Code:

#include<stdio.h>

#include<conio.h>

void main() {

int choice, count = 1;

clrscr();

while(choice != 4) {

printf("\nEnter choice");

printf("\n1. Increment cursor size");

printf("\n2. Decrement cursor size");

printf("\n3. Disable cursor");

printf("\n4. Exit\nYou chose: ");

scanf("%d", &choice);

switch(choice) {

case 1:

count += 2;

asm mov cx, count;

asm mov ah, 01h;

asm INT 10h;

break;

case 2:

count -= 2;

asm mov cx, count;

asm mov ah, 01h;

asm INT 10h;

break;

case 3:

asm mov cl, 20h;

asm mov ah, 01h;

asm INT 10h;

break;

}

}

getch();

}

Output: