

# **CS 190I**

## **Deep Learning**

### **Graph Neural Networks**

Lei Li (leili@cs)

UCSB

# Recap

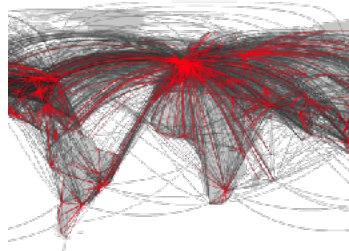
---

	training objective	backbone	size(#params)	training data (#tokens)
ELMo	next token prediction	two separate LSTM	94M	5.5 billion
BERT	masked token prediction + next sentence prediction	Transformer Encoder	110M 340M	3.3 billion
GPT-3	next token prediction	Transformer Decoder	175B	500 billion

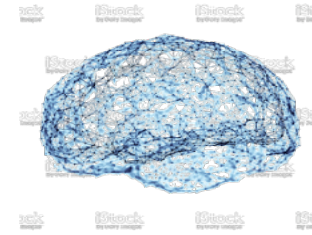
# Graph Data is everywhere



Social Graphs



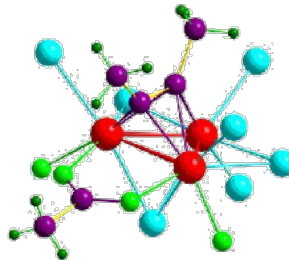
Transportation Graphs



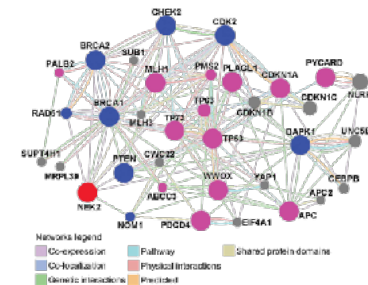
Brain Graphs



Web Graphs



Molecular Graphs

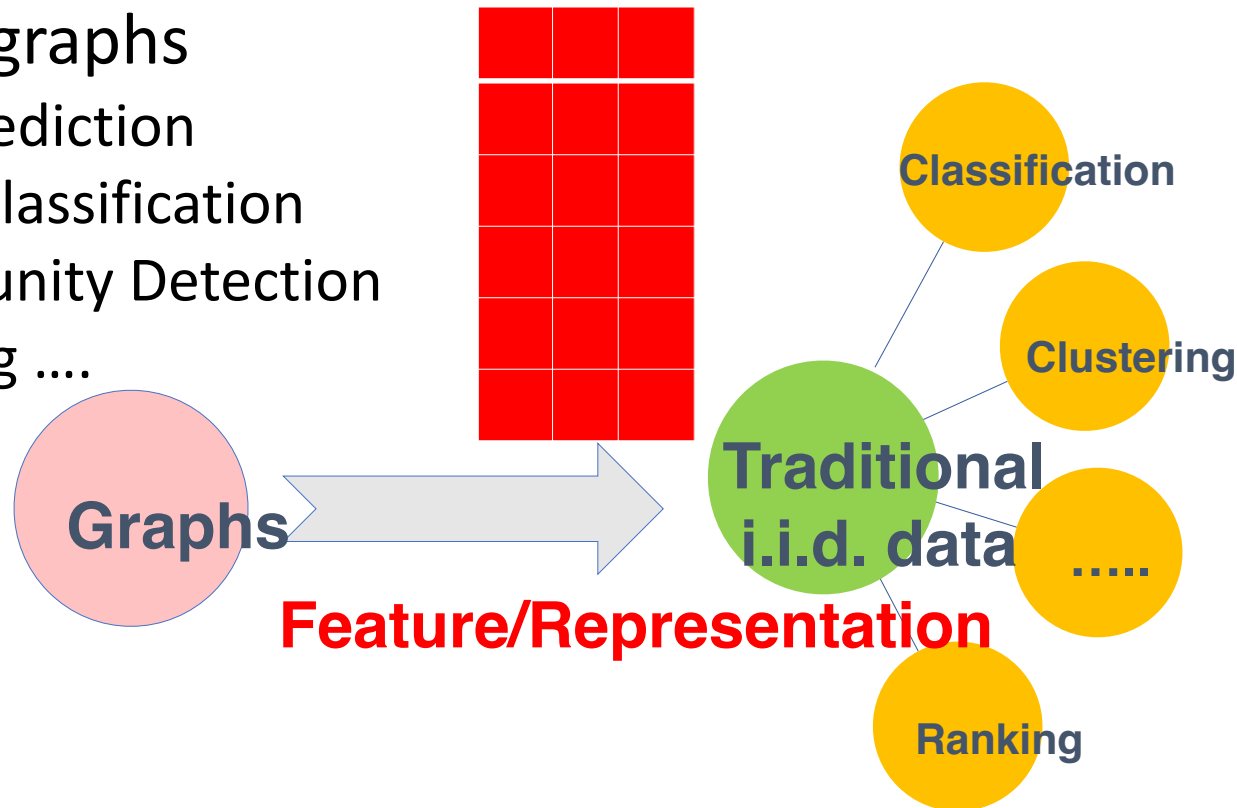


Gene Graphs

# ML on Graphs

Numerous real-world problems can be summarized as a set of tasks on graphs

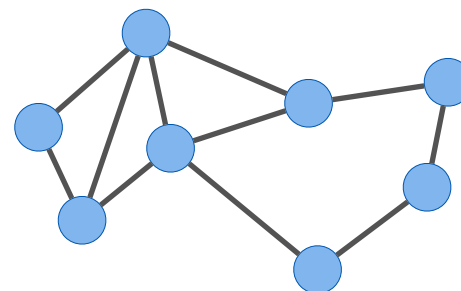
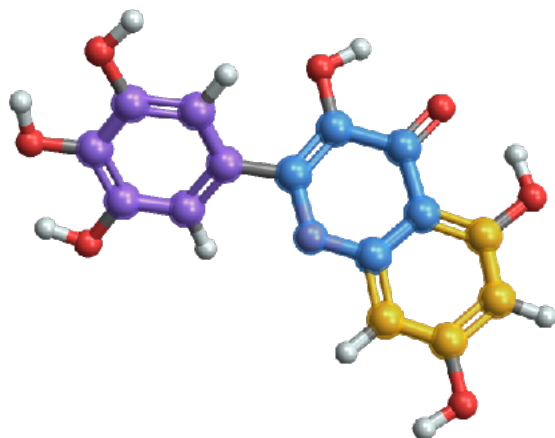
- Link prediction
- Node Classification
- Community Detection
- Ranking ....



# Example: predict toxicity of a drug

---

Toxic?

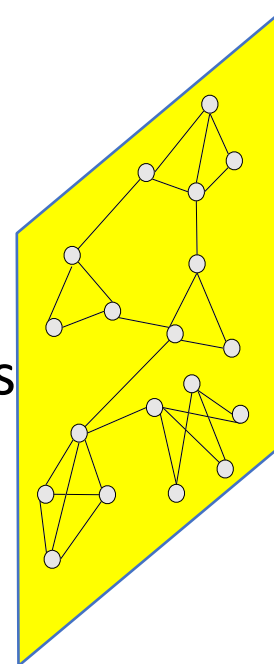
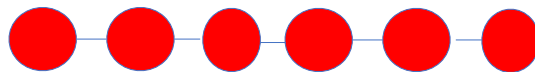
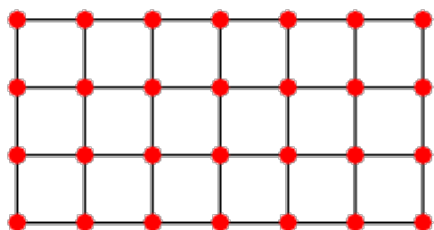


# Deep Learning Meets Graphs: Challenges

---

Traditional DL is designed for simple grids or sequences

- CNNs for fixed-size images/grids
- RNNs for text/sequences

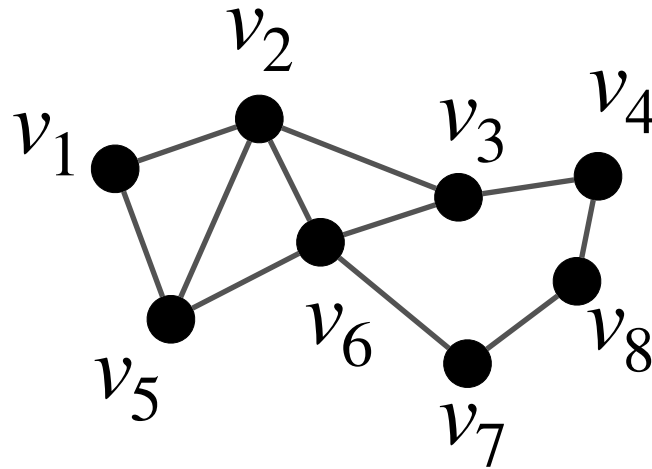


But nodes on graphs have different connections

- Arbitrary neighbor size
- Complex topological structure
- No fixed node ordering

# Graph Representation

---



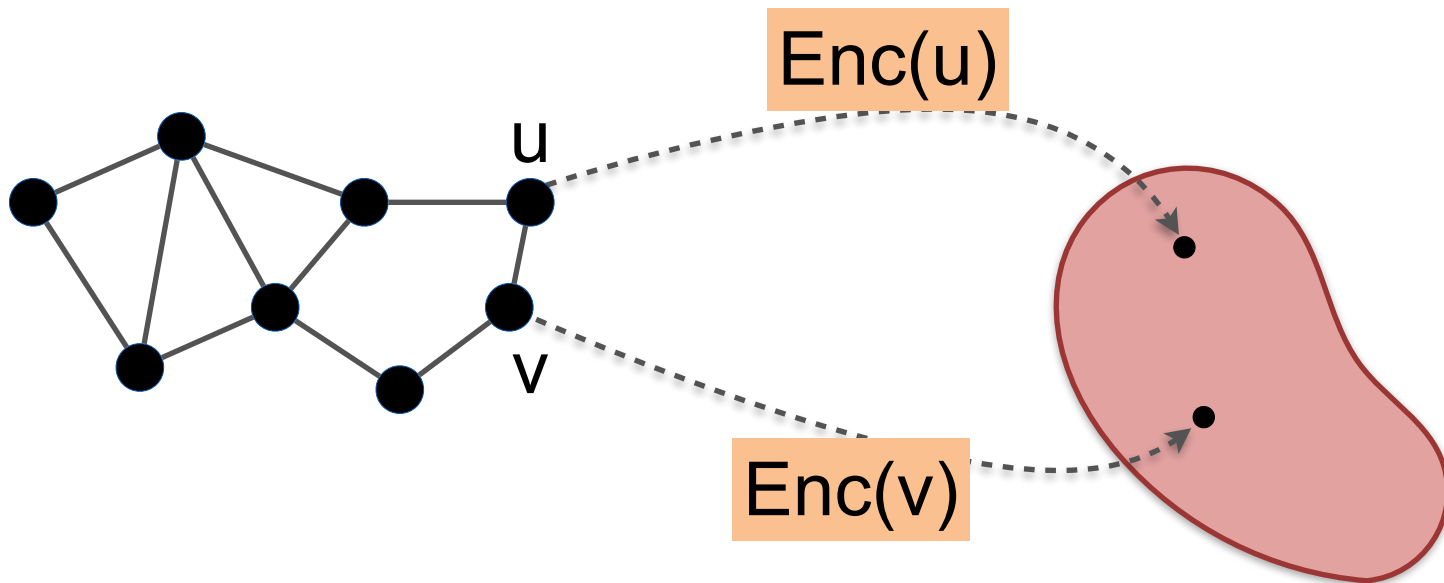
Graph:  $G = \{V, E\}$

Nodes:  $V = \{v_1, v_2, \dots, v_N\}$

Edges:  $E = \{e_1, e_2, \dots, e_M\} \subset V \times V$

# Node Embedding

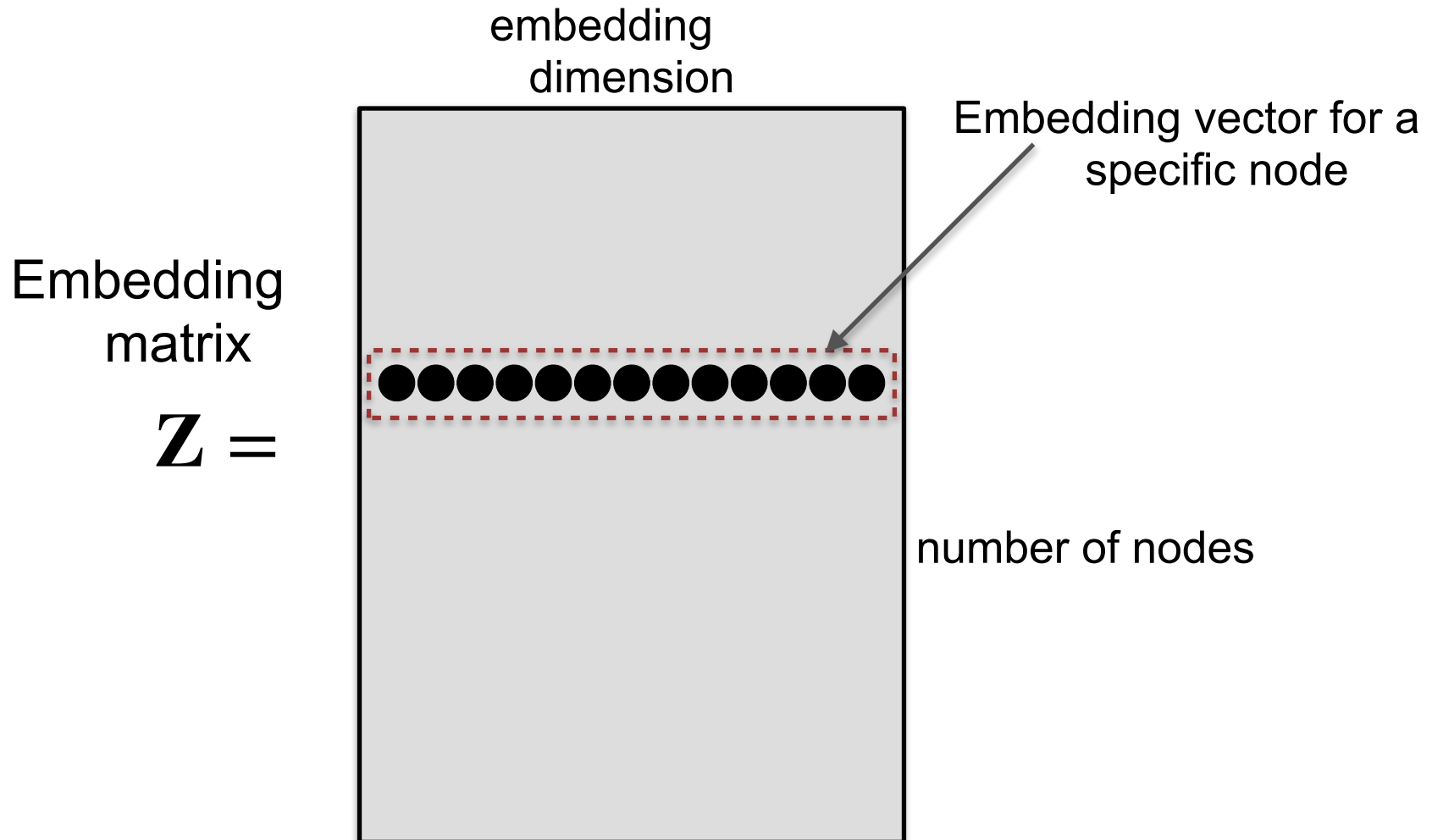
$$Enc(\cdot) : V \rightarrow \mathbb{R}^d$$





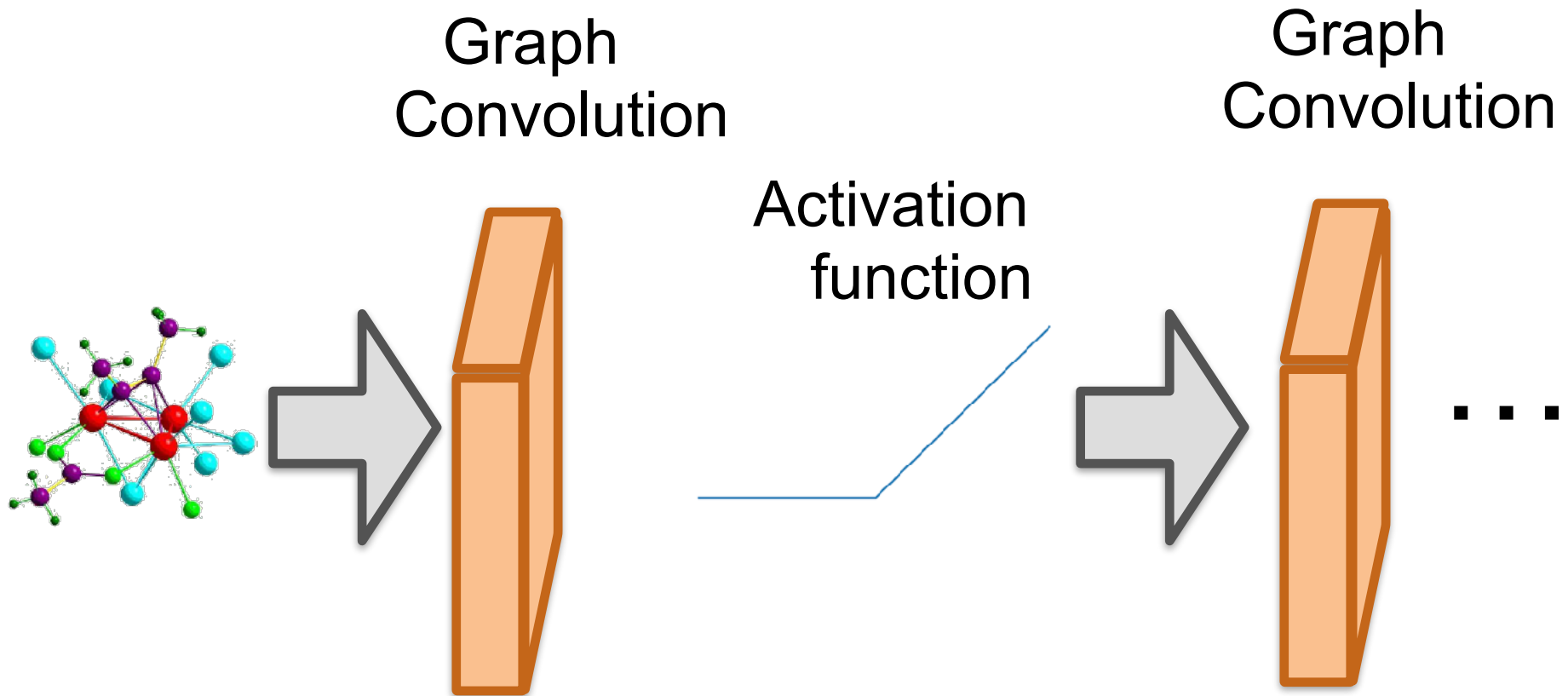
# “Shallow” Node Embedding

- is just a lookup-table



# Deep Graph Neural Network

---

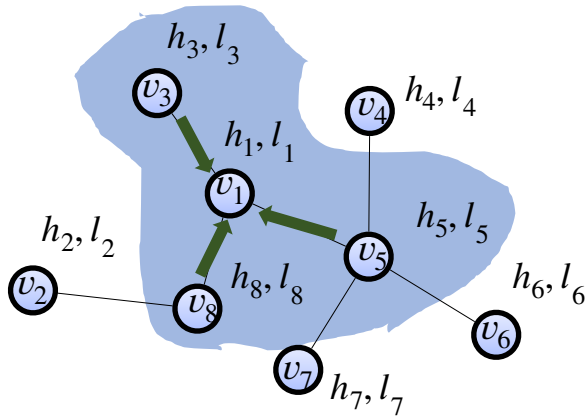


Output is embedding matrix for nodes

for further downstream tasks: e.g. node classification<sub>10</sub>

# Graph Neural Network

Every node's neighbor defines a convolutional kernel



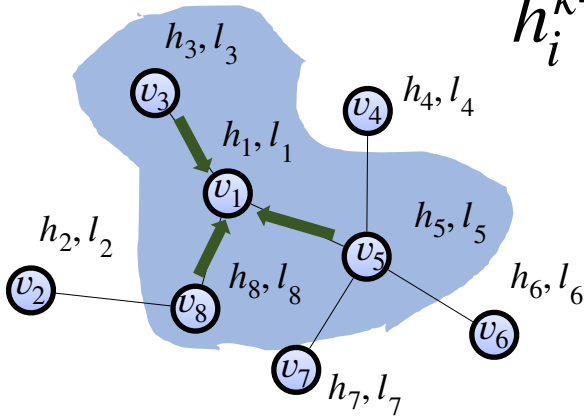
aggregate information  
from its neighbors

# Aggregate Neighbors

$h_i$ : node (hidden) embedding vector

aggregate information from its neighbors

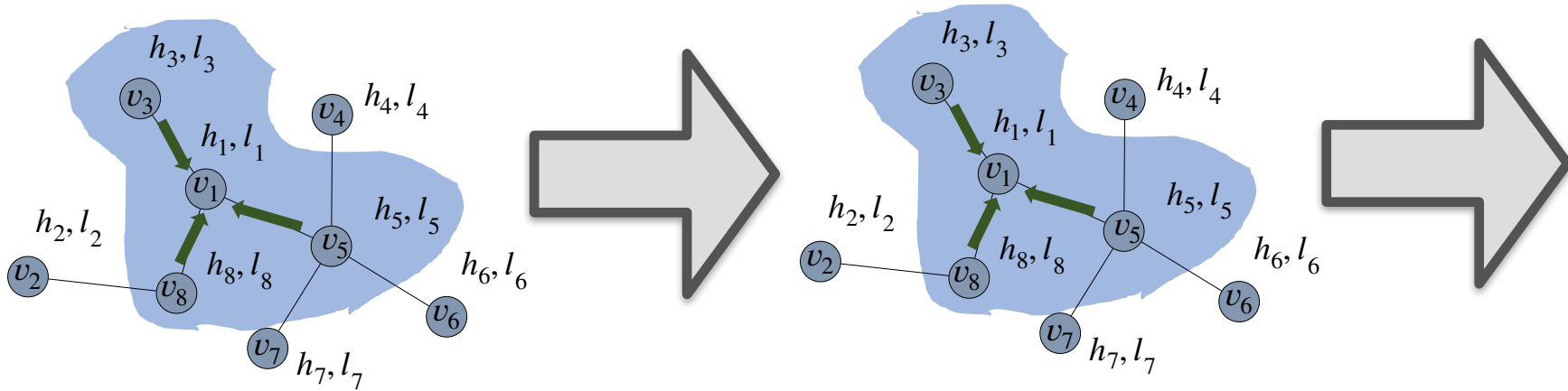
$$h_i^{k+1} = \text{Aggregate}_{v_j \in N(v_i)} f(h_i^k, h_j^k), \forall v_i \in V$$



$N(v_i)$ : Neighbors of the node  $v_i$ .

$f(\cdot)$ : Feedforward network.

# Multiple Computation Layers



# A Simple Graph Convolution Layer

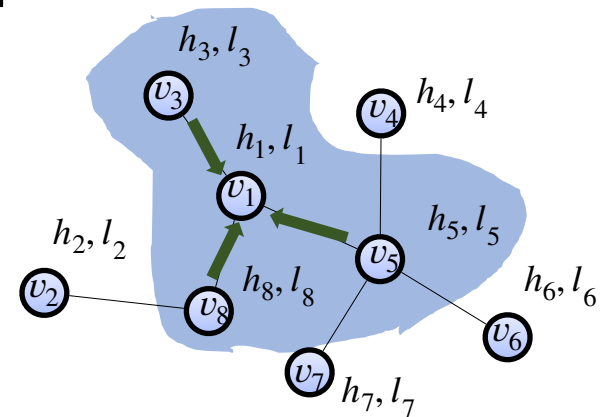
- Simple approach: averaging neighbor's message and apply nonlinear transformation

initial embedding:  $h_i^0 = x_i$

computing  
next layer:

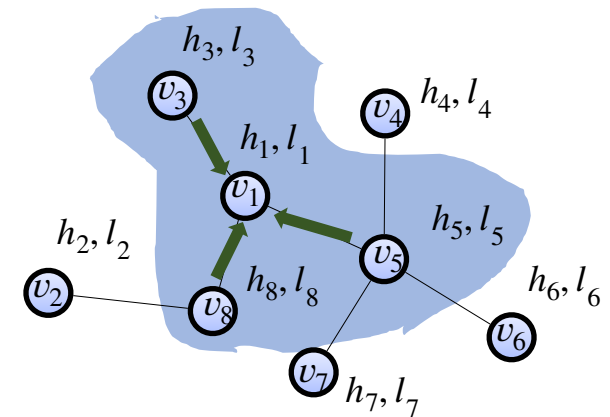
$$h_i^{k+1} = \sigma\left(W_k \frac{1}{|N(v_i)|} \sum_{v_j \in N(v_i)} h_j^k + B_k h_i^k\right)$$

$$h_1^2 = \tanh\left(W_1 \cdot \frac{1}{3}(h_3^1 + h_5^1 + h_8^1) + B_1 h_1^1\right)$$



# A Simple Graph Convolution Layer

- More layers:

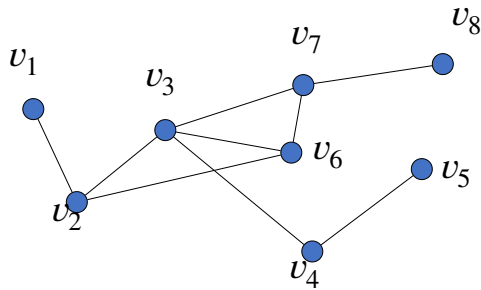


$$h_1^{(3)} = \tanh \left( W_2 \cdot \frac{1}{3} (h_3^{(2)} + h_5^{(2)} + h_8^{(2)}) + B_2 h_1^{(2)} \right)$$

# Matrix Representations of Graphs

Adjacency Matrix:  $A[i, j] = 1$  if  $v_i$  is adjacent to  $v_j$

$A[i, j] = 0$ , otherwise



Adjacency Matrix **A**

$$\begin{pmatrix} 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \end{pmatrix}$$



# Matrix Representation of GCN

- Neighbor Aggregation can be performed efficiently using matrix operations

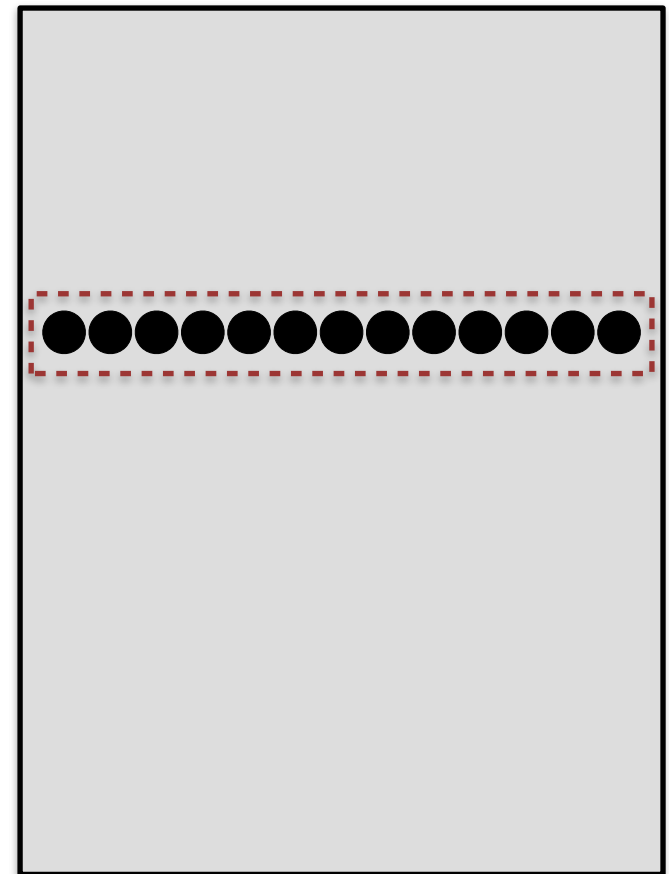
$$H^k = [h_1^k, \dots, h_{|V|}^k]^T$$

$$\text{Then } \sum_{v_j \in N(v_i)} h_j^k = A_{i,:} H^k$$

Let D be diagonal matrix

$$D_{i,i} = \text{Degree}(v_i) = \sum_j A_{i,j}$$

$$\text{Then } \frac{1}{|N(v_i)|} \sum_{v_j \in N(v_i)} h_j^k = D^{-1} A H^k$$



# Matrix Representation of GCN

---

- Neighbor Aggregation can be performed efficiently using matrix operations

$$H^k = [h_1^k, \dots, h_{|V|}^k]^T$$

$$\tilde{A} = D^{-1}A$$

$$H^{k+1} = \sigma(\tilde{A}H^k \cdot W_k^T + H^k B_k^T)$$

# Graph Convolution Network

---

- Neighbor Aggregation can be performed efficiently using matrix operations
- To make  $\tilde{A}$  symmetric

$$H^k = [h_1^k, \dots, h_{|V|}^k]^T$$

$$\tilde{A} = D^{-\frac{1}{2}} A D^{-\frac{1}{2}}$$

$$H^{k+1} = \sigma(\tilde{A}H^k \cdot W_k^T + H^k B_k^T)$$

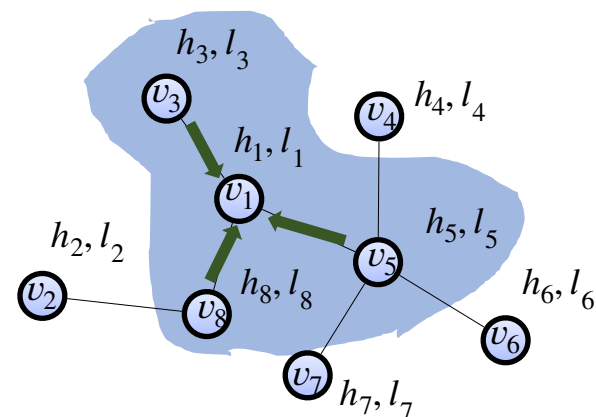
# Prediction Layer

- For node classification:

$$o_i = \text{Softmax}(h_i^{(m)})$$

- For graph classification:

$$o = \text{Softmax}\left(\frac{1}{N} \sum_i h_i^{(m)}\right)$$

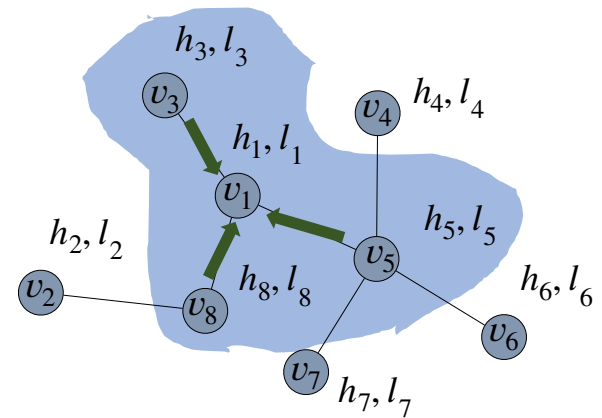


# Property: Equivariant

- the embeddings computed from graph convolution layers is invariant to node permutation

$$h_i^0 = x_i$$

$$h_i^{k+1} = \sigma\left(W_k \frac{1}{|N(v_i)|} \sum_{v_j \in N(v_i)} h_j^k + B_k h_i^k\right)$$



# Model Training

---

- Parameters: weight matrix for each layer

$$h_i^{k+1} = \sigma(W_k \frac{1}{|N(v_i)|} \sum_{v_j \in N(v_i)} h_j^k + B_k h_i^k)$$

- Supervised training: e.g. Node classification
  - Linked nodes have similar embedding

$$L = \sum_i CE(y_i, f(h_i^K)) \quad f_i = \text{Softmax}(h_i^{(K)})$$

- $y_i$  is node label

# Model Training

---

- Parameters: weight matrix for each layer

$$h_i^{k+1} = \sigma\left(W_k \frac{1}{|N(v_i)|} \sum_{v_j \in N(v_i)} h_j^k + B_k h_i^k\right)$$

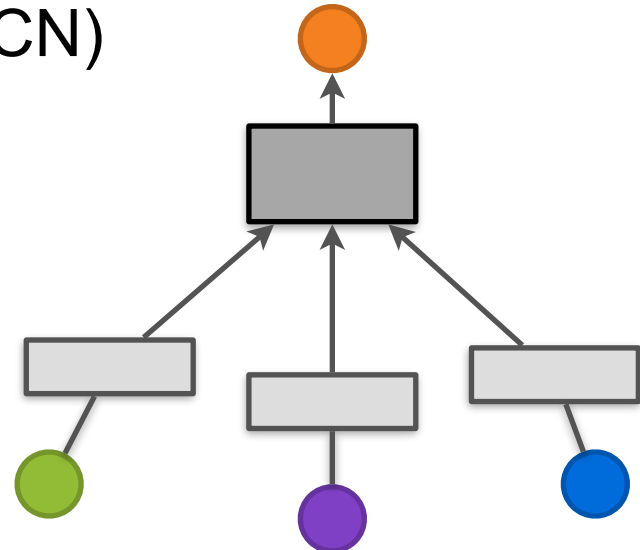
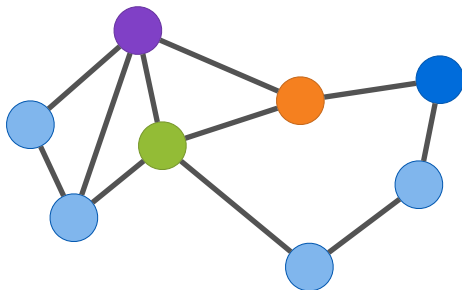
- Unsupervised training:
  - Linked nodes have similar embedding

$$L = \sum_{i,j} CE(y_{i,j}, Sim(h_i^K, h_j^K))$$

- $y_{i,j} = 1$  if there is edge from  $v_i$  to  $v_j$
- Similarity can be defined in many ways: e.g. inner product  $h_i \cdot h_j$

# Generic GNN framework

- GNN layer = message passing + Aggregation
  - different design choices under this framework
  - Graph convolutional network (GCN)
  - GraphSAGE
  - GAT

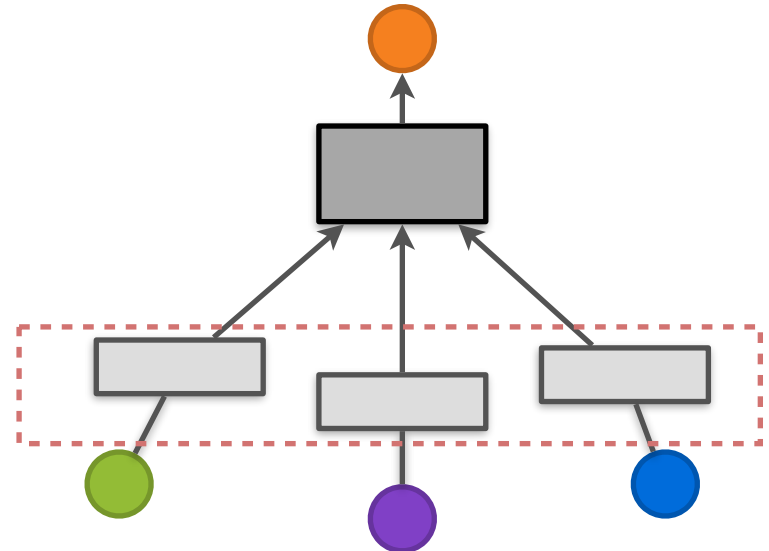
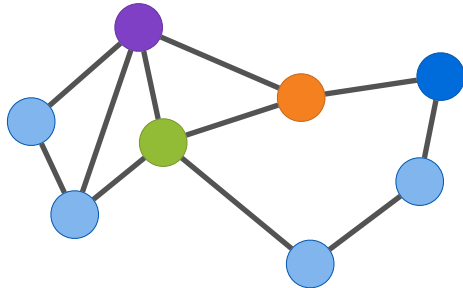




# Message Computation

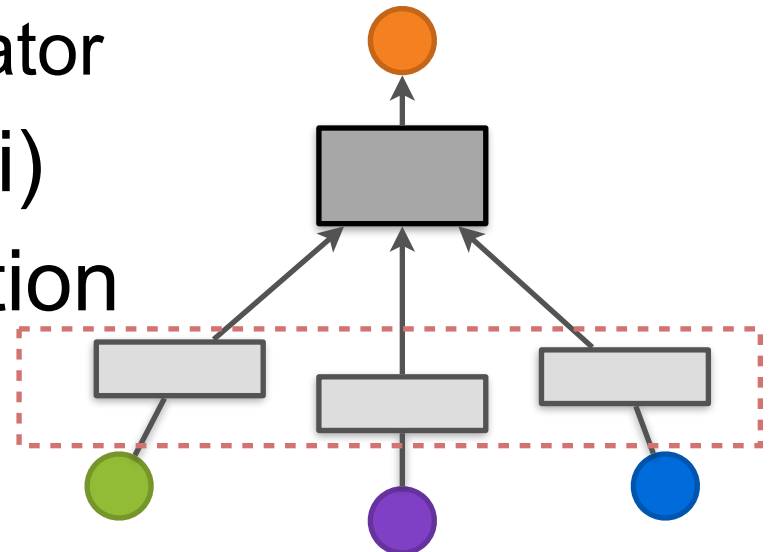
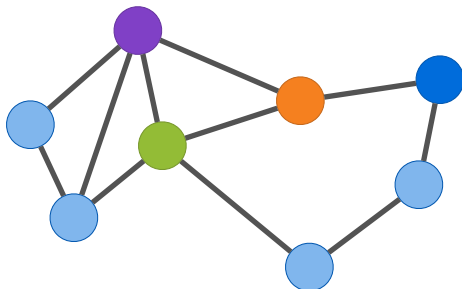
- Each node will create a message
- e.g. Linear projection

$$m_i^k = W_k \cdot h_i^{(k)}$$



# Aggregation/Pooling

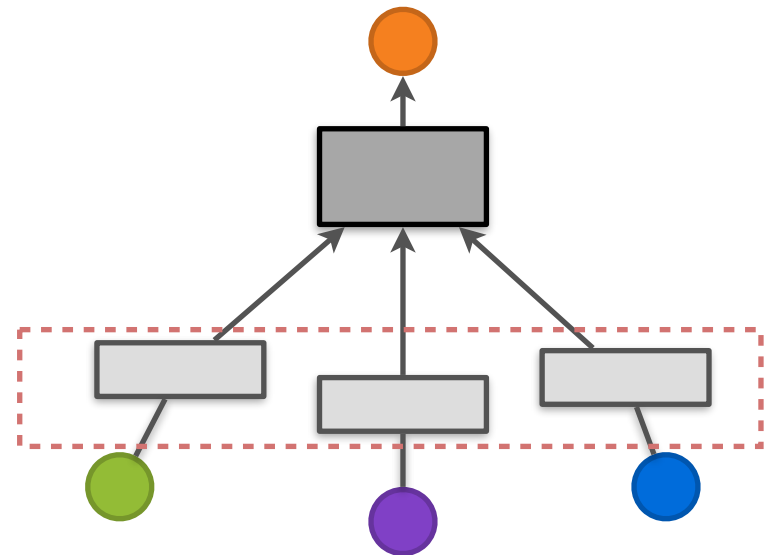
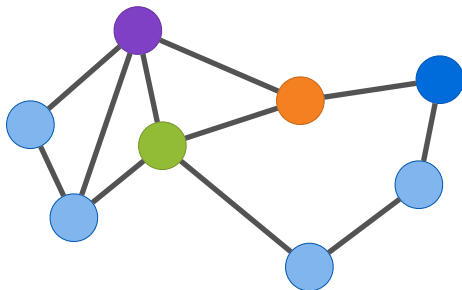
- Each node will aggregate messages from its neighbors
- e.g.
  - Sum, Mean, Max operator
- $\text{Concat}(\text{AGG}\{m_j\}, m_i)$
- Apply nonlinear activation



# GraphSAGE

$$h_i^{k+1} = \sigma \left( W_k \cdot \text{CONCAT} \left( h_i^k, \text{AGG}(\{h_j^k, \forall v_j \in N(v_i)\}) \right) \right)$$

AGG can be designed in multiple ways, like pooling (sum, avg, max)

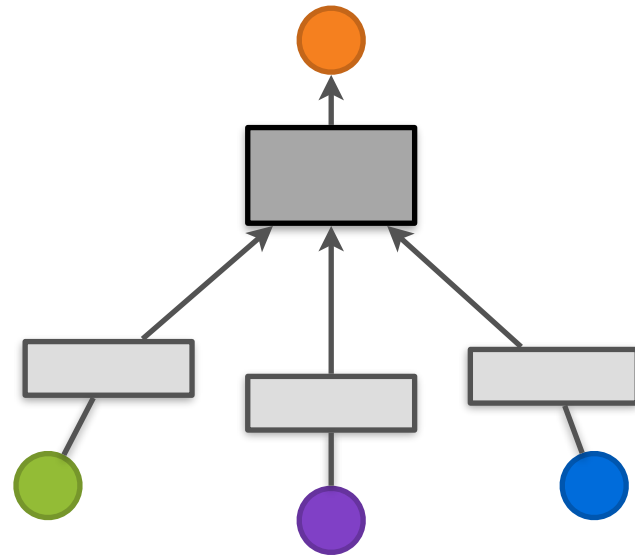
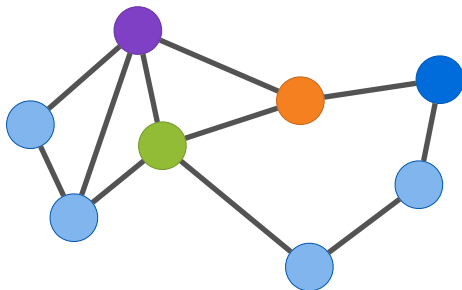


# Graph Attention Network (GAT)

$$h_i^{k+1} = \sigma\left(\sum_{v_j \in N(v_i)} \alpha_{ij} W_k h_{v_j}^k\right)$$

attention weight

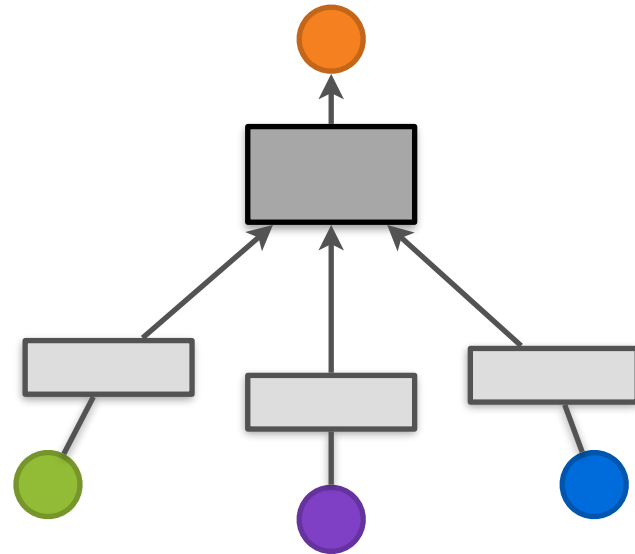
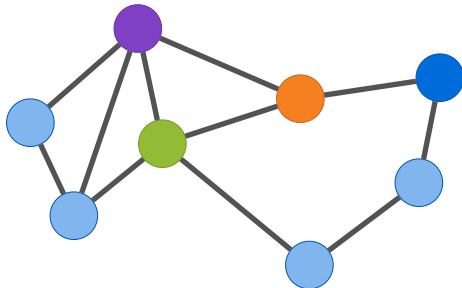
$$\alpha_{ij} = \text{Attention}(W_k h_i, W_k h_j) = \frac{\exp(W_k h_i)^T W_k h_j}{\sum_{j'} \exp(W_k h_i)^T W_k h_{j'}}$$



# Multi-head Attention for GAT? Yes

$$h_i^{k+1} = \sigma\left(\sum_{v_j \in N(v_i)} \alpha_{ij} W_k h_{v_j}^k\right)$$

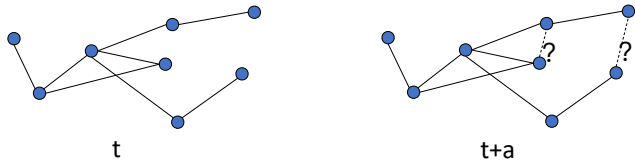
$$\alpha_{ij} = \text{Attention}(W_k h_i, W_k h_j) = \frac{\exp(W_k h_i)^T W_k h_j}{\sum_{j'} \exp(W_k h_i)^T W_k h_{j'}}$$



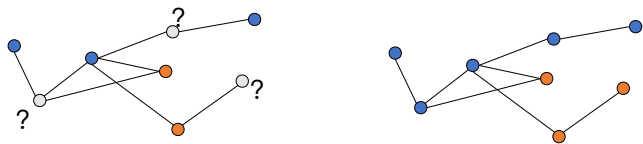
# Tasks on Graph-Structured Data

## Node-level

### Link Prediction

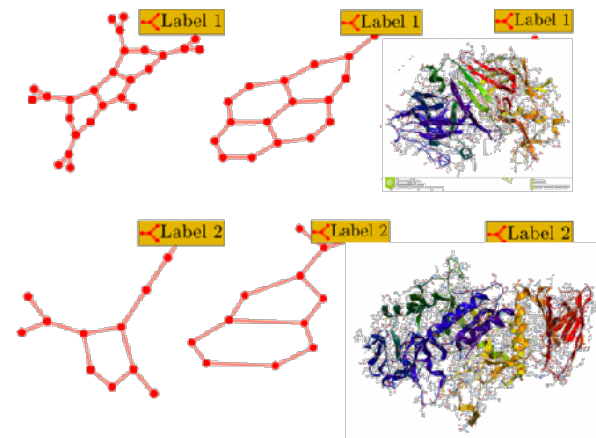


### Node Classification



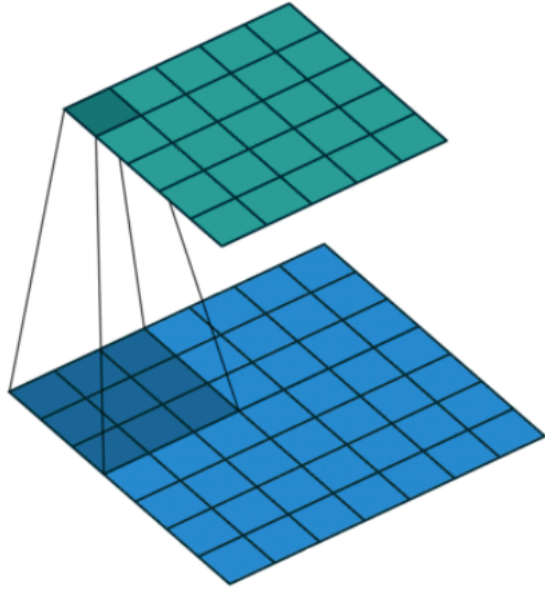
## Graph-level

### Graph Classification

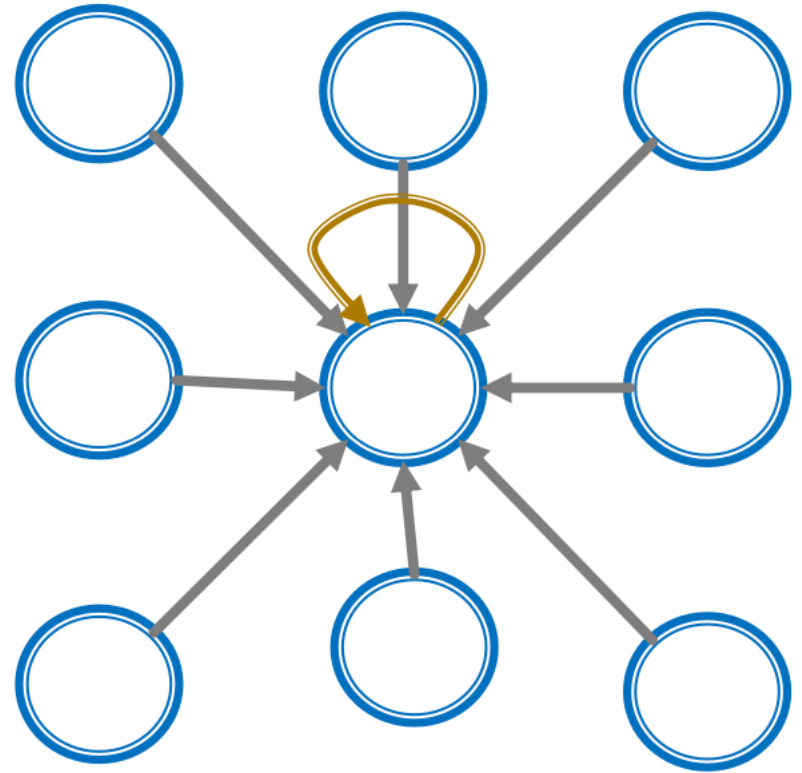


# Relation between GNN and CNN

---



Image



Graph

CNN can be viewed as a special GNN on grid graph<sup>31</sup>

# GNN vs. Transformer

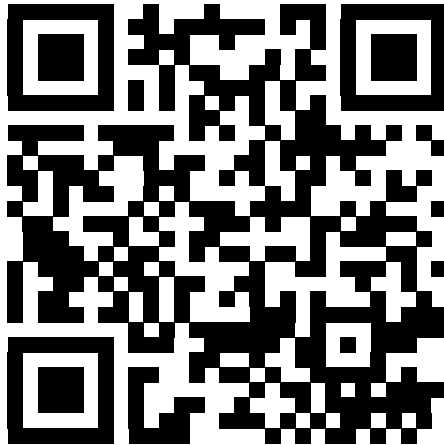
---

- Transformer is special GNN on a full-connected graph

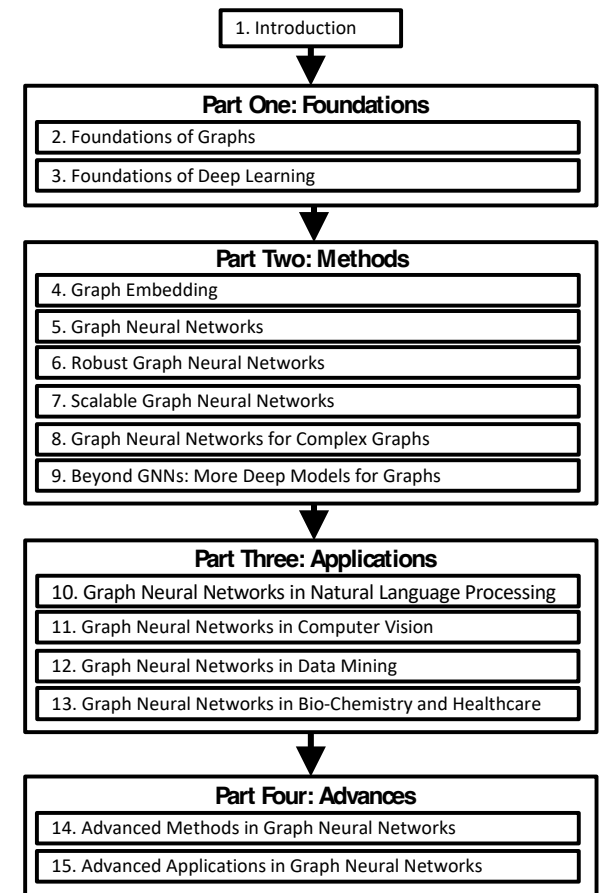


# Book: Deep Learning on Graphs

---



[https://cse.msu.edu/~mayao4/dlg\\_book/](https://cse.msu.edu/~mayao4/dlg_book/)



# Summary

---

- Graph neural network
  - message passed along graph edges
  - aggregate message/embedding by FFN
  - many variants

# Next Up

---

- Variational Auto-Encoder