

# Recent Advances in Machine Writing and Translation – Algorithms and Challenges

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12/19/2020

# Revolution in Information Creation and Sharing

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- New media platforms



- Tremendous improvement in the efficiency and quality of content creation
- Massive distribution of personalized information

# Why is NLG important?

Machine Translation



Machine Writing



ChatBOT



Question Answering



# Machine Translation has quietly increased international trade by over 10%

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<http://pubsonline.informs.org/journal/mnsc>

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## Does Machine Translation Affect International Trade? Evidence from a Large Digital Platform

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**Abstract.** Artificial intelligence (AI) is surpassing human performance in a growing number of domains. However, there is limited evidence of its economic effects. Using data from a digital platform, we study a key application of AI: machine translation. We find that the introduction of a new machine translation system has significantly increased international trade on this platform, increasing exports by 10.9%. Furthermore, heterogeneous treatment effects are consistent with a substantial reduction in translation costs. Our results provide causal evidence that language barriers significantly hinder trade and that AI has already begun to improve economic efficiency in at least one domain.

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History: Accepted by Joshua Gans, business strategy.

Supplemental Material: The online appendix is available at <https://doi.org/10.1287/mnsc.2019.3388>.

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Keywords: artificial intelligence • international trade • machine translation • machine learning • digital platforms

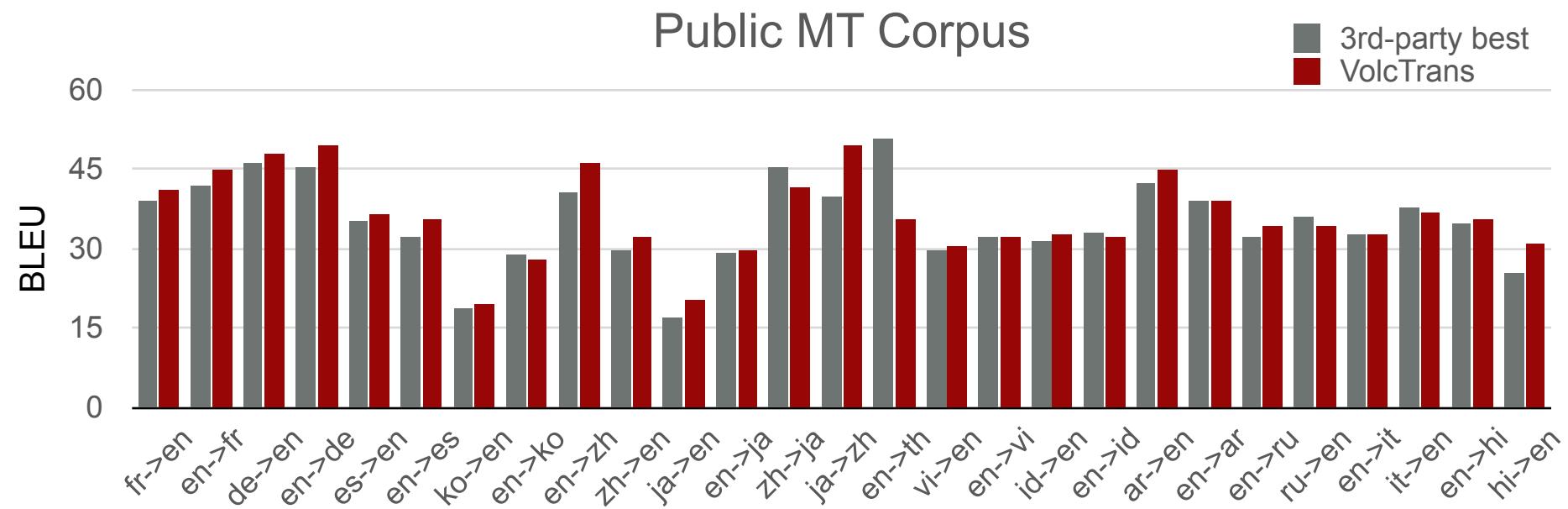
# Machine Translation at ByteDance

50+  
Clients

50+  
languages

Five champions  
in WMT 20  
including  
Chinese-to-English  
German-to-English  
German-to-French

 Volctrans  
[translate.volcengine.cn](http://translate.volcengine.cn)



# Simultaneous Speech-to-Text Translation

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不会日语  
看村上隆直播的你

# Soon a Robot Will Be Writing This Headline



Gabriel Alcala

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By Alana Semuels

Jan. 14, 2020

# Xiaomingbot Automatic News Writing System

Winning 2017 Wu Wen-tsün Award in AI from CAAI



< 足球记者小明 > ...

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私信 已关注

简介：借助人工智能技术，为大家带来快速、全面的足球资讯

AI小记者Xiaomingbot 2018-06-24 14:29:20



北京时间2018年6月23日20时0分，世界杯G组第2轮，比利时迎战突尼斯。最终，比利时5:2战胜突尼斯，卢卡库，巴舒亚伊，阿扎尔为本队建功，哈兹里，布隆为本队挽回颜面。。哈兹里，布隆为本队挽回颜面。



< Xiaomingbot-European > ...

202 Post 4 Following 1.1K Followers

## Post

Thomas Strakosha's 4 saves did not stop Lazio from defeat against Inter Milan, final score 0: 3



Following · Xiaomingbot-European 0

Marseille dropped a 0: 2 decision against PSG in Ligue 1

Following · Xiaomingbot-European 0

Sevilla took away a victory against Huesca, 2: 1



600,000 articles

6 lang

150,000 followers

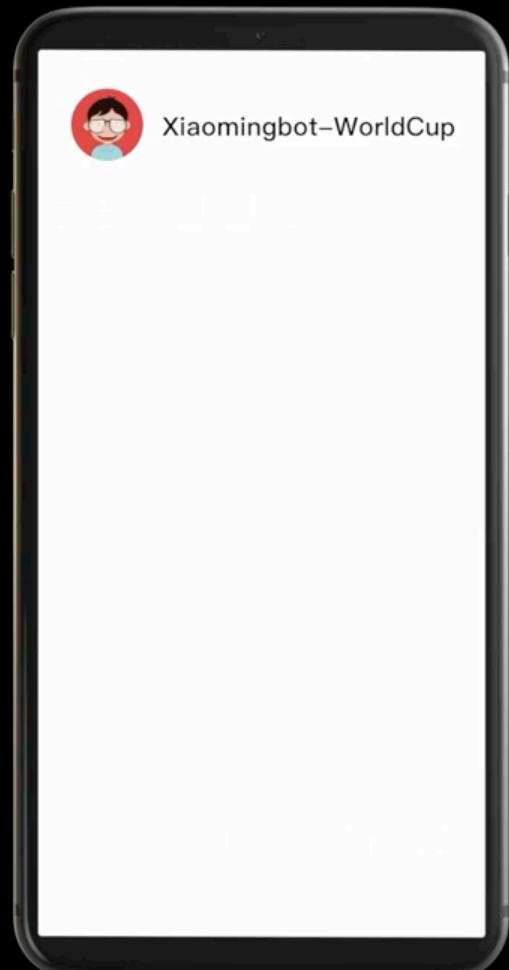
# Xiaomingbot : Multilingual Robot News Reporter



ByteDance AI Lab  
字节跳动人工智能实验室

## MULTILINGUAL ROBOT NEWS REPORTER

--- Xiaomingbot ---



# Snooker Commentary Generation Combining Visual Understanding with Strategy Prediction



## Balls Detection

Balls' Positions at the Beginning

Red0:	(180, 542)	
Red1:	(189, 552)	
Red2:	(179, 555)	
Red3:	(184, 561)	
Red4:	(202, 563)	
Red5:	(174, 564)	
Red6:	(189, 569)	Red11:(197, 590)
Red7:		Red12:(241, 595)
		Red13:(155, 606)
		Red14:(327, 611)
Brown:	(183, 163)	
Green:	(240, 163)	
Yellow:	(127, 163)	
Blue:	(183, 366)	

(positions after mapping)

# Outline

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1. Sequence Generation Problem
2. Deep Latent Variable Models for Text Generation
3. Monte-Carlo Methods for Constrained Text Generation
4. One model to acquire 4 language skills
  - Mirror Generative NMT [ICLR 20a]
5. mRASP: Multilingual Pretraining NMT
6. Summary

# Modeling a Sequence

---

The quick brown fox jumps over the lazy dog .

$$x = (x_1, x_2, x_3, x_4, x_5, x_6, x_7, x_8, x_9, x_{10})$$

The central problem of *language modeling* is to find the *joint probability distribution*:

$$p_\theta(x) = p_\theta(x_1, \dots, x_L)$$

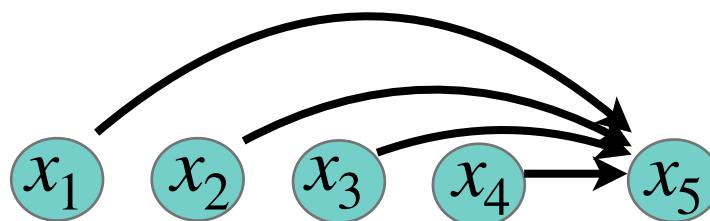
There are many ways to represent and learn the joint probability model.

# Auto-Regressive Language Model

Decompose the joint distribution as a product of tractable conditional probabilities:

Given  $x = [x_1, x_2, x_3 \dots, x_n]$

$$p_{\theta} = \prod_{i=1}^n p_{\theta}(x_i | x_1, x_2, \dots, x_{i-1}) = \prod_{i=1}^n p_{\theta}(x_i | x_{<i})$$

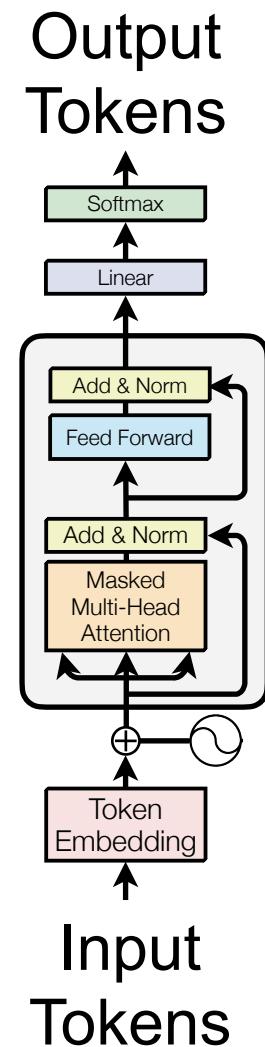
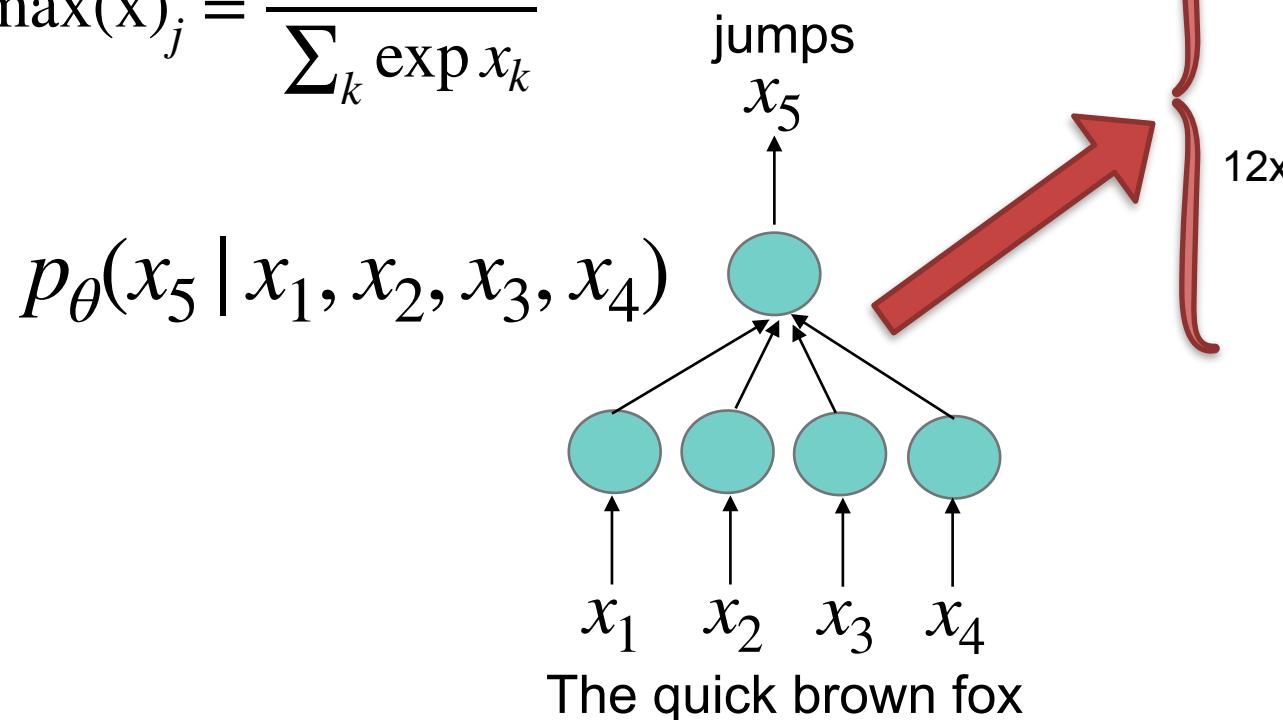


# Auto-Regressive Factorization - Token Probability from a Neural Network

$$p_{\theta} = \prod_{i=1}^n p_{\theta}(x_i | x_1, x_2, \dots, x_{i-1}) = \prod_{i=1}^n p_{\theta}(x_i | x_{<i})$$

$$p_{\theta}(x_i | x_{<i}) = \text{Softmax} \left( f_{\theta}(x_{<i}) \right)_{x_i}$$

$$\text{Softmax}(x)_j = \frac{\exp x_j}{\sum_k \exp x_k}$$

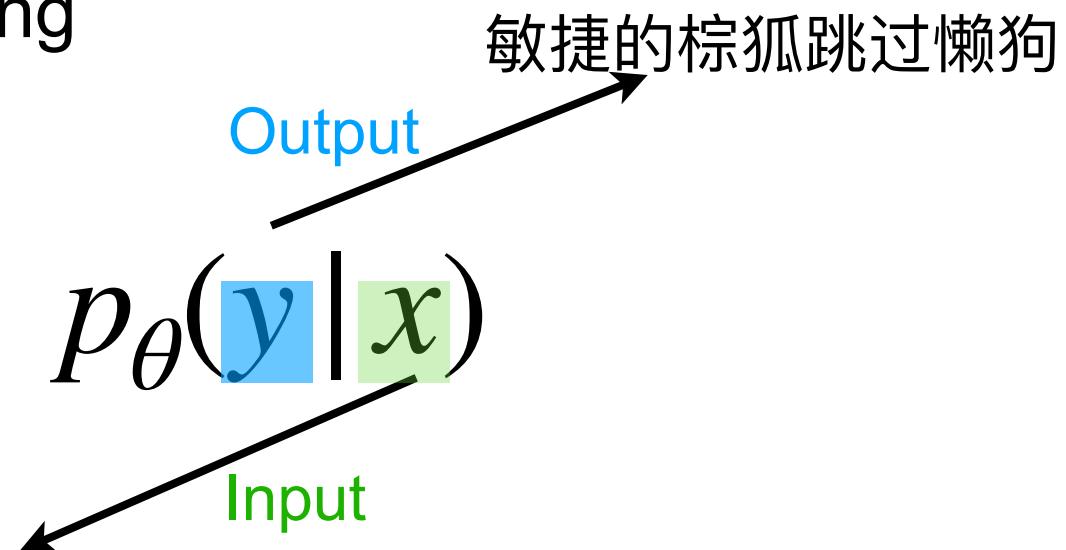


# Conditional Sequence Generation

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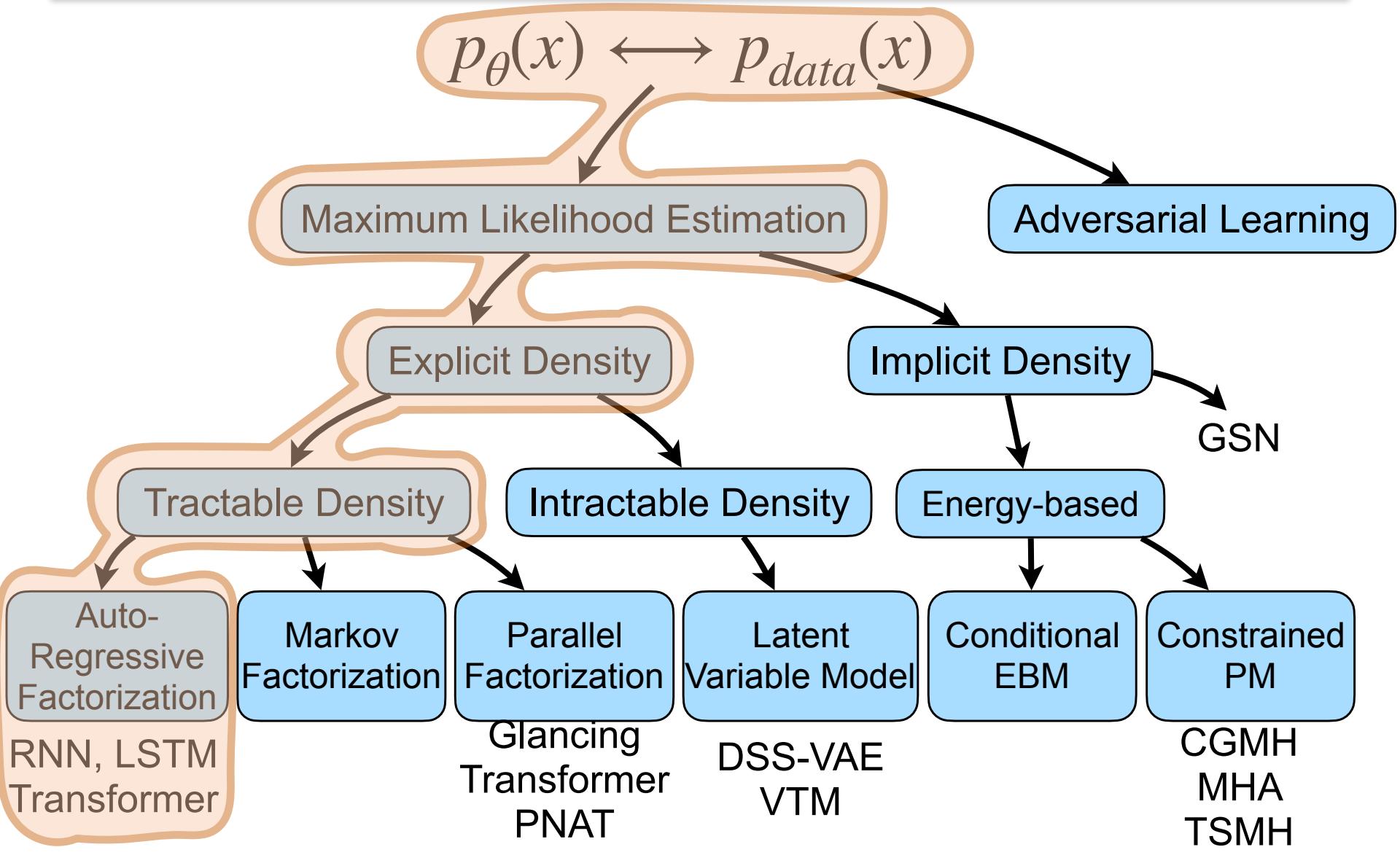
aka. sequence-to-sequence generation

- Machine Translation
- Dialog Generation
- Question Answering
- ...



The quick brown fox jumps over the lazy dog .

# DGM Taxonomy



# Outline

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1. Sequence Generation Problem
2. Deep Latent Variable Models for Text Generation
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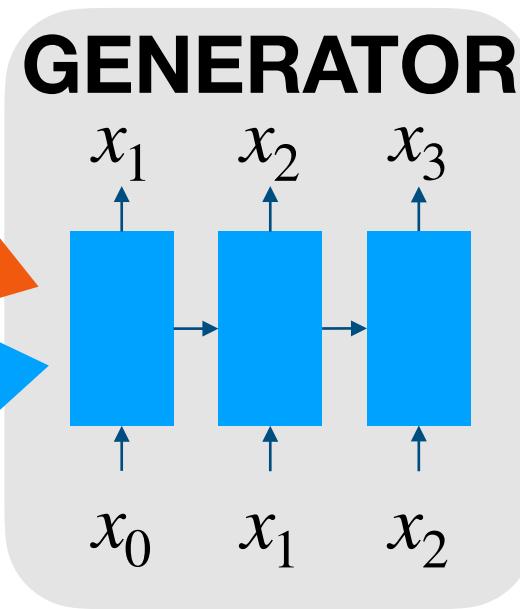
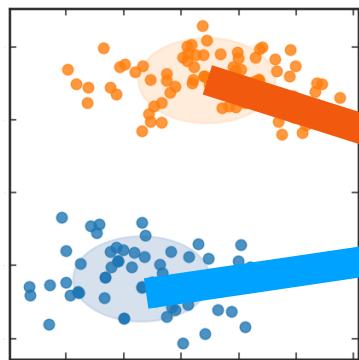
# Deep Latent Variable Models for Text

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- Interpretable Deep Latent Representation from Raw Text
  - Learning Exponential Family Mixture VAE [ICML 20]
- Disentangled Representation Learning for Text Generation
  - Data to Generation: VTM [ICLR 20b]
  - Learning syntax-semantic representation [ACL 19c]

# Learning Interpretable Latent Representation

Latent structure  
dialog actions



Sampling

“Remind me about the football game.”  
[action=remind]

“Will it be overcast tomorrow?”  
[action=request]

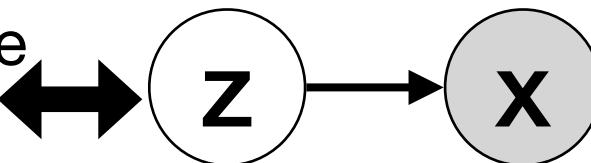
.....

Generate Sentences with  
interpretable factors

# How to Interpret Latent Variables in VAEs?

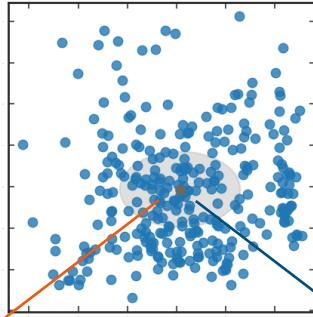
## Variational Auto-encoder (VAE)

interpretable  
structure



(Kingma & Welling, 2013)

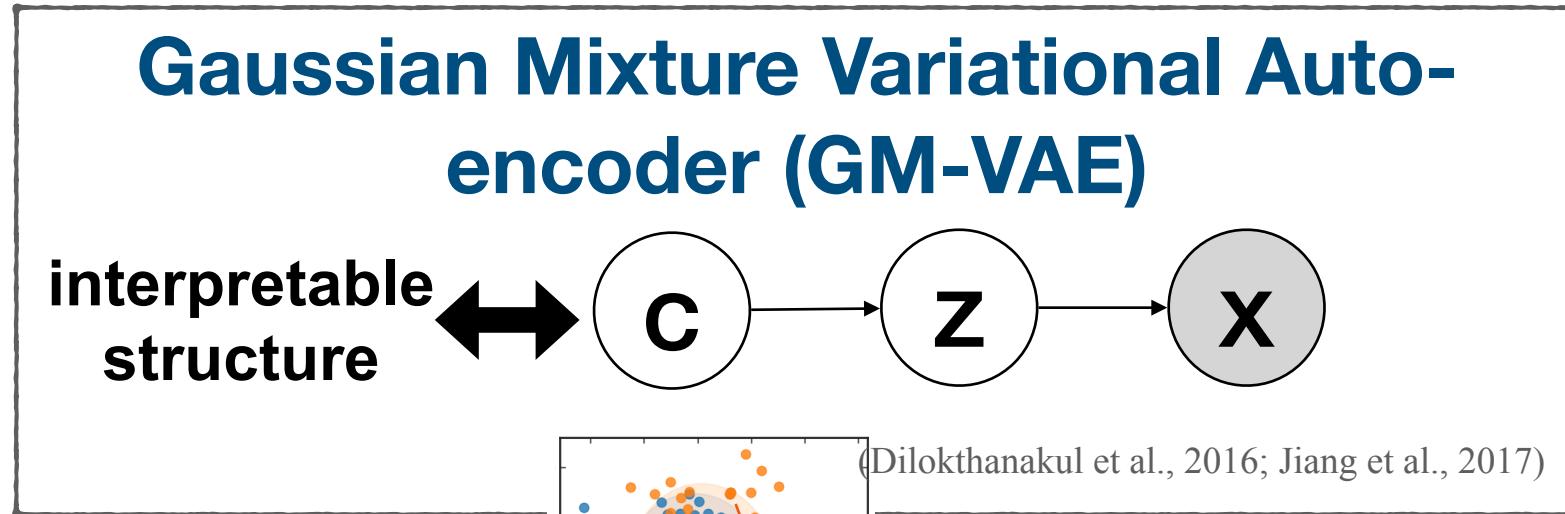
$z$ :  
**continuous**  
latent  
variables



Will it be humid in New York today?  
Remind me about my  
meeting.

difficult to  
interpret  
discrete factors

# Discrete Variables Could Enhance Interpretability - but one has to do it right!



**c:** discrete component

**z:** continuous latent variable

Will it be overcast tomorrow?

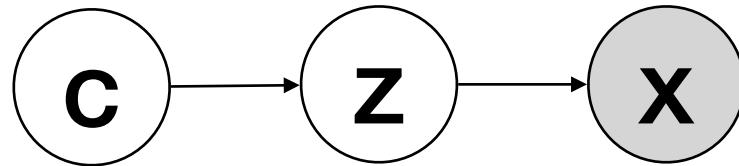
Remind me about the football game.

Why?  
How to fix it?

mode-collapse

# Do it right for VAE w/ hierarchical priors - Dispersed Exponential-family Mixture VAE

Exponential-family Mixture VAE



↓ adding dispersion term in training

Dispersed EM-VAE

$$L(\theta; x) = \text{ELBO} + \beta \cdot L_d,$$

dispersion term

$$L_d = \mathbb{E}_{q_\phi(c|x)} A(\boldsymbol{\eta}_c) - A(\mathbb{E}_{q_\phi(c|x)} \boldsymbol{\eta}_c).$$

# Latent Variables Learned by DEM-VAE are Semantically Meaningful

Example actions and corresponding  
utterances (classified by  $q_\phi(c | x)$ )

## Inferred action=Inform-route/address

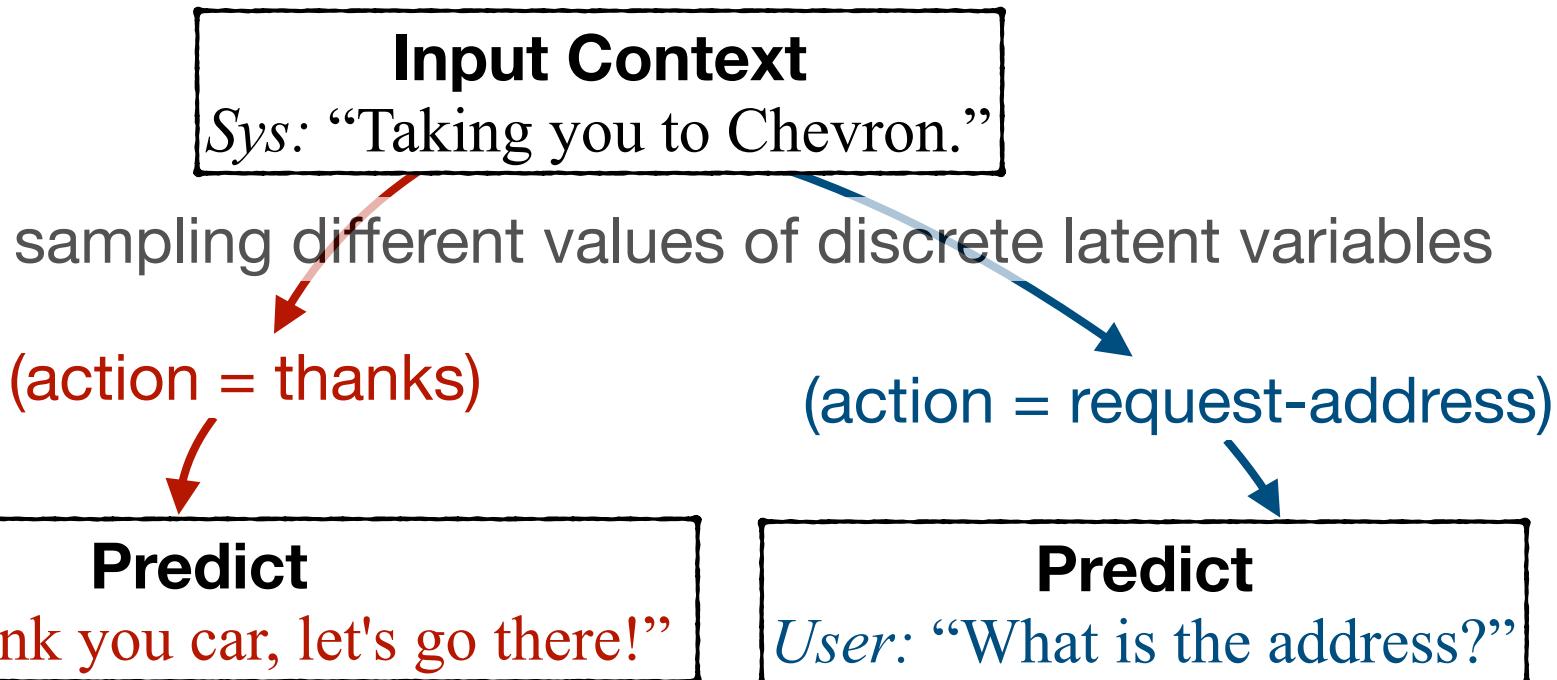
“There is a Safeway 4 miles away.”  
“There are no hospitals within 2 miles.”  
“There is Jing Jing and PF Changs.”  
...

## Inferred action =Request-weather

“What is the weather today?”  
“What is the weather like in the city?”  
“What's the weather forecast in New York?”  
...

Utterances of the same actions could be assigned  
with the same discrete latent variable  $c$ .

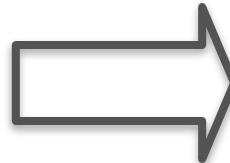
# Generate Sensible Dialog Response with DEM-VAE



Responses with different actions are generated by sampling different values of discrete latent variables.

# Data-to-Text Generation

<b>name</b>	Sukiyaki
<b>eatType</b>	pub
<b>food</b>	Japanese
<b>price</b>	average
<b>rating</b>	good
<b>area</b>	seattle



Sukiyaki is a Japanese restaurant. It is a pub and it has a average cost and good rating. It is based in seattle.

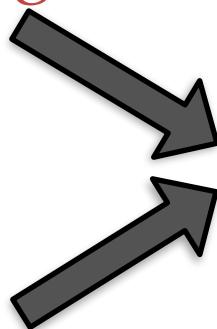


# Previous Idea: Templates

[name] is a [food] restaurant.

It is a [eatType] and it has  
a [price] cost and [rating]  
rating. It is in [area].

name	Sukiyaki
eatType	pub
food	Japanese
price	average
rating	good
area	seattle



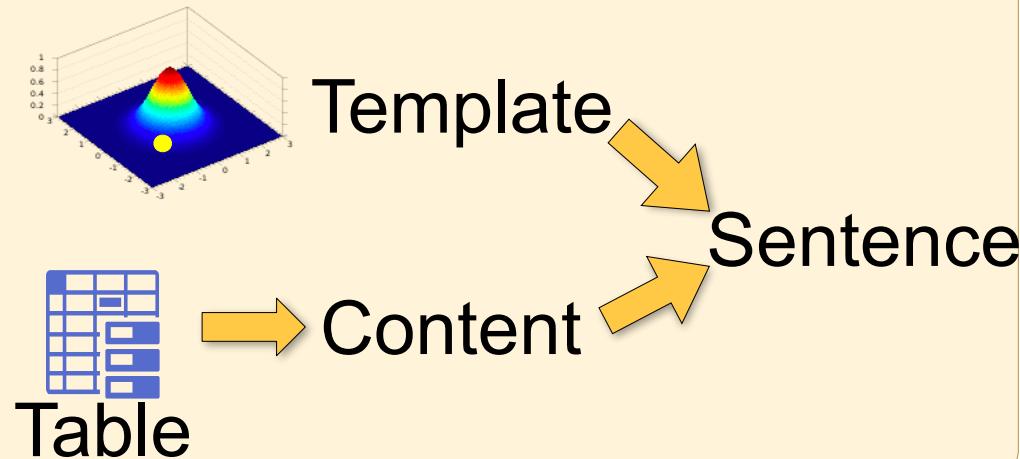
Sukiyaki is a Japanese  
restaurant. It is a  
pub and it has a  
average cost and  
good rating. It is in  
seattle.

But manually creation of  
templates are tedious

# Generating from Latent Factors

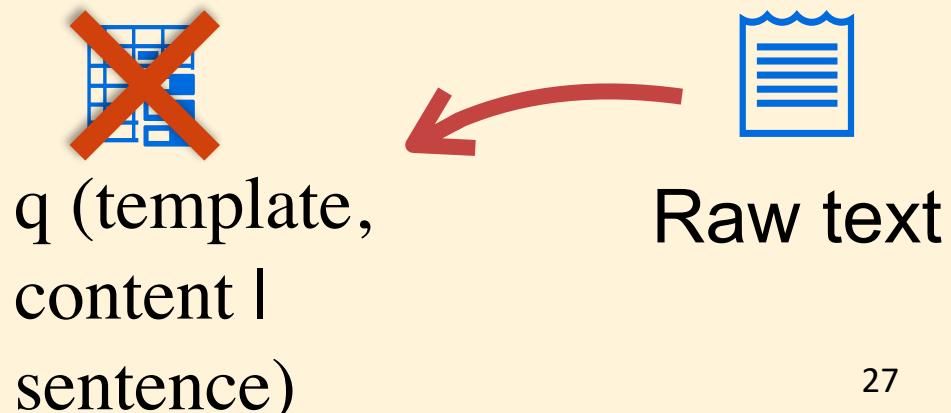
## Motivation 1:

Continuous and disentangled representation for template and content

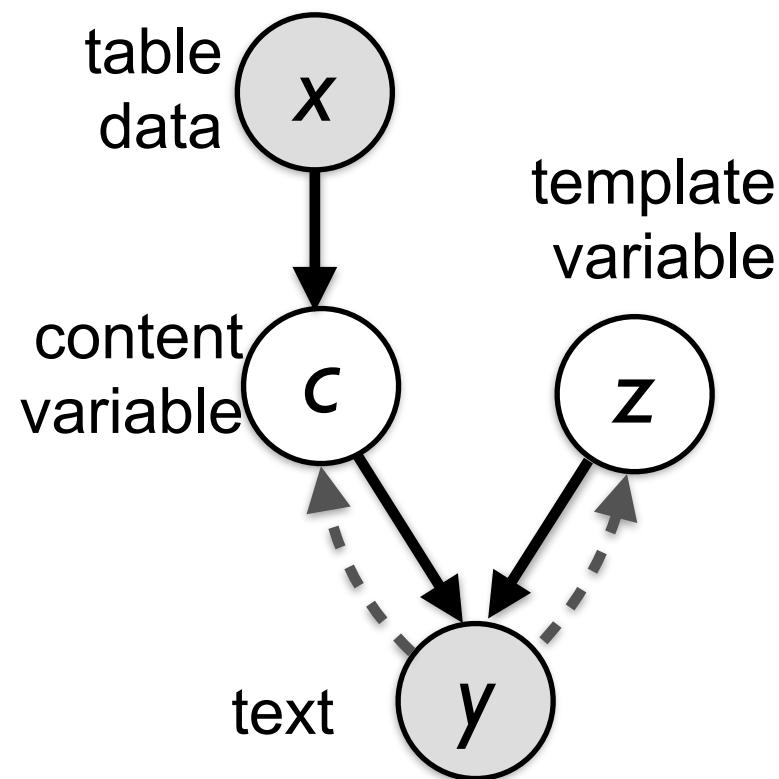


## Motivation 2:

Incorporate raw text corpus to learn good representation.



# Variational Template Machine



Input: triples of <field\_name,  
position, value>

$$\{x_k^f, x_k^p, x_k^v\}_{k=1}^K$$

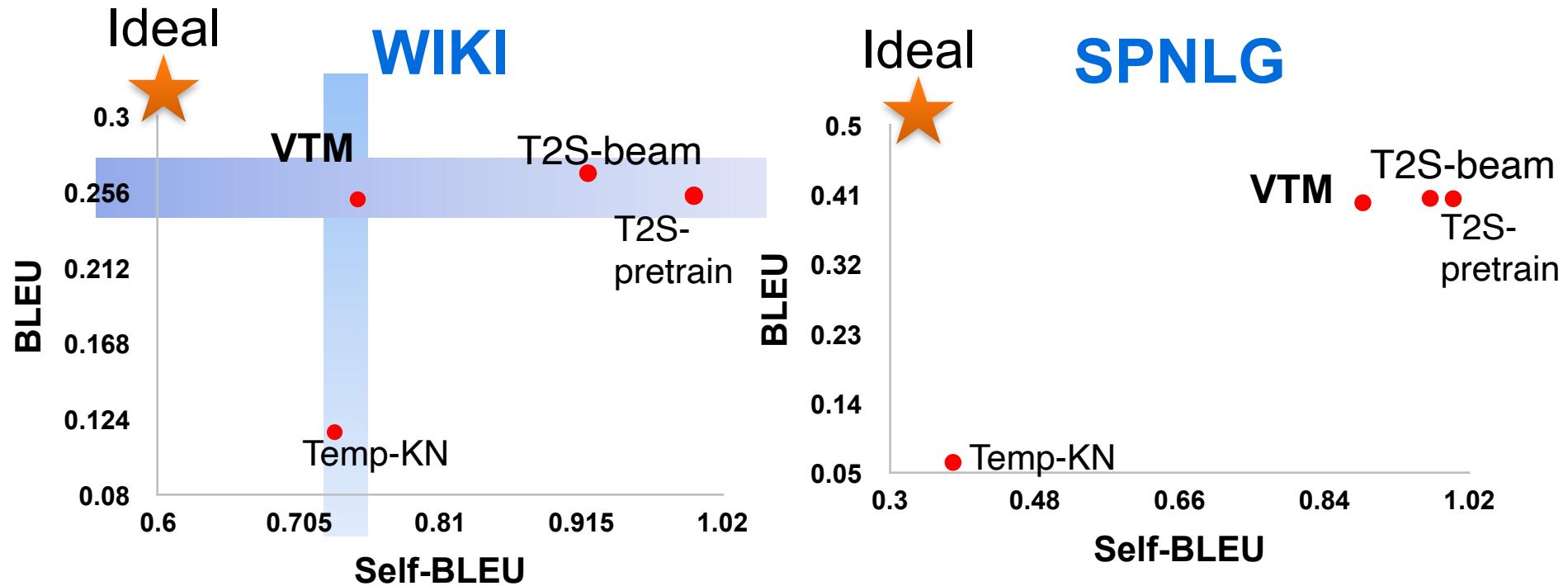
1.  $p(c | x) \sim \text{Neural Net}$   
 $\text{maxpool}(\tanh(W \cdot [x_f^k, x_p^k, x_v^k] + b))$
2. Sample  $z \sim p_0(z)$ , e.g.  
Gaussian
3. Decode  $y$  from  $[c, z]$  using  
another NN (e.g.  
Transformer)

# Learning with Raw Corpus

- Semi-supervised learning: “Back-translate” corpus to obtain pseudo-parallel pairs  $\langle \text{table}, \text{text} \rangle$ , to enrich the learning

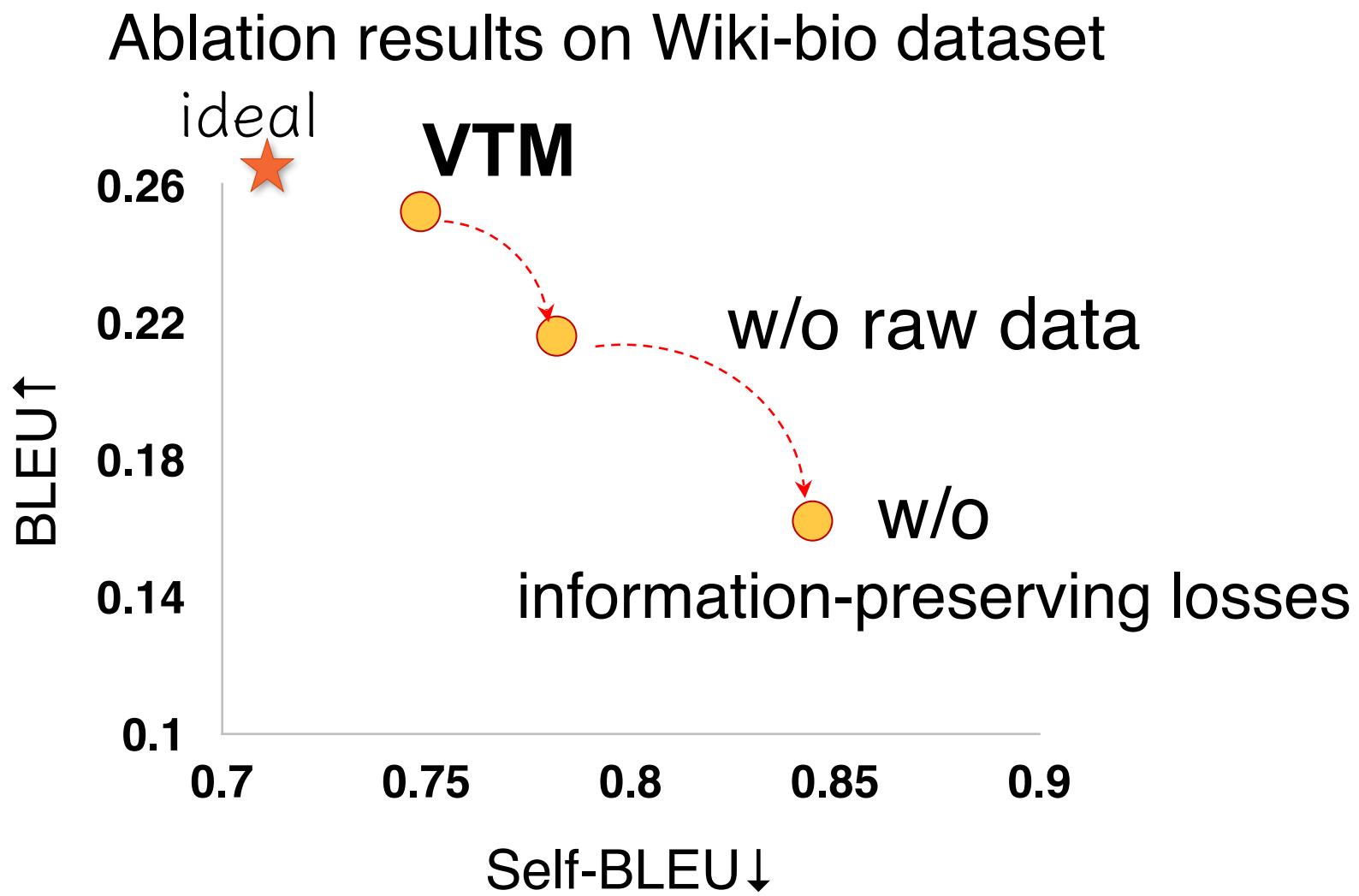
Table		Text
<b>name</b>	Sukiyaki	
<b>eatType</b>	pub	
<b>food</b>	Japanese	
<b>price</b>	average	
<b>rating</b>	good	
<b>area</b>	seattle	<p>Sukiyaki is a Japanese restaurant. It is a pub and it has a average cost and good rating. It is in seattle.</p>
?		Known for its creative flavours, Holycrab's signatures are the Hokkien crab.
$q(\langle c, z \rangle   y)$		

# VTM Produces High-quality and Diverse Text



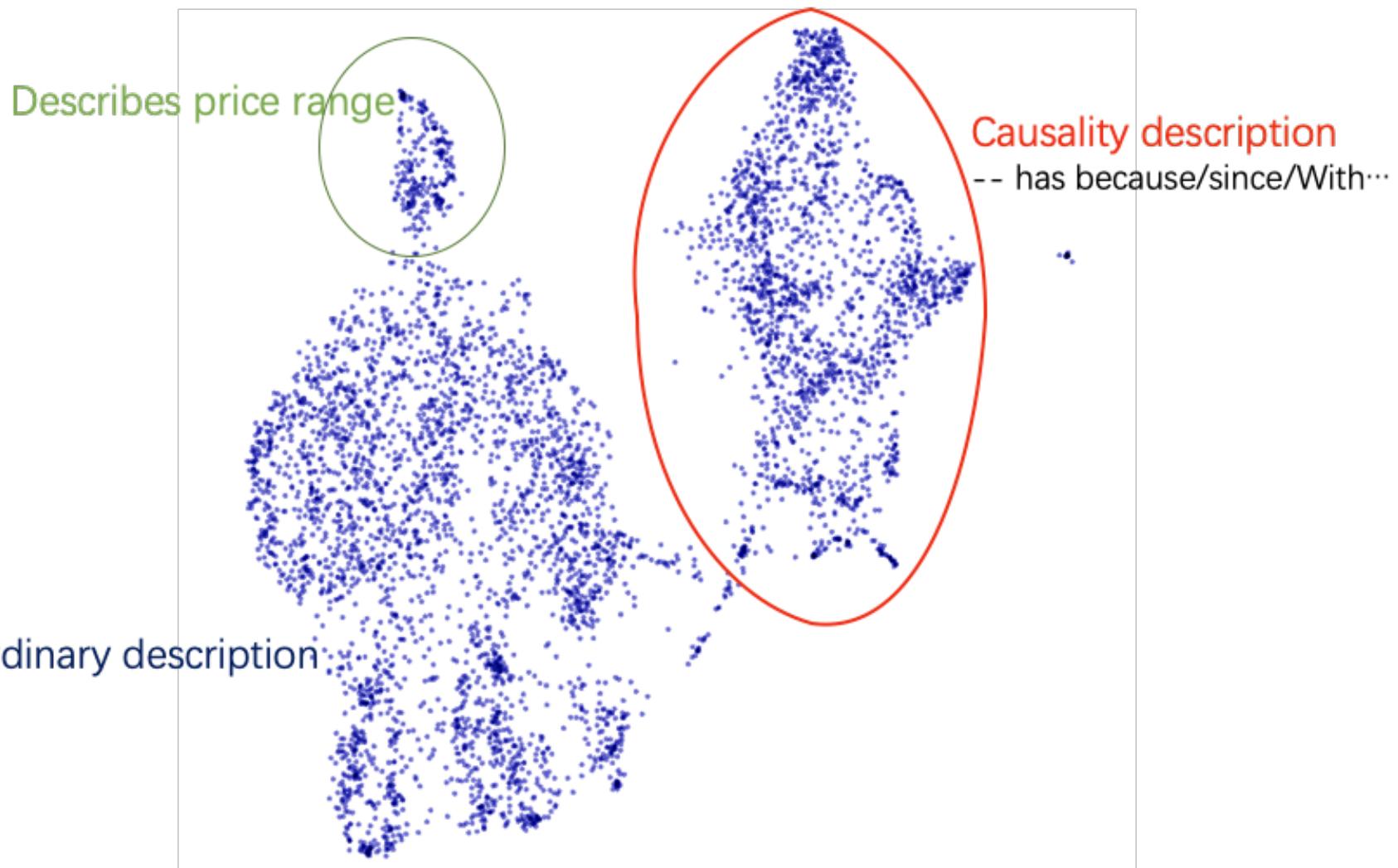
VTM uses beam-search decoding.

# Raw data and loss terms are necessary



# Interpreting VTM

Template variable project to 2D



# VTM Generates Diverse Text

## Input Data Table

Jack Ryder



Ryder in about 1930

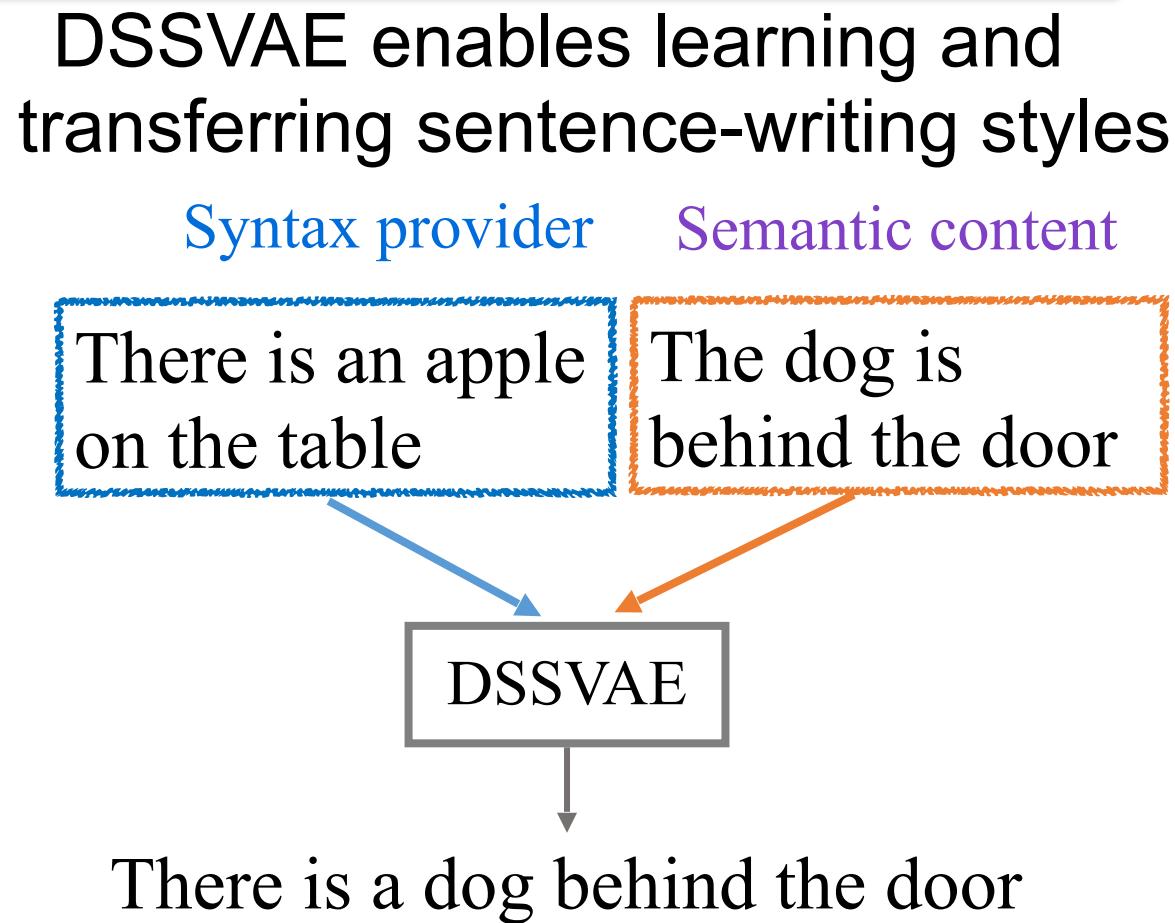
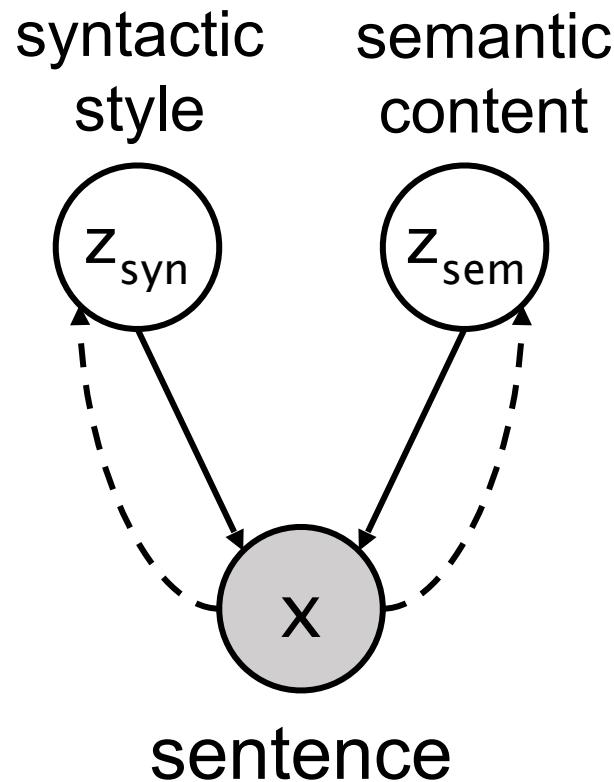
### Personal information

Full name	John Ryder
Born	8 August 1889 <a href="#">Collingwood, Victoria, Australia</a>
Died	3 April 1977 (aged 87) <a href="#">Fitzroy, Victoria, Australia</a>
Nickname	The King of Collingwood
Height	1.85 m (6 ft 1 in)
Batting	Right-handed
Bowling	Right-arm <a href="#">medium pace</a>
Role	<a href="#">All-rounder</a>

## Generated Text

- 1: John Ryder (8 August 1889 – 4 April 1977) was an Australian cricketer.
- 2: Jack Ryder (born August 9, 1889 in Victoria, Australia) was an Australian cricketer.
- 3: John Ryder, also known as the king of Collingwood (8 August 1889 – 4 April 1977) was an Australian cricketer.

# Learning Disentangled Representation of Syntax and Semantics



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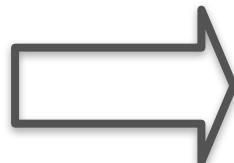
# Constrained Text Generation

To generate sentences that are:

- Fluent
- Constraint-satisfying
  - e.g. keyword-occurrence constraint

“Autumn”

“Sports shoes”

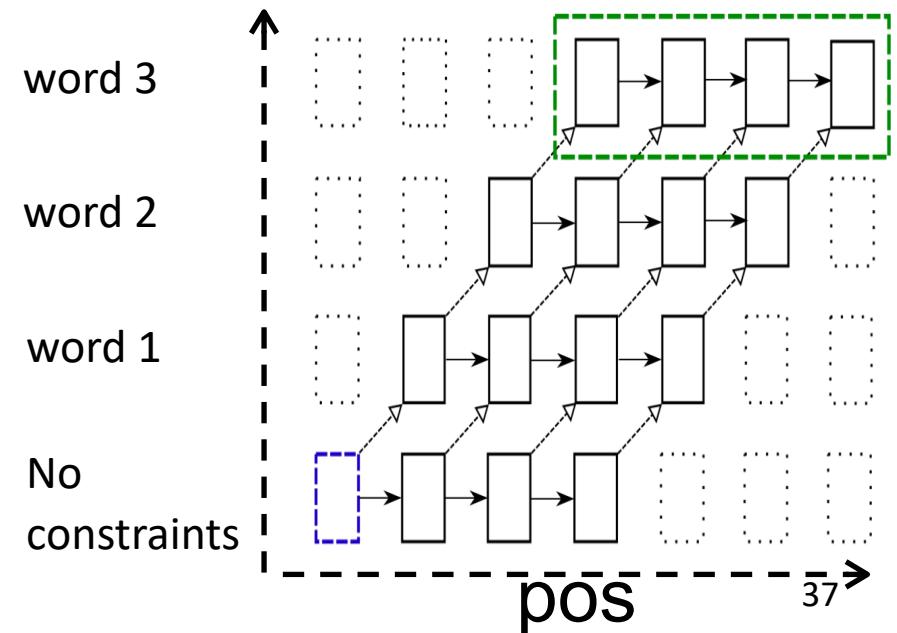
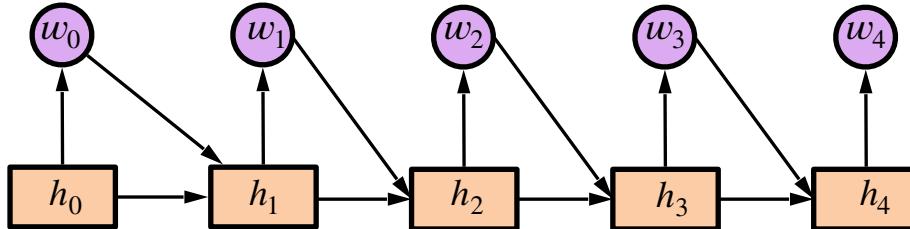


Comfortable **sports shoes**,  
a breathing pair of man's  
shoes, accompanying you  
in **autumn**

# Why is Constrained Text Generation difficult?

Exponential search space,  $O((N-k)^V)$

RNN grid beam search [Hokamp & Liu 2017]  
does not usually produce high quality  
sentences

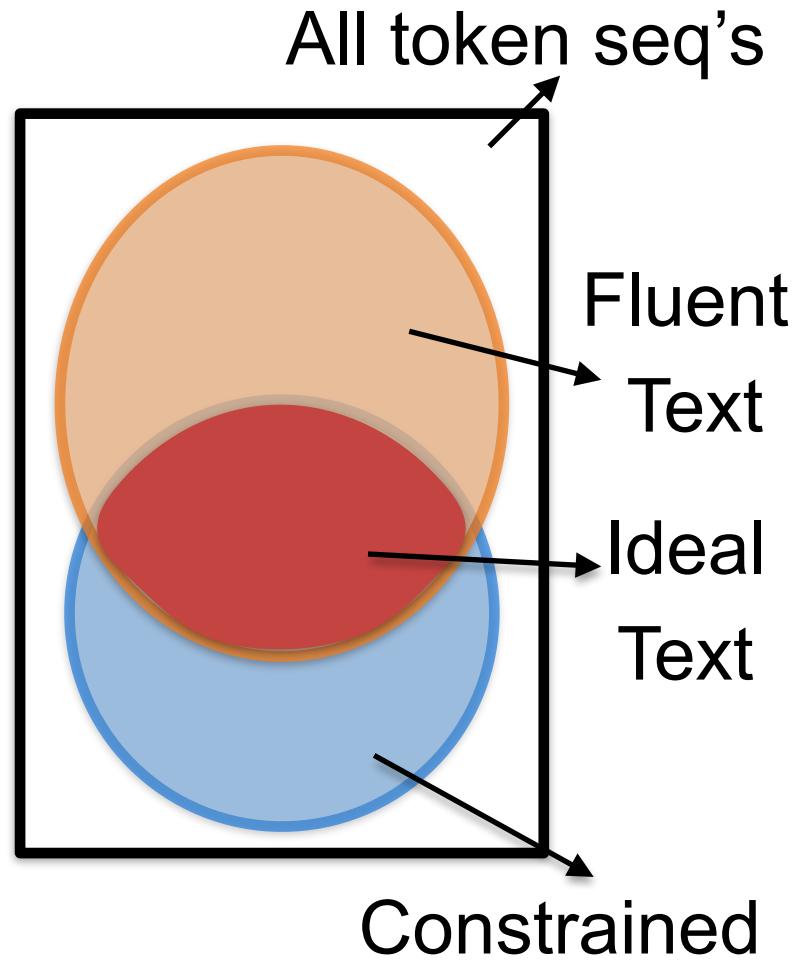


# Constrained Sentence Generation via Metropolis-Hastings Sampling

- Key idea: To generate samples from the *implicit* distribution by iterative editing (MH sampling)

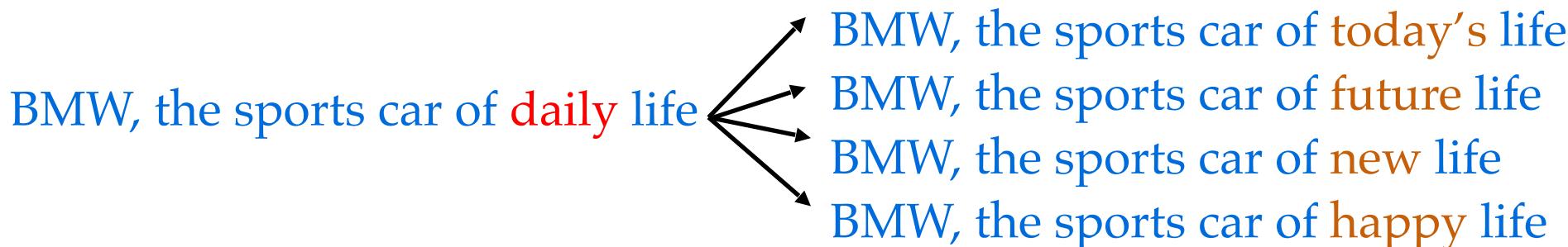
$$\pi(x) = \prod_i P(x_i | x_{0:i-1}) \cdot \prod_j P_C^j(x)$$

↓                      ↓  
pre-trained    indicator (0-1)  
language       function for  
model prob.    constraints



# CGMH: Main Idea

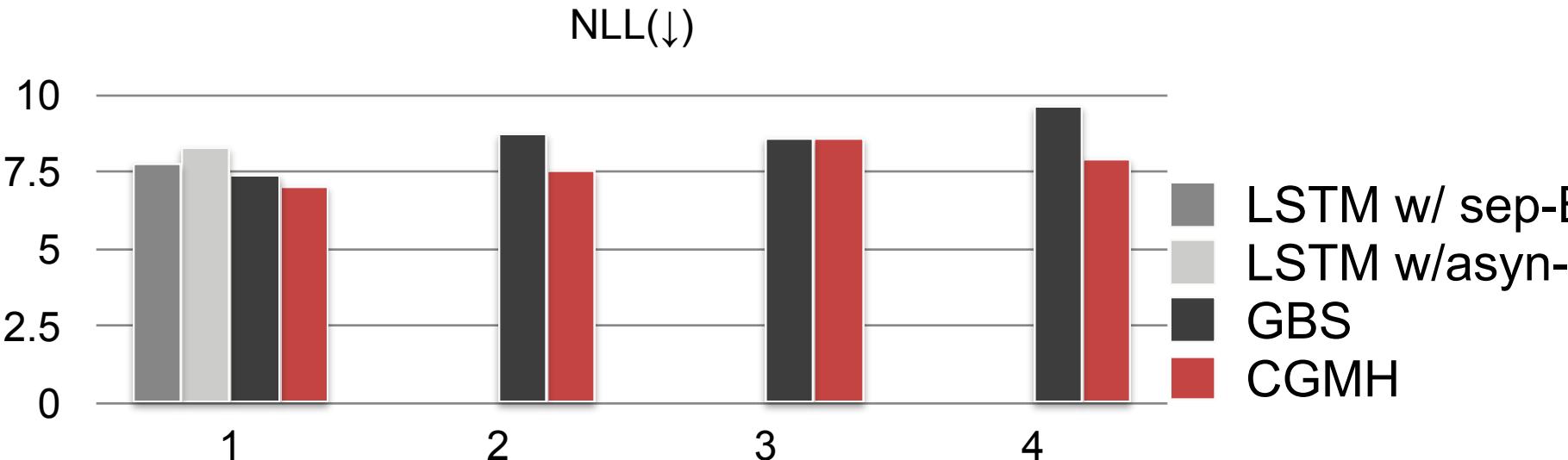
- CGMH performs constrained generation by:
  1. Pretrain Neural Language Model (e.g. GPT2);
  2. Iterative Editing:
    - 1) Start from a initial sentence  $x_0$ ;
    - 2) Propose a new sentence  $x_t$  from  $x_{t-1}$ , and **accept**/**reject** the action. Action proposal include:
      - I. **Replacement**: change a word to another one
      - II. **Insertion**: add a word
      - III. **Deletion**: remove a word



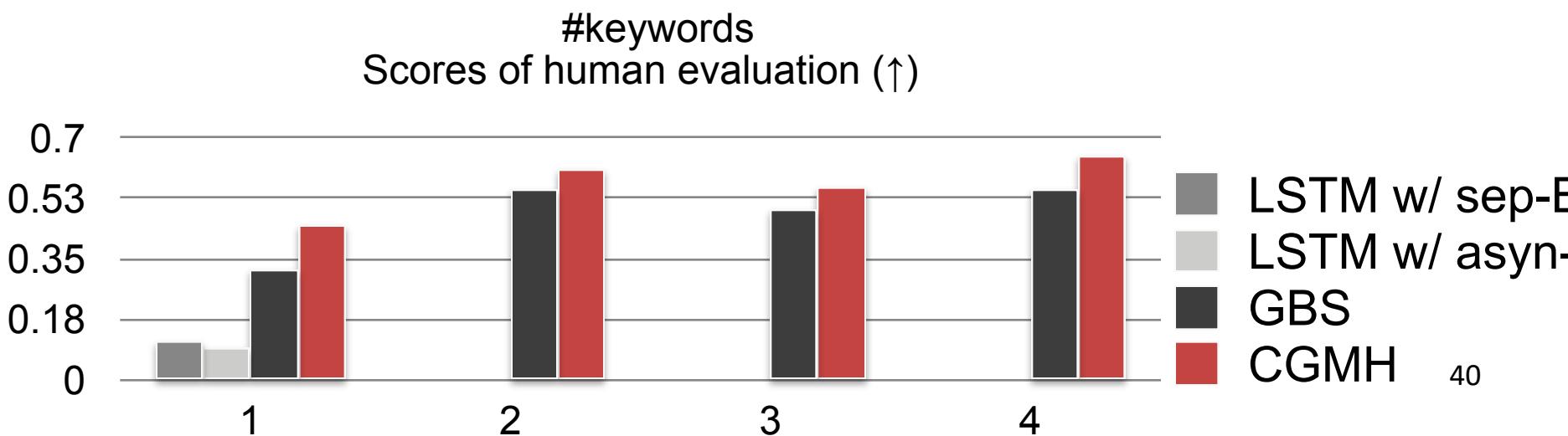
...

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# CGMH generates better sentences from keywords



#keywords  
Scores of human evaluation ( $\uparrow$ )



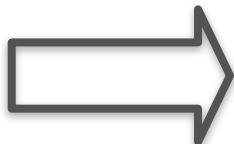
# Impact

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- CGMH is deployed in a large-scale online ads creation platform
- Active used by 100,000 merchants and organizations
- Adoption rate: ~75%

“Autumn”

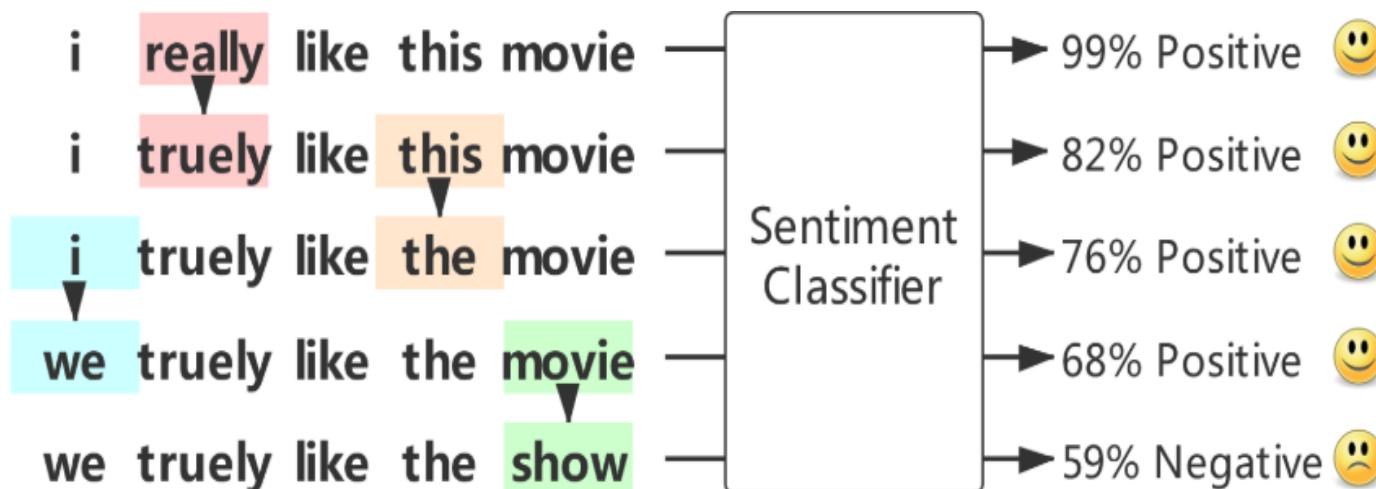
“Sports shoes”



Comfortable **sports shoes**,  
a breathing pair of man's  
shoes, accompanying you  
in **autumn**

# Generating Adversarial Fluent Sentence Generation

- Machine learning models are vulnerable to noises and attacks.
- Generating fluent adversarial text is challenging, due to the discreteness in text! (Ebrahimi et al., 2018; Alzantot et al., 2018)
- Our MHA achieves higher attack success rate



# Generation under Combinatorial Constraints

---

- Logical and Combinatorial constraints
- E.g. generating a question for the following statement.
  - Paris is located in France.
  - ==> Is Paris located in France?
  - ==> Which country is Paris located in?

# Generation under Combinatorial Constraints

---

- Logical and Combinatorial constraints

$$\pi(x) = \underbrace{P_{\text{LM}}(x; \theta)}_{\text{Language Model}} \cdot \underbrace{\phi(x)}_{\text{Constraint}}$$

$$\phi(x) = \beta^{M - \sum_i c_i(x)}, \quad 0 < \beta < 1$$

$c_i(x)$  is a formula or logical constraint. e.g. the first word must be Wh- words.

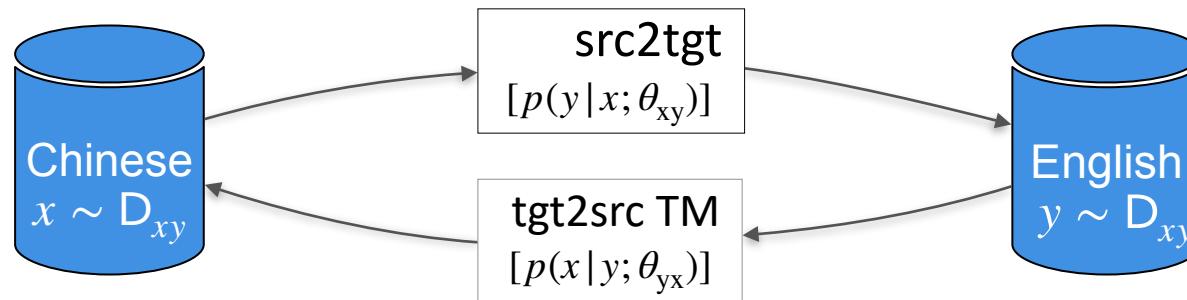
Method: Tree search enhanced Metropolis-Hastings details in TSMH [M. Zhang, N. Jiang, **Lei Li**, Yexiang Xue, EMNLP20e]<sub>44</sub>

# Mirror Generative Model for Neural Machine Translation

MGNMT [Z. Zheng, H. Zhou, S. Huang, **Lei Li**, X. Dai,  
J. Chen, ICLR 2020a]

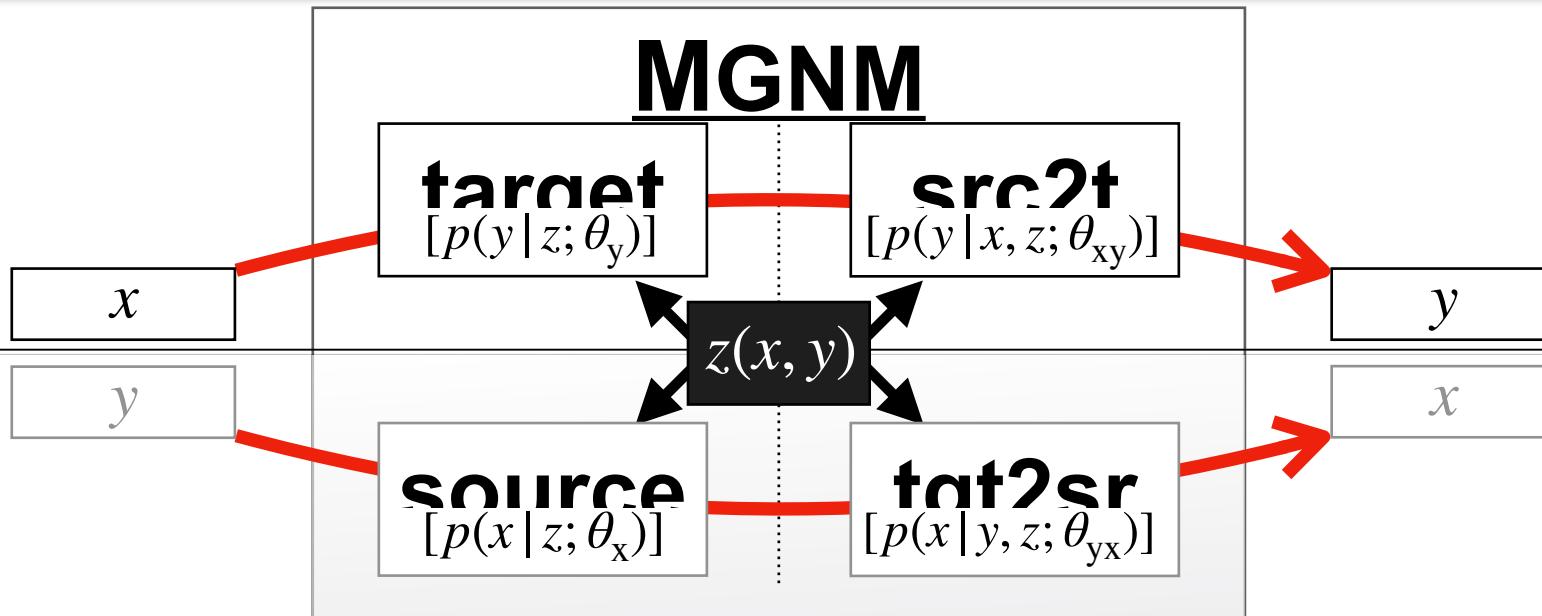
# Neural Machine Translation

- Neural machine translation (NMT) systems are super good when you have large amount of **parallel bilingual data**



- **BUT**, very **expensive/non-trivial** to obtain
  - Low resource **language pairs** (e.g., English-to-Tamil)
  - Low resource **domains** (e.g., social network)
- Large-scale mono-lingual data are not fully utilized

# Integrating Four Language Skills with MGNMT



1. composing sentence in Source lang
2. composing sentence in Target lang
3. translating from source to target
4. translating from target to source

Benefits  
utilizing both  
parallel  
bilingual data  
and non-  
parallel corpus

# Approach: Mirror-Generative NMT

- The **mirror** property to decompose

The diagram shows a rectangular frame with the text "MGNMT" at the top center. Below it, a mathematical equation is presented in a light gray box:

$$\begin{aligned}\log p(x, y | z) &= \log p(x|z) + \log p(y|x, z) = \log p(y|z) + \log p(x|y, z) \\ &= \frac{1}{2} \left[ \underbrace{\log p(y|x, z)}_{src2tgt \; TM_{x \rightarrow y}} + \underbrace{\log p(y|z)}_{target \; LM_y} + \underbrace{\log p(x|y, z)}_{tgt2src \; TM_{y \rightarrow x}} + \underbrace{\log p(x|z)}_{source \; LM_x} \right]\end{aligned}$$

$$p(x, y | z) = p(y | x, z)p(x | z) = p(x | y, z)p(x | z)$$

- Relevant TMs & LMs under a **unified probabilistic framework!**
  - Enables the **aforementioned advantages**

# MGNMT makes better use of non-parallel data

- Low resource results

Model	LOW-RESOURCE		CROSS-DOMAIN			
	WMT16 EN↔RO EN-RO	Ro-EN	IN-DOMAIN (TED) EN-DE	OUT-DOMAIN (NEWS) DE-EN	EN-DE	DE-EN
Transformer (Vaswani et al., 2017)	32.1	33.2	27.5	32.8	17.1	19.9
GNMT (Shah & Barber, 2018)	32.4	33.6	28.0	33.2	17.4	20.1
GNMT-M-SSL + <i>non-parallel</i> (Shah & Barber, 2018)	34.1	35.3	28.4	33.7	22.0	24.9
Transformer+BT + <i>non-parallel</i> (Sennrich et al., 2016b)	33.9	35.0	27.8	33.3	20.9	24.3
Transformer+GBT + <i>non-parallel</i> (Zhang et al., 2018)	34.5	35.7	28.4	33.8	21.9	25.1
Transformer+Dual + <i>non-parallel</i> (He et al., 2016a)	34.6	35.7	28.5	34.0	21.8	25.3
MGNMT	32.7	33.9	28.2	33.6	17.6	20.2
MGNMT + <i>non-parallel</i>	<b>34.9</b>	<b>36.1</b>	28.5	34.2	<b>22.8</b>	<b>26.1</b>

# MGNMT makes better use of non-parallel data

- High resource results

Model	WMT14		NIST	
	EN-DE	DE-EN	EN-ZH	ZH-EN
Transformer (Vaswani et al., 2017)	27.2	30.8	39.02	45.72
GNMT (Shah & Barber, 2018)	27.5	31.1	40.10	46.69
GNMT-M-SSL + <i>non-parallel</i> (Shah & Barber, 2018)	29.7	33.5	41.73	47.70
Transformer+BT + <i>non-parallel</i> (Sennrich et al., 2016b)	29.6	33.2	41.98	48.35
Transformer+GBT + <i>non-parallel</i> (Zhang et al., 2018)	30.0	33.6	42.43	48.75
Transformer+Dual + <i>non-parallel</i> (He et al., 2016b)	29.6	33.2	42.13	48.60
MGNMT	27.7	31.4	40.42	46.98
MGNMT + <i>non-parallel</i>	30.3	33.8	42.56	49.05

- Non-parallel data is **helpful**
- MGNMT works well especially on **low resource** settings

# Multilingual Pretraining NMT

mRASP [Zehui Lin, Xiao Pan, Mingxuan  
Wang, Xipeng Qiu, Jiangtao Feng, Hao Zhou,  
Lei Li, EMNLP 2020]

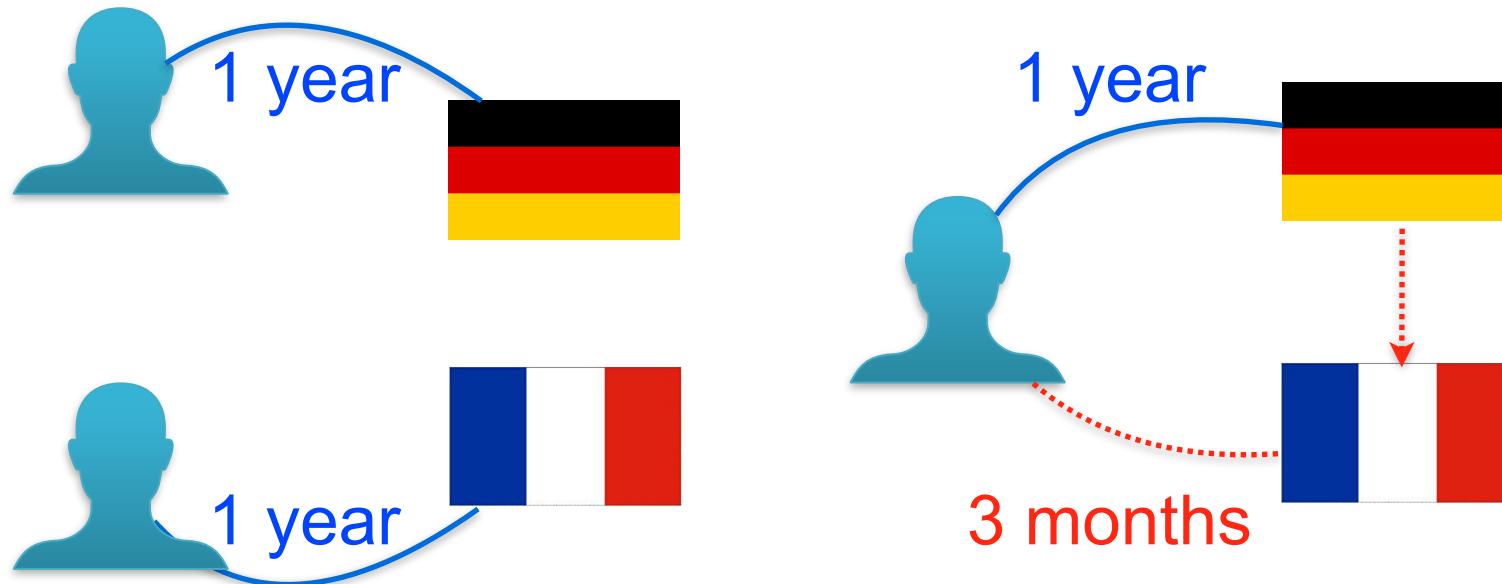
# The Ultimate Quest of Machine Translation

- # of human languages: >6900.
  - How to build a universal MT system that is capable of translating any source language into a target one?



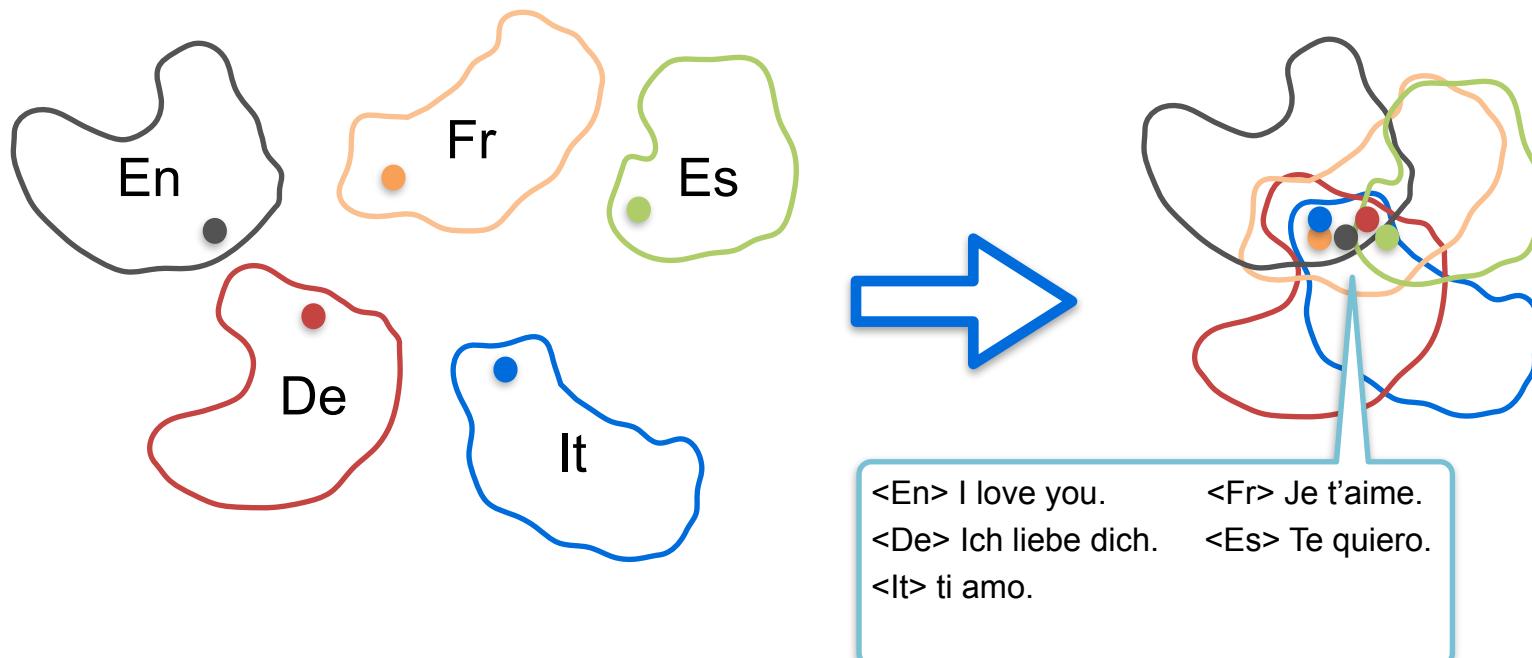
# Why Training Multilingual MT Jointly?

- Data scarcity for low/zero resource languages.
- Transfer knowledge between languages.



# Further Pursuit: Unified Multilingual Representation

- Further: It is expected to bridge distributional representation of different languages.
- Utterances in different languages with the same semantics will be mapped to adjacent embedding spaces.



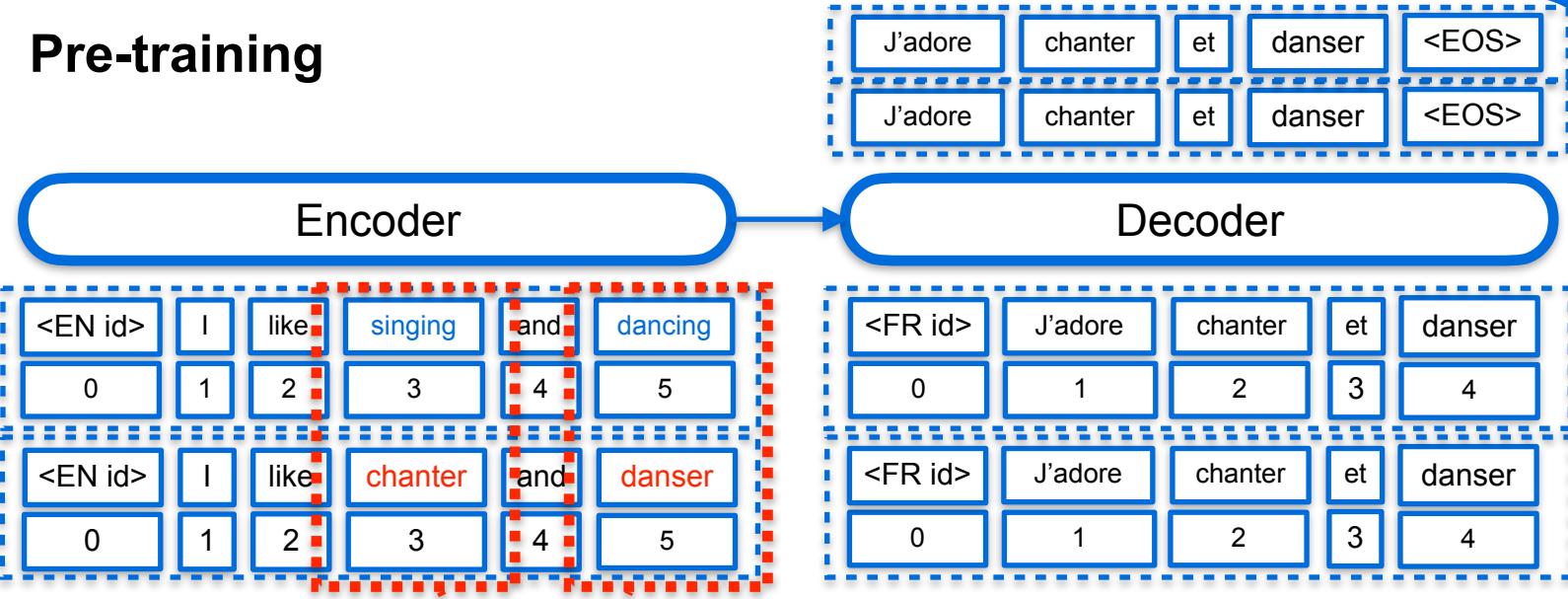
# Overview of mRASP

## Pre-training

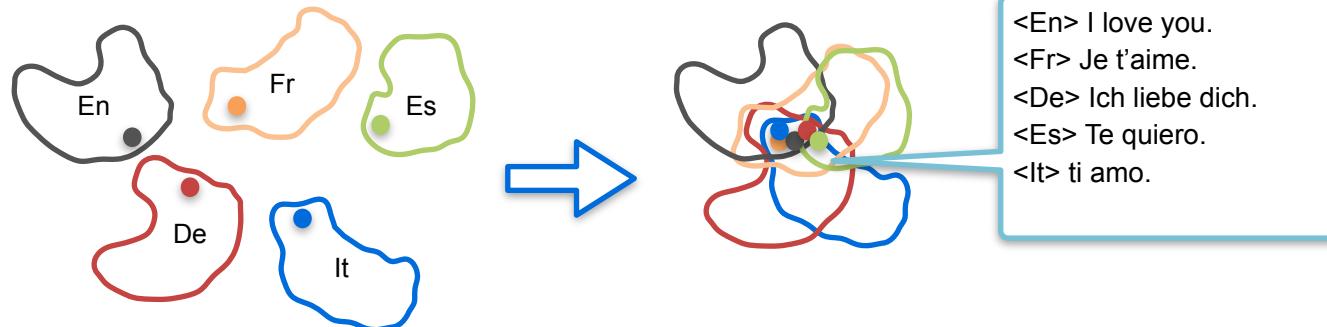
Orig  
tok  
pos  
**RAS**  
tok  
pos

Encoder

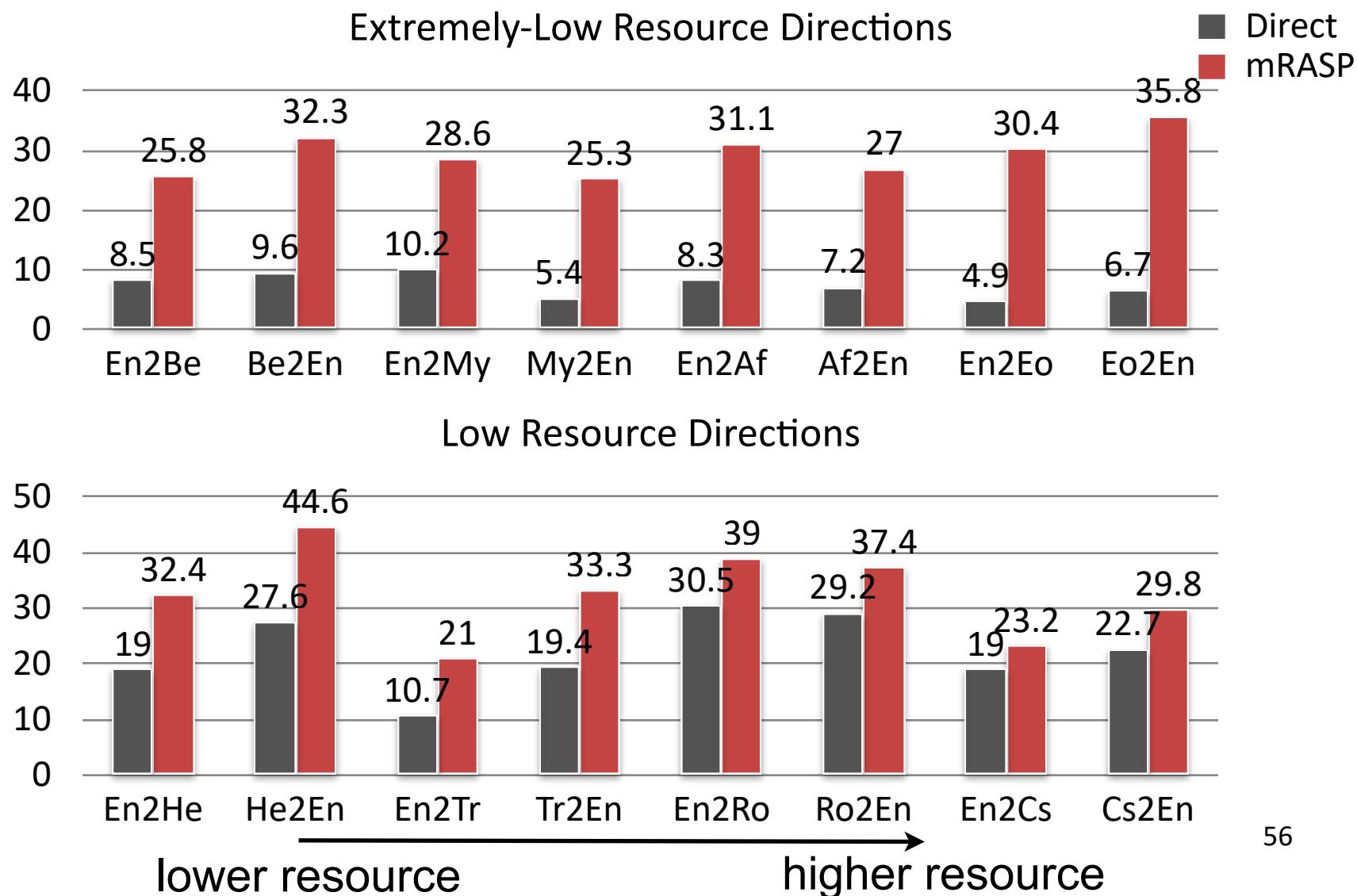
Decoder



## Random Aligned Substitution

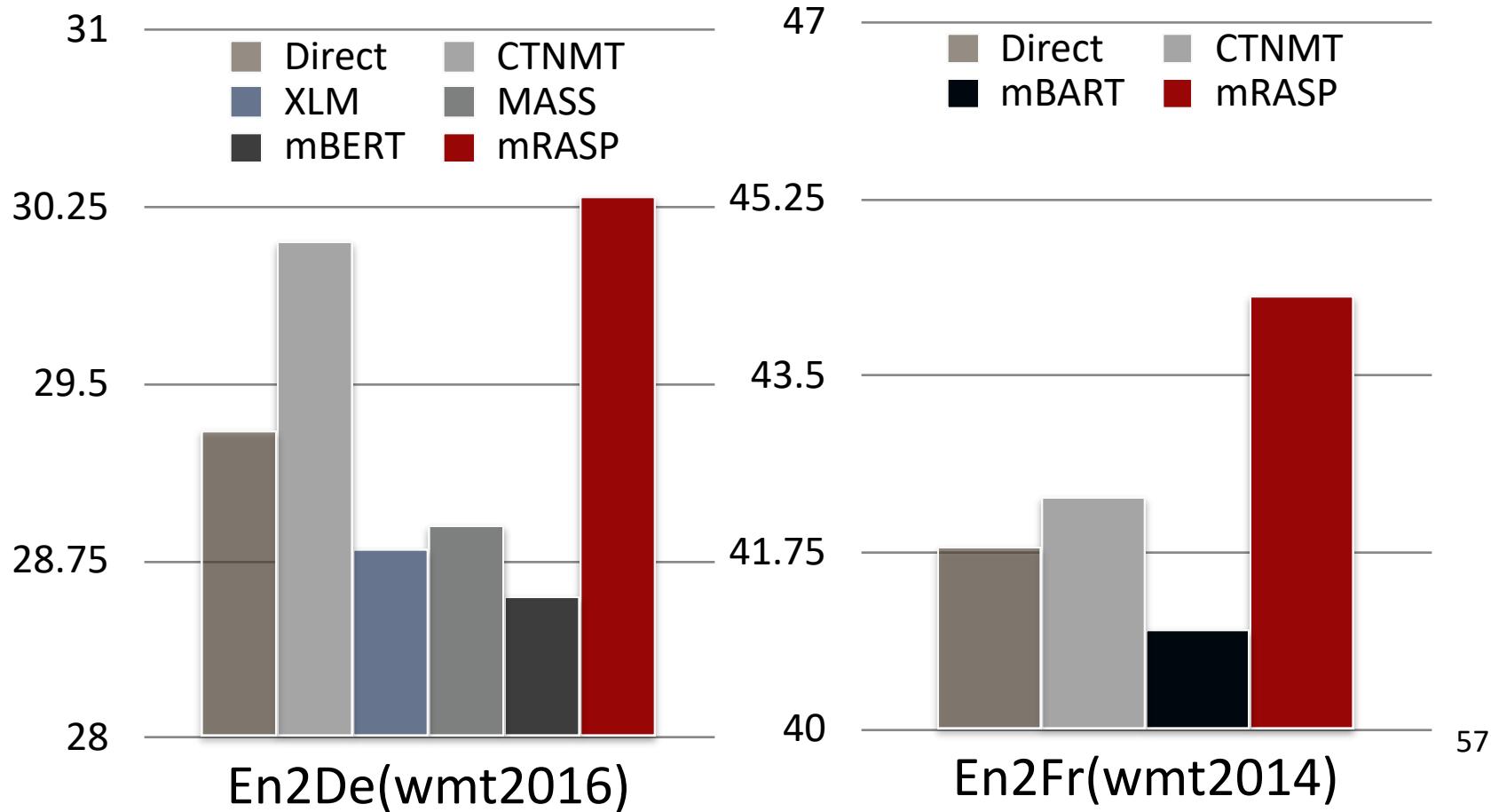


# (Extremely) Low Resource



# Medium & Rich Resource (Popular Benchmark)

- Rich resource benchmarks can be further improved (En->Fr +1.1BLEU).



# Does mRASP boost MT performance for Exotic Languages?

- mRASP generalizes on all exotic scenarios.

		Fr-Zh(20K)		De-Fr(9M)	
		→	←	→	←
Exotic Pair	Direct	0.7	3	23.5	21.2
	mRASP	25.8	26.7	29.9	23.4
		Ni-Pt(12K)		Da-EI(1.2M)	
Exotic Full	Direct	0.0	0.0	14.1	16.9
	mRASP	14.1	13.2	17.6	19.9
		En-Mr(11K)		En-GI(1.2M)	
Exotic Source/ Target	Direct	6.4	6.8	8.9	12.8
	mRASP	22.7	22.9	32.1	38.1
	En-Eu(726k)		En-SI(2M)		
	Direct	7.1	10.9	24.2	28.2
	mRASP	19.1	28.4	27.6	29.5

12k: Direct not work VS mRASP achieves 10+ BLEU!!<sup>58</sup>

# Summary

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- Multimodal Machine Writing
  - Xiaomingbot system: 600k articles and 150k followers
- Disentangled Latent Representation
  - VTM: Learning Latent Templates in Variational Space
  - DSS-VAE: Disentangled syntax and semantic representation
- DEM-VAE: Self identifying meaningful clusters with corpus
- Bayesian approach to constrained text generation
  - CGMH: generic framework to specify constraints and generate
  - MHA, TSMH
- MGNMT:
  - integrate four language capabilities together
  - Utilize both parallel and non-parallel corpus
- mRASP: a new pre-trained model for many translation directions

# For the Community

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Multilingual MT Pretraining

<https://github.com/linzehui/mRASP>



A high performance sequence processing lib  
<https://github.com/bytedance/lightseq>



<https://translate.volcengine.cn>

火山翻译

# Thanks

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- ByteDance AI Lab MLNLC Group and many collaborators
- Contact: [lileilab@bytedance.com](mailto:lileilab@bytedance.com)

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