Square

- has a value (input number or player/mark)
- provides a mark (string) for grid display

| | Player |

Board

- draw grid of squares
- mark square (set player)
- determine winning player (line)

| | Square |

Player

PlayerHuman, PlayerComputer

- has a name
- has a unique mark
- mark board (input square number)

PlayerHuman

Player

- mark board

PlayerComputer

Player

- mark board

Game	
• has a board • has players • identify players • play (loop through players who mark board)	• Board • Player