```
1 // 對外擴充方法
4
5
     // extension_1
6
     //
7
     8
     // 資訊
     const _extension1 = {
9
10
         callback uid: 1,
11
         callback_key: "$_callbackGuid",
         " ": null,
12
         info: {
13
            sourceScriptPath: null,
14
15
            extension1ScriptPath: null,
            environment: null,
16
17
         },
18
     };
19
20
     const ImportModuleList = [];
21
     // -----
     // 工廠函式
22
23
     class Factory {
         // -----
24
25
         // 取得 _, _extention 的路徑
         static _getPath(_) {
26
            // debugger;
27
28
            const info = _extension1.info;
29
            const environment = info.environment;
30
31
32
            if (/nodejs/.test(environment)) {
33
                info.extension1ScriptPath = dirname;
34
35
            } else if (/browser/.test(environment)) {
36
37
                if (typeof document == 'undefined') {
38
39
                   return;
40
                }
41
                let scripts = Array.from(document.querySelectorAll('script'));
42
43
                let script = scripts.pop();
44
45
                info.extension1ScriptPath = script.src;
                // -----
46
                // find scriptPath
47
                let reg = /(\|\/)?([^\/]*?(underscore|lodash)[^\/]*?)$/i;
48
49
50
                while ((script = scripts.pop()) != null) {
51
                   let src = script.src;
                   if (src && reg.test(src)) {
52
53
                      info.sourceScriptPath = src;
54
                      break;
55
                   }
                }
56
57
            }
58
         }
59
         static _link(_) {
60
            Object.defineProperty(_, '$extension1', {
61
62
                value: _extension1,
```

```
63
                    enumerable: false,
64
                    writable: false,
65
                    configurable: true
66
                });
67
            }
            // -----
68
69
            // m: 注入函式
70
            static importModule(m) {
                // debugger
71
72
                const environment = _extension1.info.environment;
73
                const _ = _extension1._;
74
75
                switch (environment) {
76
                    case 'nodejs':
77
                        if (_ == null) {
                            // _尚未引入,先將模組放置等候區
78
                            ImportModuleList.push(m);
79
80
                        } else {
81
                            m(_);
82
                        }
83
                        break;
                    default:
84
85
                        if (_ == null) {
                            throw new Error('_extension1 need import _');
86
                        } else {
87
88
                            m(_);
89
90
                        break;
91
92
            }
93
94
            // nodejs
95
            static injectModules() {
                const _ = _extension1._;
96
97
98
                if ( == null) {
99
                    throw new Error('no import _');
100
101
                let m;
102
                while ((m = ImportModuleList.shift()) != null) {
103
104
                    m(_);
105
                }
106
            }
            // -----
107
            static main() {
108
109
                const _ = _extension1._;
110
111
                if (_ == null) {
112
                    throw new Error('no import _');
113
114
115
                if (_.$extension1 != null) {
116
117
                    // 避免重複
118
                    return;
119
                }
120
                Factory._link(_);
121
122
123
                Factory._getPath(_);
124
            }
```

```
125
126
       // -----
127
       // 對外引入模組的函式
128
129
       function ImportModule(m) {
130
           Factory.importModule(m);
131
       };
132
       // 引入 _ 的窗口
133
       // arg: [_.path: _的路徑 , _obj: _本身]
134
135
       function nodeJs_extension(arg) {
136
           let _;
           let path;
137
138
139
           if (typeof arg == 'string') {
              _ = require(path);
140
141
           } else {
142
              _ = arg;
143
144
           // 取得 _ 在本機的位置
145
           _path = require.resolve(path);
146
147
           extension1.info.sourceScriptPath = path;
148
149
           Factory.main();
150
           Factory.injectModules();
151
152
153
           return _;
154
155
       // -----
156
157
       (function () {
           // debugger
158
159
           // 環境檢測
160
           if (typeof window != 'undefined' && typeof document != 'undefined') {
161
              // browser
162
163
164
              let environment = 'browser';
165
              let _ = window._;
166
167
               extension1. = ;
168
              extension1.info.environment = environment;
169
              Factory.main();
170
           } else if (typeof (module) != 'undefined' && typeof (module.exports) != 'undefined') {
171
172
              _extension1.info.environment = 'nodejs';
173
174
              // nodejs 對外窗口
175
176
              module.exports = {
                  extension: nodeJs_extension,
177
178
                  importModule: ImportModule,
179
              };
180
           } else if (typeof (window) == 'undefined' && self != 'undefined' && typeof
181
(importScripts) == 'function') {
182
              // webWorker 環境
183
184
              let _ = self._;
185
              _extension1.info.environment = 'worker';
```

```
186
                _extension1._ = _;
187
188
                Factory.main();
189
            } else {
190
                throw new Error('no support current system');
191
192
        }());
193
194
195
        return ImportModule;
196 })(this);
```