KENNY LI

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OBJECTIVE To obtain an internship in software engineering or information technology.

EDUCATION

University of California, San Diego – La Jolla, CA Expected Graduation: December 2016
Computer Science B.S. & Economics B.A. Double Major GPA: 3.374

TECHNICAL SKILLS

- **Coding Languages (Proficient):** Java, HTML, CSS, JavaScript, SQL
- **Coding Languages (Familiar):** C, C++, C#, Python, Ruby
- **Tools/Frameworks:** Vim, Git, IntelliJ, JIRA, MySQL, MongoDB, Android (ADT), jQuery/Angular.js/Node.js, Rails
- **Methodology/Patterns:** Agile development/SCRUM, MVC, REST
- **Operating Systems:** Mac (OS X), Windows (XP/Vista/7), Unix
- **Spoken Languages:** English (Fluent), Chinese (Cantonese - Fluent), Japanese (Intermediate)

WORK EXPERIENCE

VISA Inc. *Technical Analyst Intern* – Foster City, CA June 2015 – September 2015
- Developed an application to automate and streamline disaster recovery exercise management for IT Disaster Recovery (ITDR)
- Wrote code for the application using Angular.js, Ruby/Rails, and MySQL as its core languages/frameworks
- Coordinated constantly with team members and partner engineers to establish and refine requirements for the application
- Analyzed more than a thousand Visa applications to validate and eliminate gaps in their dependencies and recovery criticalities

The Preuss School UCSD *Information Technology Assistant* – La Jolla, CA July 2013 – Present
- Performed hardware and software installations/upgrades on computers in an Active Directory environment
- Delivered computer, printer, and network support for staff/students via phone, in-person, and helpdesk ticketing
- Provided technical assistance with audio, video, and computer equipment at meetings and events
- Fulfilled clerical tasks such as answering phones, sorting equipment, and tracking inventory

Casa Pacifica Adult Day Health Care Center *Contractor* – San Diego, CA October 2014 – Present
- Handled computer functionality as independent contractor for the continuous operation of an adult daycare center
- Maintained a small network of workstations running Windows 7/8 in Active Directory on Windows Server 2008
- Trained and provided advice and technical support to end users of the systems

UCSD Department of Computer Science & Engineering *Tutor* – La Jolla, CA April 2014 – Present
- Supported undergraduate students in multiple courses including Intro to Java/OOP and Fluency in IT courses during lab hours
- Reinforced importance of code review and gained experience reading Java, HTML, CSS, and JavaScript written by others
- Proctored, scrutinously graded exams and assignments as well as recorded scores via GradeSource for over 300 students

PROJECTS

Meme-Master Client-side Web Application July 2014
- Utilized HTML5, CSS, and JavaScript to produce a meme creation and organizer application as a team of 5 students
- Directed teammates as the team leader by frequently coordinating the allocation and progress of the work
- Employed drag-and-drop methods to upload images and adopted IndexedDB as a client-side persistence solution
- Implemented a Google Chrome extension for facilitating the collection of memes from external image websites

Goal Patrol Web Application January 2015 – March 2015
- Created a goal facilitation and tracking web application using Handlebars, Node.js, and MongoDB with a team of 3 students
- Designed and tested multiple paper prototypes of the application with an extensive focus on usability
- Planned out the features for sending, accepting, tracking, and evaluating goals as well as generating motivational messages
- Led the technical development in developing consistent and efficient routes, models, and dependencies

ACTIVITIES

- **UCSD Dragon Boat Team** Athlete / Treasurer (2015-2016) September 2012 – Present
- **American Advertising Federation at UCSD (Adwave)** Media Planner and Public Relations October 2013 – June 2014
- **The Preuss School UCSD** Admissions Intern / Volunteer January 2013 – June 2013