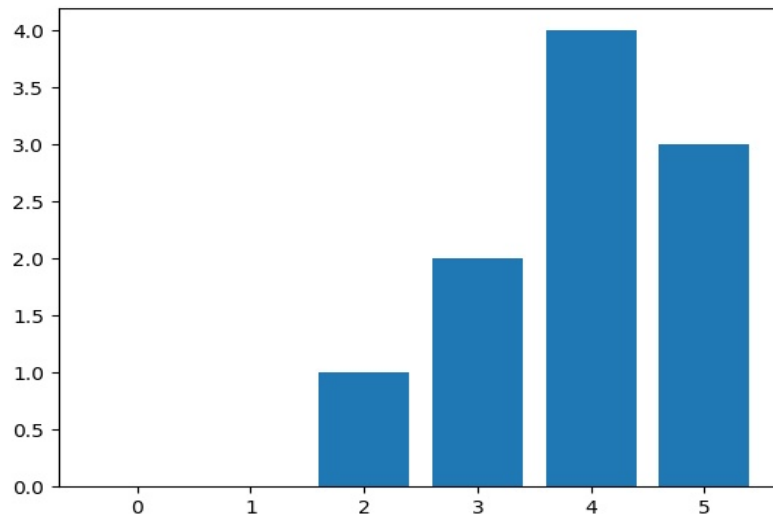


Summary for reviews of your project

1. Score Distribution

You can see how many comments you get for each score.

You got 3.9 in average. There are 10 reviews:70.0% people gave you a high mark(≥ 4).



2. Who Love Your Document The Most

He/she loves your ideas. Having a further discussion with that person could help you a lot.

Engineer A from Mechanical Engineering seems really like your work, giving you the highest mark: 5.

Engineer A: As an engineer, I think your project is great, because I really encounter this problem when I am working on the project. You can solve this problem well and let people from different backgrounds judge my project.

3. The Most Useful Comment(s)

Our rank system allow users to rank other users' comments

According to the average rank of each comments:

Here is a useful advice loved by others:

XING He:Users can rate other people's comments, I think this feature is very good.In many cases, the content of some comments does not reflect the quality of an article. But if a comment has a large number of likes, it means that the reply is recognized by many users. This can reflect the general views of users.

Here are some useless advices , and you might ignore them:

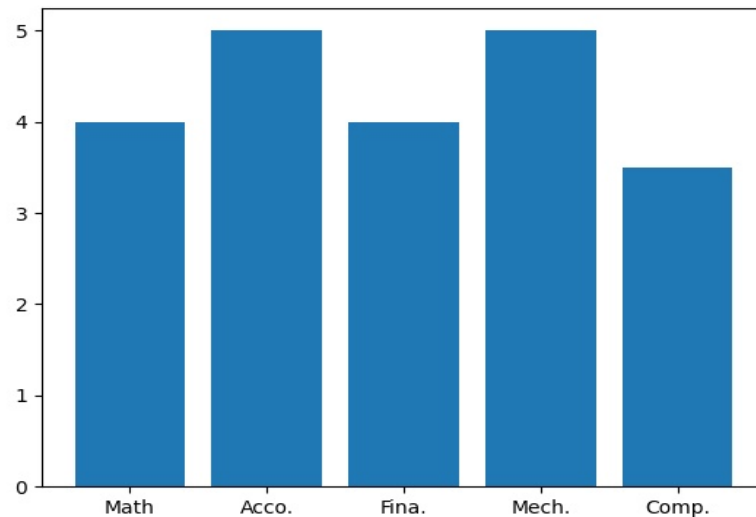
Eryuan Gao:It is a not bad project, but can be improved by adding more features

Zimo Shi:I think it would be a perfect project and I am a master student majored in IT, I think the system can be constructed easily according to the feature and it is also really useful when I want to share my research findings to experts and can also get feedback from students with different background.

4. Major Distribution

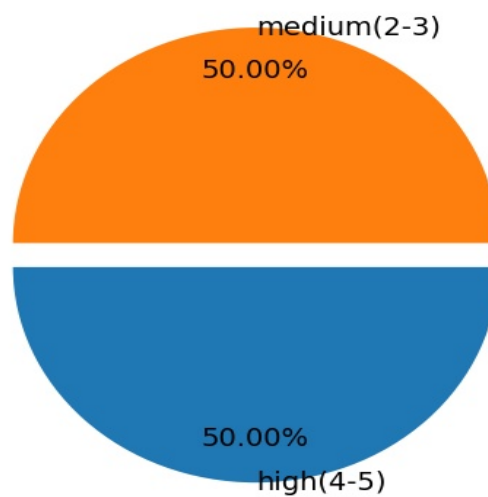
Voices form different fidlds are very important. Here are some majors ordered by the number of comments.

Score distribution by major: Math Accounting Finance Mechanical Engineering Computer Science



6 friends from Computer Science gave their marks:

high(4-5): 50.0% medium(2-3): 50.0% low(0-1): 0.0%



1 friends from Math gave their marks:

high(4-5): 100.0% medium(2-3): 0.0% low(0-1): 0.0%

