

## Christopher Dolphin

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Web development lead with advanced experience working with large-scale Javascript apps and PHP backends. Specialized in rendering and DOM performance.

### Professional:

Peerfit (*Product Team Lead, Fullstack Developer*) Mar '15 - Present

- Lead the development and maintenance of the product by remotely coordinating a team of developers, designers, and QA.
- Reviewed all pull requests to the codebase and created **DevOPs** solutions for testing **Git** branches before deployment.

Peerfit (*Fullstack Developer*) Nov '14 - Mar '15

- Setup a CSS and JS build system from scratch using **Node.js** and **AMD** for modules.
- Migrated the codebase from PHP templates to a Javascript web app using **React** and **Flux** to manage state.
- Created a **RPC** architecture for the front-end to consistently make **AJAX** calls and get preloaded page data.

Plex Media Player (*Javascript Developer*) June '14 - Oct '14

- Maintained a **Backbone** and **Marionette** media player app with several other remote developers.
- Regularly used **Grunt** and **JSCS** code standard checker as part of the workflow and build process.
- Remotely debugged specific complications with browsers on iOS and Android.

Grooveshark (*Front-End Engineer*) April '13 - May '14

- Fixed bugs across 3 different platforms with 15 other front-end developers using **Git** version control and **Github** to maintain productivity.
- Managed payments system written in PHP for thousands of regular subscribers and hundreds of new subscribers each month, with **Stripe**, **Paypal**, and promo code integrations.
- Built a media player prototype for the **Chromecast** platform while working within the limits of the technology.

## Skills and Specialties:

### Front-end

#### *Javascript*

**React**

**Backbone**

**Gulp**

**AMD /  
CommonJS**

**jQuery**

**Require.js**

**Gamepad  
API**

**Web Audio  
API**

#### *HTML/CSS*

**Less/Sass**

**Jekyll**

**Bootstrap**

**SVG**

Specialized in spritesheets, animations and transitions, rendering and DOM performance, and SVG manipulation.

Advanced knowledge of the **Liquid** templating language for use with Jekyll and **Github Pages**.

### Back-end

**Node.js**

**PHP**

**Stripe**

**Parse**

Managed a payment system with Stripe and Paypal integrations and experience writing APIs with PHP and Ajax.

### Misc

#### *Adobe*

**Photoshop**

**Flash**

**AS3**

**After Effects**

Regular user of Photoshop scripting, filters, color correction, masks, image sequencing, etc.

#### *Game Development*

Avid interest in the game development process. Finished multiple Game Jams and **HTML5** games.

## Education:

A. A., University of Florida, Gainesville, FL, 2012

*References available upon request.*