

# 3D Point Cloud processing and analysis Model Fitting Plane Fitting

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Dimensionality reduction method used to reduce the dimensions of large data set by transforming the latter and projecting it into a smaller subspace but still containing most information.



- Standardization:
   we need to standardize our data. The aim here is to avoid
   variable dominance and each variable can contribute equally
   to the analysis
- Covariance matrix computation: get an understanding how the variables of the input data set are varying from each other
- Eigenvectors and Eigenvalues of the covariance matrix: Determining the principal components. The values and vectors pointing to the maximum components with largest variance.



$$\frac{1}{n}\sum_{i=1}^{n}(\vec{x_i}\cdot\vec{w})\vec{w} = \left(\left(\frac{1}{n}\sum_{i=1}^{n}x_i\right)\cdot\vec{w}\right)\vec{w}$$

$$\begin{aligned} ||\vec{x_i} - (\vec{w} \cdot \vec{x_i})\vec{w}||^2 &= (\vec{x_i} - (\vec{w} \cdot \vec{x_i})\vec{w}) \cdot (\vec{x_i} - (\vec{w} \cdot \vec{x_i})\vec{w}) \\ &= \vec{x_i} \cdot \vec{x_i} - \vec{x_i} \cdot (\vec{w} \cdot \vec{x_i})\vec{w} \\ &- (\vec{w} \cdot \vec{x_i})\vec{w} \cdot \vec{x_i} + (\vec{w} \cdot \vec{x_i})\vec{w} \cdot (\vec{w} \cdot \vec{x_i})\vec{w} \\ &= ||\vec{x_i}||^2 - 2(\vec{w} \cdot \vec{x_i})^2 + (\vec{w} \cdot \vec{x_i})^2\vec{w} \cdot \vec{w} \\ &= \vec{x_i} \cdot \vec{x_i} - (\vec{w} \cdot \vec{x_i})^2 \end{aligned}$$

$$MSE(\vec{w}) = \frac{1}{n} \sum_{i=1}^{n} ||\vec{x_i}||^2 - (\vec{w} \cdot \vec{x_i})^2$$
$$= \frac{1}{n} \left( \sum_{i=1}^{n} ||\vec{x_i}||^2 - \sum_{i=1}^{n} (\vec{w} \cdot \vec{x_i})^2 \right)$$

$$\frac{1}{n}\sum_{i=1}^{n}(\vec{w}\cdot\vec{x_i})^2 = \left(\frac{1}{n}\sum_{i=1}^{n}\vec{x_i}\cdot\vec{w}\right)^2 + \text{Var}\left[\vec{w}\cdot\vec{x_i}\right]$$

$$\sigma_{\vec{w}}^2 = \frac{1}{n} \sum_{i} (\vec{x_i} \cdot \vec{w})^2$$

$$= \frac{1}{n} (xw)^T (xw)$$

$$= \frac{1}{n} w^T x^T xw$$

$$= w^T \frac{x^T x}{n} w$$

$$= w^T vw$$

#### Model Fitting

- Least square fitting
- L1-norm fitting
- Hough transform
- Random sampling consensus (RANSAC)



#### Plane Model

#### $Plane\ equation:$

$$n.(P-P_0) = 0; n = [a, b, c]; P(x, y, z); P_0(x_0, y_0, z_0)$$

$$\begin{bmatrix} a & b & c \end{bmatrix} \cdot \begin{bmatrix} (x - x_0) \\ (y - y_0) \\ (z - z_0) \end{bmatrix} = 0$$

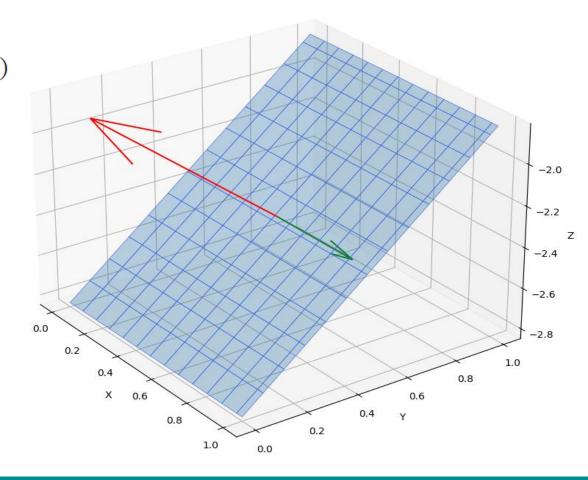
$$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$$

$$ax + by + cz - ax_0 - by_0 - cz_0 = 0$$

$$ax + by + cz + d = 0$$

$$\begin{bmatrix} x_1 & y_1 & z_1 & 1 \\ \vdots & \vdots & \vdots & \vdots \\ x_n & y_n & z_n & 1 \end{bmatrix} \cdot \begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix} = 0$$

$$Ax = 0$$



$$f(x,y) = z = \hat{a}x + \hat{b}y + \hat{c}$$

$$E = \sum^{N} \left( z - \left( \hat{a}x + \hat{b}y + \hat{c} \right) \right)^{2} \to \dot{E} = 0$$

$$\frac{\partial E}{\partial \hat{a}} = -2 \sum^{N} x \left( z - \left( \hat{a}x + \hat{b}y + \hat{c} \right) \right) = 0$$

$$\frac{\partial E}{\partial \hat{b}} = -2 \sum^{N} y \left( z - \left( \hat{a}x + \hat{b}y + \hat{c} \right) \right) = 0$$

$$\frac{\partial E}{\partial \hat{c}} = -2 \sum^{N} \left( z - \left( \hat{a}x + \hat{b}y + \hat{c} \right) \right) = 0$$



$$\sum^{N} x \left( z - \left( \hat{a}x + \hat{b}y + \hat{c} \right) \right) = 0$$

$$\sum^{N} y \left( z - \left( \hat{a}x + \hat{b}y + \hat{c} \right) \right) = 0$$

$$\sum^{N} \left( z - \left( \hat{a}x + \hat{b}y + \hat{c} \right) \right) = 0$$

$$\sum^{N} xz - \hat{a} \sum^{N} x^{2} - \hat{b} \sum^{N} yx - \hat{c} \sum^{N} x = 0$$

$$\sum^{N} yz - \hat{a} \sum^{N} xy - \hat{b} \sum^{N} y^{2} - \hat{c} \sum^{N} y = 0$$

$$\sum^{N} z - \hat{a} \sum^{N} xy - \hat{b} \sum^{N} y - \hat{c} \left( \sum^{N} 1 \to N \right) = 0$$



$$\hat{a} \sum^{N} x^{2} + \hat{b} \sum^{N} yx + \hat{c} \sum^{N} x = \sum^{N} zx$$

$$\hat{a} \sum^{N} xy + \hat{b} \sum^{N} y^{2} + \hat{c} \sum^{N} y = \sum^{N} zy$$

$$\hat{a} \sum^{N} x + \hat{b} \sum^{N} y + \hat{c}N = \sum^{N} z$$

$$\begin{bmatrix} \sum^{N} x^{2} & \sum^{N} yx & \sum^{N} x \\ \sum^{N} xy & \sum^{N} y^{2} & \sum^{N} y \\ \sum^{N} x & \sum^{N} y & N \end{bmatrix} \cdot \begin{bmatrix} \hat{a} \\ \hat{b} \\ \hat{c} \end{bmatrix} = \begin{bmatrix} \sum^{N} zx \\ \sum^{N} zy \\ \sum^{N} z \end{bmatrix} \qquad Ax = b \\ x = (A^{T}A)^{-1}A^{T}b$$

$$\begin{array}{l} Ax = b \\ x = (A^T A)^{-1} A^T b \end{array}$$

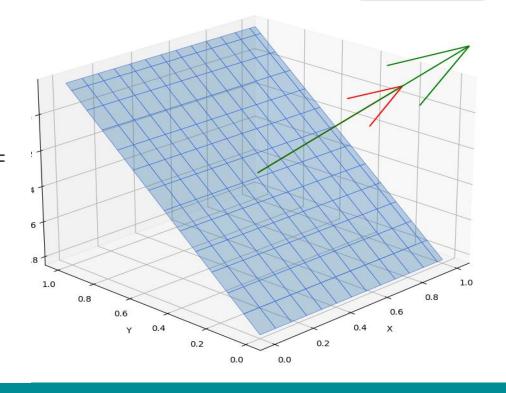
 To avoid ill-conditioned linear system, we can center the data around the mean.

$$\bar{x} = \frac{\sum_{N}^{N} x}{N}, \ \bar{y} = \frac{\sum_{N}^{N} y}{N}, \ \bar{z} = \frac{\sum_{N}^{N} z}{N}$$

$$\begin{bmatrix} \sum_{N}^{N} (x - \bar{x})^{2} & \sum_{N}^{N} (x - \bar{x})(y - \bar{y}) & 0 \\ \sum_{N}^{N} (x - \bar{x})(y - \bar{y}) & \sum_{N}^{N} (y - \bar{y})^{2} & 0 \\ 0 & 0 & N \end{bmatrix} \cdot \begin{bmatrix} \hat{a} \\ \hat{b} \\ \hat{c} \end{bmatrix} =$$

$$\begin{bmatrix} \sum_{X}^{N} (z - \bar{z})(x - \bar{x}) \\ \sum_{X}^{N} (z - \bar{z})(y - \bar{y}) \\ 0 \end{bmatrix} \qquad Ax = b \\ x = (A^{T}A)^{-1}A^{T}b$$

$$\begin{aligned}
Ax &= b \\
x &= (A^T A)^{-1} A^T b
\end{aligned}$$





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$$ax + by + cz + d = 0$$

$$E = \sum_{i=1}^{N} (ax + by + cz + d)^{2} \to \dot{E} = 0$$

$$\frac{\partial E}{\partial \hat{a}} = \sum_{i=1}^{N} 2x (ax + by + cz + d) = 0$$

$$\frac{\partial E}{\partial \hat{b}} = \sum_{i=1}^{N} 2y (ax + by + cz + d) = 0$$

$$\frac{\partial E}{\partial \hat{c}} = \sum_{i=1}^{N} 2z (ax + by + cz + d) = 0$$

$$\frac{\partial E}{\partial \hat{c}} = \sum_{i=1}^{N} 2z (ax + by + cz + d) = 0$$



$$\hat{a} \sum^{N} x^{2} + \hat{b} \sum^{N} yx + \hat{c} \sum^{N} xz + \hat{d} \sum^{N} x = 0$$

$$\hat{a} \sum^{N} xy + \hat{b} \sum^{N} y^{2} + \hat{c} \sum^{N} yz + \hat{d} \sum^{N} y = 0$$

$$\hat{a} \sum^{N} xz + \hat{b} \sum^{N} yz + \hat{c} \sum^{N} z^{2} + \hat{d} \sum^{N} z = 0$$

$$\hat{a} \sum^{N} x + \hat{b} \sum^{N} y + \hat{c} \sum^{N} z + \hat{d} N = 0$$



$$\begin{bmatrix} \sum_{i=1}^{N} x^{2} & \sum_{i=1}^{N} yx & \sum_{i=1}^{N} xz & \sum_{i=1}^{N} x \\ \sum_{i=1}^{N} xy & \sum_{i=1}^{N} y^{2} & \sum_{i=1}^{N} yz & \sum_{i=1}^{N} y \\ \sum_{i=1}^{N} xz & \sum_{i=1}^{N} yz & \sum_{i=1}^{N} z^{2} & \sum_{i=1}^{N} z \\ \sum_{i=1}^{N} x & \sum_{i=1}^{N} y & \sum_{i=1}^{N} z & N \end{bmatrix} \cdot \begin{bmatrix} \hat{a} \\ \hat{b} \\ \hat{c} \\ \hat{d} \end{bmatrix} = 0$$

$$Ax = 0$$

Solution is found by finding the eigenvector of the smallest eigenvalues of A

#### L1\_Norm

- The main limitation of least squared errors is the sensitivity to outliers
- Outliers pull the fitting in their direction
- Ordinary least squares minimizes the sum of the squares of the residuals, i.e., the L2-norm
- L1-norm can be used as alternative which minimizes the sum of the absolute of the residuals
- Compared to L2-norm, L1-norm regression reduces the influence of the outlier

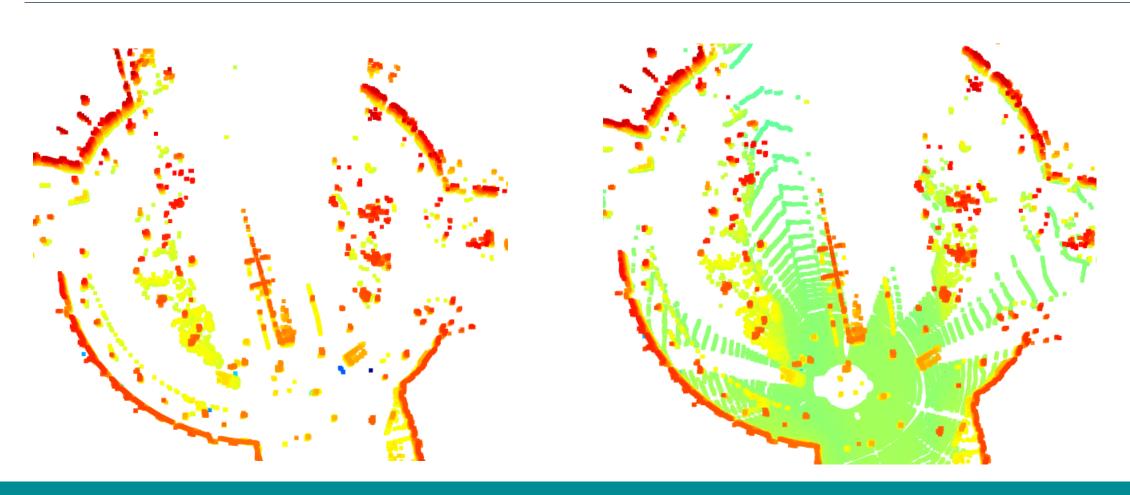


#### Random Sample Consensus (RANSAC)

- Estimates the parameters of a mathematical model iteratively from a set of observations
- Randomly select a sample that is a minimal subset of the points required to solve the model
- Solve the model
- Compute the error function for each point
- Count the points that are consistent with the model, i.e., inliers e < t</li>
- Repeat the steps for N iterations, the model with most inliers will be chosen



#### RANSAC





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- Standardization
- Covariance matrix computation
- Eigenvector of the small Eigenvalue of the covariance matrix

$$\begin{bmatrix} x_1 & y_1 & z_1 & 1 \\ \vdots & \vdots & \vdots & \vdots \\ x_n & y_n & z_n & 1 \end{bmatrix} \cdot \begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix} = 0 \qquad \begin{array}{c} \times \\ \text{cov}(x) & cov(x,y) & cov(x,z) \\ cov(x,y) & var(y) & cov(y,z) \\ cov(x,z) & cov(y,z) & var(z) \end{bmatrix}$$

$$Ax = 0$$



- Feature extraction technique used to isolate features of a particular shape within an image
- Classical Hough transform is most commonly used to detect lines, circles or ellipses
- First maps the data from the image space to the parameter space
- The solution is found through a voting method



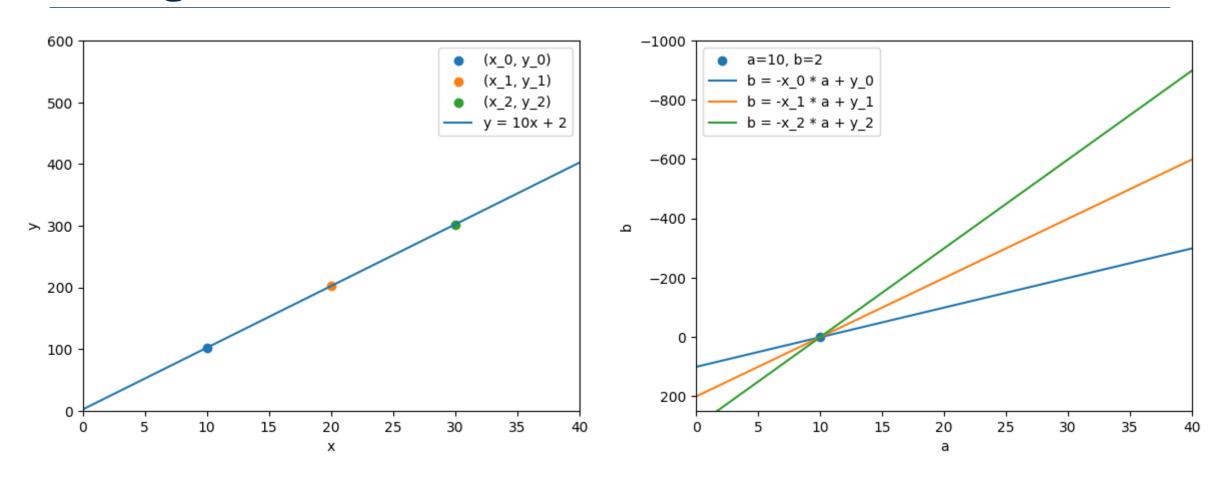
Line example:

$$y = ax + b$$

Parameter space:

$$b = -ax + y$$

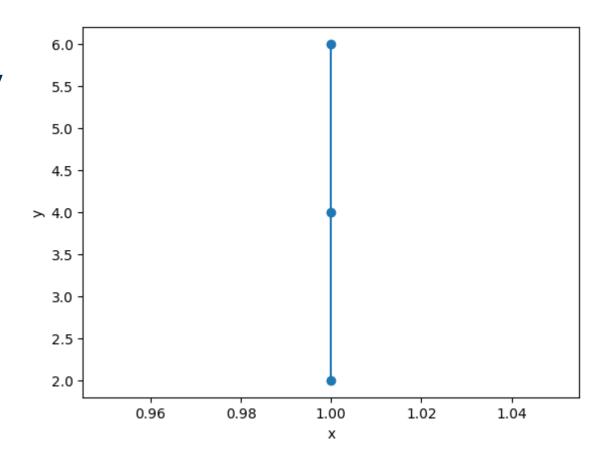
We can find (a, b) in the parameter space for any points  $(x_0, y_0), (x_1, y_1) \dots (x_n, y_n)$  That satisfy the line equation





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- Straight lines pose a problem
- The parameter a rises to infinity
- A better model is adopted, with Polar Coordinates





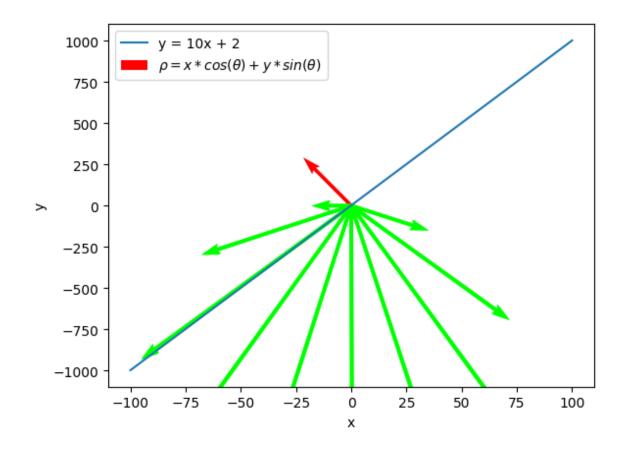
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- For any point P(x, y) in line there is a normal vector perpendicular that satisfies  $\vec{n} \cdot \vec{p} = 0$
- Expressing all possible vectors starting from the origin in polar coordinates

$$\vec{p}(rcos(\theta), rsin(\theta))$$

• For any point  $p_0(x,y)$  we have  $(\overrightarrow{p_0}-\overrightarrow{p}).\overrightarrow{p}=0 \rightarrow \overrightarrow{p_0}.\overrightarrow{p}-\overrightarrow{p}.\overrightarrow{p}=0$   $rxcos(\theta)+rysin(\theta)=r^2(cos^2(\theta)+sin^2(\theta))$   $x\cos(\theta)+y\sin(\theta)=r$ 

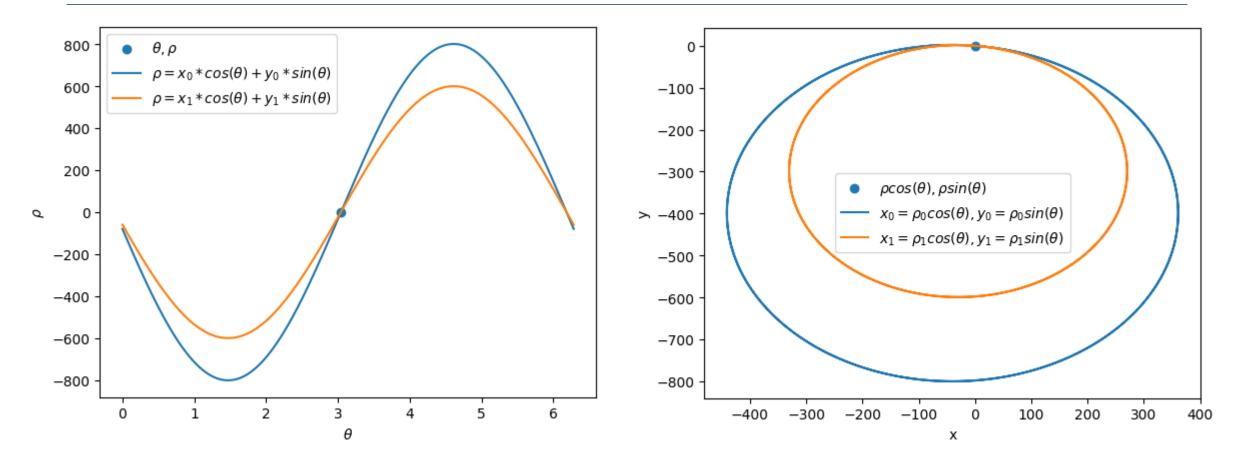






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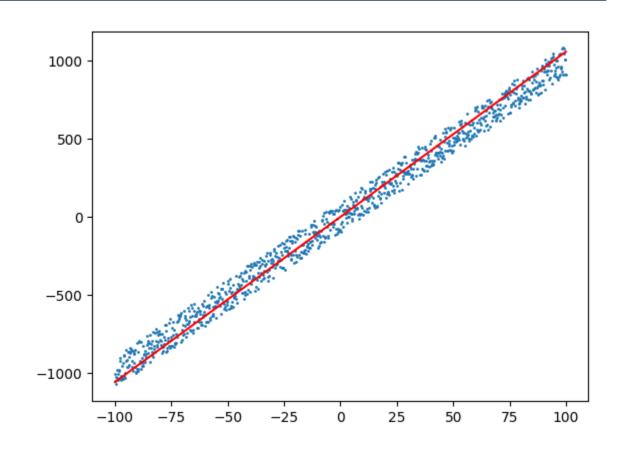


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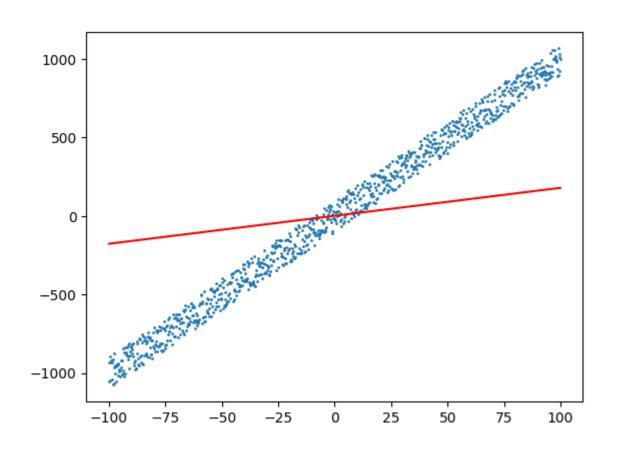
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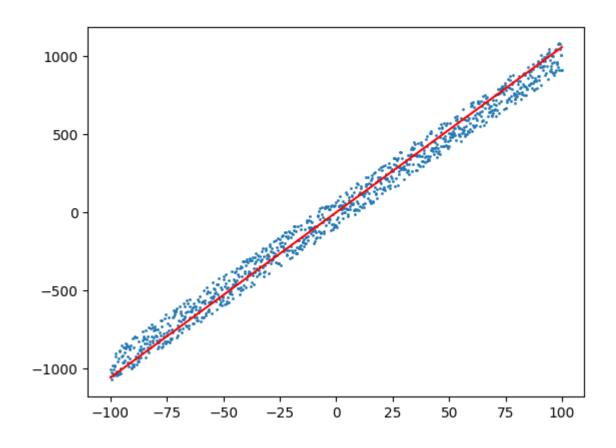
#### Line fitting with Hough transform

- Generate the  $\theta$  range  $\left(-\frac{\pi}{2}, \frac{\pi}{2}, \text{ step:} \frac{\pi}{1000}\right)$
- Calculate for each point  $P^m$  the set of  $(\theta_i, \rho_i^m)$
- Set a voting strategy to chose the line or lines that satisfy one or multiple criteria.



## Line fitting with Hough transform





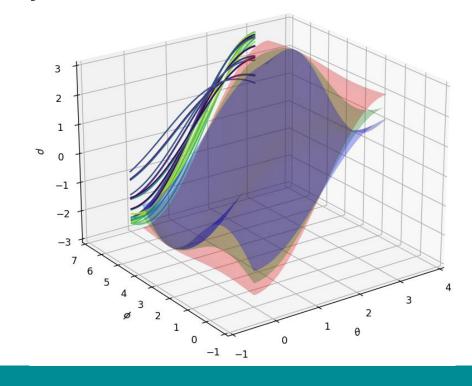
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#### Plane fitting classical Hough transform

- $P\{x, y, z\} \rightarrow \rho = x \cos(\theta) \sin(\phi) + y \sin(\theta) \sin(\phi) + z \cos(\theta)$
- Traverse all  $P_i \in P$  compute  $\rho_i^m$  for all  $\theta_i, \phi_j$
- Accumulate all  $\theta_i$ ,  $\phi_i$ ,  $\rho_i^m$  in a container
- Increment the number of occurrences where  $\theta_i$ ,  $\phi_i$ ,  $\rho_i$  for all m points
- Filter the accumulator elements based on the number of occurrences





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