



Graphic animation technology: Flash(Chinese Edition)

By LI SHU HUA

paperback. Book Condition: New. Paperback Pages Number: 256 Language: Chinese. Regular higher education. Eleventh Five-Year national planning materials vocational series of computer graphic animation production technology Flash Chapter 14. introduces the basics of drawing tools in Flash editing graphics. import of external material. timeline. layers. components. create a simple animation. sound processing. the action Script Action. the film released. and animation content case training. Digital technology and art of the boo.



Reviews

It in one of the most popular publication. It really is writter in easy words and not difficult to understand. You are going to like how the author write this book.

-- Prof. Evans Balistreri DDS

Completely essential go through book. This is for all who statte there had not been a worthy of reading through. It is extremely difficult to leave it before concluding, once you begin to read the book.

-- Lydia Legros