CS100 Introduction to Programming

Lecture 30

C++ Examples

Organization of Final Exam

- Exam is closed-book and closed-notes
- Only a pen etc. is allowed
- The final exam will go over 50 points
- Material of entire semester is tested
- The time will be about 90 minutes
 (but it will be longer than the midterm exam,
 which was designed for 60 minutes)
- Please remember your tutorial group number!!

Organization of Final Exam

Tentative!!

Multiple choice questions	Find the errors / bugs	C Problem-set	C++ Problem-set	Python Problem-set
12 points total: C: 4 points C++: 4 points Python: 4 points	14 points total: C: 4 points C++: 4 points Python: 6 points Each question is 2 points, 1 point for identifying the error/bug, and 1 point for a correct solution proposal	4 points total: Most likely just one question	10 points total: Note more than 2 questions	10 points total: Note more than 2 questions

 Similar to questions in quizzes & midterm exam

Question 3: What procedures of a parent class will be accessible in a child class?

(language: C++, 1 point)

- [X] **public** procedures
- [x] protected procedures
- [] private procedures

 Similar to questions in quizzes & midterm exam

```
Question 4: Choose all of the following declarations that correctly overload a procedure
with the declaration float add( float input ); (language: C++, 1 point)

[ ] float add( float newElement );
[ ] double add( float newElement );
[X] float add( float newElement1, float newElement2 );
[X] float add( int newElement );
```

- Example 3:
 - What are important ideas behind object-oriented programming?
 - [x] Encapsulation
 - [] Sequential program flows
 - [x] Inheritance
 - [] Concurrency

- Example 4:
 - A function can be overridden if

- [] overriding happens in the same class.
- [x] overriding takes place in a child class.
- [] the function is not templated.
- [x] the overriding function has the same name.

- Example 5:
 - A class with a purely virtual function
 - [x] is called an abstract base class.
 - [] is instantiatable.
 - [x] needs to have that function
 - implemented in a non-abstract derivate.
 - [] can't be inherited.

• Example 6:

std::vector is preferred over a std::list if

[] the number of elements is not known in advance.

[x] random access is desired.

[] frequent insertion of data happens.

[x] a sorting problem has to be solved.

Example Error/Bug finding

- Example 1: Syntax errors
 - What are bugs in the following code?
 Correct them!

```
class Date {
public:
   Date_();
   int m_month;
   int m_day;
   int m_year;
```

Example Error/Bug finding

- Example 2: Bad memory management
 - What are the problems in the following code? Fix them

```
RndGenerator* getRndGenerator() {
              return new RndGenerator();
                                        循环里前方十十
            int main() {
              std::vector<int> numbers;
Missing size-
              for (int i = 0; i < 1000; ++i) {
reservation
                RndGenerator * p = getRndGenerator();
                numbers.push back(p->nbr()); )
 Memory leak
                                            nbrc)
              //do something with numbers
              return 0;
```

Example Error/Bug finding

- Example 3: Critical sections
 - What is the problem in the following code?
 Propose at least two solutions to this problem!

Example 3:

```
#include <vector>
                       void incrementCounterManyTimes(
#include <thread>
                           Counter & counter ) {
                         for (int i = 0; i < 5000; i++) {
#include <iostream>
                           counter.increment();
class Counter {
public:
  Counter() {
    m value = 0;
                       int main() {
  };
                         Counter counter;
                         std::vector<std::thread> threads;
  int getValue() {
                         for ( int i = 0; i < 5; i++ ) {
    return m value;
                           threads.push back(std::thread(
                               incrementCounterManyTimes,
  };
                                                 Missing
  void increment()
                               counter ) );
                                                 reference
    ++m value;
               Non-atomic
  };
                         for (int i = 0; i < 5; i++) {
               operation
private:
                           threads[i].join();
  int m value;
                         std::cout << counter.getValue() << "\n";</pre>
};
                         return 0;
```

Example 1 (from quiz 2, Output prediction):

1. What is the output of the following code:

```
#include <iostream>
#include <vector>
#include <algorithm>
bool orderingFct( unsigned int & op1, unsigned int & op2) {
    if((op1 % 2)!= (op2 % 2)) {
        if ((op1 % 2)) return true;
        else return false:
    }
    else {
        if (op1 > op2 ) return true;
        else return false;
    }
}
int main() {
    std::vector<unsigned int> vec;
    for (unsigned int i = 1; i < 5; i++)
        vec.push back(i);
    std::sort( vec.begin(), vec.end(), orderingFct );
    for (int j; j < 4; j++)
        std::cout << vec[j] << " ";
                                   Need to be able to produce this by
    return 0;
}
                                   yourself, not just pick a choice!
                  (B) 3 1 4 2;
                                      (C) 2 4 1 3;
(A) 4 3 2 1;
                                                         (D) 1 3 2 4.
```

- Possible follow-up questions:
 - What if you would want the order to be ...
 ? Please rewrite function ... to meet this requirement.
 - What if you would want to use a list as a data container? Please rewrite the main function to use a list ...

std::sort does not work with list,
need to use member function .sort()

- Example 2 (from quiz 2, Output prediction):
 - 4. What is the output of the following code

```
#include <iostream>
class Integer {
public:
    Integer() {
        std::cout << "Integer ";</pre>
    Integer( int i ) {};
};
class IntegerWrapper {
public:
    IntegerWrapper();
private:
    Integer m i;
IntegerWrapper::IntegerWrapper() : m i(0) {
    std::cout << "Wrapper ";
int main() {
    IntegerWrapper wrap;
}
```

Need to be able to produce this by yourself, not just pick a choice!

(A) Integer Wrapper;

(B) Integer;

(C) Wrapper Integer;

(D) Wrapper.

- Possible follow-up questions:
 - What would happen if the constructor Integer() would not be defined?
 Would the program still work?

• Example 3 (code writing): Complete the following iterator implementation for **std::vector**

```
template<class T>
class VectorIterator : public std::iterator< std::random access iterator tag, T > {
public:
 VectorIterator( std::vector<T> * vec = NULL, size t index = 0 ) {
    m \text{ vec} = \text{vec};
   m index = index;
  };
  T & operator*() { ... };
  T * operator->() { ... };
 VectorIterator<T> & operator++() { ... };
 VectorIterator<T> operator++(int) { ... };
 VectorIterator<T> & operator--() { ... };
 VectorIterator<T> operator--(int) { ... };
  bool operator== ( const VectorIterator<T> & that ) const { ... };
  bool operator!= ( const VectorIterator<T> & that ) const { ... };
private:
  std::vector<T> * m vec;
                                                 See homework
  size t m index;
};
```

• Example 4 (code writing): Write a template class which generalizes the following two functions!

```
void swap(char &x, char &y) {
    char t;
    t = x; x = y; y = t;
void swap(int &x, int &y) {
    int t;
    t = x; x = y; y = t;
}
void swap(float &x, float &y) {
    float t;
    t = x; x = y; y = t; See slides
}
```