

# **Applied Machine Learning**

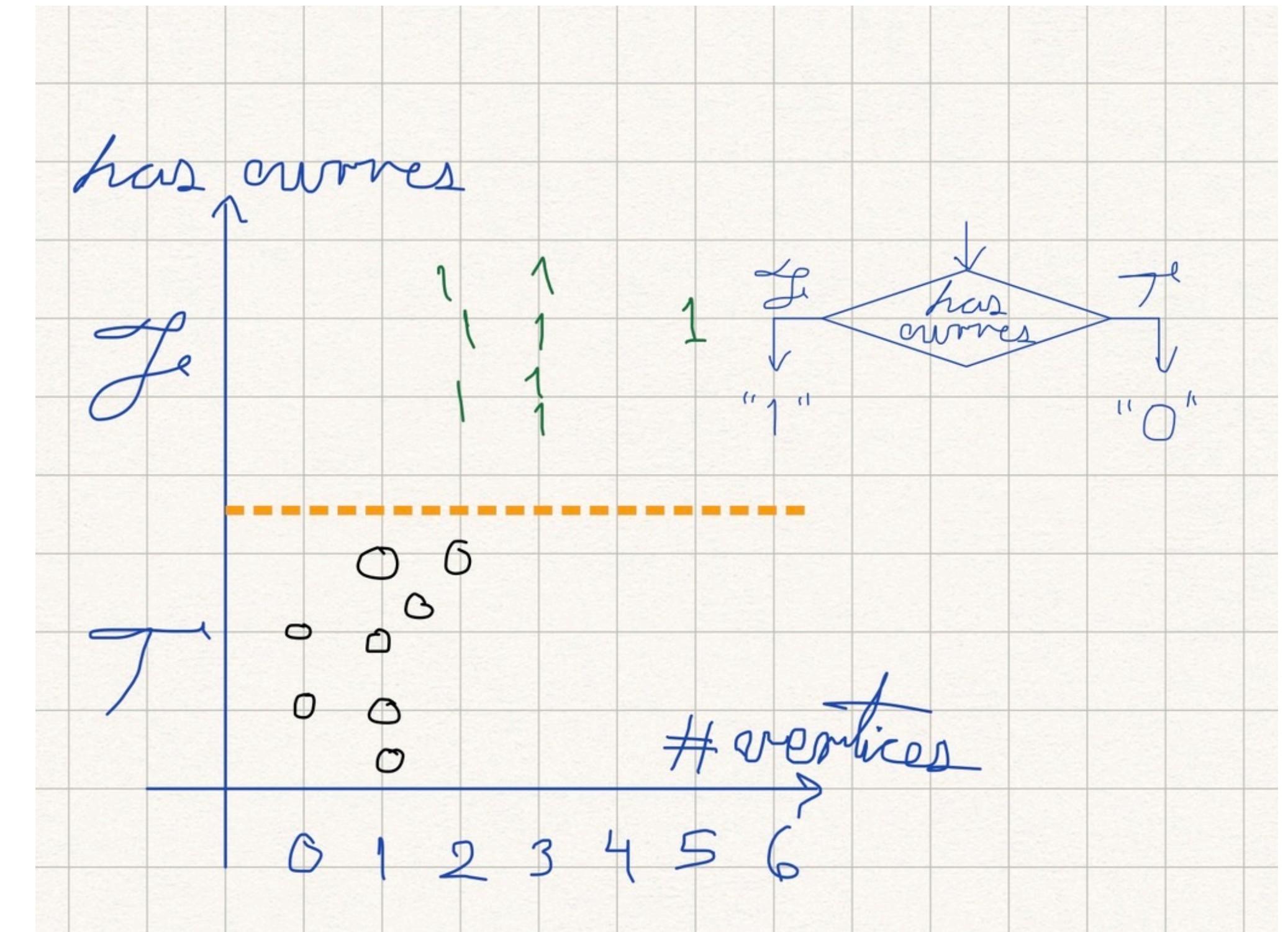
**Classification - Random Forests**

# Random Forests

- Decision Trees
- Limitations of Decision Trees
- Random Forests

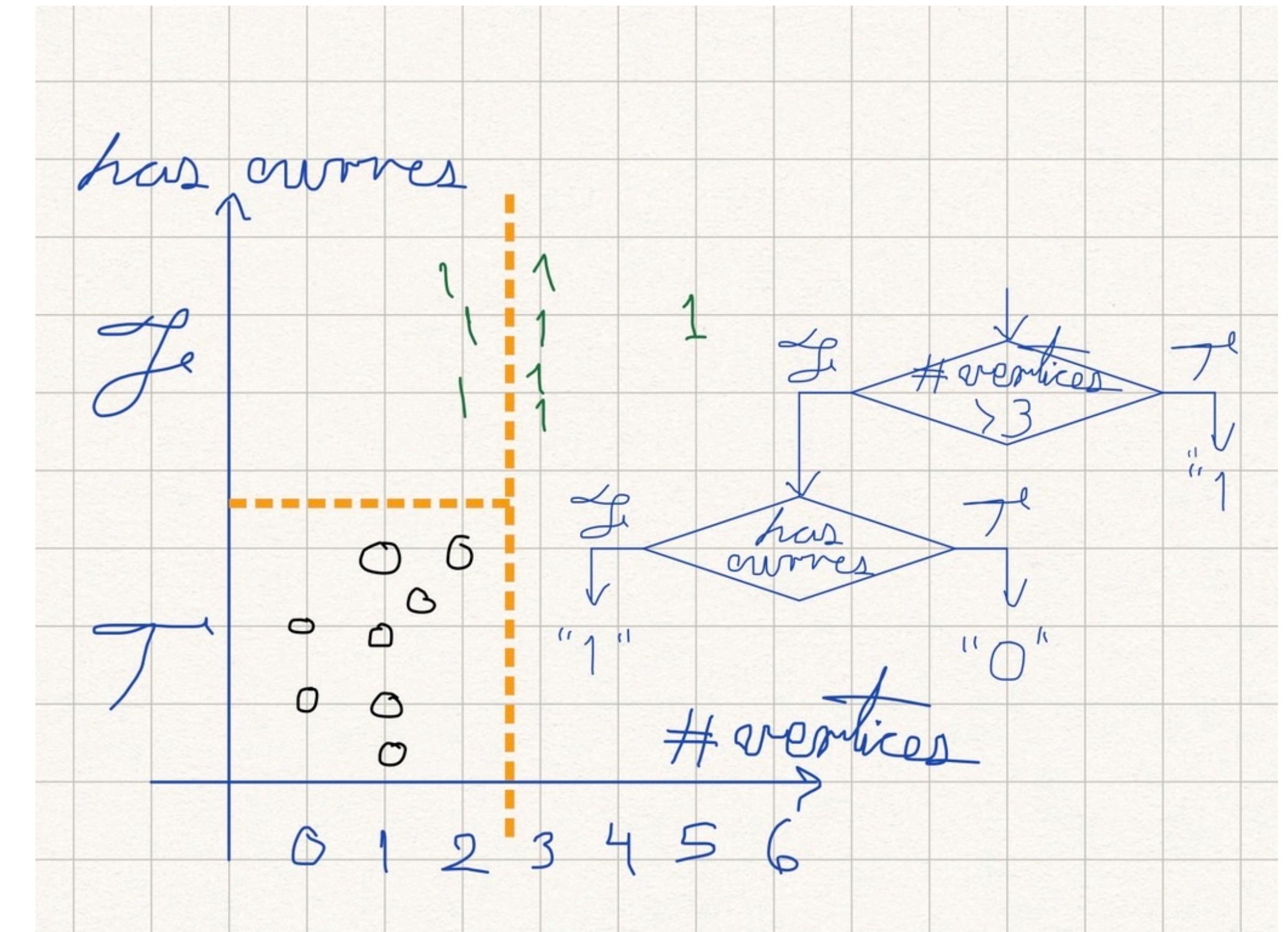
# Random Forests and Decision Trees

- Based on the construction of Decision Trees
- A decision tree represents a classification function
- Tree data structure
- Not unique



# Decision Trees

- Each node is a test on some input feature
- The result of the test indicates what branch to take
- Each leave represents the resulting class



# Decision Trees - Features

- if-then-else rules:

if (# vertices > 3) then

    class = "1"

else if (has curves) then

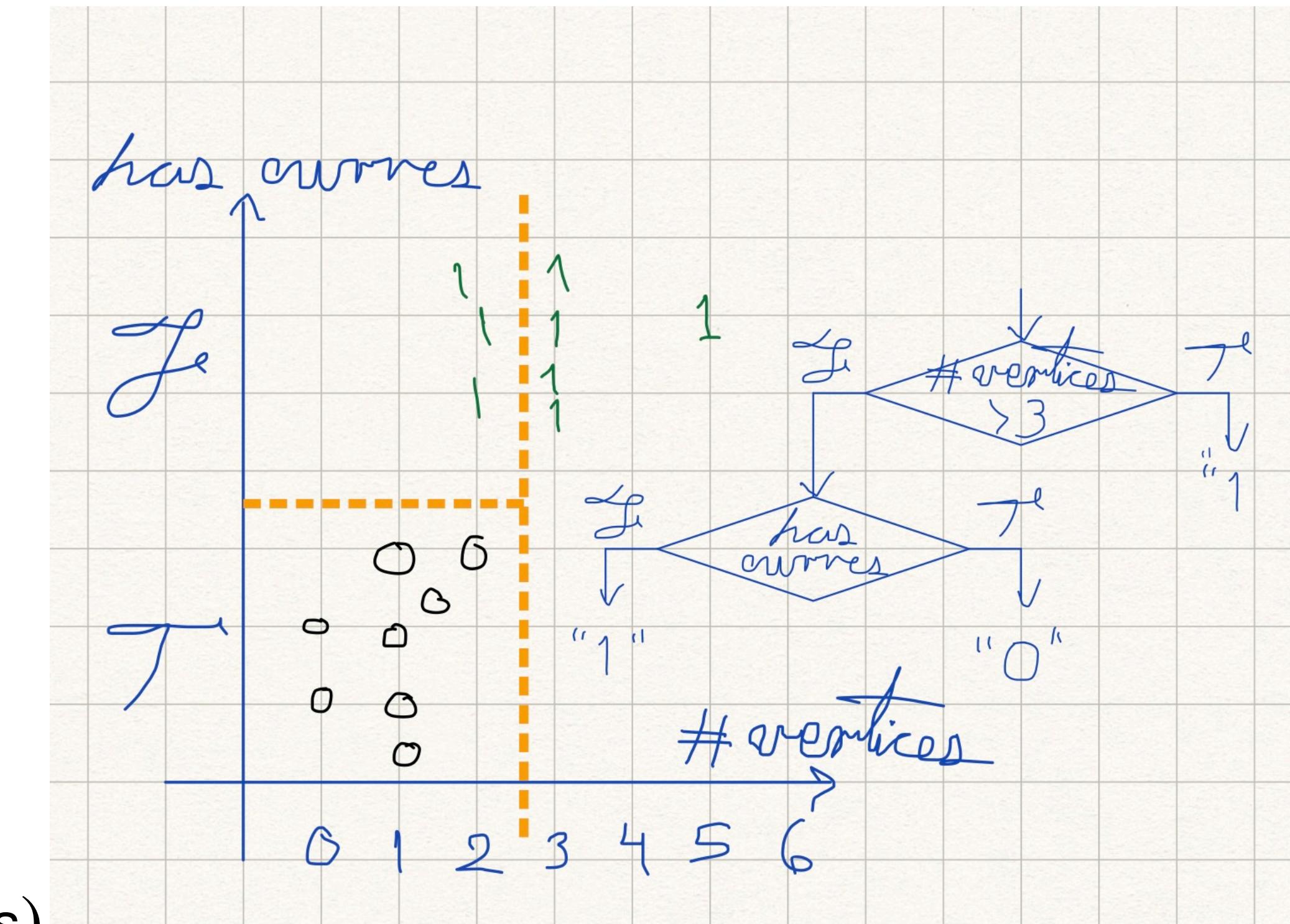
    class = "0"

else

    class = "1"

- "1" = ( $\# \text{vertices} > 3$ )  $\vee$  ( $\# \text{vertices} \leq 3 \wedge \neg \text{has curves}$ )

- "0" = ( $\# \text{vertices} \leq 3 \wedge \text{has curves}$ )



# Decision Trees - Construction

- DecisionTreeExpand (branch, dataset)

stop when

$\text{depth}(\text{branch\_node}) \geq \text{max\_depth}$

$\text{size}(\text{dataset}) \leq \text{min\_leave\_size}$

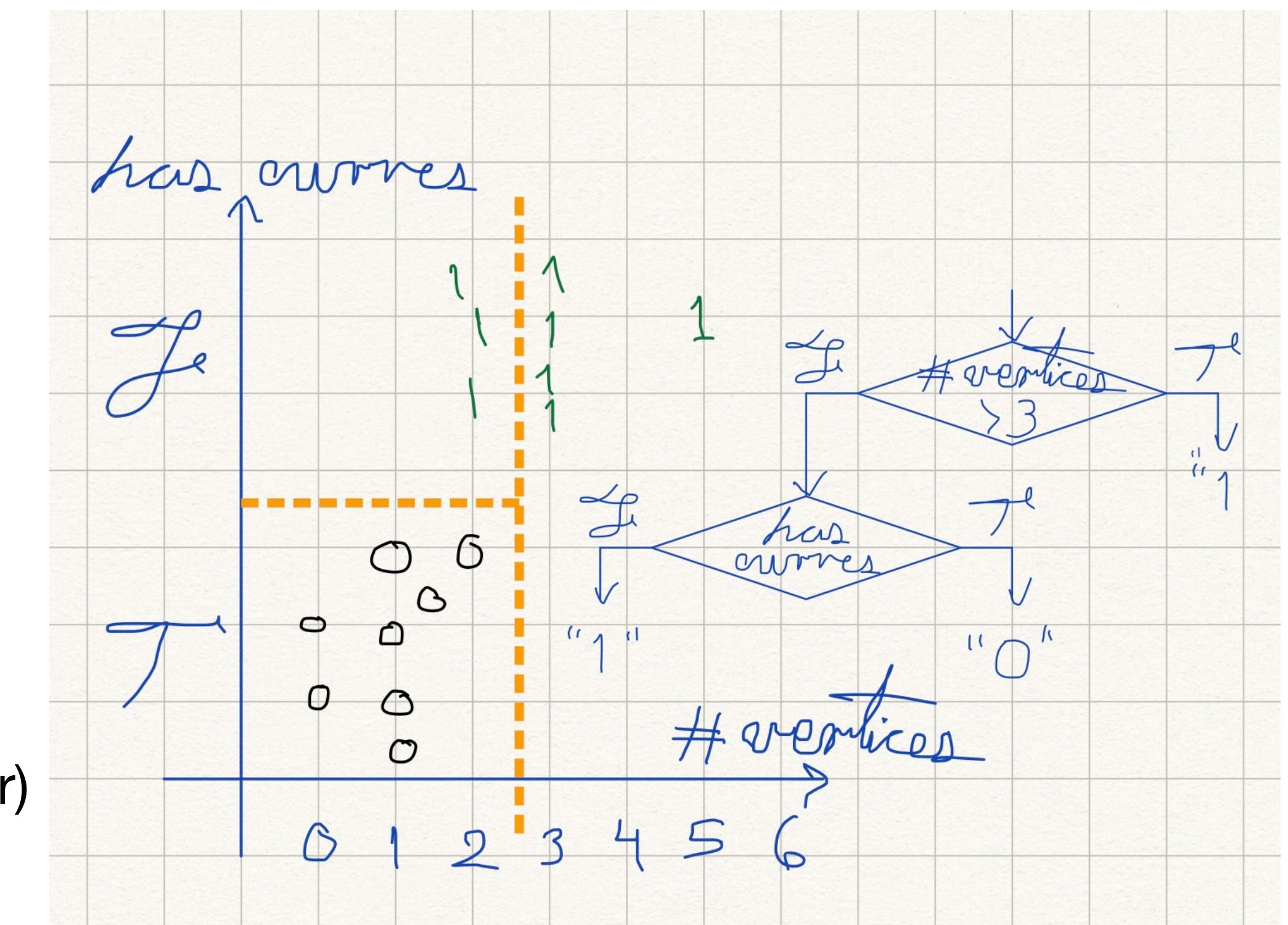
all elements in dataset in same class

$(\text{subset\_l}, \text{subset\_r}, \text{test}) = \text{best\_split}(\text{dataset})$

$(\text{child\_l}, \text{child\_r}) = \text{new\_branch}(\text{branch}, \text{test}, \text{split\_l}, \text{split\_r})$

DecisionTreeExpand(child\_l, subset\_l)

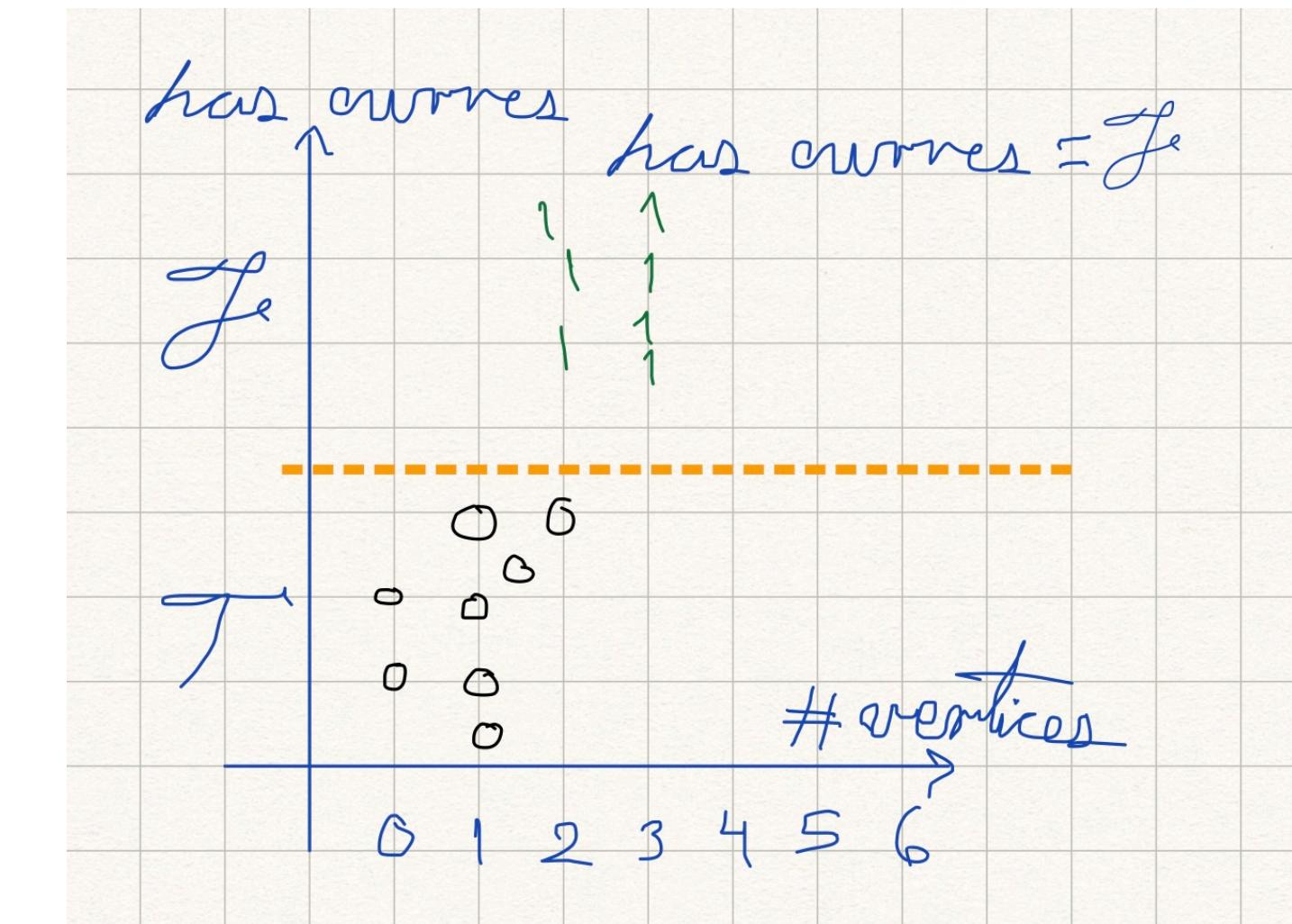
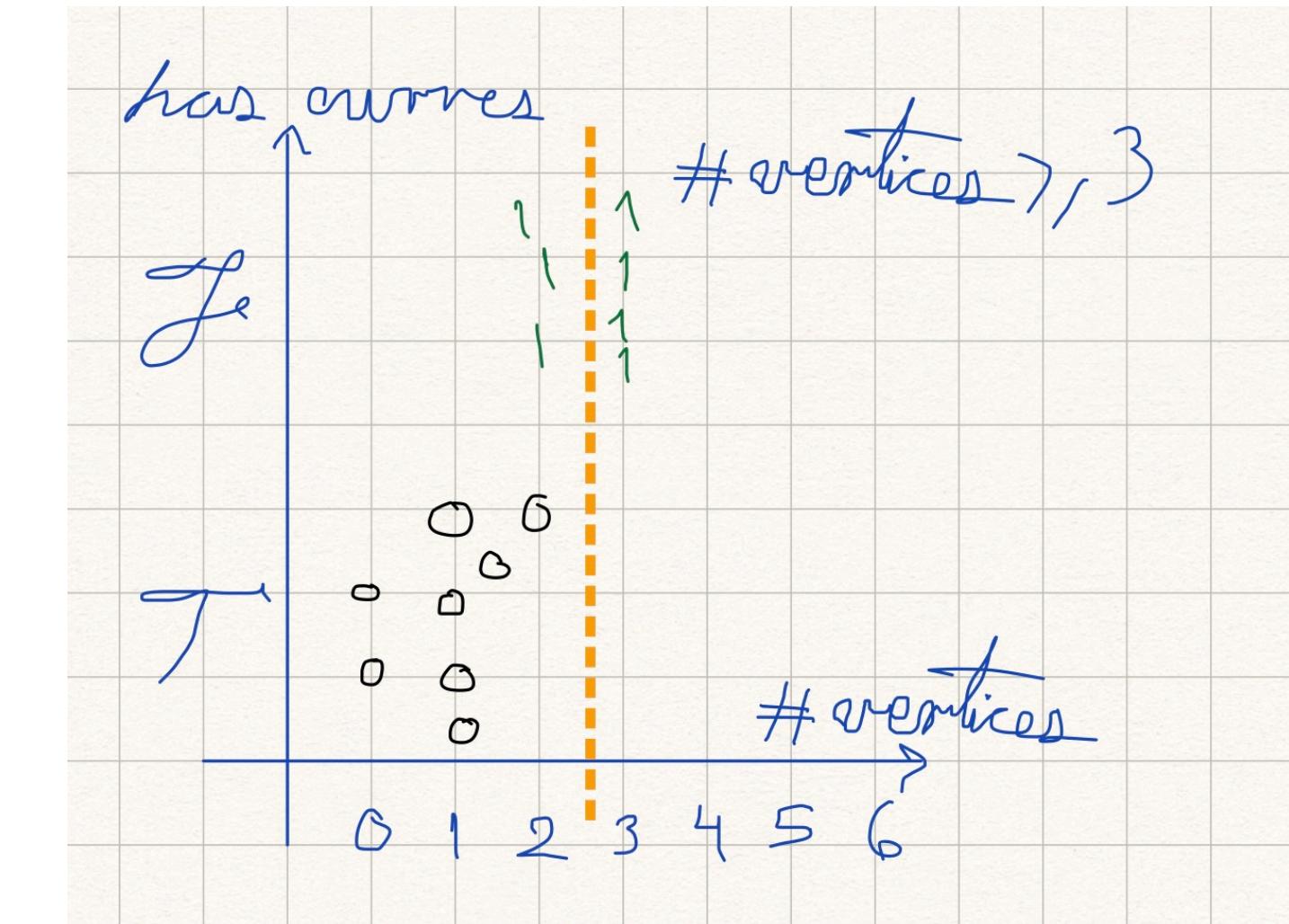
DecisionTreeExpand(child\_r, subset\_r)



# Decision Trees - Best Split

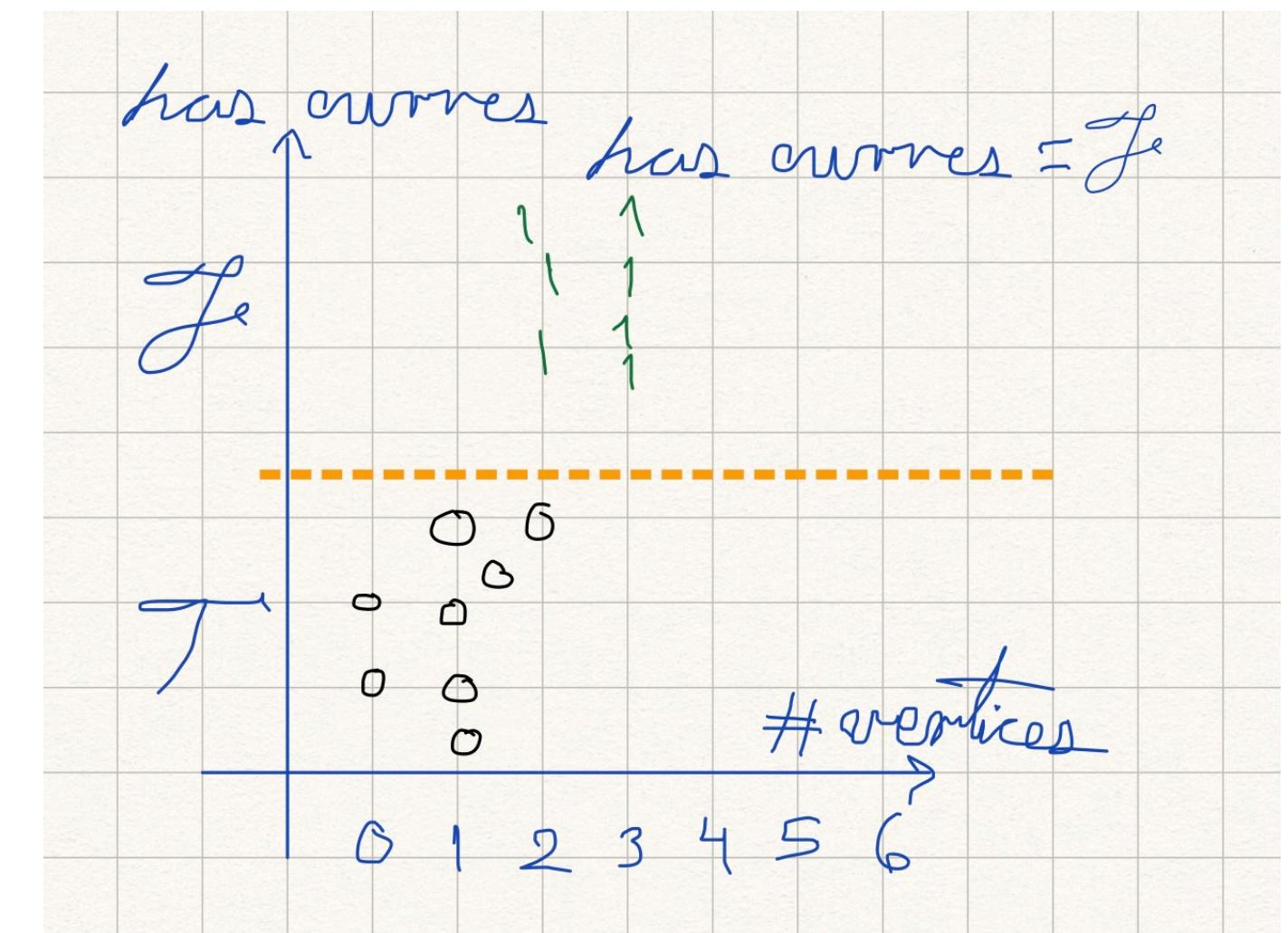
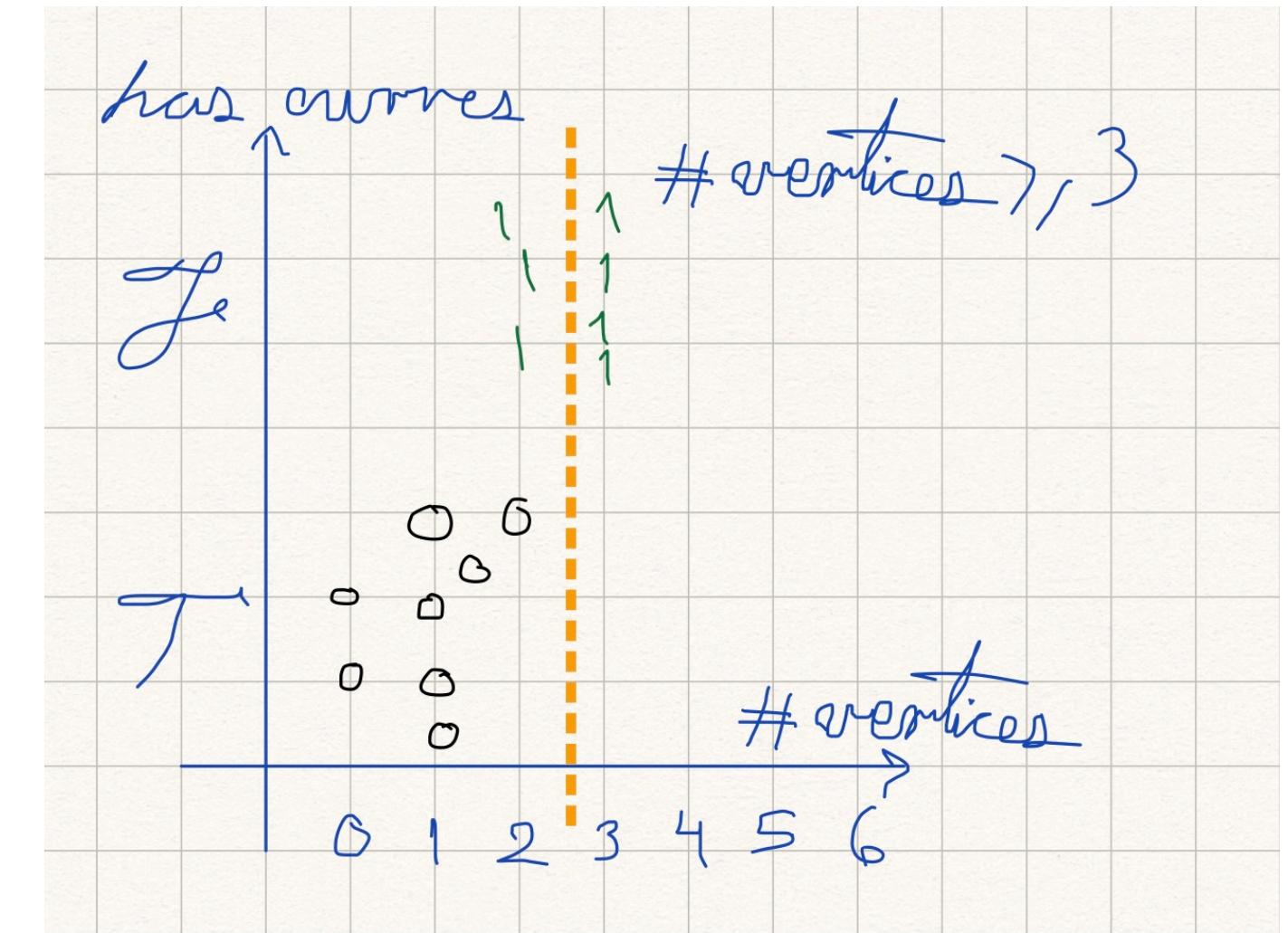
`(subset_l, subset_r, test) = best_split(dataset)`

- identify potential subsets of the dataset `subset_l` and `subset_r` and a test to classify on values of feature  $x^{(i)}$
- Measure Information Gain for each potential split
- Choose `(subset_l, subset_r, test)` that produce the highest Information Gain



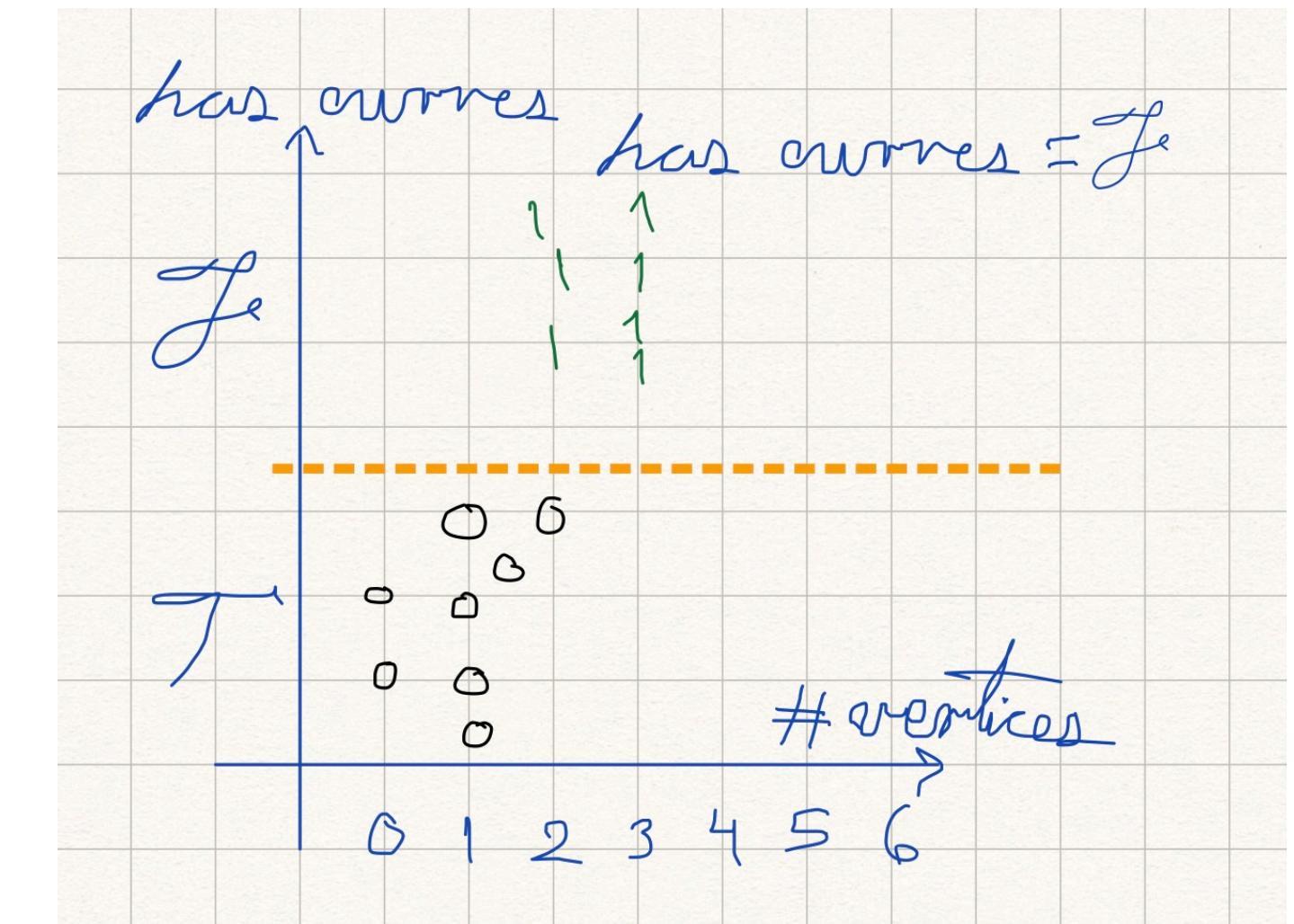
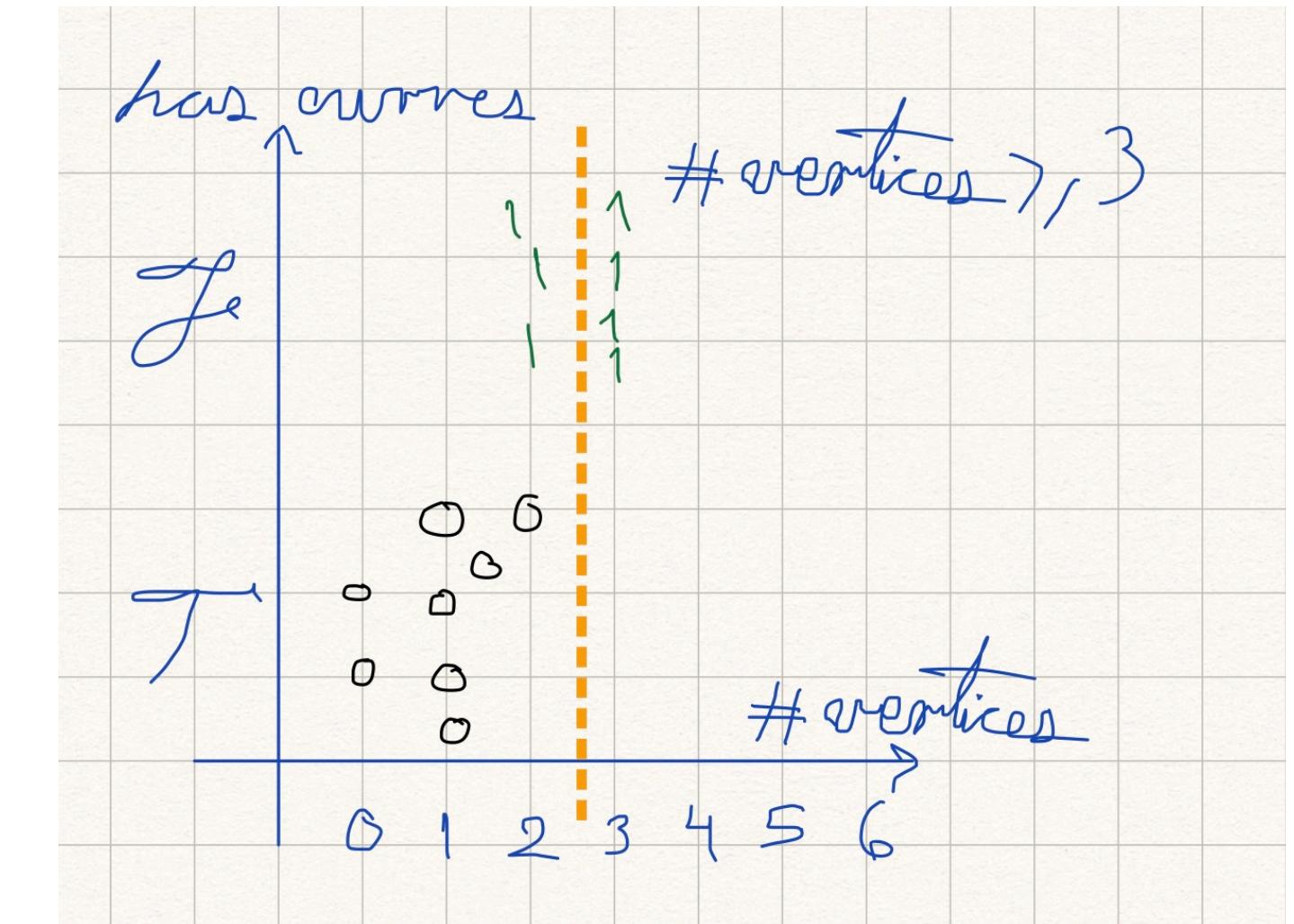
# Decision Trees - Candidate Splits for a Branch

- Choose at random  $m = \sqrt{|x|}$  features  $x^{(i)}$
- Identify candidate splits of branch set on  $x^{(i)}$ 
  - If feature  $x^{(i)}$  can't be sorted
    - small number
      - Iterate per feature value, matching items assigned to one subset, non-matching items assigned to the other one
    - large number
      - iterate per feature value assigning with 50% probability to each subset



# Decision Trees - Candidate Splits for a Branch

- Choose at random  $m = \sqrt{|x|}$  features  $x^{(i)}$
- Identify candidate splits of branch set on  $x^{(i)}$ 
  - Feature  $x^{(i)}$  can be sorted
    - class boundaries as thresholds
      - sort data items according to feature value
      - adjacent pairs  $(item_0, item_1)$  in different class
        - threshold is midway between  $item_0$  and  $item_1$
      - randomly select  $k$  thresholds



# Decision Tree Learning

- Versions for
  - Categorical features
  - Continuous features
- Robust to errors
- Robust to missing feature values
- Construction of decision trees favors small trees

# Decision Tree Learning - Limitations

- Many different trees can lead to similar classifications
- The algorithm to build a decision tree grows each branch just deeply enough to perfectly classify the training examples
  - potential overfit
- Randomness in identification of splits:  $m$  features,  $k$  thresholds
  - better splits may have not been considered
- Addressed through Random Forests

# Random Forests

- Build many decision trees
- Use randomness in identification of splits:  $m$  features,  $k$  thresholds
- Classification
  - Each tree votes for a class
    - one vote per tree on its classification
    - $N_i$  votes per tree  $i$  on its classification.  $N_i$  is the number of items in the leave that determines the class in tree  $i$

# Building Random Forests - Simple Strategy

- Separate dataset into Training Set and Test Set
  - Train multiple decision trees on Training Set using random splits
  - Evaluate with Test Set

# Building Random Forests - Bagging

- Bagging
  - For each tree in the forest
    - Build a **bag**
    - Random subsample of Training Set with replacement
    - Same size as Training Set
  - Train tree with its **bag**
  - Evaluate tree with its **out-of-bag** examples
- Average **out-of-bag** errors for all trees

# Random Forests

- Decision Trees
- Limitations of Decision Trees
- Random Forests

# **Applied Machine Learning**

**Classification - Random Forests**