

Lifkie Lie

+62 831-4175-6668 | llifkie@gmail.com | Tangerang, Banten, Indonesia | [LinkedIn](#) | [Portfolio](#) | [GitHub](#)

Fifth-semester Informatics student at Universitas Multimedia Nusantara with hands-on experience in full-stack web development and Android application development. Familiar with building web systems, managing databases, and developing mobile applications through real-world projects.

EDUCATION

Universitas Multimedia Nusantara - Tangerang, Banten

Bachelor of Computer Science, GPA: 3.26/4.00

Aug 2023 – Aug 2027

TECHNICAL SKILLS

Programming Languages: JavaScript, TypeScript, PHP, Kotlin, Java, Python, HTML, CSS

Frameworks & Libraries: React.js, Next.js, Laravel, Tailwind CSS, Firebase Authentication

Tools & Platforms: Firebase, GitHub, Figma, Vercel

Databases: MySQL, MariaDB, Firebase Firestore

Languages: Indonesian (Native), English (Intermediate)

PROJECTS

PT Dua Naga Perkasa

Full-Stack Developer

Aug 2024 – Jan 2025

- Built an interactive product catalog website using Laravel (MVC), PHP, and MySQL for a real company client
- Implemented CRUD operations for product and order management through an admin dashboard
- Designed and managed relational databases to ensure data consistency and efficient queries

IndahnyaKalimantanBarat

Full-Stack Developer

Jan 2025 – May 2025

- Developed a website to introduce West Kalimantan and its local culture
- Deployed the application using Vercel and ensured website stability during user access

Tuku Coffee

Android Developer

Oct 2025 – Dec 2025

- Built an Android application using Kotlin with RESTful API integration
- Implemented user authentication and session handling for secure access
- Integrated Firebase for real-time data synchronization

Customer Segmentation

Machine Learning

Oct 2025 – Dec 2025

- Built and evaluated customer segmentation models using clustering techniques on large transactional datasets
- Translated model results into actionable customer insights

ORGANIZATIONAL EXPERIENCE

Japanese Culture animation and forte (J-CAFE)

Deputy Head of J-Visual Novel

Nov 2023 – Nov 2024

- Led a cross-functional team to develop a visual novel game.
- Assisted in project planning, task distribution, and team coordination.

CERTIFICATIONS

Participant, Joint International Workshop & Competition 2025 – AI & Game (International), Aug 2025