KENNY LI

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OBJECTIVE To obtain an internship in software engineering or information technology.

EDUCATION

University of California, San Diego - La Jolla, CA

Computer Science B.S. & Economics B.A. Double Major

Expected Graduation: December 2016

GPA: 3.39

TECHNICAL SKILLS

- Coding Languages (Proficient): Java, HTML, CSS, JavaScript, SQL
- Coding Languages (Familiar): C, C++, C#, Python, Ruby
- Tools/Frameworks: Vim, Git, Eclipse, JIRA, MySQL, MongoDB, Android ADT, jQuery/Angular.js/Node.js, ASP.NET, Rails
- Methodology/Patterns: Agile development/SCRUM, MVC, REST
- Operating Systems: Mac (OS X), Windows (XP/Vista/7), Unix
- Spoken Languages: English (Fluent), Chinese (Cantonese Fluent), Japanese (Intermediate)

WORK EXPERIENCE

VISA Inc. Technical Analyst Intern - Foster City, CA

June 2015 – September 2015

- Developed an application to automate and streamline disaster recovery exercise management for IT Disaster Recovery (ITDR)
- Coordinated constantly with team members and partner engineers to establish and refine requirements for the application
- Analyzed more than a thousand Visa applications to validate and eliminate gaps in their dependencies and recovery criticalities

The Preuss School UCSD Information Technology Assistant – La Jolla, CA

July 2013 – Present

- Performed hardware and software installations/upgrades on computers in an Active Directory environment
- Delivered computer, printer, and network support for staff/students via phone, in-person, and helpdesk ticketing
- Provided technical assistance with audio, video, and computer equipment at meetings and events
- Fulfilled clerical tasks such as answering phones, sorting equipment, and tracking inventory

Casa Pacifica Adult Day Health Care Center Contractor - San Diego, CA

October 2014 - Present

- Handled computer functionality as independent contractor for the continuous operation of an adult daycare center
- Maintained a small network of workstations running Windows 7/8 in Active Directory on Windows Server 2008
- Trained and provided advice and technical support to end users of the systems

UCSD Department of Computer Science & Engineering Tutor – La Jolla, CA

April 2014 – Present

- Supported undergraduate students in multiple courses including Intro to Java/OOP and Fluency in IT courses during lab hours
- Reinforced importance of code review and gained experience reading Java, HTML, CSS, and JavaScript written by others
- Proctored, scrutinously graded exams and assignments as well as recorded scores via GradeSource for over 300 students

PROJECTS

Meme-Master Client-side Web Application

July 2014

- Utilized HTML5, CSS, and JavaScript to produce a meme creation and organizer application as a team of 5 students
- Directed teammates as the team leader by frequently coordinating the allocation and progress of the work
- Employed drag-and-drop methods to upload images and adopted IndexedDB as a client-side persistence solution
- Implemented a Google Chrome extension for facilitating the collection of memes from external image websites

Goal Patrol Web Application

January 2015 – March 2015

- Created a goal facilitation and tracking web application using Handlebars, Node.js, and MongoDB with a team of 3 students
- Designed and tested multiple paper prototypes of the application with an extensive focus on usability
- Planned out the features for sending, accepting, tracking, and evaluating goals as well as generating motivational messages
- Led the technical development in developing consistent and efficient routes, models, and dependencies

ACTIVITIES

UCSD Dragon Boat Team Athlete / Treasurer (2015-2016)

September 2012 – Present

American Advertising Federation at UCSD (Adwave) Media Planner and Public Relations

October 2013 – June 2014

The Preuss School UCSD Admissions Intern / Volunteer

January 2013 – June 2013