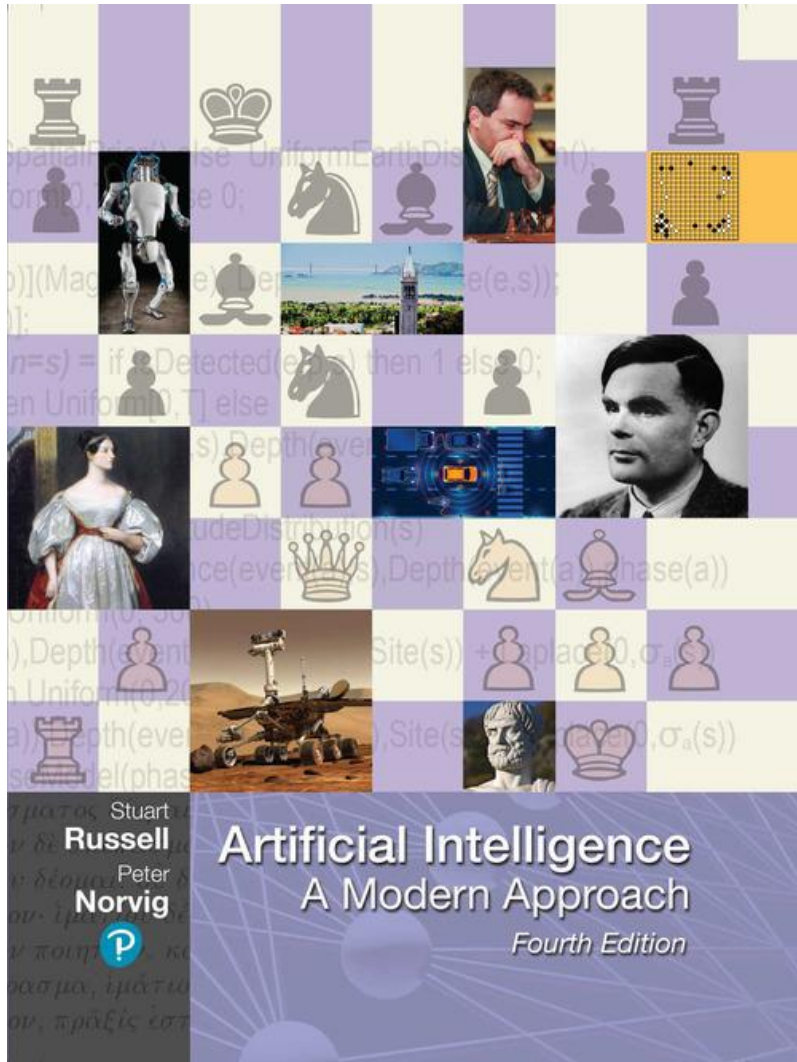


# Artificial Intelligence Fundamentals

2022-2023



“Machine intelligence is the last invention that humanity will ever need to make.”

– Nick Bostrom

## Exam Projects

# Outline

- ◆ Exam Projects
  - ◆ Why?
  - ◆ How to create a team
  - ◆ How to build the project
  - ◆ How to write the project report
  - ◆ How to present it
  - ◆ How to submit it
  
- ◆ Project proposals and themes

# Evaluation

- Team Projects (more details in the 3<sup>rd</sup> lecture) -> **1/3**
  - in-class presentation + code + written report
- Suggested material (Books, Movies, etc.) -> **1/3**
- Team oral (project intro + 3 questions each) -> **1/3**

## Why Projects

- «*Learning by doing*» philosophy
- **1/3** of the exam evaluation will come from projects
- You need to learn how to work in a team: *creativity, collaboration, bigger goals, ...*
- You need to learn **how to communicate your work**: orally and in writing
- *It may be hard... but you'll be happy once the course is done!*

## How to create a team

- **Team composed by 2-5 members**
  - Exeptions for working/non-attending students
  - The evaluation of the project will be proportional to the number of team members -> less members, more work
  - Try not to choose your close friends -> diverse team will receive a better evaluation
- **Find a team contact reference**
  - For communication with the teacher, submitting the report, etc.
- **Apply with your team here**
  - <https://forms.gle/jTd9yVPvv6qMprzn8>

## How to Build a Project

- **Built entirely on GitHub:**
  - All members should be registered and part of the project
  - All members should participate equally with a roughly equal number of commits
- **Only open-source** tools and software allowed
  - If on Windows, I suggest to use Windows Subsystem for Linux (WSL2)
- **The project topic is free**, but it is mandatory to contain methodologies studied during the course -> *the more, the better.*
- **It needs to contain a demonstrator / empirical evaluation**

## Target Project Complexity

- **Make it small:** high complexity is not demanded.
- **Re-use:** you can use all available assets you want: libraries, other exams project pieces, scripts in the internet, etc. but make sure to mention it in the report.
- **I look for:** *creativity, good ideas, good aiming & planning, quality, attention to details.*
- **Rule of thumb:** you need to spend about 150 hours to pass the course (6 CFU):
  - about 50 in frontal lectures
  - About 50 to study the book
  - About 10 to study additional materials
  - About 40 on the project (e.g. 3 hrs/week for 3 months, 5 days if full-time)

# How to Write a Report

- **The written report is key for evaluation:**
  - The evaluation will be based on this + github repo + presentation
  - Attention to details is key, length is not (make it 2-3 pages max)
- **Latex is mandatory** (on overleaf or github)
- **The written report should contain**
  - *Introduction, related works, methodologies, assessment, conclusion*
  - Appendix: team contributions, github metrics, relationship with the course



## How to Present it

- **You'll get the chance to present your project in December**
  - Main idea, dev. plan, issues, partial results, etc.
  - 5-20 minutes team presentation depending on the teams number
  - All members should take part to the slides preparation and oral presentation
  - The exact schedule will be decided with the team ref contacts
- **Basic tips to present**
  - Face your audience, look them in the eyes
  - Don't put hands in pockets, in front of your mouth
  - Do not rush it, be calm
  - High energy is key!!!

## How to Submit it

- **Once you have completed the project**
  - The team ref. can submit it via email to [vincenzo.lomonaco@unipi.it](mailto:vincenzo.lomonaco@unipi.it)
  - Use the subject “[**AIF Project Submission**] – X Team”
  - Once approved it will be *valid 1 year* and you’ll get access to the oral exam in the ordinary exam sessions.
- **Orals**
  - The oral session will be based on the teacher questions about the project + ordinary course questions
- **Top-3 projects**
  - will receive a public acknowledgement on the course website, can be continued as Master dissertations or scientific publication

# Project Themes

## Possible Project Themes

- The NetHack game
- The Social Network
- Conversational Agents
- Internet-of-things
- UniPi racing team
- ...only the sky is the limit!

# NetHack

[ [Version 3.6.6](#) | [Contact Us](#) ]

# NetHack

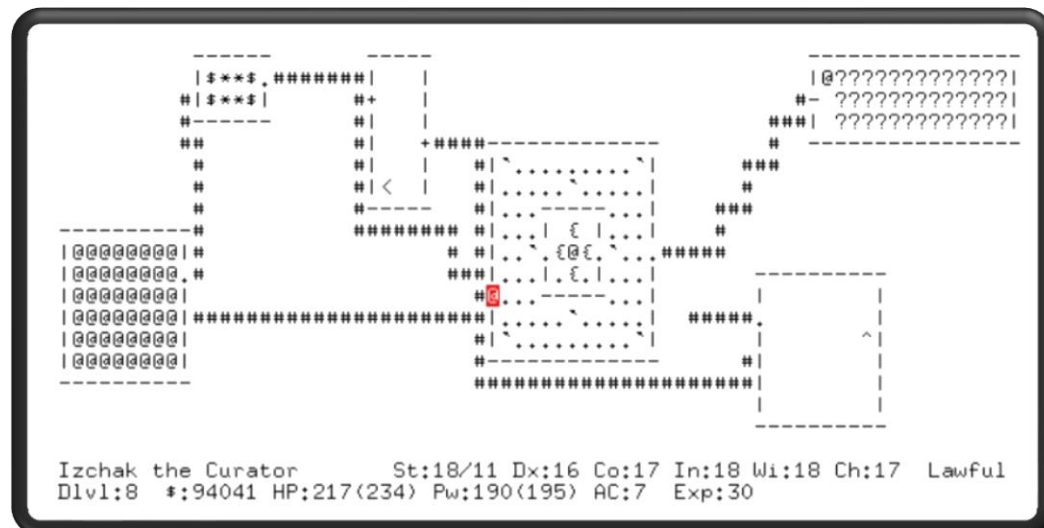
Congratulations adventurer!  
Your quest is at an end for you have reached the home of NetHack.  
Within, the Wizard of Yendor has no power, the [Oracle](#) speaks with utmost clarity, and the [grid bugs](#) do not bite.  
Click [friend and enter](#).

**Build fix** A fix for a build error with glibc 2.34 (the default under Ubuntu impish 21.10) has been pushed to branch NetHack-3.6

Updated [Windows binaries](#) released. Fixes an issue where NetHackW.exe delays updating the cursor position when using farlook.

## Current Version

[Click here](#) for information on version 3.6.6



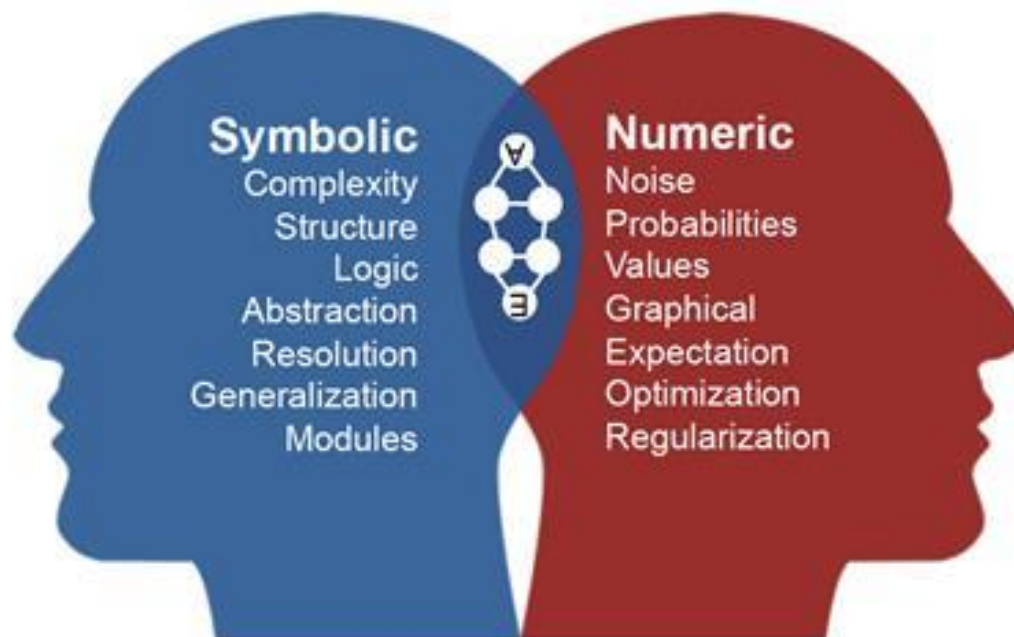
# NetHack

## *Useful references:*

- [YouTube video](#) (super nice introductory video)
- [The NetHack Learning Environment](#) (paper)
- [MiniHack](#) (paper)
- [NetHack Challenge](#) (with python notebooks)
- [Alt.org server](#) (play in the browser, telnet, ssh)

# A study of Neuro-Symbolic Approaches for NetHack

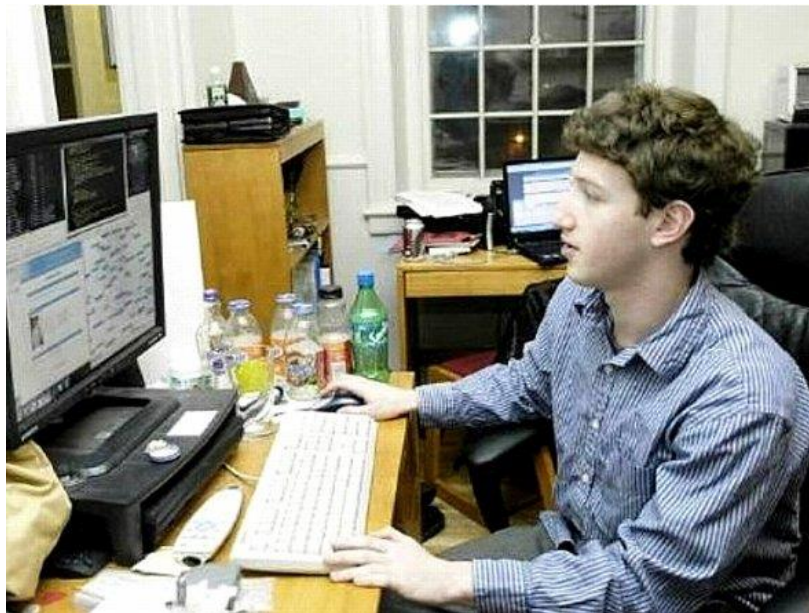
*By Luigi Quarantiello*



# The Social Network

*Social networks: the new internet?*

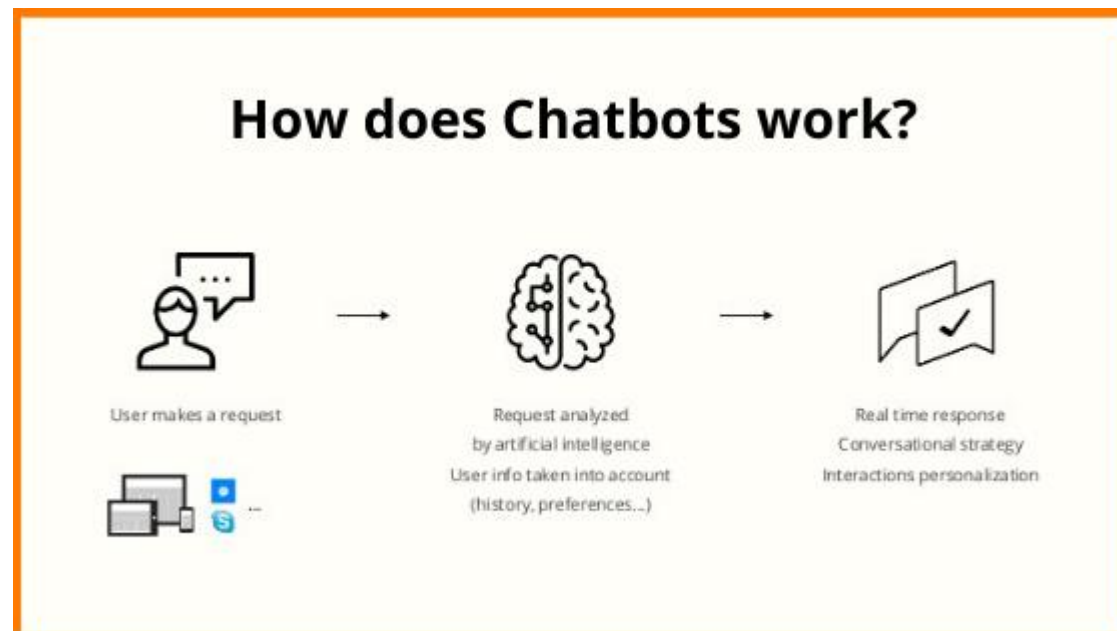
- **They are full of AI systems:** *auto-tagging, sentiment analysis, recommendation systems, knowledge graphs, policy violation detection, etc.*
- **You can build yours** with basic tools like *Flask, MongoDB, etc.* or use an *already prepared datasets* for your methods.



# Conversational Agents

## *Chatbots are now everywhere*

- They are used for *customer service, for digital assistants, smart home devices, etc.*
- They will become more and more pervasive over time.
- **You can build your own!** For your house, for the sending messages, for gathering information. You can build it easily *with Python, Telegram and a raspberry pi* for example...





# Internet of Things

## *On the concept of Pervasive AI*

- Sensors and computing devices are everywhere and create a perfect distributed substrate for computation
- You can build a project putting together multiple devices and compute infrastructure. Examples:
  - **Shake hands with smartwatch** -> connects you on linkedin
  - **Control room** temperature, pressure, etc.
  - **Processes placement** in a distributed, dynamic setting: which process to migrate, which process to run, on which device in order to maximize the desired performance measure.
  - ....

# UniPi Squadra Corse

By Giacomo Antonioli



## In the next lecture...

- ◆ Problem-solving agents
- ◆ Example Problems
- ◆ Problem formulation
- ◆ Search Algorithms
- ◆ Uninformed Search Strategies
- ◆ Informed (Heuristic) Search Strategies
- ◆ Heuristic Functions