

Single Linked List Sort, Reverse, Concatination.

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct node
```

```
{  
    int data;  
    struct node * next;
```

```
};
```

```
void insertend(struct node** head, int value)
```

```
{  
    struct node* newNode = (struct node*) malloc(sizeof(struct node));  
    newNode->data = value;
```

```
    newNode->next = NULL;
```

```
    if (*head == NULL)
```

```
    {  
        *head = newNode;  
        return;
```

```
    }
```

```
    struct node* current = *head;
```

```
    while(current->next != NULL)
```

```
    {
```

```
        current = current->next;
```

```
    }
```

```
    current->next = newNode;
```

```
    }
```

```
printlist(struct node* head)
```

```
{  
    while(head != NULL)
```

```
    {  
        printf("%d -> ", head->data);
```

```
        head = head->next;
```

```
    }
```

```
    printf("NULL\n");
```

```
}
```

```
void insertionSort(struct node** head)
```

```
{
```

```
if (*head == NULL || (*head) -> next == NULL) return *head;
```

```
{
```

```
    return;
```

```
}
```

```
struct node * sorted = NULL;  
struct node * current = *head;  
while (current != NULL)
```

```
{
```

```
    struct node * next = current -> next;
```

```
    if (sorted == NULL || sorted -> data > current -> data)
```

```
    {  
        current -> next = sorted;  
        sorted = current;
```

```
    } else {
```

```
        struct node * temp = sorted;
```

```
        while (temp -> next != NULL && temp -> next -> data < current -> data)
```

```
        {  
            temp = temp -> next;
```

```
        }  
        current -> next = temp -> next;
```

```
        temp -> next = current;
```

```
    }
```

```
    current = next;
```

```
}
```

```
*head = sorted; }
```

```
void reverseList (struct node **head)
```

```
{
```

```
    struct node * prev = NULL;
```

```
    struct node * current = *head;
```

```
    struct node * next = NULL;
```

```
    while (current != NULL)
```

```
    {
```

```
        next = current -> next;
```

```
        current -> next = prev;
```

```
        prev = current;
```

```
        current = next;
```

```
    }
```



```

*head = prev;
}
void concatenateLists (struct node** list1, struct node** list2)
{
    if (*list1 == NULL)
    {
        *list1 = *list2;
    }
    else {
        struct node* current = *list1;
        while (current->next != NULL)
        {
            current = current->next;
        }
        current->next = *list2;
    }
}

int main()
{
    struct node* list1 = NULL;
    struct node* list2 = NULL;
    insertend (&list1, 1);
    insertend (&list1, 4);
    insertend (&list1, 8);
    insertend (&list2, 10);
    insertend (&list2, 7);
    printlist (list1);
    reverselist (&list1);
    printlist (list1);
    printlist (list2);
    concatenateLists (&list1, &list2);
    printlist (list1);
    return 0;
}

```

~~Q~~! 1 \rightarrow 4 \rightarrow 8 \rightarrow NULL 12 press next button

8 \rightarrow 4 \rightarrow 1 \rightarrow NULL

10 \rightarrow 7 \rightarrow NULL

8 \rightarrow 4 \rightarrow 1 \rightarrow 10 \rightarrow 7 - NULL

X qll.c X 000.c X

C:\Users\User\Desktop\1BM22CS312\000.exe

1 4 8

10 7

8 4 1 10 7

Process returned 0 (0x0) execution time : 0.011 s
Press any key to continue.