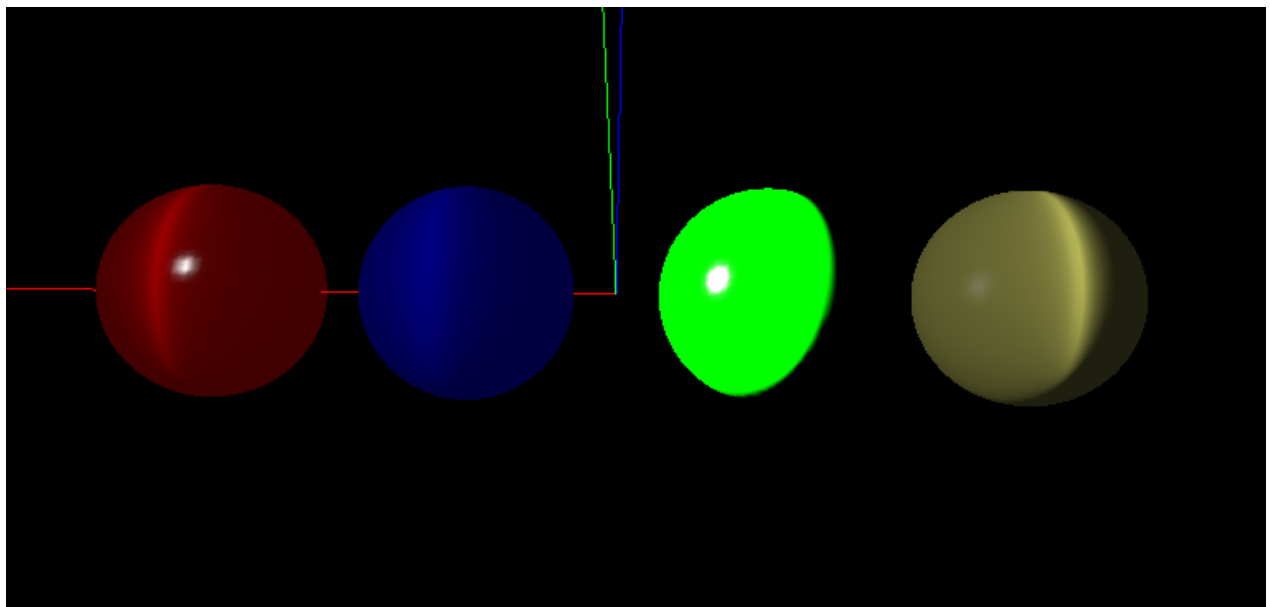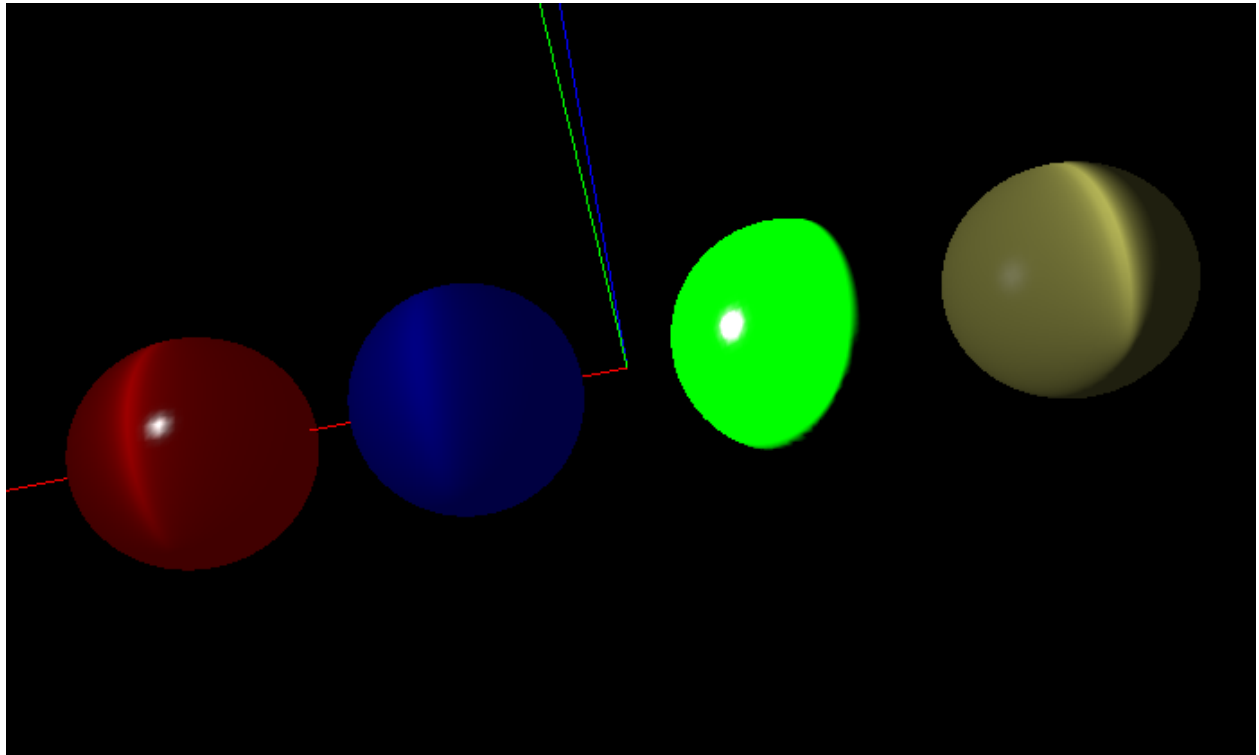Lilian Angel
CPRE 557 XE
Fall 2017

Assignment 2: Light and Material

Lighting and material settings can be found in hw2_main.cpp lines 71- 205. Both the red and blue spheres have point lights attached to their appearance object with a medium ambient intensity. The green sphere has a directional light with no ambient intensity, or attenuation. Both the green and red sphere possess a strong specular intensity in their lights and high shine in their material. The yellow sphere has a spot light with a low shine material.