



To display expertise within the terminal (CLI) by writing a compelling and entertaining application.

Brainstorming ideas



Calorie counter

=> Predict in a week, a month
or a year how many kg's you
will gain by eating that
chocolate bar each day

=> Suggested exercises to burn those calories

TOP 4 IDEAS

Travel app

=> Notepad for travel
plans. Space allows for
costs, activities and
 shortlists of your
 hotels/flights

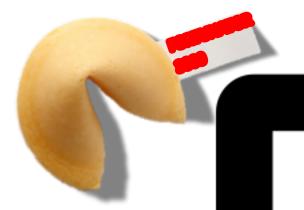
Fortune cookie

- => Based on consumer
 mood, computer
 generates fortunes.
- => Consumers can create
 an account to save
 their fortune.
- => Consume can also
 select to email a
 fortune to a loved one

Higher or lower game

- => Computer generates a random number.
- => Consumer guesses
 number and computer says

higher or lower until they hit the bullseye



Million \$\$ idea

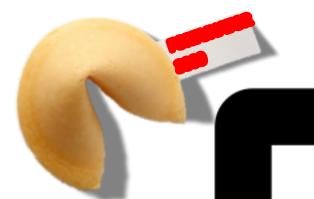
All our lives we have searched for wisdom and meaning!

Introducing "The Fortunator 3000" where we enlighten and bring joy and wisdom to your day.

=> Just select your mood and **The Fortunator 3000** will give your fortune for the day.

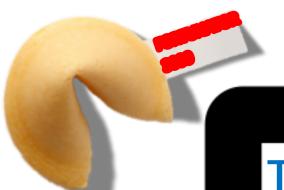
=>Feel like a loved one needs some wisdom?

=> Send them a cookie today.



Challenges

- => Not being able to set up arrays in a new Ruby file before linking them to a method in another Ruby file. Solution was to create a CSV that we require on the page.
- => In testing, we found that sending emails via the pony gem Hotmail was blocking the fortune from coming to the inbox. Fortunes arrived at the Gmail inbox, but with a malware warning.
- => Figuring out how to use CSV as a mini database that can be created and updated.
- => We had difficulty verifying password with username using &&. Our work around was to compare indexes.



Instructions for use

- => Select who the fortune cookie is for
- => Select the mood
- => Get your fortune
 - => Share the love by tweeting your fortune
 - => Email your fortune to a friend
 - => Save the wisdom in your account for another day