

```

using DoctorModelLibrary;
using DoctorDALLibrary;
using DoctorBLLibrary;
using System.Diagnostics;
using System.Numerics;

namespace DoctorApp
{
    internal class Program
    {
        IDoctorService doctorservice;
        public Program()
        {
            doctorservice = new DoctorService();
        }
        void displayAdminMenu()
        {
            Console.WriteLine(" 1.Add Doctor");
            Console.WriteLine(" 2.Modify Doctor Phone");
            Console.WriteLine(" 3.Modify Doctor Experience");
            Console.WriteLine(" 4.Delete Doctor");
            Console.WriteLine(" 5.Print All Doctors");
            Console.WriteLine(" 0. Exit ");
        }

        void StartAdminActivities()
        {
            int choice;
            do
            {
                displayAdminMenu();
                choice = Convert.ToInt32(Console.ReadLine());
                switch (choice)
                {
                    case 0:
                        Console.WriteLine("Bye bye");
                        break;
                    case 1:
                        AddDoctor();
                        break;
                    case 2:
                        UpdatePhone();
                        break;
                    case 3:
                        UpdateExperience();
                        break;
                    case 4:
                        DeleteDoctor();
                        break;
                    case 5:
                        PrintAllDoctors();
                        break;

                    default:
                        Console.WriteLine("Invalid choice. Try again");
                        break;
                }
            } while (choice != 0);
        }
        private void PrintAllDoctors()
        {
            Console.WriteLine("*****");
            var doctors = doctorservice.GetDoctors();

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        foreach (var item in doctors)
        {
            Console.WriteLine(item);
            Console.WriteLine("-----");
        }
        Console.WriteLine("*****");
    }
    void AddDoctor()
    {
        try
        {
            Doctor doctor = TakeDoctorDetails();
            var result = doctorservice.AddDoctor(doctor);
            if (result != null)
            {
                Console.WriteLine("Doctor added");
            }
        }
        catch (FormatException e)
        {
            Console.WriteLine(e.Message);
        }
        catch (NotAddedException e)
        {
            Console.WriteLine(e.Message);
        }
    }
    Doctor TakeDoctorDetails()
    {
        Doctor doctor = new Doctor();
        Console.WriteLine("Enter Doctor Name");
        doctor.Name = Console.ReadLine();
        Console.WriteLine("Enter Doctor Qualification");
        doctor.Qualification = Console.ReadLine();
        Console.WriteLine("Enter Doctor Specialization");
        doctor.Specialization = Console.ReadLine();
        Console.WriteLine("Enter Doctor Experience");
        doctor.Experience = Convert.ToInt32(Console.ReadLine());
        Console.WriteLine("Enter Doctor Fee");
        doctor.Fee = Convert.ToDouble(Console.ReadLine());
        Console.WriteLine("Enter Doctor Mobile Number");
        doctor.Phone = Console.ReadLine();
        return doctor;
    }
    int GetDoctorIdFromUser()
    {
        int id;
        Console.WriteLine("Please enter the doctor id");
        id = Convert.ToInt32(Console.ReadLine());
        return id;
    }
    private void DeleteDoctor()
    {
        try
        {
            int id = GetDoctorIdFromUser();
            if (doctorservice.Delete(id) != null)
                Console.WriteLine("Doctor deleted");
        }
        catch (NoSuchDoctorException e)
        {
        }
    }

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        Console.WriteLine(e.Message);
    }
}
private void UpdatePhone()
{
    var id = GetDoctorIdFromUser();
    Console.WriteLine("Please enter the new phone number");
    string phone = Console.ReadLine();
    Doctor doctor = new Doctor();
    doctor.Phone = phone;
    doctor.Id = id;
    try
    {
        var result = doctorservice.ModifyPhoneNumber(id, phone);
        if (result != null)
            Console.WriteLine("Update success");
    }
    catch (NoSuchDoctorException e)
    {
        Console.WriteLine(e.Message);
    }
}
private void UpdateExperience()
{
    var id = GetDoctorIdFromUser();
    Console.WriteLine("Please enter the new experience");
    int experience = Convert.ToInt32(Console.ReadLine());
    Doctor doctor = new Doctor();
    doctor.Experience = experience;
    doctor.Id = id;
    try
    {
        var result = doctorservice.ModifyExperience(id, experience);
        if (result != null)
            Console.WriteLine("Update success");
    }
    catch (NoSuchDoctorException e)
    {
        Console.WriteLine(e.Message);
    }
}

static void Main(string[] args)
{
    Program program = new Program();
    program.StartAdminActivities();
    Console.WriteLine("Hello, World!");
}
}

```

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```

namespace DoctorModelLibrary
{
    public class Doctor
    {
        public int Id { get; set; }
        public string Name { get; set; } = string.Empty;
        public string Qualification { get; set; } = string.Empty;
        public string Specialization { get; set; } = string.Empty;
        public int Experience { get; set; }
        public string Phone { get; set; } = string.Empty;
    }
}

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        public double Fee { get; set; }

        public Doctor(int id, string name, string qualification, string
specialization, int experience, string phone, double fee)
        {
            Id = id;
            Name = name;
            Qualification = qualification;
            Specialization = specialization;
            Experience = experience;
            Phone = phone;
            Fee = fee;
        }

        public Doctor()
        {
            Experience = 0;

        }
        /// <summary>
        ///
        /// </summary>
        /// <returns></returns>

        public override string ToString()
        {
            return $"Id:{Id}\nName: {Name}\nQualification:
{Qualification}\nSpecialization: {Specialization}\n" +
                $"Experience: {Experience}\nFee: {Fee}\nPhone: {Phone}";
        }
    }
}

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```

using DoctorModelLibrary;
namespace DoctorDALLibrary
{
    public class DoctorRepository : IRepository
    {
        Dictionary<int, Doctor> doctors = new Dictionary<int, Doctor>();
        /// <summary>
        ///
        /// </summary>
        /// <param name="doctor">Doctor object that has to be added</param>
        /// <returns></returns>
        public Doctor Add(Doctor doctor)
        {
            int id = GetTheNextId();
            try
            {
                doctor.Id = id;
                doctors.Add(doctor.Id, doctor);
                return doctor;
            }
            catch (ArgumentException e)
            {
                Console.WriteLine("The doctor Id already exists");
                Console.WriteLine(e.Message);
            }
            return null;
        }
    }
}

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}
/// <summary>
///
///
/// </summary>
/// <returns></returns>
private int GetTheNextId()
{
    if (doctors.Count == 0)
        return 1;
    int id = doctors.Keys.Max();
    return ++id;
}
/// <summary>
///
/// </summary>
/// <param name="id"></param>
/// <returns></returns>
public Doctor Delete(int id)
{
    var doctor = doctors[id];
    doctors.Remove(id);
    return doctor;
}
public List<Doctor> GetAll()
{
    var doctorList = doctors.Values.ToList();
    return doctorList;
}
/// <summary>
///
/// </summary>
/// <param name="id"></param>
/// <returns></returns>
public Doctor GetById(int id)
{
    if (doctors.ContainsKey(id))
        return doctors[id];
    return null;
}
/// <summary>
///
/// </summary>
/// <param name="doctors"></param>
/// <returns></returns>
public Doctor ModifyPhone(Doctor doctor)
{
    doctors[doctor.Id] = doctor;
    return doctors[doctor.Id];
}
/// <summary>
///
/// </summary>
/// <param name="doctors"></param>
/// <returns></returns>
public Doctor ModifyExperience(Doctor doctor)
{
    doctors[doctor.Id] = doctor;
    return doctors[doctor.Id];
}

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}  
}
```

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```
using System;  
using System.Collections.Generic;  
using System.Linq;  
using System.Text;  
using System.Threading.Tasks;  
using DoctorModelLibrary;  
  
namespace DoctorDALLibrary  
{  
    public interface IRepository  
    {  
        public Doctor Add(Doctor doctor);  
        public Doctor ModifyPhone(Doctor doctor);  
        public Doctor ModifyExperience(Doctor doctor);  
        public Doctor Delete(int id);  
        public Doctor GetById(int id);  
        public List<Doctor> GetAll();  
    }  
}
```

---

```
using DoctorDALLibrary;  
using DoctorModelLibrary;  
namespace DoctorBLLibrary  
{  
    public class DoctorService : IDoctorService  
    {  
        IRepository repository;  
        public DoctorService()  
        {  
            repository = new DoctorRepository();  
        }  
        public Doctor AddDoctor(Doctor doctor)  
        {  
            var result = repository.Add(doctor);  
            if (result != null)  
                return result;  
            throw new NotAddedException();  
        }  
        public Doctor Delete(int id)  
        {  
            var product = GetDoctor(id);  
            if (product != null)  
            {  
                repository.Delete(id);  
                return product;  
            }  
            throw new NoSuchDoctorException();  
        }  
        public Doctor GetDoctor(int id)  
        {  
            var result = repository.GetById(id);  
            //if (result != null)  
            //    return result;  
            //throw new NoSuchProductException();  
  
            //null collasing operator  
            //return result ?? throw new NoSuchProductException();  
  
            return result == null ? throw new NoSuchDoctorException() : result;  
        }  
    }  
}
```

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    }
    public List<Doctor> GetDoctors()
    {
        var doctors = repository.GetAll();
        if (doctors.Count != 0)
            return doctors;
        throw new NoDoctorsAvailableException();
    }
    public Doctor ModifyPhoneNumber(int id, string Phone)
    {
        var doctor = GetDoctor(id);
        if (doctor != null)
        {
            doctor.Phone = Phone;
            var result = repository.ModifyPhone(doctor);
            return result;
        }
        throw new NoSuchDoctorException();
    }
    public Doctor ModifyExperience(int id, int Experience)
    {
        var doctor = GetDoctor(id);
        if (doctor != null)
        {
            doctor.Experience = Experience;
            var result = repository.ModifyExperience(doctor);
            return result;
        }
        throw new NoSuchDoctorException();
    }
}

}

using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using DoctorDALLibrary;
using DoctorModelLibrary;

namespace DoctorBLLibrary
{
    public interface IDoctorService
    {
        public Doctor AddDoctor(Doctor doctor);
        public Doctor ModifyPhoneNumber(int id, string Experience);
        public Doctor ModifyExperience(int id, int Experience);
        public Doctor GetDoctor(int id);
        public List<Doctor> GetDoctors();
        public Doctor Delete(int id);
    }
}

using System;
using System.Collections.Generic;

```

```

using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace DoctorBLLibrary
{
    public class NoDoctorsAvailableException : Exception
    {
        string message;
        public NoDoctorsAvailableException()
        {
            message = "No Doctors are available currently";
        }

        public override string Message => message;
    }
}

```

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```

using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Runtime.Serialization;

```

```

namespace DoctorBLLibrary
{
    public class NoSuchDoctorException : Exception
    {
        string message;
        public NoSuchDoctorException()
        {
            message = "The doctor with teh given id is not present";
        }
        public override string Message => message;
    }
}

```

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```

using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Runtime.Serialization;

```

```

namespace DoctorBLLibrary
{
    public class NotAddedException : Exception
    {
        string message;
        public NotAddedException()
        {
            message = "Doctor was not addedd.";
        }
        public override string Message => message;
    }
}

```





