Nazaire Shabazz

FULL STACK WEB DEVELOPER

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Highly adaptive web developer with 5+ years of experience. Increased performance of 3D web application by 12%, debugged product code with 100+ errors down to zero, and single-handedly developed a full stack SaaS product that saves the client 300+ hours per year. Looking for a role as a mid-level developer.

Experience

Full Stack Developer - Cigna Health Insurance, 2022 - 2023

❖ Joined a team using TypeScript React, SQL / GraphQL, and AWS to complete an existing B2B health insurance web app. For this project, I was given permission to take on a supportive role. Improved DX by fixing hundreds of React / TS errors, and creating Jest tests for our components. Spearheaded documentation efforts, creating countless JIRA tasks, Confluence pages, and meeting notes. Onboarded new hires, and maintained cross-functional communications to inspire a productive, peaceful development environment. This was by request, and in addition to adding features and fixing bugs as a full stack developer.

Solo Developer - NYNY Dueling Pianos, 2020 - 2022

❖ Contracted as solo developer. Created a fully featured CRM from scratch. Vanilla JavaScript is the frontend, and AWS is the backend. Aside from tracking details for a customer's event, the CRM also generates PDF contracts, generates emails from user-defined templates, and has QuickBooks and WordPress integrations, allowing the client to manage most of the business details from one place. Client estimates they've saved at least 300 hours per year, thanks to my app.

Full Stack Developer - PwC (EagleDream), 2018 - 2020

❖ Started as an intern - was hired full time after the first semester. My task was to add interaction to an existing 3D web app. I simplified and cached 3D operations, giving us 3 extra frames per second (~12% increase in performance). This is where I was first exposed to AWS, and earned an AWS Certification.

Education

Rochester Institute of Technology, Rochester, NY

Bachelor of Science, 2020 - Computer and Information Technologies

Projects

Decorus.World, 2023 - Present

With a friend, currently developing a third-person dungeon-crawler game in Babylon.js and TypeScript Svelte. I've added a Firebase login system, and laid the groundwork for the ECS game architecture.

Skills

Soft Skills: Problem Solving, Mathematics, Teamwork, Communication

Tech Skills: HTML5, CSS, JavaScript, React.js, TypeScript, Node.js, GraphQL, SQL, AWS **Languages:** English (Fluent / Native), Spanish (Intermediate), Mandarin (Beginner / Learning)