ASSIGNMENT 5

1) Build a hash-map of Integer and String, where for all possible values of dice roll put a corresponding message to it.
   Eg. 2- "Hard luck"
       3- "Oh No!"
       ...
       12- "WOOOOW"

   Print the appropriate message for every player based on his current dice sum whenever the game is stopped.
   Eg. P1 gets 2+3 in last chance so print P1: "Hurray"
       P2 gets 1+2 in last chance so print P2: "Oh No!"
       P3 gets 6+6 in last chance so print P3: "WOOOOW"

2) Build an array list to store the intermediate Winners; whenever the game is paused you store the current winner (the person who has highest sum till now) in your array list.