

# Multiple-Kernel Based Vehicle Tracking Using 3D Deformable Model and Camera Self-Calibration

Team 4

Information Processing Lab, University of Washington  
Deep Learning Technology Center, Microsoft Research

# Introduction

- Traffic surveillance
  - Accident prevention
  - Abnormal behavior detection
  - Traffic condition analysis
- Multiple Object Tracking (MOT)
  - Object detection/classification + data association
  - It provides information about the locations of multiple objects in time.



# Introduction

- Occlusion problem



# Introduction

- Constrained multiple-kernel (CMK) tracking [Chu et al. '13]
  - Main idea: 2+ kernels to describe an object
  - A kernel is defined by (spatially) weighted color histogram.
  - Multiple kernels are bound together under certain constraints  $\mathbf{C}(\mathbf{x})$ .
- Problem formulation

$$\min_{\mathbf{x}} J(\mathbf{x}) = \sum_{\kappa=1}^{N_\kappa} w_\kappa J_\kappa(\mathbf{x})$$

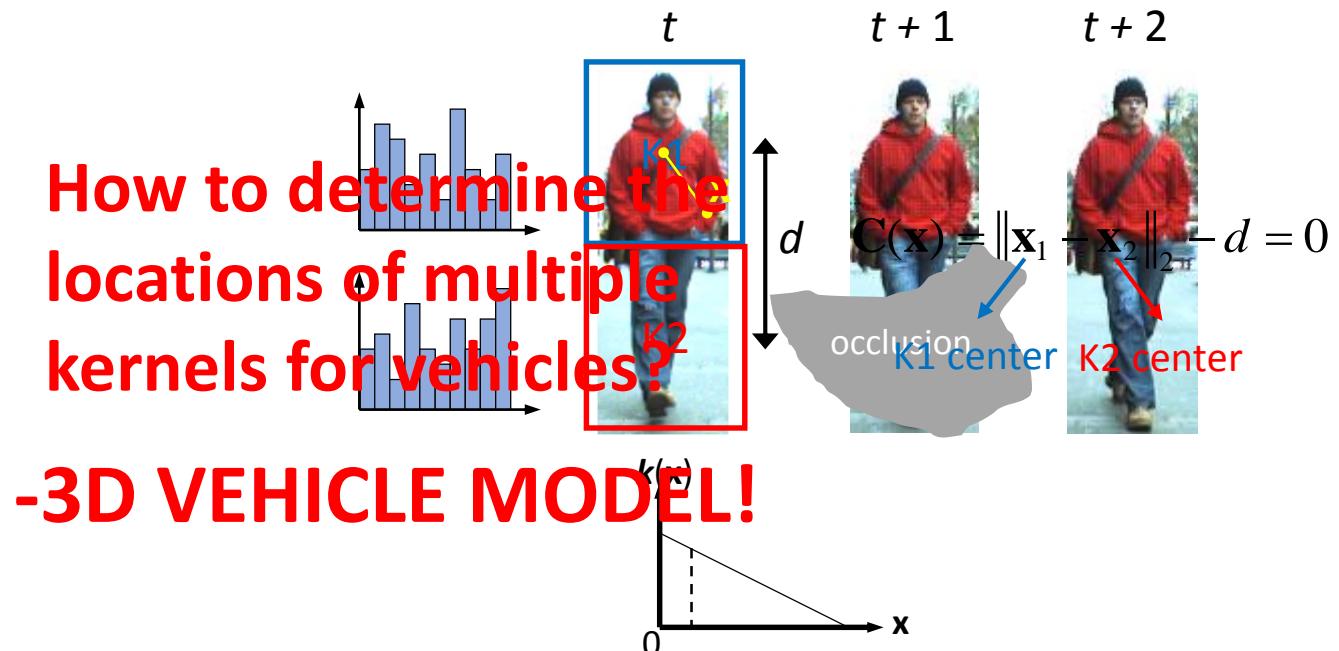
subject to  $\mathbf{C}(\mathbf{x}) = \mathbf{0}$

for  $\kappa^{\text{th}}$  kernel,

$$J_\kappa(\mathbf{x}) \propto 1 / \text{simi}_\kappa(\mathbf{x}),$$

$$w_\kappa = \gamma \times \text{simi}_\kappa(\mathbf{x})$$

$\text{simi}_\kappa(\mathbf{x})$ : -(K-L dist.)



# Introduction

- Other Challenges in object tracking [Leal-Taixe et al. '15], [Milan et al. '16]

- Grouping of objects
- Fast motion
- Difference in viewpoint
- Weather condition
- Missing detection (tracking by detection)
- False positives in detection (tracking by detection)
- Initial occlusion (tracking by segmentation)
- Object merging (tracking by segmentation)



# Track 1 Approach:

## SSD [Liu et al. '16] + YOLO9000 [Redmon and Farhadi '17]

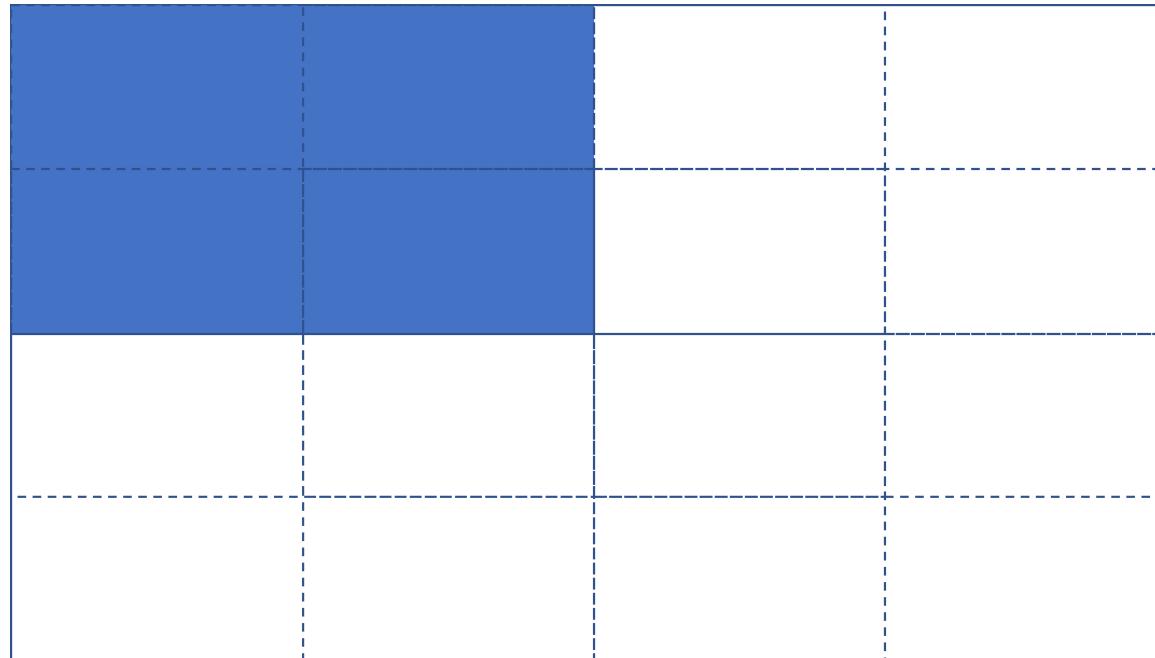
- SSD (**trained on aic480 and aic540**)
  - Multi-scale feature maps for detection
  - Different scales and aspect ratios for default boxes
  - More accurate
- YOLO (**pre-trained model on ImageNet and COCO datasets**)
  - Fast
  - Detect categories with very **few objects**, like Bus, Bicycle, Motorcycle and Pedestrian

# SSD Training

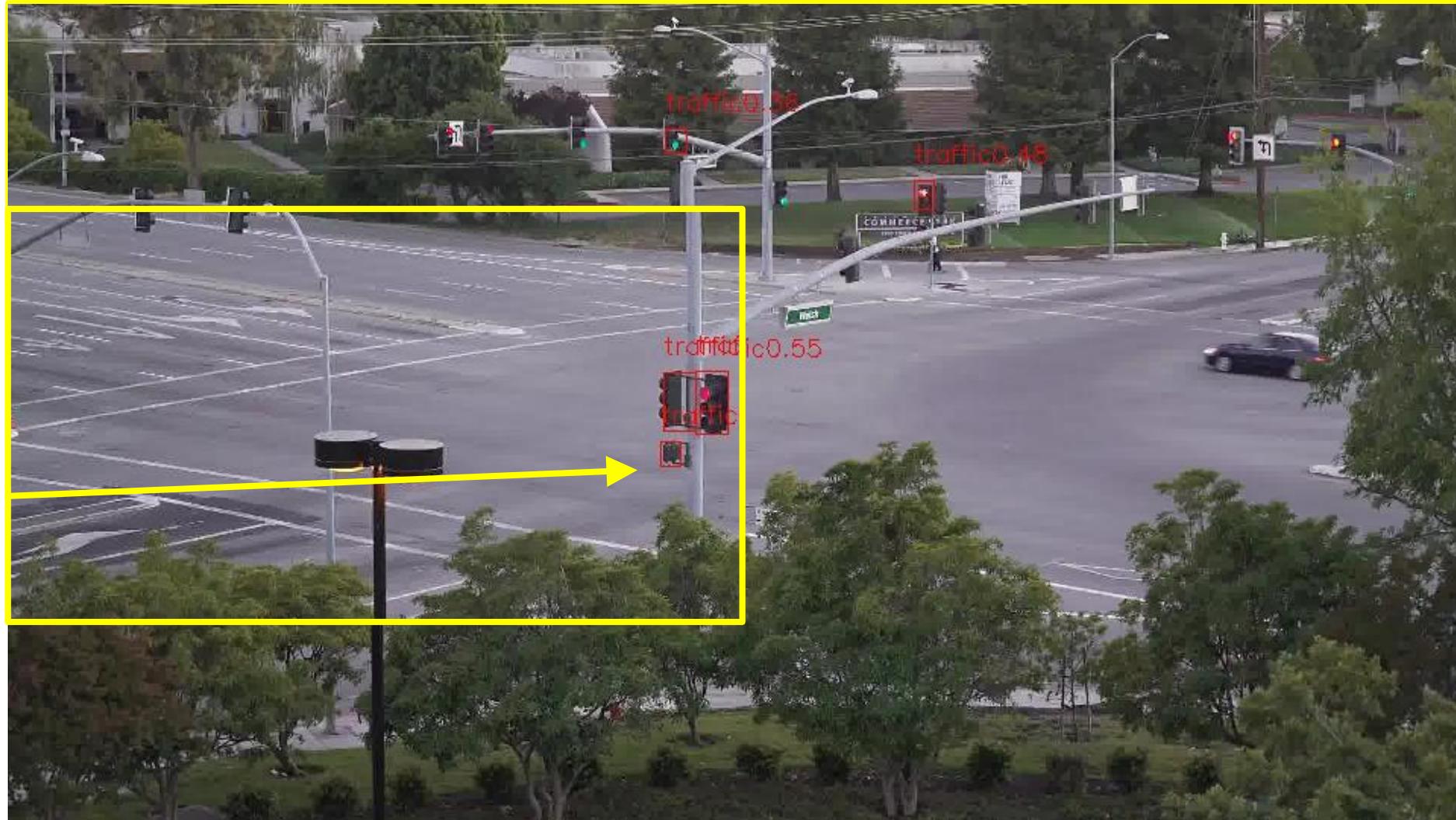
- **Training data:** aic480 and aic540
- Based on pre-trained model on ImageNet.
- **Model:** SSD\_512 by vgg16
- **Parameters:** 200,000 iterations with batch\_size = 16

# YOLO with Multi-Scale Testing

- Divide each frame into 9 sub-regions
  - Advantage: Good for detecting small objects
  - Non-maximum suppression is used to combine results in overlapping areas.



# YOLO with Multi-Scale Testing



# Detect Categories with Few Objects

Pedestrian



# Detect Categories with Few Objects

Bus



# Detect Categories with Few Objects

Motorcycle



# SSD + YOLO

- Ensemble Learning
  - Merge detected bboxes  $B$  from SSD ( $y = 1$ ) and YOLO ( $y = -1$ ) according to their confidence scores  $s$  and IOU ratios  $r$ .

Merge bounding boxes:  $\hat{B} = w_1B_1 + w_2B_2$ , if the predictions are of the same class

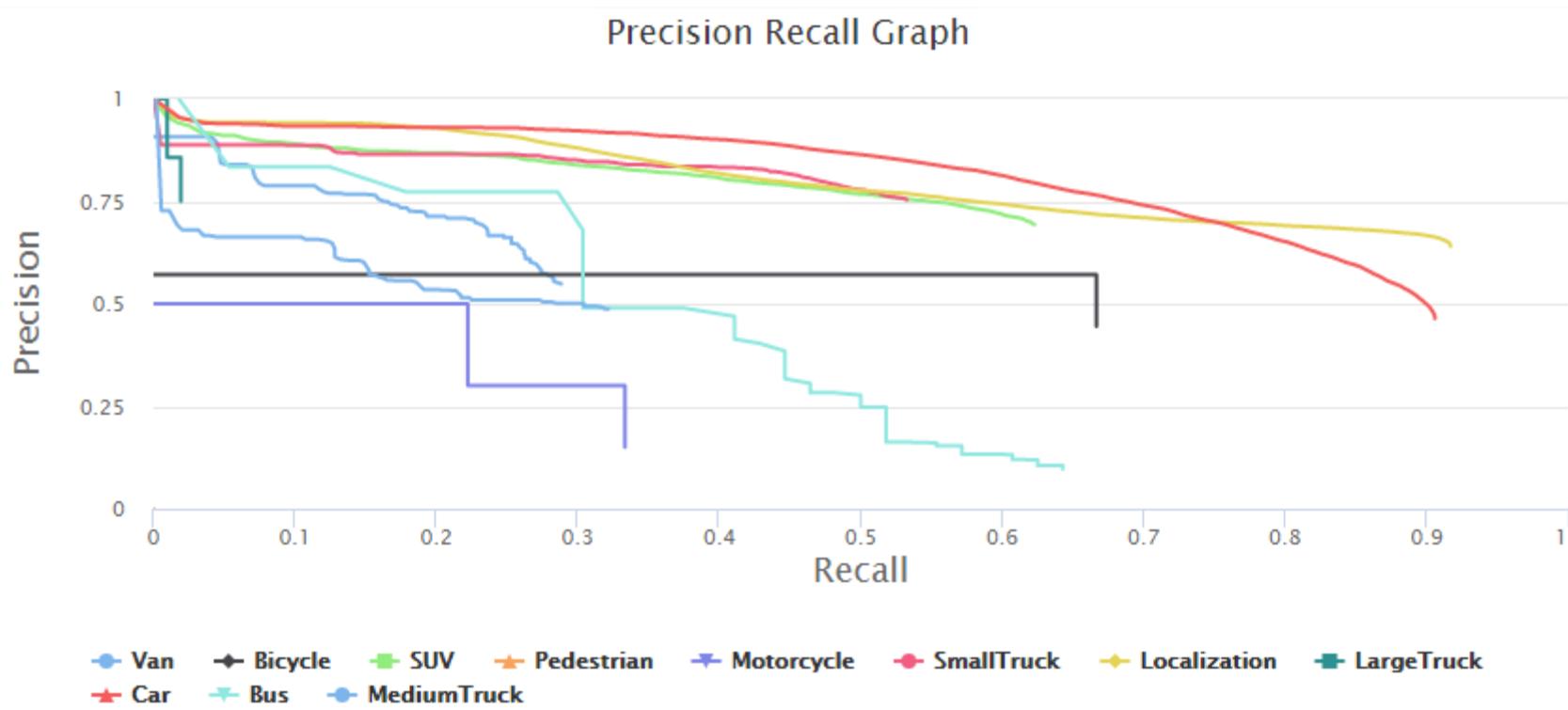
Choose prediction:  $\hat{y} = w_3s_1 + w_4r_1 + w_5s_2 + w_6r_2$ , if the predictions are of different classes

$w_{1-6}$ : Weights to be trained

- Advantages
  - **SSD** can detect Car, SUV, Trucks with high accuracy.
  - **YOLO** (w/ multi-scale testing) can help detect categories with very few objects, like Bus, Bicycle, Motorcycle and Pedestrian.

# Track 1 Results: aic480

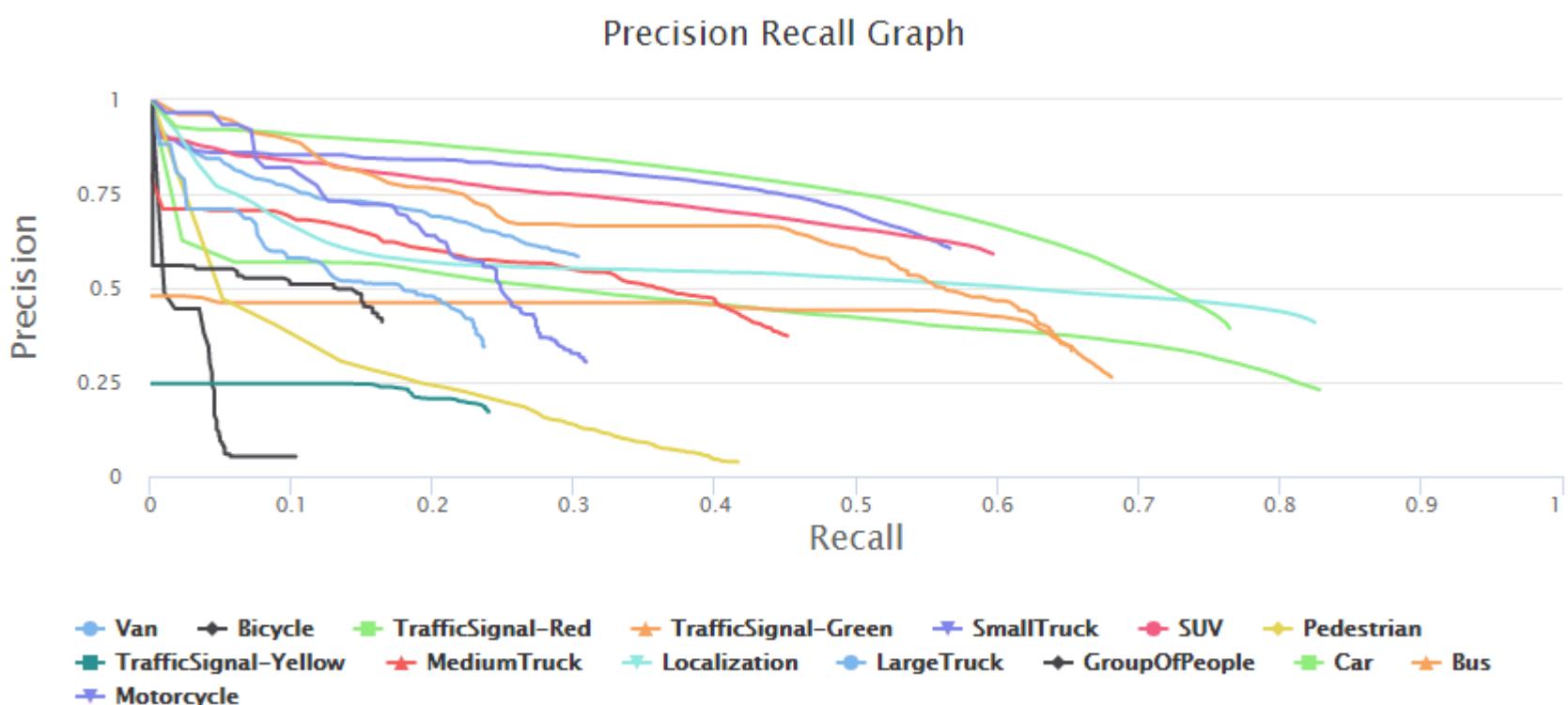
- mAP: 0.34



Class	AP	F1-score
Van	0.22	0.38
Bicycle	0.38	0.53
SUV	0.52	0.66
Pedestrian	0	0
Motorcycle	0.14	0.21
SmallTruck	0.45	0.62
Localization	0.74	0.75
LargeTruck	0.02	0.04
Car	0.75	0.61
Bus	0.35	0.17
MediumTruck	0.19	0.39

# Track 1 Results: aic1080

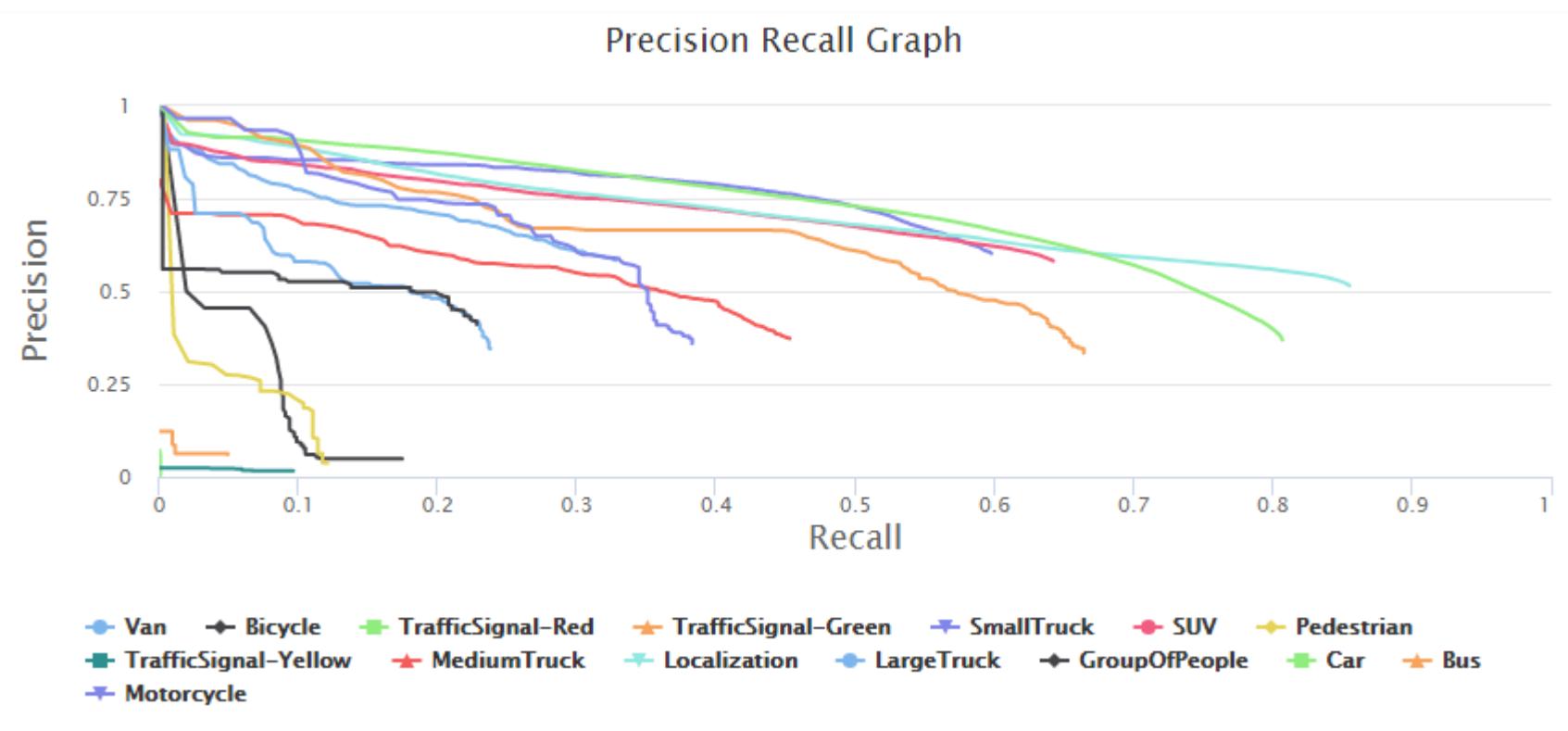
- mAP: 0.28



Class	AP	F1-score
Van	0.22	0.4
Bicycle	0.03	0.07
TrafficSignal-Red	0.37	0.36
TrafficSignal-Green	0.3	0.38
SmallTruck	0.45	0.59
SUV	0.45	0.59
Pedestrian	0.1	0.07
TrafficSignal-Yellow	0.06	0.2
MediumTruck	0.27	0.41
Localization	0.46	0.55
LargeTruck	0.14	0.28
GroupOfPeople	0.09	0.23
Car	0.59	0.52
Bus	0.45	0.44
Motorcycle	0.22	0.31

# Track 1 Results: aic540

- mAP: 0.25

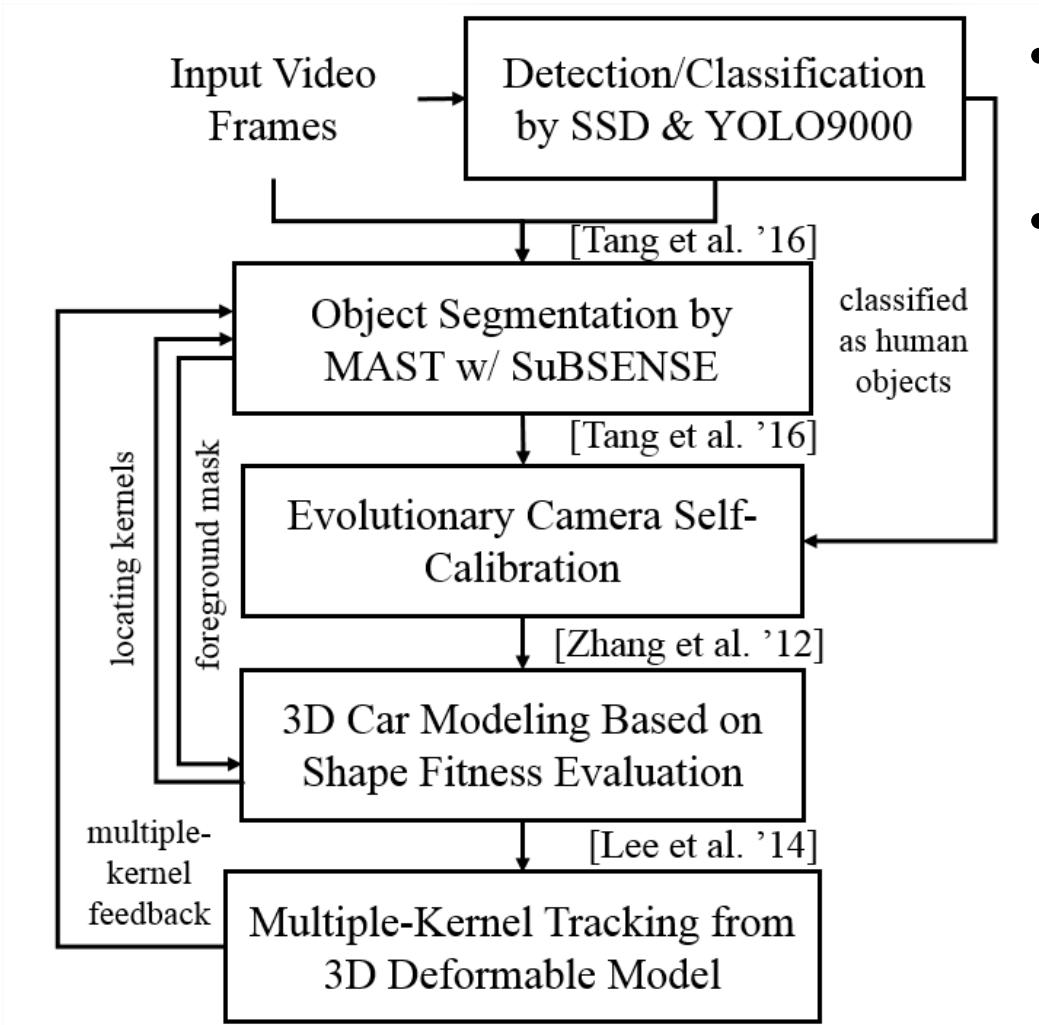


Class	AP	F1-score
Van	0.24	0.42
Bicycle	0.05	0.08
TrafficSignal-Red	0	0
TrafficSignal-Green	0	0.05
SmallTruck	0.48	0.6
SUV	0.48	0.61
Pedestrian	0.03	0.06
TrafficSignal-Yellow	0	0.03
MediumTruck	0.27	0.41
Localization	0.61	0.64
LargeTruck	0.14	0.28
GroupOfPeople	0.12	0.29
Car	0.61	0.51
Bus	0.46	0.44
Motorcycle	0.29	0.37

# Track 1 Demo

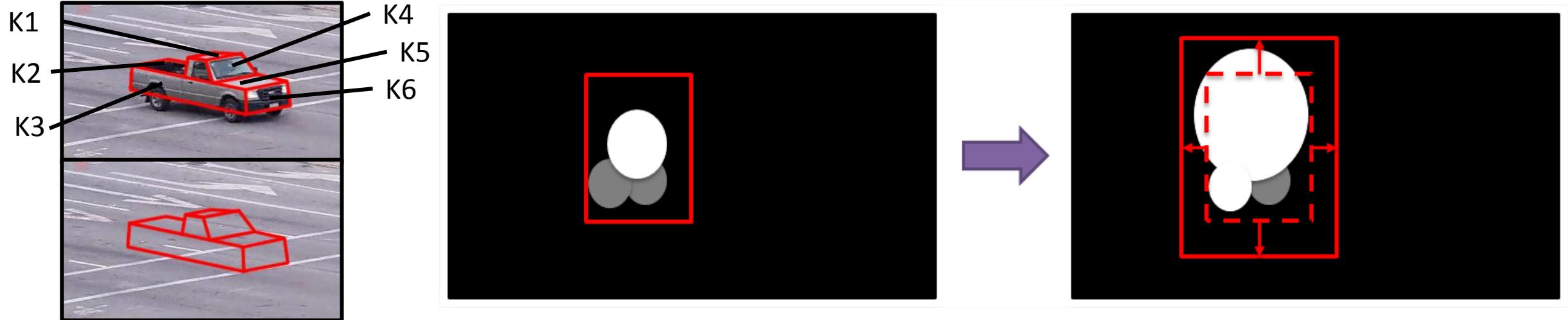


# Track 2 Approach: CMK Tracking + 3D Car Modeling + Self-Calibration + Segmentation



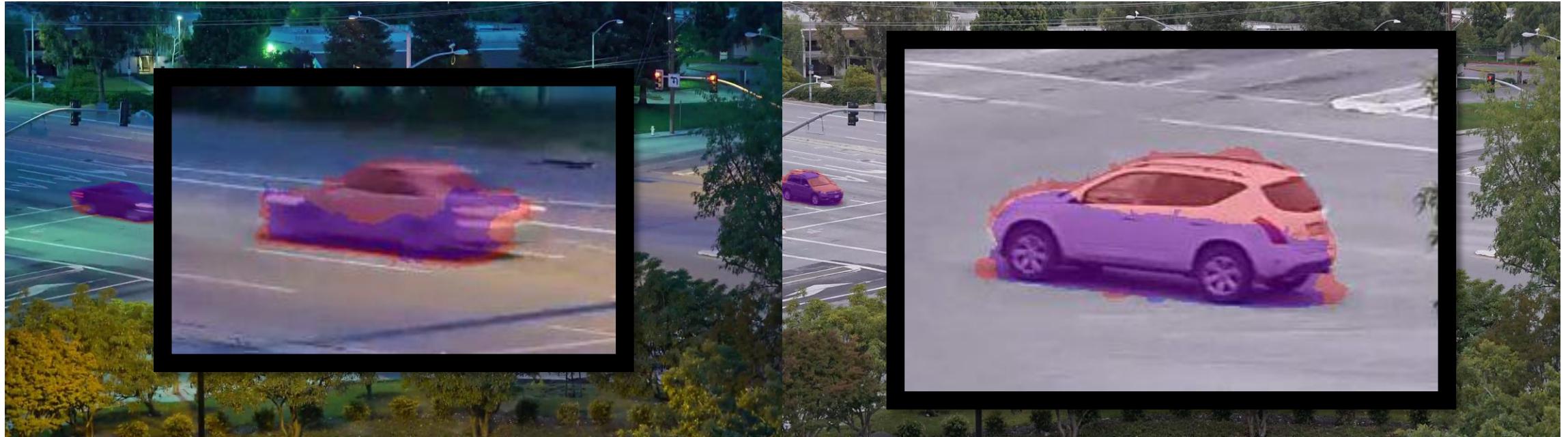
- **Goal:** Tracking & understanding vehicle attributes at the same time!
- **Novelty / Contribution**
  - **Fully unsupervised** 2D/3D vehicle tracking, modeling and camera calibration
  - **Extension of CMK tracking** based on 3D vehicle model to handle occlusion
  - **Adaptive re-initialization** of 3D vehicle model to create better fitting
  - **Evolutionary camera self-calibration** to automatically infer 3D from 2D
  - **Adaptive object segmentation** facilitated by multiple-kernel feedback from tracking

# Multiple-kernel Adaptive Segmentation and Tracking (MAST)



- $w_{\text{pen}}$ : Penalty weight  $\propto simi_{\text{color}} / simi_{\text{chrom}}$  base on a fuzzy Gaussian function
- Distance thresholds in background subtraction and/or the chromaticity thresholds in shadow detection is **penalized by multiplying  $(1 - w_{\text{pen}})$** .
- The kernel region to be re-segmented is **expanded by a factor of  $w_{\text{pen}}/2$** .

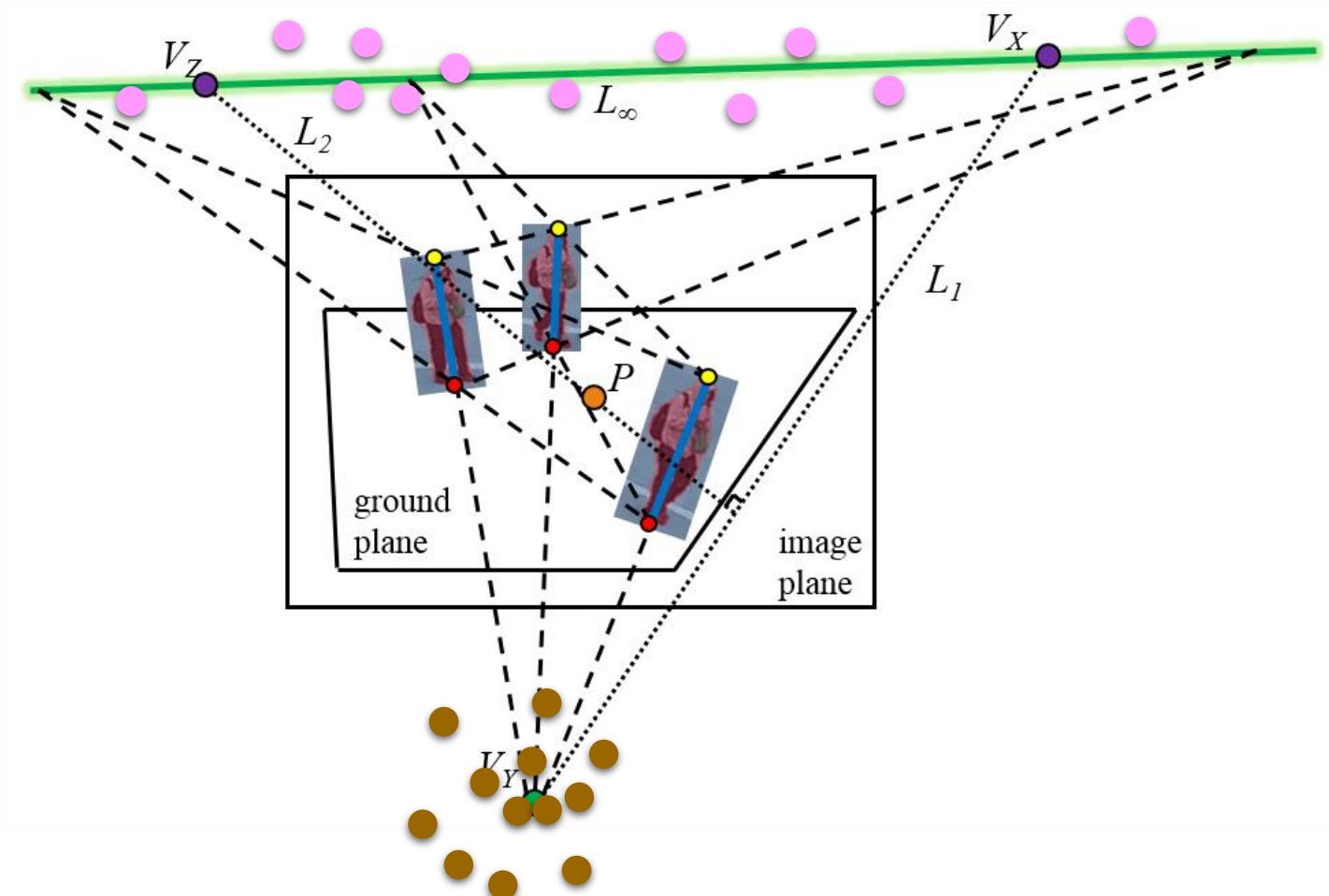
# Multiple-kernel Adaptive Segmentation and Tracking (MAST)



Blue: preliminary segmentation from SUBSENSE with shadow detection

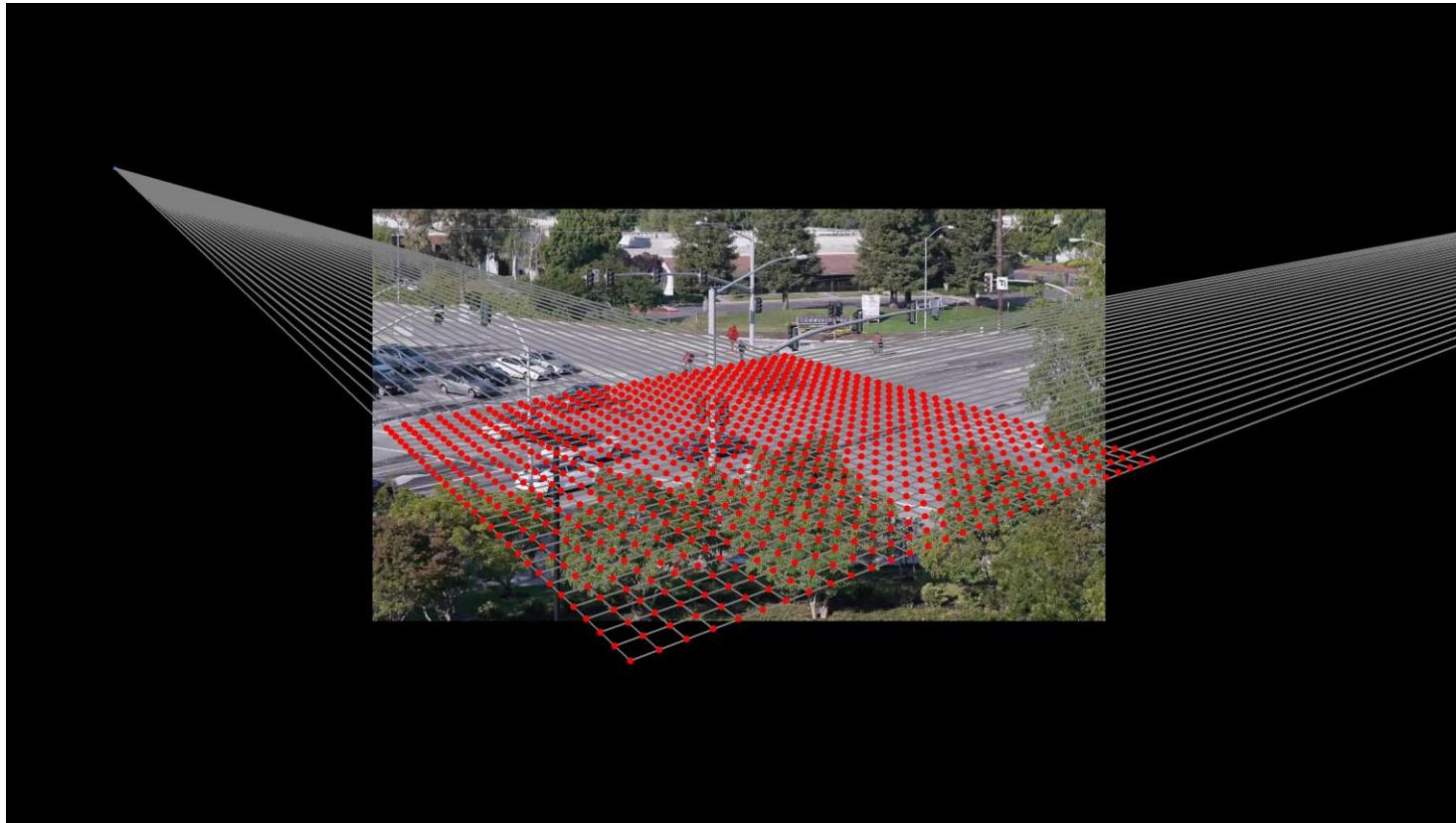
Red: segmentation after applying multiple-kernel feedback from tracking

# Evolutionary Camera Self-calibration



- Noise removal in  $V_y$  estimation by **mean shift clustering**
- Noise removal in  $L_\infty$  estimation by **Laplace linear regression**
- **Evolutionary algorithm-based optimization** for vanishing points locations and camera parameters
- Convergence with only **~100 tracking positions** required

# Evolutionary Camera Self-calibration



Visualization of estimated ground plane: The red dots form a (30 m \* 30 m) 3D grid on the ground plane projected to 2D space

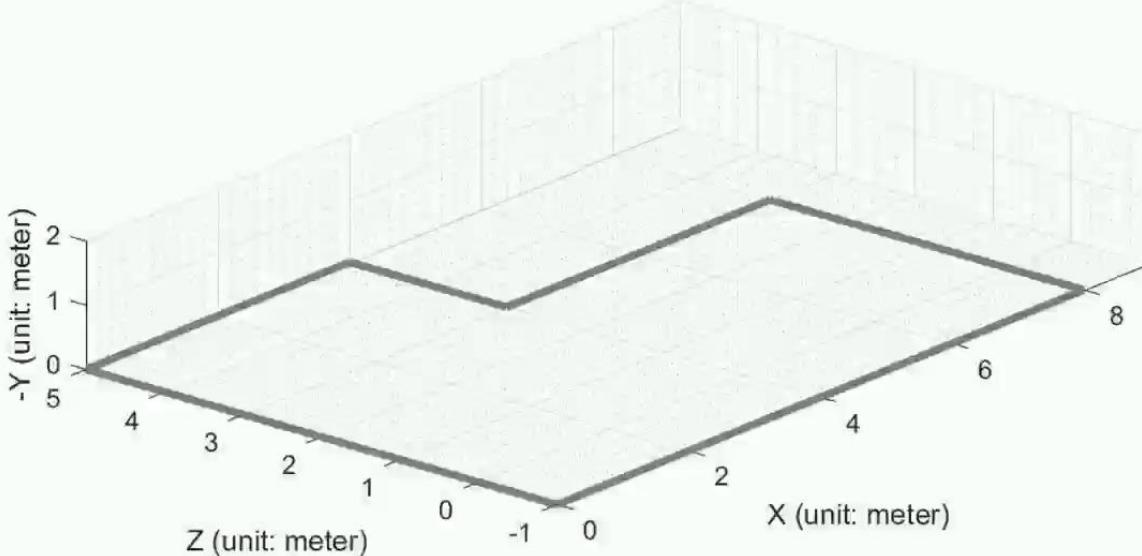
# Inferring 3D from 2D

Object tracking  
(in 2D)

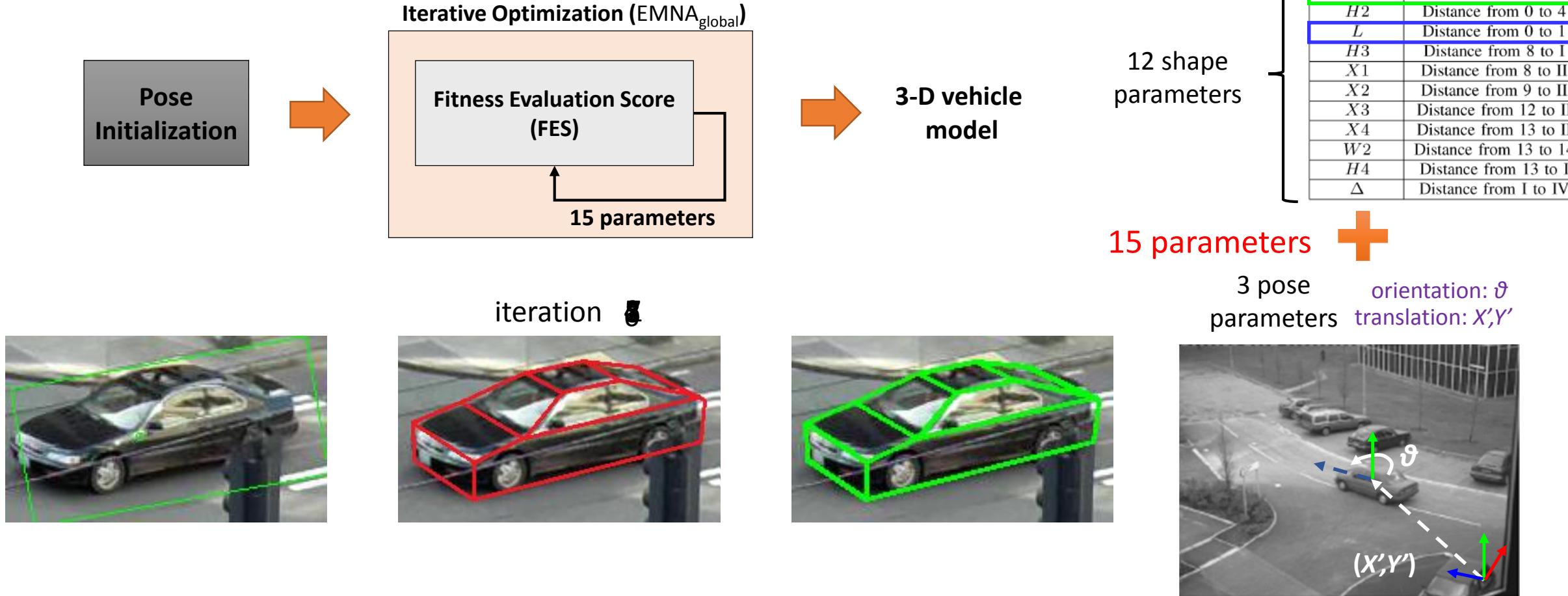


Object segmentation  
(w/ region of interest, i.e., ROI)

Object tracking (in 3D) via camera self-calibration

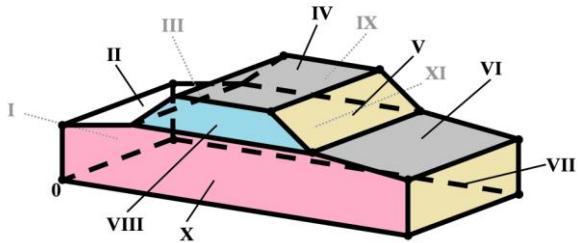


# 3D Vehicle Modeling



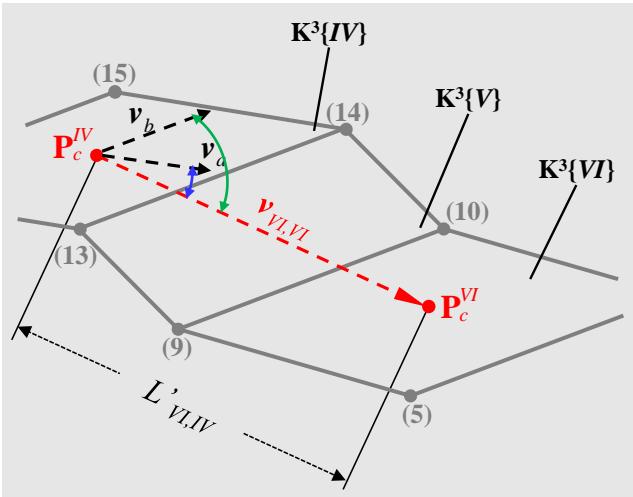
# 3D CMK Vehicle Tracking

- Regard each patch of the 3D vehicle model as a kernel.



$K\{\cdot\}$	Vertices	Description
I	0, 3, 4, 7	rear-side
II	4, 7, 8, 11	boot cover
III	8, 11, 12, 15	rear window
IV	12, 13, 14, 15	roof
V	9, 10, 13, 14	windshield
VI	5, 6, 9, 10	engine hood
VII	1, 2, 5, 6	front-side
VIII	8, 9, 12, 13	right window
IX	10, 11, 14, 15	left window
X	0, 1, 4, 5, 8, 9	right-side
XI	2, 3, 6, 7, 10, 11	left-side

- Constraints in 3D space



$$1. \quad \left\| \mathbf{P}_c^K - \mathbf{P}_c^{K^*} \right\|^2 = (L'_{K,K^*})^2$$

$$2. \quad \begin{cases} \frac{\mathbf{v}_a \cdot \mathbf{v}_{K,K^*}}{\|\mathbf{v}_a\| \|\mathbf{v}_{K,K^*}\|} = \cos(\underline{\phi}_{K,K^*}) \\ \frac{\mathbf{v}_b \cdot \mathbf{v}_{K,K^*}}{\|\mathbf{v}_b\| \|\mathbf{v}_{K,K^*}\|} = \cos(\underline{\zeta}_{K,K^*}) \end{cases},$$

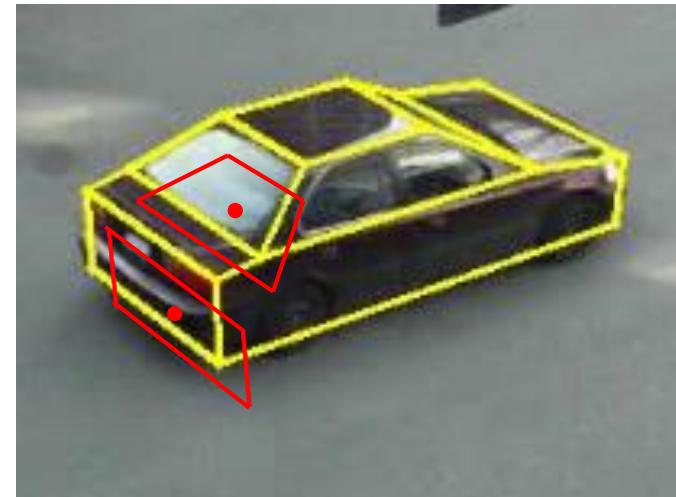
for any visible  $K^3\{K | K \neq K^*\}$

- New Cost function

$$J(\mathbf{x}) = \sum_{K=1}^{N_k} w_K \left( J_K^s(\mathbf{x}) + J_K^f(\mathbf{x}) \right)$$

similarity term      fitness term

$$J_K^f(\mathbf{x}) = \frac{\sum_{i=1}^n k \left( \left\| \frac{\mathbf{P}^K - \tilde{\mathbf{P}}_i^K}{h'} \right\|^2 \right) E_K(\mathbf{p}_i^K)}{\sum_{i=1}^n k \left( \left\| \frac{\mathbf{P}^K - \tilde{\mathbf{P}}_i^K}{h'} \right\|^2 \right)}$$



# Track 2 Results

- **Experimental data:**
  - Two videos from “walsh\_santomas”
- **Hand-labeled ground truth:** **1,356 frames, 32 objects, 1,760 tracking locations**
- **Methods to compare with:**
  - **mast** [Tang et al. '16] (**tracking by segmentation**): Proposed segmentation w/ CMK tracking, state-of-the-art on NLPR\_MCT benchmark (<http://mct.idealtest.org/>)
  - **kalman** [Chu et al. '11] (**tracking by segmentation**): Kalman-filtering tracking from foreground segmentation w/o multiple-kernel feedback
  - **rnn** [Milan et al. '17] (**tracking by detection**): First deep learning-based MOT method, state-of-the-art on MOT Challenge (<https://motchallenge.net/>)
  - **sort** [Bewley et al. '16] (**tracking by detection**): Fast online MOT based on rudimentary data association and state estimation techniques

# Track 2 Results

1<sup>st</sup> rank labeled in red, 2<sup>nd</sup> rank labeled in blue

Methods	MOTA%	MOTP%	FAF	FP	FN	ID Sw.
cmk3d	82.0	99.5	0.23	7	310	0
mast	79.8	91.9	0.26	118	214	23
kalman	64.2	86.4	0.46	197	404	29
rnn	69.0	96.3	0.40	53	484	8
sort	61.8	99.1	0.50	13	629	30

- Standard metrics used in MOT Challenge benchmark:

**MOTA** (↑): Multiple Object Tracking Accuracy.  
This measure combines three error sources: false positives, missed targets and identity switches.

**MOTP** (↑): Multiple Object Tracking Precision.  
The misalignment between the annotated and the predicted bounding boxes.

**FAF** (↓): The average number of **false alarms** per frame.

**FP** (↓): The total number of **false positives**.

**FN** (↓): The total number of **false negatives** (missed targets).

**ID Sw.** (↓): The total number of **identity switches**.

# Track 2 Demo



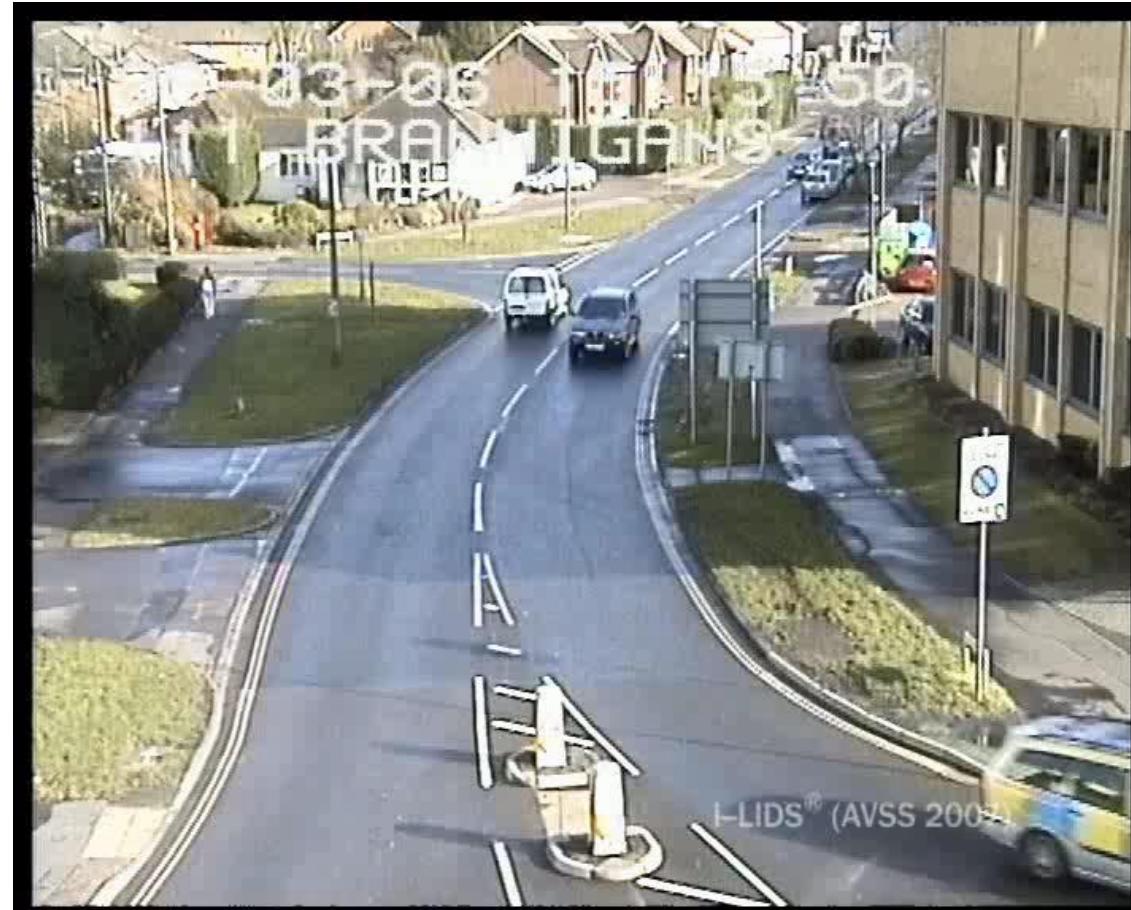
# Track 2 Demo: Vehicle Orientation



# Track 2 Demo: Mutual Occlusion

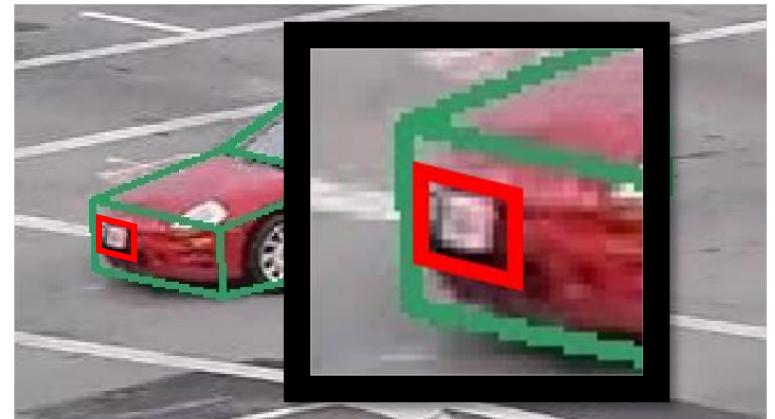


# Track 2 Demo: AVSS2007 Benchmark



# Conclusion

- Track 1
  - SSD + YOLO w/ multi-scale testing to improve detection of small objects
  - mAPs on aic480, aic1080 and aic540 are 0.34, 0.28 and 0.25 respectively.
- Track 2
  - Fully unsupervised 3D vehicle tracking and modeling assisted by camera self-calibration
  - Capable of overcoming strong occlusion
  - Outperforms both state-of-the-art of tracking by segmentation and tracking by detection
- Future work / other proposals
  - Feedback of vehicle types from 3D car modeling to object detection/classification
  - Extension to tracking/re-identification across multiple cameras
  - License plate identification based on 3D vehicle model



# Future Work: Tracking across Cameras

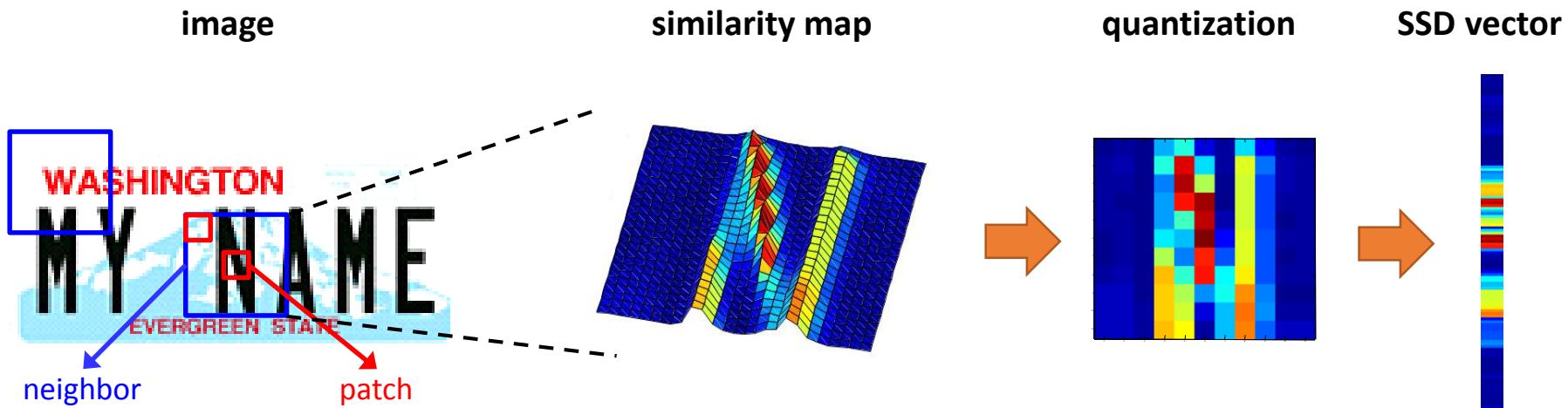


# Future Work: License Plate Identification

- License Plate in surveillance camera
  - Not very clear, even hard to recognize
  - Conventional OCR can not perform well
    - color, edge, intensity, gradient, etc
- Self-Similarity Descriptor<sup>[Shechtman *et al.*, 2007]</sup>
  - Based on similarity layout between neighbors
    - Robust to color change, deformation & translation.



# Self-similarity Descriptor



Performance Experiment:  
10 datasets, each has a pair of extracted license plate.

TABLE I. SIMILARITY SCORE OF THE COMPARISON

	<i>01</i>	<i>02</i>	<i>03</i>	<i>04</i>	<i>05</i>	<i>06</i>	<i>07</i>	<i>08</i>	<i>09</i>	<i>10</i>
<i>01'</i>	0.7610	0.5736	0.5043	0.5568	0.5008	0.5171	0.5910	0.4938	0.5646	0.5636
<i>02'</i>	0.5862	0.7706	0.4839	0.4963	0.4841	0.5052	0.5365	0.4901	0.5341	0.5104
<i>03'</i>	0.4871	0.4580	0.7557	0.5070	0.5363	0.5133	0.5126	0.4336	0.4873	0.4990
<i>04'</i>	0.5949	0.5238	0.5818	0.7719	0.5530	0.5287	0.5994	0.5014	0.5446	0.56657
<i>05'</i>	0.5333	0.5279	0.5600	0.5400	0.7707	0.5519	0.5852	0.4910	0.5361	0.5165
<i>06'</i>	0.5039	0.4890	0.5385	0.4696	0.5544	0.8534	0.5527	0.4834	0.5398	0.5592
<i>07'</i>	0.5910	0.5147	0.5150	0.5569	0.5615	0.5718	0.7606	0.5292	0.5408	0.5271
<i>08'</i>	0.5052	0.4784	0.4617	0.5086	0.4990	0.5087	0.5120	0.7600	0.4994	0.4929
<i>09'</i>	0.5845	0.5235	0.4861	0.4762	0.5007	0.5382	0.5666	0.4730	0.8018	0.5613
<i>10'</i>	0.5410	0.4990	0.5022	0.5083	0.4977	0.5603	0.5362	0.4579	0.5805	0.8415

