

CONTACT

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SKILLS

Machine Learning

Computer Graphics

Python

C++

Linux

Git

Docker

Latex

LANGUAGES

Mandarin

English

Japanese

CHENHAO LI

I am a PhD student at Osaka University. My research interests lie at the intersection between machine learning and computer graphics. Especially for inverse rendering, neural rendering using various types of sensors.

EDUCATION

Ph. D. - Computer Science

Osaka University - Suita, Osaka (Japan)

2021 - ongoing

Master - Computer Science

Kyushu University - Nishi-ku, Fukuoka (Japan)

2019 - 2021

Research Student - Computer Science

Hiroshima University - Higashi-Hiroshima, Hiroshima (Japan)

2018 - 2019

Bachelor - Computer Science

Nanjing Xiaozhuang University - Nanjing, Jiangsu (China)

2013 - 2017

PUBLICATIONS

Deep Polarization Cues for single-shot Shape and Subsurface Scattering Estimation
European conference on computer vision (ECCV), 2024, (to appear)

July. 2024

Chenhao Li, Trung Thanh Ngo, Hajime Nagahara

NeISF: Neural Incident Stokes Field for Geometry and Material Estimation
IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2024, pp. 21434–21445

June. 2024

Chenhao Li, Taishi Ono, Takeshi Uemori, Hajime Mihara, Alexander Gatto, Hajime Nagahara, Yusuke Moriuchi

Inverse Rendering of Translucent Objects using Physical and Neural Renderers
IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2023, pp. 12510-12520

June 2023

Chenhao Li, Trung Thanh Ngo, Hajime Nagahara

Cross-language font style transfer
Applied Intelligence, 2023, pp. 1–15

Feb. 2023

Chenhao Li, Yuta Taniguchi, Min Lu, Shin'ichi Konomi, Hajime Nagahara

Few-Shot Font Style Transfer Between Different Languages

Jan. 2021

Proceedings of the IEEE/CVF Winter Conference on Applications of Computer Vision (WACV), 2021, pp. 433-442

Chenhao Li, Yuta Taniguchi, Min Lu, Shin'ichi Konomi

WORK EXPERIENCES

Research Intern

2024.7 - ongoing

SONY - Shinagawa-ku, Tokyo (Japan)

Conducting research on the application of polarization sensors for multi-view scene-level inverse rendering.

Research Intern

2023.6 - 2023.11

SONY - Shinagawa-ku, Tokyo (Japan)

Conducting research on the application of polarization sensors for multi-view inverse rendering.

HONORS & SCHOLARSHIPS

Recipient of Osaka University Fellowship

2021-2024

<https://www.ist.osaka-u.ac.jp/japanese/campus-life/fellowship.html>