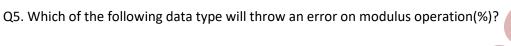
## C++MULTIPLE CHOICE QUESTIONS

- Q1. The precedence of arithmetic operators is (from highest to lowest)
  - A. %, \*, /, +, -
  - B. %, +, /, \*, -
  - C. +, -, %, \*,/
  - D. %, +, -, \*,/
- Q2. What error would the following function give on compilation?

```
F(int a,int b) {
int a;
a=20;
return a;
}
```

- A. Missing parenthesis in return statement.
- B. function should be defined as F(float a, int b);
- C. Redeclaration of a.
- D. No error.
- Q3. What is the Difference between struct and class in terms of Access Modifier?
  - A. By default all the struct members are private while by default class members are public.
  - B. By default all the struct members are protected while by default class members are private.
  - C. By default all the struct members are public while by default class members are private.
  - D. By default all the struct members are public while by default class members are protected.
- Q4. Which of the following is not an arithmetic operation?
  - A. a \*= 10;
  - B. a = 10;
  - C. a != 10;
  - D. a %= 10;



- A. char
- B. short
- C. int
- D. float

Q6. Have a look at the following piece of code and state the output

```
int main()
{
    int i;
    for(i=0;i++<10;)
    cout<<'a'++;
    getch();
}</pre>
```

- A. Prints 97 to 107 on the screen.
- B. Prints a to j on the screen.
- C. Prints nothing on the screen.
- D. Results in a syntax error.
- Q7. Have a look at the following piece of code and state the output.

```
int increment(int inc)
{
    static int i;
    i++;
    for(i=0;i<10;increment(i))
    cout<<i<endl;
    return i;
}
int main()
{
    int i;
    i=increment(10);
    cout<<i<<endl;
    getch();
}</pre>
```

- A) Prints 0 to 5 once on the screen.
- B) Prints 0 to 5 twice on the screen.
- C) Compiler Error.
- D) Results in an infinite loop.

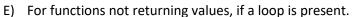
Q8. Have a look at the following piece of code and state the output.

```
int i;
int increment()
{
    i++;
    cout<<i<<endl;
    for(i=0;i<10;increment()){}
}
int main()
{
    increment();
    getch();
}</pre>
```

- A) Prints 0 to 10 on the screen.
- B) Results in an infinite loop.
- C) Prints garbage value on the screen.
- D) Results in a compiler error.
- Q9. Keeping the rules of inline expansion in mind, pick out the ones in which inline expansion may not work?
  - A) For functions not returning values, if a loop is present.
  - B) For functions returning values, if a return statement is present.
  - C) If functions have default arguments.
  - D) For functions returning values, if a switch is present.
- Q10. Why would you want to use inline functions?
  - A) To decrease the size of the resulting program
  - B) To increase the speed of the resulting program
  - C) To simplify the source code file
  - D) To remove unnecessary functions

## MCQ SET 2

Q1. Keeping the rules of inline expansion in mind, pick out the ones in which inline expansion may not work?



- F) For functions returning values, if a return statement is present.
- G) If functions have default arguments.
- H) For functions returning values, if a switch is present.
- Q2. Why would you want to use inline functions?
  - A) To decrease the size of the resulting program
  - B) To increase the speed of the resulting program
  - C) To simplify the source code file
  - D) To remove unnecessary functions
- Q3. Which of the following is a valid inline for function foo?
  - A) inline void foo() {}
  - B) void foo() inline {}
  - C) inline:void foo() {}
  - D) None of the above

- Q4. What is the output of this C code? int main() {
   int a = 10, b = 5, c = 5;
   int d;
   d = a == (b + c);
   cout<<d;
  }
  - A. Syntax error
  - B. 1
  - C. 10
  - D 6

Q5. In C++ programming language, if the first and the second operands of operator + are of types int and float, respectively, the result will be of type

- B. float
- C. char
- D. long int

Q6. Find the output of following code int x=0;

```
for(x=1; x<4; x++);
cout<< x;
```

- A. x=1
- B. x=2
- C. x=4
- D. x=5

Q7. Find the output of following code

```
int x=3;
if(x==2);
x=0;
if(x==3)
x++;
else
x+=2;
cout<<x;</pre>
```

- A. x=4
- B. x=5
- C. x=2
- D. x=0

Q8. Have a look at the following piece of code and state the output

```
int main()
{
```

```
if(5<3 <2)
cout<<"Hello";
else
cout<<"Bye";
getch();
}</pre>
A. Prints
```

- A. Prints "Hello" on the screen.
- B. Prints "Bye" on the screen.
- C. Results in a compiler error.
- D. Prints nothing on the screen.
- Q9. Which of the following is the complement of equal (==)?
  - A. !=
  - B. ==
  - C. =
  - D. ~
- Q10. Which of the following expressions is not a unary expression?
  - A. X
  - B. sizeof(x)
  - C. +x
  - D. -x
- Q11. Have a look at the following piece of code and state the output:int main()
  {
   int i:

int i;
for(i=0;i++;)
cout<<i;
getch();
}</pre>

- A. Prints 1 on the screen.
- B. Prints 0 on the screen.
- C. Prints nothing on the screen.
- D. Results in an infinite loop.
- E. Results in a syntax error.