}$  so are  $A \cup B$  and  $A \cap B$

## Definition

- A non-empty collection of subsets  $\mathcal{A}$  of  $\Omega$  is called a  $\sigma$ -field of subsets of  $\Omega$  provided that:
  - If  $A$  is in  $\mathcal{A}$ , then  $A^c$  is also in  $\mathcal{A}$
  - If  $A_n$  is in  $\mathcal{A}$  for  $n = 1, 2, \dots$  then  $\bigcup_{n=1}^{\infty} A_n$  and  $\bigcap_{n=1}^{\infty} A_n$  are both in  $\mathcal{A}$

- Assignment of Probabilities:  $P$

## Definition

- A **probability measure**  $P$  on a  $\sigma$ -sigma field of subsets  $\mathcal{A}$  of a set  $\Omega$  is a real-valued function having domain  $\mathcal{A}$  satisfying:
  - $P(\Omega) = 1$
  - $P(A) \geq 0$  for all  $A$  in  $\mathcal{A}$
  - If  $A_n$  for  $n = 1, 2, 3, \dots$  are mutually disjoint sets in  $\mathcal{A}$  then

$$P(\cup_{n=1}^{\infty} A_n) = \sum_{n=1}^{\infty} [P(A_n)]$$

## Definition

- A **probability space**, denoted  $(\Omega, \mathcal{A}, P)$ , is a set  $\Omega$ , a  $\sigma$ -field of subsets  $\mathcal{A}$ , and a probability measure  $P$  defined on  $\mathcal{A}$

## Example: Experiment - Tossing a coin

- Toss a coin where the probability of a head is  $1/2$
- If head we win £1, if tail nothing. Quantity of interest:  $X$  = total winnings.
- $X$  can take two values:  $X = 1, X = 0$

$A$	$X(A)$	$P(A)$
$H$	1	$1/2$
$T$	0	$1/2$

- Event  $\{\omega : X(\omega) = 1\}$  corresponds to:  $A_1 = \{H\}$
- $P(\{\omega : X(\omega) = 1\}) = P(A_1) = P(X = 1) = 1/2$

# Discrete Random Variables

## Example: Experiment - Throw two dice

- Throw two dice where the probability of any outcome on an individual die is  $1/6$ .  $X$  = sum of the outcomes from each die

$A$	$X(A)$	$P(A)$
$A_1 = \{(1, 1)\}$	2	$1/36$
$A_2 = \{(1, 2), (2, 1)\}$	3	$2/36$
$A_3 = \{(1, 3), (2, 2), (3, 1)\}$	4	$3/36$
$A_4 = \{(1, 4), (2, 3), (3, 2), (4, 1)\}$	5	$4/36$
$A_5 = \{(1, 5), (2, 4), (3, 3), (4, 2), (5, 1)\}$	6	$5/36$
$A_6 = \{(1, 6), (2, 5), (3, 4), (4, 3), (5, 2), (6, 1)\}$	7	$6/36$
$A_7 = \{(2, 6), (3, 5), (4, 4), (5, 3), (6, 2)\}$	8	$5/36$
$A_8 = \{(3, 6), (4, 5), (5, 4), (6, 3)\}$	9	$4/36$
$A_9 = \{(4, 6), (5, 5), (6, 4)\}$	10	$3/36$
$A_{10} = \{(5, 6), (6, 5)\}$	11	$2/36$
$A_{11} = \{(6, 6)\}$	12	$1/36$

- Event  $\{\omega : X(\omega) = 7\}$
- Corresponds to:  $A_6 = \{(1, 6), (2, 5), (3, 4), (4, 3), (5, 2), (6, 1)\}$
- $P(\{\omega : X(\omega) = 7\}) = P(A_6) = P(X = 7) = 6/36$

# Discrete Random Variables

- We would like to formally define random variables on a probability space  $(\Omega, \mathcal{A}, P)$ , i.e. talk about the probability that  $P(X = x_i)$  for each  $i$ . To do so we need to know that for each  $i$ ,  $\{\omega \in \Omega : X(\omega) = x_i\}$  is an event (i.e. is a member of  $\mathcal{A}$ ) because then we can use the probability measure  $P$ . (Note: If  $\mathcal{A}$  is a  $\sigma$ -field of all subsets of  $\Omega$  then this is indeed the case.)
- **Solution:** Define a random variable  $X$  as a function on  $\Omega$  for which this property holds.

## Definition

A discrete real-valued random variable  $X$  on a probability space  $(\Omega, \mathcal{A}, P)$  is a function with domain  $\Omega$  and range of a finite or countably infinite subset  $\{x_1, x_2, \dots\}$  of the real numbers  $\mathbb{R}$  such that  $\{\omega \in \Omega : X(\omega) = x_i\}$  is an event for all  $i$ .



# Discrete Random Variables

## Example: Experiment - Flip two coins

- $\Omega = \{HH, HT, TH, TT\}$
- $\mathcal{A} = \{\Omega, \emptyset, \{HH\}, \{HT\}, \{TH\}, \{TT\}, \{HH, HT\}, \{HH, TH\}, \{HH, TT\}, \{HT, TH\}, \{HT, TT\}, \{TH, TT\}, \{HH, HT, TH\}, \{HH, HT, TT\}, \{HH, TH, TT\}, \{HT, TH, TT\}\}$ :  
power set:  $2^4 = 16$  elements
- $P\{\Omega\} = 1, P\{\emptyset\} = 0, P\{HH\} = 1/4, \dots, P\{HH, HT\} = 1/2, P\{HT, TH, TT\} = 3/4 \dots$
- $X$  : number of heads we obtain when flipping two coins.
- Then  $P(X = 2) = 1/4, P(X = 1) = 1/2$ , and  $P(X = 0) = 1/4$

## Example: Experiment - Throw two dice

- $\Omega = \{(1, 1), (1, 2), \dots, (6, 6)\}$  (36 elementary events)
- $\mathcal{A}$ : power set  $2^{36} = 68719476736$
- $P\{\Omega\} = 1, P\{\emptyset\} = 0, P\{(1, 1)\} = 1/36, \dots,$   
 $P\{(1, 6), (2, 5), (3, 4), (4, 3), (5, 2), (6, 1)\} = 6/36, \dots$
- $X$  : sum of the outcomes from each die
- $P(X = 1) = 1/36, P(X = 7) = 6/36, \dots$

## Next Lecture Tomorrow : Probability Distributions