Haosheng Li

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Work Experience

Undergraduate Lab Assistant   **May 2016 – Present**
- Built a virtual environment in Unity to visualize data in feature detection for self-driving cars.
- Implemented a bicycle model for the car's movement dynamics.
- Modeled and textured vehicle asset in Blender.

Exelon Summers Institute   **June – July 2017**
- Worked with a group of four students to create a student-led course on Java for 30 college freshmen.
- Java course designed around a custom battleship game where students learn to program ships.
- Battle visualization in web virtual reality using AFrame.

Projects and Activities

Fantasy Civics   **January – May 2017**
- Worked in a team of four on a civics project developed from a software engineering course.
- Built a fantasy football-style game that motivates users to learn about Chicago politics.

Chi Hack Night
- A weekly event to share, learn and work on civic projects in a diverse community of various backgrounds.

Education

Illinois Institute of Technology   **August 2015 – May 2019**
Bachelor of Science in Computer Science

Skills

C	Java	Python
JavaScript	Firebase	PHP
SQL	Git	Unity3D
AFrame	Blender	Gimp

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