"从炼丹到爆炉"——基于MNIST的手写数字识别

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一、炼丹初期——基于Tensorflow手写数字识别

1. MNIST简介

MNIST数据库是一个大型的手写数字数据库,MNIST 数据集来自美国国家标准与技术研究所 (NIST, National Institute of Standards and Technology)。数据库分为训练集和测试集两部分,训练集(training set)由来自250个不同人手写的数字构成, 其中50%是高中学生,50%来自人口普查局 (the Census Bureau)的工作人员。测试集(test set)也是同样比例的手写数字数据。

1998年,**Yan LeCun** 等人发表了论文《Gradient-Based Learning Applied to Document Recognition》,首次提出了LeNet-5 网络,利用上述数据集实现了手写字体的识别。

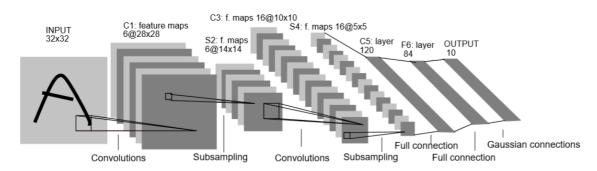


Fig. 2. Architecture of LeNet-5, a Convolutional Neural Network, here for digits recognition. Each plane is a feature map, i.e. a set of units whose weights are constrained to be identical.

Mnist数据集官网: http://yann.lecun.com/exdb/mnist/

该数据集自1998年起,被广泛地应用于机器学习和深度学习领域,用来测试算法的效果,例如线性分类器(Linear Classifiers)、K-近邻算法(K-Nearest Neighbors)、支持向量机(SVMs)、神经网络(Neural Nets)、卷积神经网络(Convolutional nets)等。

2. 环境配置

参考: https://www.tensorflow.org/quide/qpu

```
In [1]: #不显示程序运行过程中的警告 import warnings warnings. filterwarnings('ignore')
```

2.1 使用GPU环境[可选]

确认 TensorFlow 使用的是 GPU

```
In [ ]: # 查看可用GPU设备
# import tensorflow as tf
# print("Num GPUs Available: ", len(tf.config.experimental.list_physical_devices('GPU'
```

2.2 导入相关库

```
In [2]:
# "Numeric Python" 一个由多维数组对象和用于处理数组的例程集合组成的库 import numpy as np

# 激活matplotlib
%matplotlib inline import matplotlib. pyplot as plt

# 随机数
from random import *

# 机器学习框架: Apache Singa | Amazon Machine Learning (AML) | Azure ML Studio
# Caffe | H20 | Massive Online Analysis (MOA) | MLlib (Spark)
# Mlpack | Pattern | Scikit-Learn | Shogu | TensorFlow
# Theano | Torch | Veles
import tensorflow as tf
from tensorflow.contrib.learn.python.learn.datasets.mnist import read_data_sets
```

3. MNIST数据集

3.1 数据可视化

```
In [4]:
# 读入数据
warnings.filterwarnings('ignore')
mnist = read_data_sets('./Datasets')

Extracting ./Datasets\train-images-idx3-ubyte.gz
Extracting ./Datasets\train-labels-idx1-ubyte.gz
Extracting ./Datasets\t10k-images-idx3-ubyte.gz
Extracting ./Datasets\t10k-labels-idx1-ubyte.gz
```

- train-images-idx3-ubyte.gz —— 训练图片集
- train-labels-idx1-ubyte.gz —— 训练标签集
- t10k-images-idx3-ubyte.gz —— 测试图片集
- t10k-labels-idx1-ubyte.gz —— 测试标签集

MNIST数据集使用了一种独创的、非常简单的数据格式来存储多维数组的。数据格式就叫IDX,如果数组是3个维度,就叫ID3,如果数组是1个维度,就叫ID1。

```
In [5]: # 查看数据类型 type(mnist)
```

Out[5]: tensorflow.contrib.learn.python.learn.datasets.base.Datasets

数据分类

```
In [6]: # 训练集
    train_images = mnist. train. images
    train_labels = mnist. train. labels

# 验证集
    validation_images = mnist. validation. images
```

```
validation_labels = mnist.validation.labels

# 测试集
test_images = mnist.test.images
test_labels = mnist.test.labels
```

In [7]:

```
# 打印数据集中的数据个数
# 训练集
print(mnist. train. num_examples)
# 验证集
print(mnist. validation. num_examples)
# 测试集
print(mnist. test. num_examples)
```

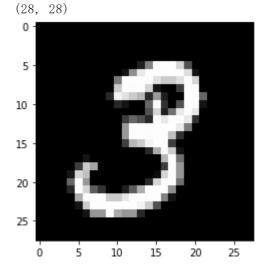
55000 5000 10000

• 55000条训练数据,5000条验证数据,和10000条测试数据

```
In [8]: # 取出一条数据,打印数据的shape im = mnist. train. images[1] print(im. shape) (784,)
```

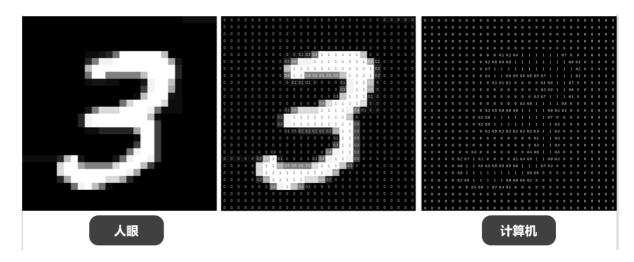
每条数据是一个长度为784的一维矩阵,这是因为数据经过标准化处理了,每条数据为手写图片的784个像素点

```
In [9]: # 查看图片
    im = im.reshape(28, 28)
    print(im.shape)
    # plt.imshow(im)
    # plt.imshow(im, cmap='Greys')
    plt.imshow(im, cmap='gray')
    plt.show()
```



```
In [10]: # 查看标签 print(mnist. train. labels[1])
```

• 计算机眼中的图片(28*28=784)



```
# 查看one-hot编码
from tensorflow.examples.tutorials.mnist import input_data
mnist_test = input_data.read_data_sets("./Datasets/", one_hot=True)
print(mnist_test.train.labels[1])

Extracting ./Datasets/train-images-idx3-ubyte.gz
Extracting ./Datasets/train-labels-idx1-ubyte.gz
Extracting ./Datasets/t10k-images-idx3-ubyte.gz
Extracting ./Datasets/t10k-labels-idx1-ubyte.gz
[0. 0. 0. 1. 0. 0. 0. 0. 0. 0. ]
```

one-hot编码

这个向量的表示为一项属性的特征向量,也就是同一时间只有一个激活点(不为0),这个向量只有一个特征是不为0的,其他都是0。特别稀疏,这个稀疏矩阵用来组成一个多特征的训练集样本

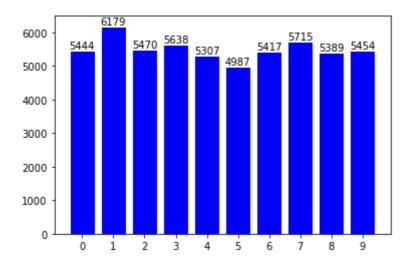
比如0-9一共九个数字,可用长度为10的向量表示,如0表示为{1,0,0,0,0,0,0,0,0}, 1表示为{0,1,0,0,0,0,0,0,0}

目的在于在计算**欧氏距离**时,独热 (one-hot)编码可保证每个特征的比重一致

```
In [13]:
# 统计可视化
X = []
Y = []

for i in range(10):
    x = i
    y = np. sum(train_labels == i)
    X. append(x)
    Y. append(y)
    plt. text(x, y, '%s' % y, ha='center', va= 'bottom')

plt. bar(X, Y, facecolor='blue', edgecolor='white')
plt. xticks(X)
plt. show()
```



4 训练数据预处理

4.1 自选数据

- next_batch():批量随机读取数据
- 选60000条训练数据, 10000条测试数据

- 查看类型
- shape: numpy函数,获取矩阵形状,单独数值,返回为空

• reshape:改变数组的形状

4.2 准备训练集和测试集

因为原始的数据集比较庞大,所以从简单地只识别数字1和2。

• 筛选数字1和2对应的训练数据(输入)和标签数据(输出)

```
In [18]: X_train = X[np. any([y == 1, y == 2], axis = 0)]
```

```
y_{train} = y[np. any([y == 1, y == 2], axis = 0)]
```

• 查看挑选出来的训练集的大小

```
In [19]: print(X_train. shape) print(y_train. shape)

(12732, 784) (12732,)
```

• 查看一下训练集中数字1和2个数字的数量

```
In [20]: print("number of 1:", np. count_nonzero(y_train == 1))
    print("number of 2:", np. count_nonzero(y_train == 2))

number of 1: 6764
number of 2: 5968
```

• 数据标准化

• 同趋化处理:解决不同性质数据问题

• 无量纲化处理:解决数据的可比性

```
In [21]: X_train_normalised = X_train
```

训练过程中数据特征是按行分布,即每一个数字图像就是1列。因此需要对原来的图像进行转置

```
In [22]:

# 训练集
X_train_tr = X_train_normalised.transpose() # 转置函数
y_train_tr = y_train.reshape(1, y_train.shape[0])

print(X_train_tr.shape)
print(y_train_tr.shape)

n_dim = X_train_tr.shape[0]
dim_train = X_train_tr.shape[1]

print(n_dim)
print("训练集总共有", dim_train, "个样本数据.")

(784, 12732)
(1, 12732)
784
```

4.3 二分类变量

因为我们识别的是数字1和2,而分类目标是按照0和1来分类的。需要对标签输出数据进行调整。即

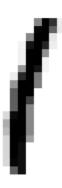
表示数字1的所有手写数字图像都具有标签0 表示数字2的所有手写数字图像都具有标签1

训练集总共有 12732 个样本数据.

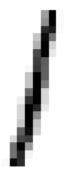
```
In [23]: # 设置分类变量 y_train_shifted = y_train_tr - 1
```

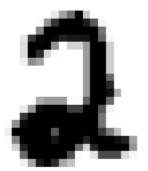
• 查看分类情况

```
In [33]:
           # 打印图片
           def plot_digit(some_digit):
               some_digit_image = some_digit.reshape(28, 28)
               plt.imshow(some_digit_image, cmap = matplotlib.cm.binary, interpolation = "neares
               plt. axis ("off")
               plt. show()
           # 打印分类情况
           plot_digit(X_train_tr[:,1005])
           print(y_train_shifted[:,1005])
           plot_digit(X_train_tr[:,6666])
           print(y_train_shifted[:,6666])
           plot_digit(X_train_tr[:,100])
           print(y_train_shifted[:,100])
           plot_digit(X_train_tr[:,8888])
           print(y_train_shifted[:,8888])
           Xtrain = X_train_tr
           ytrain = y_train_shifted
           plot_digit(Xtrain[:,1005])
           print(ytrain[:,1005])
```



[0]

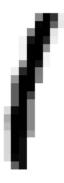




[1]



[1]

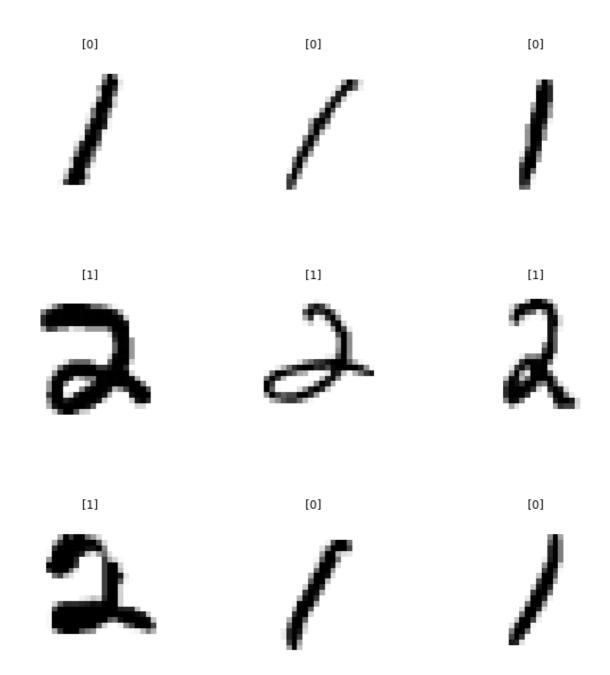


[0]

• 测试转换

```
In [35]:

f = plt.figure(figsize=(12,12));
count = 1
#随机采样9个数字进行显示
for i in sample(range(12000), 9):
    #randint(1, 12000),randint(1, 12000),randint(1, 12000),randint(1, 12000),randint(1)
    plt.subplot(3,3,count)
    count = count + 1
    plt.subplots_adjust(hspace=0.5)
    plt.title(ytrain[:,i])
    some_digit_image = Xtrain[:,i].reshape(28,28)
    plt.imshow(some_digit_image, cmap = matplotlib.cm.binary, interpolation = "neares plt.axis("off")
    pass
```



5. 基于Tensorflow进行手写数字识别

```
In [36]: import tensorflow as tf

In [37]: print(Xtrain. shape) print(ytrain. shape)

(784, 12732) (1, 12732)
```

5.1 定义tensorflow计算图

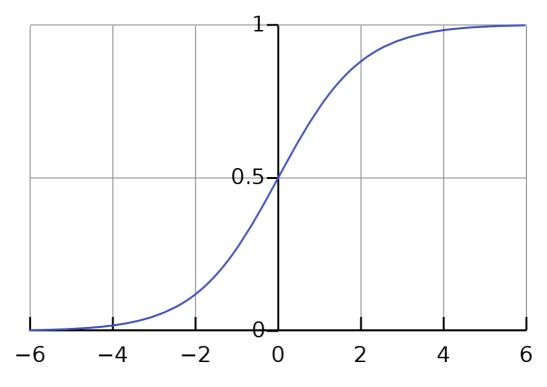
- tf.Graph:定义了计算。它不计算任何值,它不包含任何值,它是代码中定义的指定操作。
- tf.Session:允许执行Graph或Graph的一部分。 它分配资源(在一台或多台机器上),并保存中间结果和变量的实际值。

回归模型

• 占位符(placeholder)

```
In [38]: #清除默认图形堆栈并重置全局默认图形
         # 重置计算图,若无:每在jupyter notebook上运行一次上述程序,就会在图上新增一个节点。
         tf. reset default graph()
         # tf.placeholder( dtype, shape=None, name=None)
         # dtype:数据类型; shape:数据形状; namme:数据名称
         # placeholder()函数是在神经网络构建graph的时候在模型中的占位,
         # 此时并没有把要输入的数据传入模型,它只会分配必要的内存。
         # 等建立session, 在会话中, 运行模型的时候通过feed_dict()函数向占位符喂入数据。
         X = tf.placeholder(tf.float32, [n_dim, None]) # image 784
         Y = tf. placeholder(tf. float32, [1, None]) # label 二分类
         learning_rate = tf. placeholder(tf. float32, shape=())# 学习率
         # tensorflow中进行优化的参数必须定义成tf. Variable类型
         # tf. Variable (initializer, name), initializer是初始化参数 —— 计算图中一个值
         # 初始化零向量
         W = tf. Variable(tf. zeros([1, n dim])) # 权重
         b = tf. Variable(tf. zeros(1))
         init = tf. global_variables_initializer()
```

• 激活函数: $y = 1/(1 + e^{-x})$



逻辑回归

 $y = sigmoid(W^T * X + b)$ —— W: 权重, b: 偏移量

```
In [39]: #定义神经网络模型
y_ = tf. sigmoid(tf. matmul(W, X)+b) # W*X+b

# y = tf. nn. softmax(tf. matmul(x, W) + b)
# cross_entropy = -tf. reduce_sum(y_*tf.log(y)) # 交叉熵
```

训练模型

• 漂亮的损失函数:交叉熵(cross-entropy)

$H_{y'}(y) = -\sum_i y_i' log(y_i)$ ——y 是我们预测的概率分布, y' 是实际的分布

- 两个变量
- 损失函数 (熵) 为 $J=-(ylog\hat{y}+(1-y)log(1-\hat{y})$

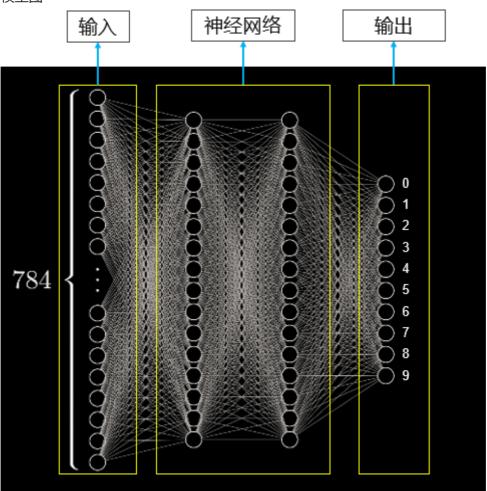
In [40]:

#定义损失函数计算节点,此处为熵

cost = - tf. reduce_mean(Y * tf. log(y_)+(1-Y) * tf. log(1-y_)) # 计算cost平均值

- # tf.reduce_mean 函数用于计算张量tensor沿着指定的数轴(tensor的某一维度)
- #上的的平均值,主要用作降维或者计算tensor(图像)的平均值。
- # reduce_mean(input_tensor, axis=None, keep_dims=False, name=None, reduction_indices=None)

模型图



反向传播算法(backpropagation algorithm)

• 因为TensorFlow拥有一张描述你各个计算单元的图,它可以自动地使用反向传播算法 (backpropagation algorithm)来有效地确定你的变量是如何影响你想要最小化的那个成本值 的。然后,TensorFlow会用你选择的优化算法来不断地修改变量以降低成本



```
In [41]:
#定义训练节点:梯度下降算法(gradient descent algorithm)最小化交叉熵
training_step = tf. train. GradientDescentOptimizer(learning_rate). minimize(cost)
# 优化算法
# class tf. train. AdagradOptimizer
# class tf. train. MomentumOptimizer
# class tf. train. AdamOptimizer
# class tf. train. FtrlOptimizer
# class tf. train. FtrlOptimizer
# class tf. train. RMSPropOptimizer
# class tf. AggregationMethod
# tf. clip_by_norm(t, clip_norm, name=None)
```

5.2 定义运行tensorflow计算图的运行函数——Session

查看设置初始值时神经网络的输出情况

```
In [45]: # 在Session中启动模型
sess = tf. Session()
sess. run(init)
print(sess. run(y_, feed_dict={X:Xtrain, Y: ytrain, learning_rate: 2}))
print(sess. run(cost, feed_dict={X:Xtrain, Y: ytrain, learning_rate: 2}))
sess. close()
```

0.6931578

5.3 开始训练

第一次训练,设置学习率为0.01,迭代次数为200次

```
Reached epoch 0 cost J = 0.678631 Reached epoch 50 cost J = 0.346475 Reached epoch 100 cost J = 0.248488 Reached epoch 150 cost J = 0.201575 Reached epoch 200 cost J = 0.173489
```

检查模型预测情况

- 如果输出结果小于0.5,则手写数字图像为1
- 如果输出结果大于0.5,则手写数字图像为2



该图片真实值: [1] 该图片预测后的结果: [0.22688206]

第二次训练,设置学习率为0.005,迭代次数为500次

print("该图片真实值: ", ytrain[:, number_index]+1)

```
sess, cost_history2 = run_logistic_model(learning_r = 0.005,
                                    training_epochs = 500,
                                    train obs = Xtrain,
                                    train labels = ytrain,
                                    debug = True)
Reached epoch 0 cost J = 0.685846
Reached epoch 50 cost J = 0.455447
Reached epoch 100 \text{ cost } J = 0.348575
Reached epoch 150 \text{ cost } J = 0.288225
Reached epoch 200 cost J = 0.249479
Reached epoch 250 \text{ cost } J = 0.222347
Reached epoch 300 \text{ cost } J = 0.202165
Reached epoch 350 \text{ cost } J = 0.186482
Reached epoch 400 \text{ cost } J = 0.173888
Reached epoch 450 \text{ cost } J = 0.163515
Reached epoch 500 cost J = 0.154798
                          # 指定任意图像编号查看预测结果
number index=1110
plot_digit(Xtrain[:, number_index]. transpose())
```

```
print("该图片预测后的结果:",
     sess.run(y_, feed_dict={X:Xtrain, Y: ytrain, learning_rate: 0.001})[:,number_ind
```



该图片真实值: [1] 该图片预测后的结果: [0.2044488]

5.4 绘制代价函数值和迭代周期关系曲线图

```
In [56]:
           plt.rc('font', family='arial')
           plt.rc('xtick', labelsize='x-small')
           plt. rc('ytick', labelsize='x-small')
           plt. tight_layout()
           fig = plt. figure (figsize= (10, 8))
           ax = fig. add\_subplot(1, 1, 1)
           ax.plot(cost_history1, ls='solid', color = 'black', label = '$\gamma = 0.01$')
           ax.plot(cost_history2, 1s='solid', color = 'red', label = '$\gamma = 0.005$')
           ax. set xlabel ('Epochs', fontsize = 16)
           ax. set_ylabel('Cose Function J=-(y\log \text{hat}\{y\}+(1-y)\log(1-\text{hat}\{y\})\}', fontsize = 16)
           plt.legend(bbox_to_anchor=(1.05, 1), loc=2, borderaxespad=0., fontsize = 16)
           plt. tick_params(labelsize=16)
```

<Figure size 432x288 with 0 Axes> 0.7

y = 0.01y = 0.005

```
Cose Function J = -(y \log \hat{y} + (1 - y) \log(1 - \hat{y})
        0.6
        0.5
       0.4
        0.3
       0.2
                       Ó
                                                    100
                                                                                  200
                                                                                                                 300
                                                                                                                                               400
                                                                                                                                                                              500
                                                                                             Epochs
```

提示 可通过增加迭代次数提高模型准确率,训练时间也会增加

第三次训练,设置学习率为0.001,迭代次数为1500次

```
sess, cost_history = run_logistic_model(learning_r = 1e-3,
                                               training epochs = 1500,
                                               train obs = Xtrain,
                                               train_labels = ytrain,
                                               debug = True)
           Reached epoch 0 cost J = 0.691680
           Reached epoch 50 cost J = 0.626086
           Reached epoch 100 cost J = 0.572610
           Reached epoch 150 \text{ cost } J = 0.528076
           Reached epoch 200 cost J = 0.490451
           Reached epoch 250 cost J = 0.458313
           Reached epoch 300 cost J = 0.430607
           Reached epoch 350 cost J = 0.406521
           Reached epoch 400 \text{ cost } J = 0.385421
           Reached epoch 450 \text{ cost } J = 0.366804
           Reached epoch 500 cost J = 0.350268
           Reached epoch 550 \text{ cost } J = 0.335488
           Reached epoch 600 \text{ cost } J = 0.322202
           Reached epoch 650 \text{ cost } J = 0.310195
           Reached epoch 700 cost J = 0.299291
           Reached epoch 750 \text{ cost } J = 0.289342
           Reached epoch 800 cost J = 0.280227
           Reached epoch 850 \text{ cost } J = 0.271843
           Reached epoch 900 cost J = 0.264104
           Reached epoch 950 cost J = 0.256936
           Reached epoch 1000 \text{ cost } J = 0.250276
           Reached epoch 1050 \text{ cost } J = 0.244071
           Reached epoch 1100 \text{ cost } J = 0.238274
           Reached epoch 1150 \text{ cost } J = 0.232844
           Reached epoch 1200 \text{ cost } J = 0.227746
           Reached epoch 1250 \text{ cost } J = 0.222949
           Reached epoch 1300 cost J = 0.218427
           Reached epoch 1350 \text{ cost } J = 0.214155
           Reached epoch 1400 \text{ cost } J = 0.210111
           Reached epoch 1450 \text{ cost } J = 0.206278
           Reached epoch 1500 cost J = 0.202639
In [58]:
            number index=1110
                                      # 指定任意图像编号查看预测结果
            plot digit(Xtrain[:, number index]. transpose())
            print("该图片真实值: ",ytrain[:,number index]+1)
            print("该图片预测后的结果:",
                  sess.run(y_, feed_dict={X:Xtrain, Y: ytrain, learning_rate: 0.001})[:,number_inc
```



该图片真实值: [1] 该图片预测后的结果: [0.25781834]

6 模型评估

- 定义用于精度计算的计算节点, 查看训练针对训练集的手写数字识别精度
- 对样本i分类是这样计算的: 如果 $P(y^{(i)}=1|x^{(i)})<0.5$,则样本属于类别0 (即手写数字图像为1) 如果 $P(y^{(i)}=1|x^{(i)})>0.5$,则样本属于类别1 (即手写数字图像为2)

```
In [59]: # 计算预测准确率
correct_prediction1=tf. equal(tf. greater(y_, 0.5), tf. equal(Y,1))
accuracy1 = tf. reduce_mean(tf. cast(correct_prediction1, tf. float32))
print(sess. run(accuracy1, feed_dict={X:Xtrain, Y: ytrain, learning_rate: 0.05}))
0.97031105
```

```
• 绘制代价函数值和迭代周期关系曲线图
```

```
plt.rc('font', family='arial')
plt.rc('xtick', labelsize='x-small')
plt.rc('ytick', labelsize='x-small')

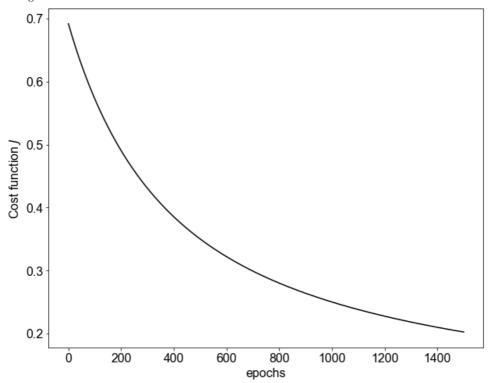
plt.tight_layout()

fig = plt.figure(figsize=(10,8))
ax = fig.add_subplot(1, 1, 1)
ax.plot(cost_history, ls='solid', color = 'black', label = '$\gamma = 0.001$')
ax.set_xlabel('epochs', fontsize = 16)
ax.set_ylabel('Cost function $J$', fontsize = 16)

plt.legend(bbox_to_anchor=(1.05, 1), loc=2, borderaxespad=0., fontsize = 16)
plt.tick_params(labelsize=16)
```

 $\gamma = 0.001$

<Figure size 432x288 with 0 Axes>



• 实际预测情况

```
In [61]: print(sess.run(y_, feed_dict={X:Xtrain, Y: ytrain, learning_rate: 0.05})) print(sess.run(tf.greater(y_, 0.5), feed_dict={X:Xtrain, Y: ytrain, learning_rate: 0.05}) print(sess.run(tf.less(y_, 0.5), feed_dict={X:Xtrain, Y: ytrain, learning_rate: 0.05}) [[0.12463376 0.91858256 0.30993202 ... 0.8455507 0.95689017 0.21486881]] [[False True False ... True True False]] [[True False True ... False False True]]
```

二、炼丹爆炉 —— Scikit-Learn库函数调用法

1. scikit-learn逻辑回归

- LogisticRegression: 手动指定一个正则化系数
- LogisticRegressionCV: 使用了交叉验证来选择正则化系数C
- logistic_regression_path: 拟合数据后,不能直接来做预测,只能为拟合数据选择合适逻辑 回归的系数和正则化系数
- URL:http://scikitlearn.org/stable/modules/generated/sklearn.linear_model.LogisticRegression.html

2. 手写数字识别

```
In [62]: # 导入库
from sklearn.linear_model import LogisticRegression

In [63]: # 定义函数
logistic = LogisticRegression()

In [64]: # 准备数据
XX = Xtrain. T
YY = ytrain. T. ravel()

In [65]: # 训练模型
logistic.fit(XX,YY)

Out[65]: LogisticRegression()

In [68]: # 查看精度
sum(logistic.predict(XX) == YY) / len(XX)

Out[68]: 0.9966226830034559
```