

Liliana Guerrero

San Diego, CA

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Website: <https://lilianaguerrero99.github.io/>

Skills

- Proficient Java
- Intermediate C, C# & C++
- UNIX Systems
- HTML & CSS
- Intermediate with Github
- PHP & Javascript

Experience

Taco Bell / Cashier

January 2018 - August 2021, 6104 University Ave, San Diego, CA 92115

- Took customers' orders
- Improved on customer service skills
- Managed numerous tasks by myself in a fast pace environment

San Diego State University / Data Structures Teaching Assistance

May 2020 - December 2020, 5500 Campanile Dr, San Diego, CA 92182

- Assisted students with their programs
- Explained why certain methods should be used and explained the logic behind them
- Graded programs

Education

San Diego State University / Bachelors in Computer Science

August 2017 - May 2021, 5500 Campanile Dr, San Diego, CA 92182

Related Coursework:

- Data Structures (Java)
- Programming Languages (Java, C, C++)
- Computer Architecture (Logic Gates)
- Systems Programming (C, C++)
- Operating Systems (C, C++)
- UNIX Systems
- Software Engineering (Java, PHP, CSS)
- Algorithms & Their Analysis
- Wireless Networks
- Computer Security
- 3D Game Programming (Unity, C#)

Qualification

Computer Software:

- Comprehension of object-oriented methods such as public, private, and protected in Java and C++

Teamwork:

- Developed, and tested with my team a dissembler program for an XE variant of the SIC/XE family of machines
- Designed and developed an app and website with my team to make a pet tracker using GPS and Google Maps API
- Designed, developed, and tested with my team a website and our own API's using MYSQL, Spring Boot, Java, Groovy, Javascript, HTML, CSS.
- Designed and developed a 3D video game with my team to make an endless runner game using C# and Unity.
- Developing an app with one partner who is a UX and UI developer using Figma and Android Studio.

Independently:

- Designed and developed a coin app in Android Studio using Java.
- Designed and developed a 2D character generator in Unity using C#.