UNIT 4 IMP QUESTIONS

(1-4) 2Marks (5-8) 5 Marks and (9-10) 10Marks

- 1. How class and objects are declared in python
- 2. Describe Inheritance in Python
- 3. How we can access the attributes of a class

```
In [ ]: class rectangle:
    length=0
    breadth=0
    r1=rectangle()
    print(r1.length)
    print(r1.breadth)
```

- 4. List the different method overloading functions using python
- 5. What is data Hiding explain with the example

```
In []: class hide:
    x=5
    def dis(self,x):
        x=10
        print('value of local variable', x)
        print('value of instance variable', x)
    ob1=hide()
    ob1.dis(50)

#instance variable x=5 initialised
#local variable x=10
#value of instance variable is hidden by local variable
#if programmer does not want to hide the value
#need to use self with name of instance variable
```

6. WAP to implement the multilevel inheritance

```
In [ ]: class a:
            name=''
            age=0
        class b(a):
            height=''
        class c(b):
            weight=''
            def read(self):
                 print('enter the following values')
                 self.name=input('enter name:')
                 self.age=eval(input('enter age'))
                 self.height=eval(input('enter height'))
                 self.weight=eval(input('enter weight'))
             def display(self):
                 print('enter values are as follows')
                 print('name', self.name)
                 print('age', self.age)
                 print('height', self.height)
                 print('weight', self.weight)
        c1=c()
        c1.read()
        c1.display()
```

7. WAP to implement the concept of function overloading

8. WAP to add and multiply two object using operator overlading

```
In [ ]: class over:
            def __init__(self,x):
                 self.x=x
            def __add__(self,other):
                 print('the value of ob1 ',self.x)
                 print('the value of ob2 ',other.x)
                 print('the addition of two object is: ',end='')
                 return (self.x+other.x)
            def __sub__(self,other):
                 return (self.x-other.x)
        ob1=over(20)
        ob2=over(30)
        ob3=ob1+ob2
        print(ob3)
        ob4=ob1-ob2
        print(ob4)
```

9. WAP to implement the concept of multiple inhertance

```
In [ ]: | #multiple inheritance
        #a-> b <-c a nd b are base class
        class a:
            a1=0
        class b:
            b1=0
        class c(a,b):
            c1=0
            def read(self):
                print('enter the following values')
                 self.a1=eval(input('enter value of a1'))
                self.b1=eval(input('enter value of b1'))
                self.c1=eval(input('enter value of c1'))
            def display(self):
                print('enter values are as follows')
                print('a', self.a1)
                print('b', self.b1)
                print('c', self.c1)
        ob1=c()
                         #instance of child class
        ob1.read()
        ob1.display()
```

10. What is method overriding problem, how inheritance face this problem and how to resolve it

```
In [ ]: class a(object):
            def dis(self):
                 print('i m in a')
        class b(a):
            def dis(self):
                 print('i m in b')
                               #call parent class method
                 a.dis(self)
        class c(a):
            def dis(self):
                 print('i m in c')
                 a.dis(self)
        class d(b,c):
            def dis(self):
                 print('i m in d')
                 b.dis(self)
                 c.dis(self)
        ob1=d()
        ob1.dis()
```