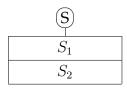
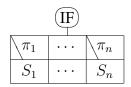
Structogram of program constructs

Sequence

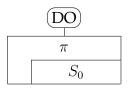


Selection/branches



	π	=	
S_1		S_2	

Loop



Algorithmic patterns over intervals

Summation

$$A = (m:\mathbb{Z}, n:\mathbb{Z}, s:\mathcal{H})$$

$$Pre = (m = m' \land n = n')$$

$$Post = (Pre \land s = \sum_{i=m}^{n} f(i))$$

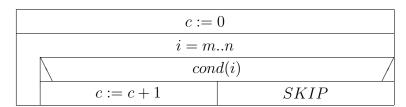
s := 0	
i=mn	
s := s + f(i)	

Counting

$$A = (m:\mathbb{Z}, n:\mathbb{Z}, c:\mathbb{N})$$

$$Pre = (m = m' \land n = n')$$

$$Post = (Pre \land c = \sum_{i=m \atop cond(i)}^{n} 1)$$



Maximum search

$$\begin{split} A &= (m:\mathbb{Z}, n:\mathbb{Z}, max:\mathcal{H}, ind:\mathbb{Z}) \\ Pre &= (m = m' \land n = n' \land m \leqslant n) \\ Post &= (Pre \land (max, ind) = \mathop{\mathit{MAX}}_{i=m}^{n} f(i)) \end{split}$$

$$max, ind := f(m), m$$

$$i = m + 1..n$$

$$max < f(i)$$

$$max, ind := f(i), i$$

$$SKIP$$

Conditional maximum search

$$A = (m:\mathbb{Z}, n:\mathbb{Z}, l:\mathbb{Z}, max:\mathcal{H}, ind:\mathbb{Z})$$

$$Pre = (m = m' \land n = n')$$

$$Post = (Pre \land (l, max, ind) = \underset{i=m}{\overset{n}{MAX}} f(i))$$

$$cond(i)$$

l := false					
	i = mn				
$\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ $			$\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ $		
			l, max, ind :=		
SKIP	max, ind := f(i), i	SKIP	true, f(i), i		

Selection

$$\begin{split} A &= (m : \mathbb{Z}, i : \mathbb{Z}) \\ Pre &= (m = m' \land \exists k \geq m : cond(k)) \\ Post &= (Pre \land i = \textit{SELECT} cond(j)) \end{split}$$

$$i := m$$

$$\neg cond(i)$$

$$i := i + 1$$

Linear search

$$\begin{split} A &= (m: \mathbb{Z}, n: \mathbb{Z}, l: \mathbb{L}, ind: \mathbb{Z}) \\ Pre &= (m = m' \land n = n') \\ Post &= (Pre \land (l, ind) = \underset{i = m}{\textbf{SEARCH}} cond(i)) \end{split}$$

l,i:=false,m
$\neg l \land i \leq n$
l, ind := cond(i), i
i := i + 1

Optimistic linear search

$$\begin{split} A &= (m: \mathbb{Z}, n: \mathbb{Z}, l: \mathbb{L}) \\ Pre &= (m = m' \land n = n') \\ Post &= (Pre \land l = \forall \textit{SEARCH} \, cond(i)) \end{split}$$

l,i:=true,m
$l \wedge i \leq n$
l := cond(i)
i := i + 1