

# HE LI

## EDUCATION

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### Tsinghua University (THU)

B.E. in Computer Science (Yao Class, IIS)

GPA: 3.954/4.000 (Major GPA 3.984/4.000)

Rank: 5/94 among Yao Class

July 2026 (*expected*)

## RESEARCH INTERESTS

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I am interested in modern visual generative model and multimodal language model, together with the vision-centric applications in the other domains, especially cell biology and medical.

## RESEARCH EXPERIENCES

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### Multimodal LLM and AI for Biology

*Advisors: Prof. Yeung-Levy Serena*

Jun 2025 - Present

Stanford (Onsite, UGVRI)

- Leading project on analyzing Multimodal LLM natural robustness against catastrophic forgetting [1] and its potential application in medical foundation model [2].
- Participating in CellFlux V2 project aiming for simulating cellular morphology changes via Flow Matching. Accelerating the training by 6 times and developing the results on JUMP datasets [3].

### Visual Generative Model

*Advisors: Prof. He Kaiming*

Jan 2024 - Present

MIT (Onsite in 2025 Spring, RA)

- Exploring the autoregressive method without vector quantisation [4]. Leading project on improving this methods with adversarial training, one-step diffusion-based method and causal autoregressive.
- Leading project on finetuning generation model from pretrained representation model. Also investigating the co-training of representation models and generative models.
- Help developing a new family of single-step generative model. (In processing, with Prof. Du Yilun)

### 3D Gaussian Splatting

*Advisors: Prof. Yiming Li*

Oct 2025 - Present

THU (Undergraduate Thesis)

- Exploring 3D Gaussian Splatting in visual encoder's latent space.(In processing)

### Sparsity for Diffusion Models

*Advisors: Prof. Chen Jianfei and Prof. Zhu Jun*

Oct 2023 - May 2024

THU (Undergrad. Intern)

- Finish baseline testing and help develop progressive  $N : M$  sparsity method for diffusion model [5].

## PUBLICATIONS

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- [1] **He Li**, Y. Zhang, X. Wang, K. Lyu, and S. Yeung-Levy, Fine-tuning vlms without forgetting is easier than you think, in *ResponsibleFM @ NeurIPS 2025, ICLR 2026 Submission*.
- [2] **He Li**, Y. Zhang, X. Wang, and S. Yeung-Levy, Replay-free sequential fine-tuning of medical vlms, in *ML4H 2025*.
- [3] Y. Zhang, Y. Su, Z. Wefers, S. Su, **He Li**, T. Li, C. Wang, J. Burgess, A. Lozano, L. Zhou, D. Ding, J. J. Nirschl, E. Lundberg, and S. Yeung-Levy, Cellfluxv2: An image generative foundation model for virtual cell modeling, in *ML4H 2025, Nature Method 2025 Submission*.
- [4] T. Li, Y. Tian, **He Li**, M. Deng, and K. He, Autoregressive image generation without vector quantization, in *NeurIPS 2024 Spotlight*.
- [5] K. Wang, J. Chen, **He Li**, Z. Mi, and J. Zhu, Sparsedm: Toward sparse efficient diffusion models, in *ICME 2025*.

## ACADEMIA & TEACHING SERVICES

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Reviewer for <b>ICCV, ARR, ML4H, NeurIPS, CVPR</b>	2025
TA for <b>Machine Learning</b> by Prof. Yuan Yang	Sep 2025 - Jan 2026
TA for <b>Advanced Computer Graphics</b> by Prof. Yi Li	Sep 2025 - Jan 2026
Student TA for <b>Object-Oriented Programming</b> by Prof. Liu Zhiyuan	Feb 2023 - July 2023

## AWARDS & GRANTS

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Yao Award	2025
Technological Innovation Scholarship	2025
Widjaja Scholarship	2025
Academic Excellence Scholarship	2024
Nanjing Turing Institute of Artificial Intelligence Scholarship	2024
Tsinghua Freshman Scholarship	2022-2026
First prize in provincial CMO (Tianjin)	2020, 2021
First prize in provincial CPhO (Tianjin)	2020, 2021
First prize in CSP-S (Tianjin)	2019

## SELECTED OPEN-SOURCE PROJECTS

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- Imitation Learning with Diffusion Policy** Sep 2024 - Jan 2025  
*Repository: Imitation Learning with Diffusion Policy* Collaborators: Rujia Yang
- Incorporating Low-Dimensional Self-Supervised Loss for Diffusion Policies in Imitation Learning.
- Merged Contribution to Maniskill Repository** Sep 2024 - Jan 2025  
*Repository: Enhance SAC with MoE and BEE Operator* Collaborators: Guowei Xu, Muhan Wang
- Introducing two plug-and-play enhancements to the Soft Actor-Critic (SAC) algorithm.
- Physically Based GPU Graphics Renderer** Sep 2024 - Jan 2025  
*Repository: GPU Rendering for Interference and Dispersion* Collaborators: Chenglin Liu
- GPU-based graphics renderer implemented in GLSL with original wave effect simulation feature.
- AI Computing Acceleration on Chips** July 2024 - Sep 2024  
*Repository: Torus Network on Chips with Adaptive Balanced Routing* Collaborators: Haoyang Weng
- Based on gem5, implementing torus network and load-balanced adaptive routing algorithm.
- KAN in Computer Vision** Feb 2024 - July 2024  
*Repository: Computer Vision Meets KAN* Collaborators: Yue Cao
- Classification by FFT/PCA preprocessing and Kolmogorov-Arnold Network, achieving higher accuracy.