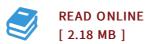# Beginning IOS 6 Development: Exploring the IOS SDK

By David Mark

Apress. Paperback. Book Condition: New. Paperback. 764 pages. Dimensions: 9.3in. x 7.5in. x 1.7in.The team that brought you the bestsellingBeginning iPhone Developmentis back again forBeginning iOS6 Development, bringing this definitive guide up-to-date with Apples latest and greatest iOS 6 SDK, as well as with the latest version of Xcode. Theres coverage of brand new technologies, with chapters on storyboards and iCloud, for example, as well as significant updates to existing chapters to bring them in line with all the changes that came with the iOS6 SDK. Youll have everything you need to create your very own apps for the latest iOS devices, including the iPhone 4S, iPad 2, and the latest iPod touch. Every single sample app in the book has been rebuilt from scratch using latest Xcodeand the latest 64-bitiOS 6-specific project templates and designed to take advantage of the latest Xcode features. Assuming only a minimal working knowledge of Objective-C, and written in a friendly, easy-to-follow style, Beginning iOS6 Developmentoffers a complete soup-to-nuts course in iPhone, iPad, and iPod touch programming. The book starts with the basics, walking through the process of downloading and installing Xcode and the iOS6 SDK, and then guides you though the creation of...

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