

Iterative Learning Control for Trajectory Tracking with Model Mismatch

Lihan Lian, Hangfei Li Apr 23rd, 2024



Introduction

- Mobile robots to transport materials, production parts and tools
- Start from warehouse to production line and collect empty carts back to warehouse
- Moving path can be designed and Trajectory tracking is important
- Explore the effects of different methods for trajectory tracking

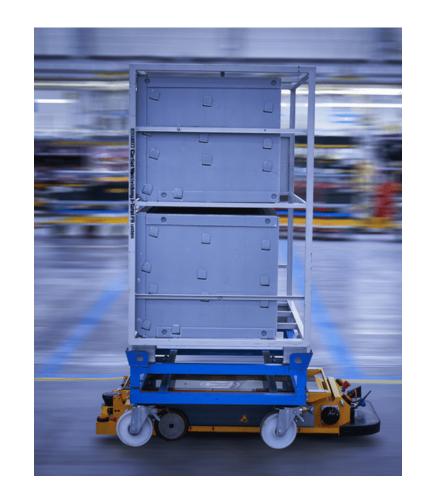
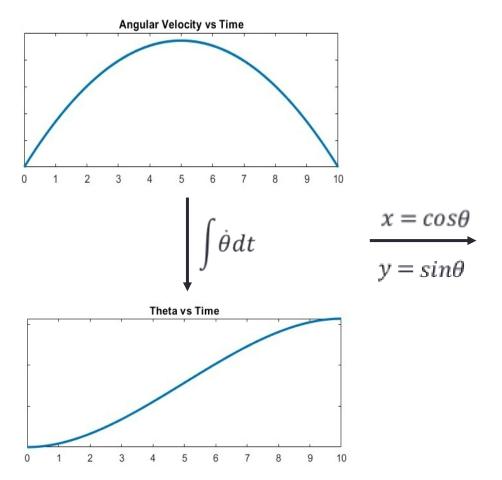


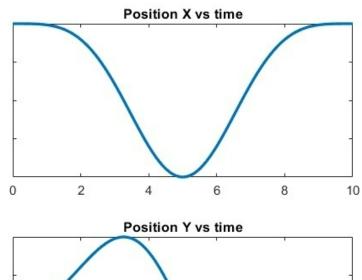
Fig 1. Wheeled robot in the warehouse



Problem Statement

• Trajectory reference





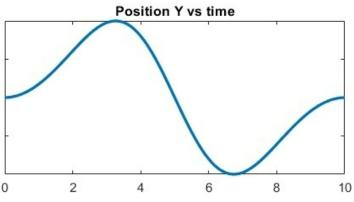


Fig 2.2. Reference Trajectory (XY)

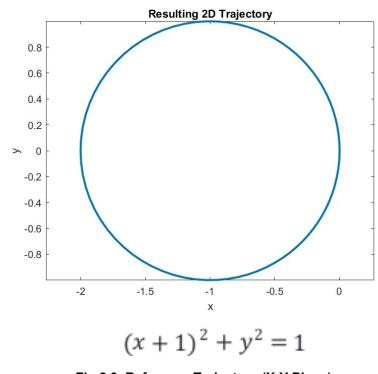


Fig 2.3. Reference Trajectory (X-Y Plane)



Problem Statement

2D double integrator model

$$\dot{x} = Ax + Bu$$
$$y = Cx$$

Fig 3.1. State Space Expression

Actual model

Fig 3.2. Actual Model Matrices

Nominal Model (Idealized)

$$A = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

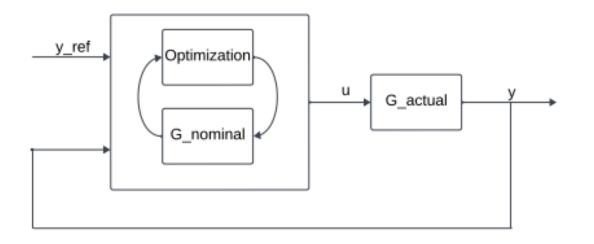
$$B = \begin{bmatrix} 0 & 0 \\ 1 & 0 \\ 0 & 0 \\ 0 & 1 \end{bmatrix}$$

$$C = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$



Problem Statement

- Model Predictive Control (MPC)
- Direct collocation (DC) to generate initial control input
- Different strategies of Iterative Learning Control (ILC)



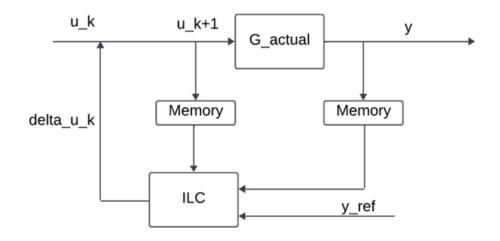


Fig 4. MPC Block Diagram

Fig 5. ILC Block Diagram



Method - MPC

- Require long prediction horizon and accurate model for good performance
- Cannot utilize history of control input and tracking error from previous iteration.
- Use nominal model for computing control input and use actual model for updating robot states.
- No error convergence.

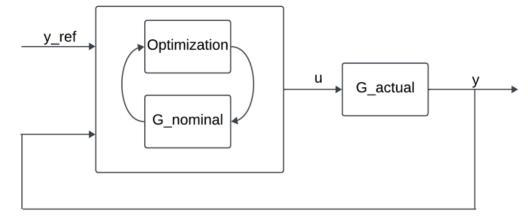


Fig 4. MPC Block Diagram

Algorithm 1 MPC

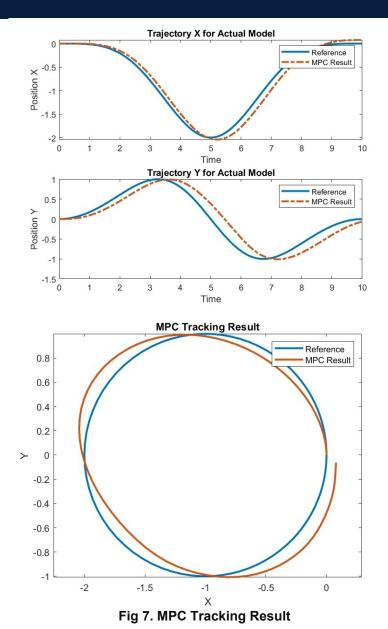
$$\begin{aligned} x_k &\coloneqq x_0 \\ J &= (y_{ref} - y)^T Q (y_{ref} - y) + u^T R u \\ \text{for } k &= 0 : N \text{ do} \\ y_k &= C_{actual} x_k \\ u_k &= mpc(A_{nominal}, B_{nominal}, C_{nominal}, J, y_{ref_k}) \\ x_{k+1} &= A_{actual} x_k + B_{actual} u_k \\ x_k &= x_{k+1} \\ k &= k+1 \end{aligned}$$

Fig 6. MPC Tracking Algorithm



Method - MPC

- Require long prediction horizon and accurate model for good performance
- Cannot utilize history of control input and tracking error from previous iteration.
- Use nominal model for computing control input and use actual model for updating robot states.
- No error convergence.





Method - ILC

- Use direct collocation to generate initial control input.
 - Computed off-line.
 - Use 5 waypoints for constraints.
- ILC is used to iteratively improve the control input u
 - provides the only control input (No feedback controller)
 - $u_k = u_1 + \Delta u_1 + ... \Delta u_{k-1}$

$$\min_{u_{k:N-1}} \sum_{k=0}^{N-1} \left(u_k^T u_k \right)$$
 s.t. $x_{k+1} = A_{nominal} x_k + B_{nominal} u_k,$ $k = 0, \dots, N-1,$
$$u_{min} \leq u_k \leq u_{max},$$
 $k = 0, \dots, N-1,$
$$x_{N/4} = [-1, 1]^T,$$

$$x_{N/2} = [-2, 0]^T,$$

$$x_{3N/4} = [-1, -1]^T,$$

$$x_0 = x_{start},$$

$$x_N = x_{goal},$$

Fig 8. Direct Collocation Algorithm

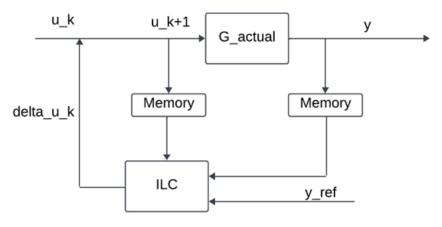


Fig 5. ILC Block Diagram



Method – ILC (Model-Based)

- Calculate Δu by solving constrained optimization problem.
 - Quadratic programming.
 - Linear quadratic regulator.
- Fast convergence rate and monotonically decreasing.
- Criterion of nominal model needs to be satisfied to guarantee convergence.

Algorithm 2 ILC-QP

```
\begin{split} u &\coloneqq u_0 \\ e_k &= 1, k = 0 \\ A_{eq} &= G_{nominal}, B_{eq} = zeros \\ H &= I \\ \textbf{while } e_k &> 0.01 \textbf{ do} \\ y_k &= G_{actual} u_k + d_{actual} \\ e_k &= y_{ref} - y_k \\ \Delta(u) &= quadprog(H, A_{eq}, B_{eq}) \\ u_k &= u_k + \Delta(u) \\ k &= k + 1 \end{split}
```

Fig 9. ILC-QP Algorithm

Algorithm 3 ILC-LQR

```
\begin{split} u &:= u_0 \\ e_k &= 1, k = 0 \\ A &= I, B = -G_{nominal} \\ Q &= 10 * I, R = 0.1 * I \\ K &= dlqr(A, B, Q, R) \\ \text{while } e_k &> 0.01 \text{ do} \\ y_k &= G_{actual}u_k + d_{actual} \\ e_k &= y_{ref} - y_k \\ \Delta(u) &= -Ke_k \\ u_k &= u_k + \Delta(u) \\ k &= k + 1 \end{split}
```

Fig 10. ILC-LQR Algorithm



Method – ILC (Model-Based)

- Calculate Δu by solving constrained optimization problem.
 - Quadratic programming.
 - Linear quadratic regulator.
- Fast convergence rate and monotonically decreasing.
- Criterion of nominal model needs to be satisfied to guarantee convergence.

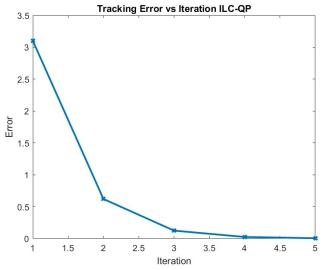


Fig 11. ILC-QP Convergence Result

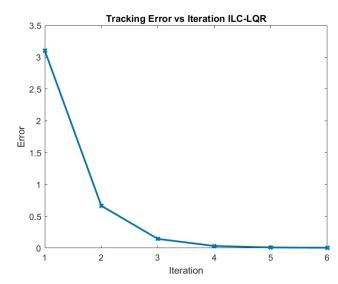


Fig 12. ILC-LQR Convergence Result



Method – ILC (Model-Free)

- Gradient-Based, require system adjoint G^* .
- Given the system is linear, vector d_{actual} is zero.
- τ is the inverse time operator to calculate the matrix adjoint, α is the learning rate.
- Lose monotonicity, slower convergence rate.

Algorithm 4 ILC-MF

```
u := u_0, u_{prev} = 0
e = 1, k = 0
G^*e_{prev} = 0, \tau = fliplr(I)
while e > 0.01 do
     y_k = G_{actual}u_k + d_{actual}
     e = y_{ref} - y_k
     G^*e = \tau G_{actual} \tau e
     \Delta h_i = G^*e - G^*e_{prev}
     \Delta u_i = u - u_{prev}
     if \Delta h_i^T \cdot \Delta u_i \geq 0 then
          \alpha = 0.01
     else
          \alpha = -\Delta h_i^T \cdot \Delta u_i / (\Delta h_i^T \cdot \Delta h_i)
     u_{prev} = u
     G^*e_{prev} = G^*e
     u = u + \alpha G^* e
     k = k + 1
```

Fig 13. ILC-MF Algorithm

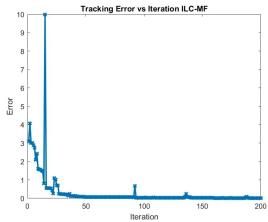


Fig 14. ILC-MF Convergence Result



Discussion

- Comparison on requirement of model accuracy and convergence rate.
- Share similarity with model-based policy gradient in the field of RL (DDPG)
- Criteria for guarantee of model-based ILC error convergence:

$$\left| \left| I - G_{actual} G_{nominal}^{-1} \right| \right| < 1$$

Comparison on performance

Controller	Model Required	Convergence Speed
MPC	Most Accurate	×
ILC-QP	Less Accurate	< 10
ILC-LQR	Less Accurate	< 10
ILC-MF	×	> 200

Table 1. Performance Comparison

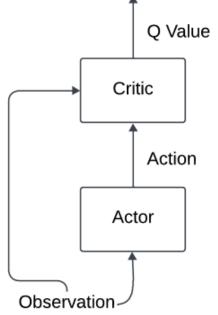


Fig 15. DDPG Block Diagram



Discussion

- Comparison on requirement of model accuracy and convergence rate.
- Share similarity with model-based policy gradient in the field of RL (DDPG)
- Criteria for guarantee of model-based ILC error convergence:

$$\left| \left| I - G_{actual} G_{nominal}^{-1} \right| \right| < 1$$

For actual system with plant model G_{actual} , the state update can be described as follows:

$$x_k = G_{actual}u_k + d_{actual}$$
 (1)

$$x_{k+1} = G_{actual}u_{k+1} + d_{actual} \tag{2}$$

subtract (1) from (2) we can then get the error dynamics in iteration domain as shown in (5):

$$x_{k+1} - x_k = G_{actual}(u_{k+1} - u_k)$$
 (3)

$$x_{k+1} - x_{ref} + x_{ref} - x_k = G_{actual} \Delta u_k \qquad (4)$$

$$e_{k+1} = e_k - G_{actual} \Delta u_k \tag{5}$$

Here $\Delta u_k = u_{k+1} - u_k$, $e_k = x_{ref} - x_k$ and $e_{k+1} = x_{ref} - x_{k+1}$. In the previously discussed ILC-QP and ILC-LQR algorithms, they ultimately boil down

to satisfying the fundamental constraint.

$$e_k = G_{nominal}\Delta u$$
 (6)

Assuming $G_{nominal}$ is invertible, then the follow relation can be obtained.

$$\Delta u = G_{nominal}^{-1} e_k \tag{7}$$

Substitute (7) into (5), the error dynamics in iteration domain can be rewrite as follows.

$$e_{k+1} = e_k - G_{actual} * G_{nominal}^{-1} * e_k \tag{8}$$

Thus, based on the theorem of contraction mapping, the condition for the error convergence is

$$||I - G_{actual}G_{nominal}^{-1}|| < 1 \tag{9}$$

and the error is guaranteed to be monotonically decreasing. Fig 16. Model-Based ILC Convergence Proof



Conclusion

- Control input constraint (actuator limit) is not consider in the ILC iteration.
- Better model-free ILC can be investigated (use of learning function (L(q)) and Q-filter (Q(q)).
- Extension for nonlinear system or system with disturbance / noise.

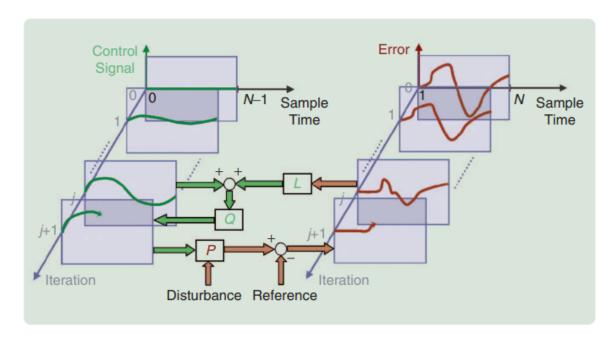


Fig 17. Schema of ILC Working Principle. (Bristow, Douglas A., Marina Tharayil, and Andrew G. Alleyne. "A survey of iterative learning control." IEEE control systems magazine 26.3 (2006): 96-114.)



Thank you!

Any questions?