

Card Deck

Unity Asset Store package by Quasar Studios

1. About the package
2. Contents

About the package

The package is intended to offer a complete card deck that can be used to implement Poker, Blackjack or any other card game that uses the classic playing cards deck.

The cards are designed to look good at 1080p resolution, by using a UGUI Canvas component set at this resolution. Using UGUI will help you benefit from automatic scaling to any resolution the target device may have. On the other hand, the images can also be packed into an atlas and used in 3D games.

Contents

This package contains:

- 52 standard card images drawn by hand (mostly) in an external drawing software
- 5 back cards using various styles
- 1 joker card
- 1 card prefab that can be used in games
- 1 shader and 1 material for the card prefab

The card prefab has face and back (effect allowed by the include shader and material). This is useful if your game has card animations that involve flipping, rotating or a combination of both.

Notes

The deck is included also in the **Video Poker Starter Kit** asset store package (a complete video poker template game).

For any other issues or questions, please email to: quasar.gamestudios@gmail.com

Thank you

