Turtle Race by Turtle Go

Group members and roles

Producer: Kebing Li

Lead Programmer: Liwei Jiang, Iris Lian

Designer: Yi Feng

Visual Artist: Mingchen Li

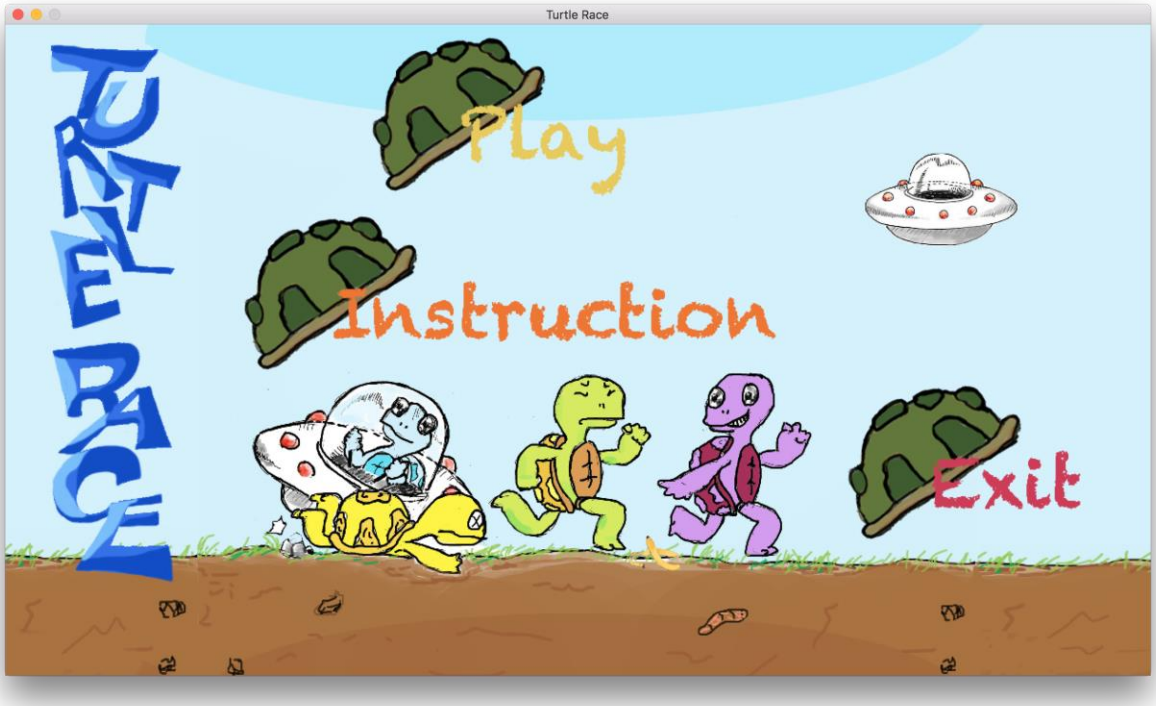
Audio Artist: Jiaheng Hu

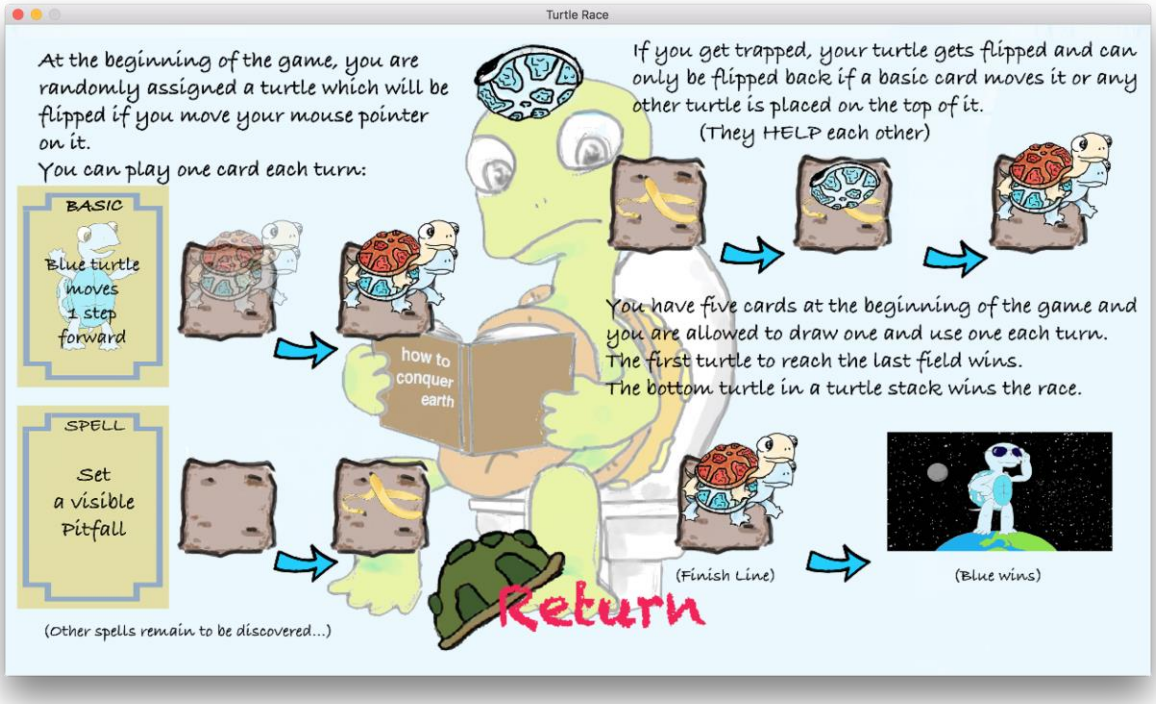
QA: Yin Li

Description of the game concept (subjective reality)

Five alien turtles come to Earth, aiming to occupy Earth. The first turtle to reach the last field wins. It will rule Earth and be the Lord of Turtles.

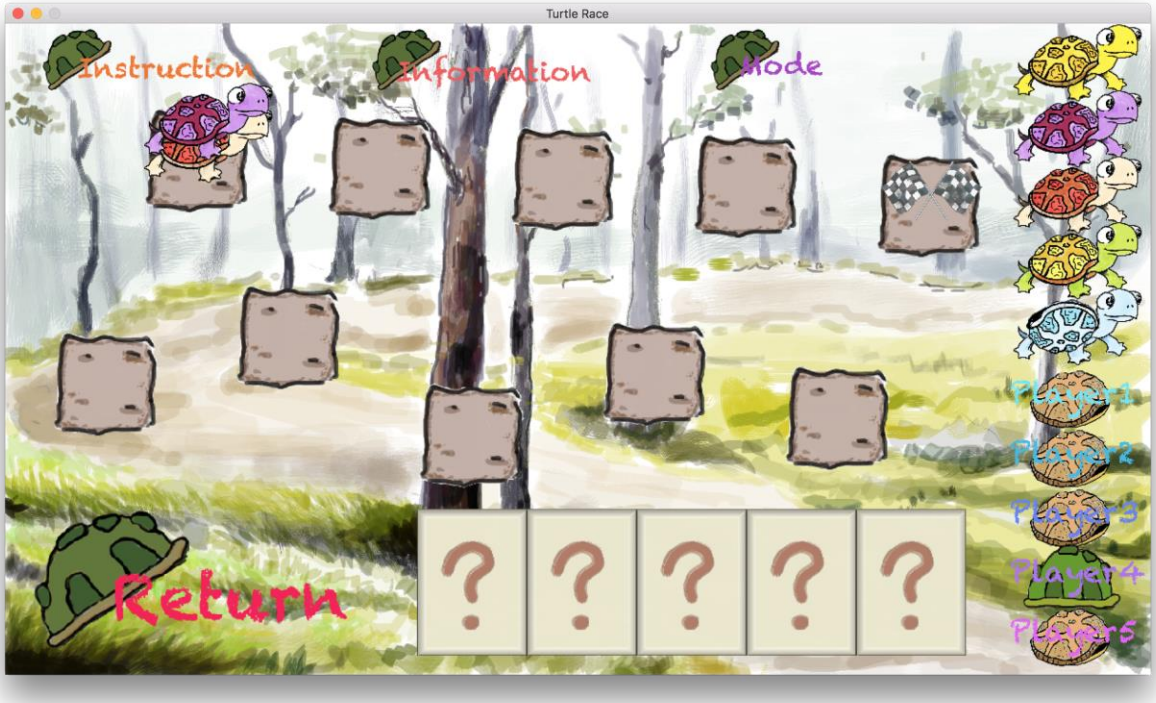
Screenshots of the major game components



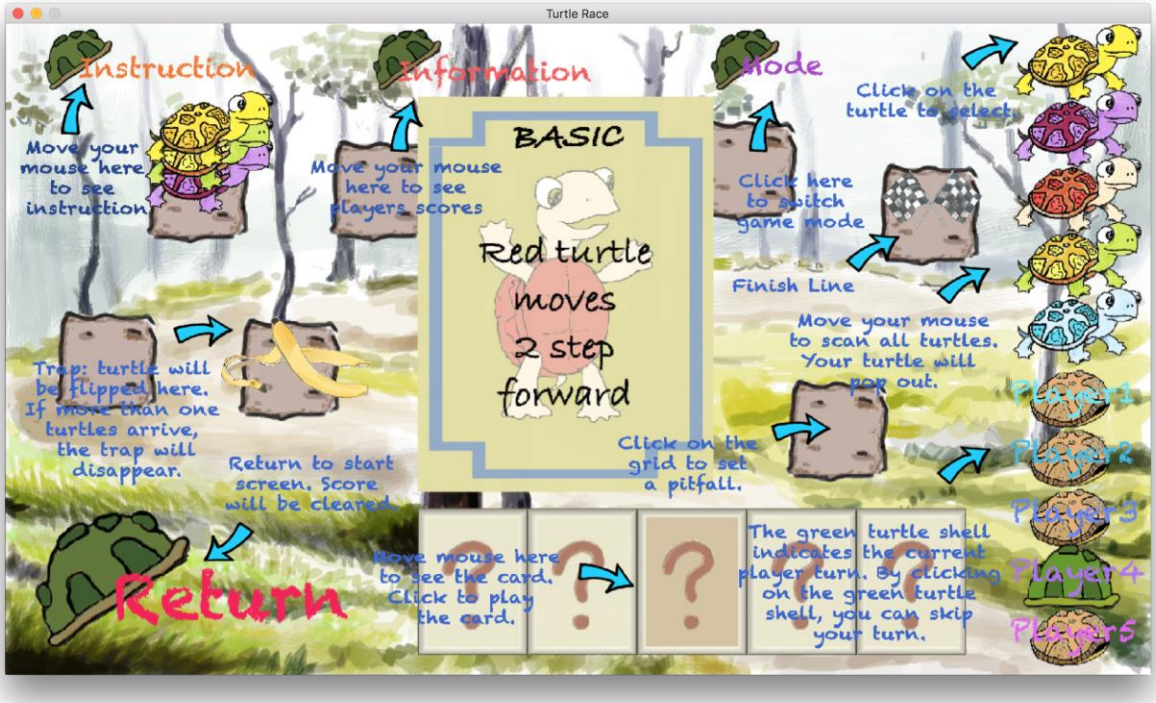

Turtle Race
At the beginning of the game, you are randomly assigned a turtle which will be flipped if you move your mouse pointer on it.
You can play one card each turn:
BASIC
Blue turtle moves 1 step forward
SPELL
Set a visible Pitfall
(Other spells remain to be discovered...)
how to conquer earth
Return
If you get trapped, your turtle gets flipped and can only be flipped back if a basic card moves it or any other turtle is placed on the top of it.
(They HELP each other)
You have five cards at the beginning of the game and you are allowed to draw one and use one each turn.
The first turtle to reach the last field wins.
The bottom turtle in a turtle stack wins the race.
(Finish Line)
(Blue wins)

Turtle Race
Player3 Turn
If You Are Ready Press Any Key to Continue
Last Card
BASIC
Purple turtle moves 2 step forward

Turtle Race
Instruction
Information
Mode
BASIC
Red turtle
moves
1 step
backward
Player1
Player2
Player3
Player4
Player5
Return


Turtle Race
Instruction
Information
Mode
Player1
Player2
Player3
Player4
Player5
Return

Turtle Race
Instruction
Information
Mode
Player 1 Score: 0
Player 2 Score: 0
Player 3 Score: 0
Player 4 Score: 0
Player 5 Score: 0
Player1
Player2
Player3
Player4
Player5
Return


Turtle Race
Instruction
Information
Mode
Move your mouse here to see instruction
Move your mouse here to see players scores
Click here to switch game mode
Click on the turtle to select
BASIC
Red turtle moves 2 step forward
Finish Line
Move your mouse to scan all turtles. Your turtle will pop out.
Trap: turtle will be flipped here. If more than one turtles arrive, the trap will disappear.
Return to start screen. Score will be cleared.
Click on the grid to set a pitfall.
Move mouse here to see the card. Click to play the card.
The green turtle shell indicates the current player turn. By clicking on the green turtle shell, you can skip your turn.
Player1
Player2
Player3
Player4
Player5
Return

The challenge of the game, what makes it fun?

Each player is dealt with a random color that you keep secret. Players compete with one another. The goal is to get that colored turtle to the finish.