

# Simulating Different Receivers in a Rayleigh, SISO Environment

Winter Intern Seminar (Project #1)

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2023-1

모든 실험은 다음의 조건하에 진행되었다.

- $E_s/N_0$ 는 -2dB 20dB(2dB 간격)
- SISO; Single Input, Single Output

## 1 Binary Modulation

### 공통조건

```
1 NumberIteration = 10^4;
2 LengthBitSequence = 10^2;
3
4 EbN0_dB = -2 : 1 : 20;
5 EbN0 = db2pow(EbN0_dB);
```

### 1.1 ZF(Zero-forcing)

```
1 ErrorCount_ZF = zeros(1, length(EbN0_dB));
2
3 for iTotal = 1 : NumberIteration
4     BitSequence = randi([0 1], 1, LengthBitSequence); % Bit Generation (
5         BitSequence = rand(1, LengthBitSequence) > 0.5;)
6     % SymbolSequence = qammod(BitSequence, 2, 'bin'); % 1 and -1
7     SymbolSequence = 2 * BitSequence - 1; % Symbol (s) Generation;
8         consisting of 1 and -1
9     NoiseSequence = (randn(1, length(SymbolSequence)) + 1j * randn(1,
10         length(SymbolSequence))) ./ sqrt(2); % Noise (n) Generation
11     H = (randn(1, length(SymbolSequence)) + 1j * randn(1, length(
12         SymbolSequence))) ./ sqrt(2); % Channel (h) Generation
13     for indx_EbN0 = 1 : length(EbN0)
14         ReceivedSymbolSequence_H = H .* SymbolSequence + NoiseSequence *
15             sqrt(1 / EbN0(indx_EbN0)); % Received Signal (y = hs + n)
16             Generation
17
18         % ZF Receiver
19         DetectionSymbolSequence_ZF = ReceivedSymbolSequence_H ./ H; %
20             Detection (Zero-Forcing: y / h)
21
22         % MMSE Receiver
```

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16     rho = EbN0(indx_EbN0);
17     w_mmse = conj(H) ./ (H.*conj(H)+1/rho);
18     DetectionSymbolSequence_MMSE = ReceivedSymbolSequence_H .* w_mmse;
19
20     % MLD Receiver
21     arg = ([1 1]' * ReceivedSymbolSequence_H) - ([-1 1]' * H);
22     arg = arg .* conj(arg);
23     DetectionSymbolSequence_MLD = (arg(1, :)-arg(2, :)) > 0; % TODO:
        could possibly simplify it more
24
25     % Symbol Sequence -> Bit Sequence
26     DetectionBitSequence_ZF = real(DetectionSymbolSequence_ZF)>0;
27     DetectionBitSequence_MMSE = real(DetectionSymbolSequence_MMSE)>0;
        % not sure if this is right
28     DetectionBitSequence_MLD = DetectionSymbolSequence_MLD;
29
30     ErrorCount_ZF(1, indx_EbN0) = ErrorCount_ZF(1, indx_EbN0) + biterr
        (DetectionBitSequence_ZF, BitSequence);
31     ErrorCount_MMSE(1, indx_EbN0) = ErrorCount_MMSE(1, indx_EbN0) +
        biterr(DetectionBitSequence_MMSE, BitSequence);
32     ErrorCount_MLD(1, indx_EbN0) = ErrorCount_MLD(1, indx_EbN0) +
        biterr(DetectionBitSequence_MLD, BitSequence);
33
34 end
35
36 scatterplot(SymbolSequence)
37
38 BER_Simulation_ZF = ErrorCount_ZF / (LengthBitSequence * NumberIteration);
39 BER_Simulation_MMSE = ErrorCount_MMSE / (LengthBitSequence *
    NumberIteration);
40 BER_Simulation_MLD = ErrorCount_MLD / (LengthBitSequence * NumberIteration
    );
41
42 BER_Theory2_H = berfading(EbN0_dB, 'psk', 2, 1);
43
44 % Plot
45 figure()
46 semilogy(EbN0_dB, BER_Theory2_H, 'k--');
47 hold on
48 %hold on don't know what it does
49 semilogy(EbN0_dB, BER_Simulation_ZF, 'bo');
50 semilogy(EbN0_dB, BER_Simulation_MMSE, 'rx');
51 semilogy(EbN0_dB, BER_Simulation_MLD, 'g^');
52 axis([-2 20 10^-5 0.5]) % axis([a b c d]) x-axis from a to b, y-axis from
    c to d
53 grid on
54 legend('Theory', 'ZF', 'MMSE', 'MLD');
55 xlabel('Eb/No [dB]');
56 ylabel('BER');
57 title('BER for Binary Modulation');

```

## 1.2 ZF(Zero-forcing)

## 1.3 MMSE(Minimum Mean Square Error)

## 1.4 MLD(Maximum Likelihood Detection)

# 2 M-ary QAM

$M = 2^2n$  ( $n = 1, 2, 3, \dots$ )의 상황을 가정하였다. 한 가지 생각해볼 만한 사항은 Normalization Factor이다. 이 Normalization Factor를 사용하여 평균 전력이 1W가 되게끔 둘 수 있다.

QAM의 일반적인 Constellation Diagram을 살펴보면 실수  $\sqrt{M}$ 개, 허수  $\sqrt{M}$ 개의 point를 갖는 것을 알 수 있다.

하나의 지점을 하나의 alphabet이라고하자.  $M$ 개의 alphabet은 다음과 같다.

$$alphabet = \pm(2n-1) \pm j \cdot (2n-1) \quad n \in 1, 2, \dots, \sqrt{M} \quad (1)$$

신호의 평균전력은 다음과 같이 일반화 가능하다.

$$\begin{aligned} E_s = E[|s|^2] &= \frac{1}{M} \sum_{n=1}^M |s_n|^2 \\ &= \frac{1}{M} \sum_{n=1}^M \sum_{m=1}^M |(2m-1)^2 + (2n-1)^2| \\ &= \frac{1}{M} \cdot 4 \sum_{n=1}^{\frac{\sqrt{M}}{2}} [(2n-1)^2 \cdot \sqrt{M}] \\ &= \frac{4}{M} \sum_{n=1}^{\frac{\sqrt{M}}{2}} [4n^2 - 4n + 1] \\ &= \frac{2}{3}(M-1) \end{aligned} \quad (2)$$

(2)에서의 결과를 토대로 normalization이 이뤄진 alphabet을 구할 수 있다.

$$normalized \quad alphabet = \left[ \pm \frac{2n-1}{\sqrt{\frac{2}{3}(M-1)}} \pm j \cdot \frac{2n-1}{\sqrt{\frac{2}{3}(M-1)}} \right] \quad n \in \{1, 2, \dots, \sqrt{M}\} \quad (3)$$

해당 결과를 토대로 다시 평균 전력을 구한다면  $E_s$ 가 1W임을 확인할 수 있다.

### 참고자료

다음은 16-QAM의 Constellation이다.

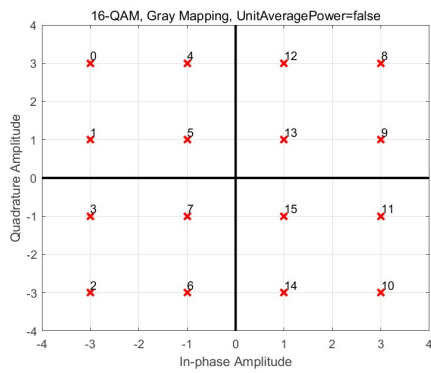
## 2.1 ZF(Zero-forcing)

## 2.2 MMSE(Minimum Mean Square Error)

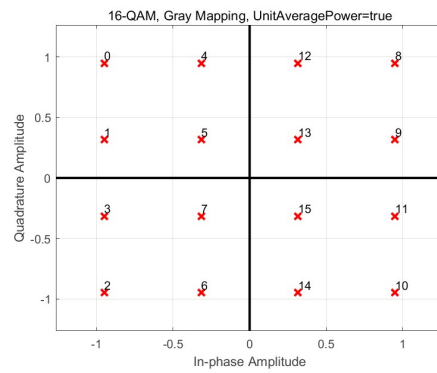
## 2.3 MLD(Maximum Likelihood Detection)

# 3 과제 외적 의문점

- 왜  $M = 4$  일때의 Error Count는 ZF와 MMSE의 경우 다르지만,  $M = 16$ 일 때는 왜 모든 값이 같은가?



(a) Non-normalized Constellation



(b) Normalized Constellation

Figure 1: 16-QAM Constellation