

Geometric Optimization

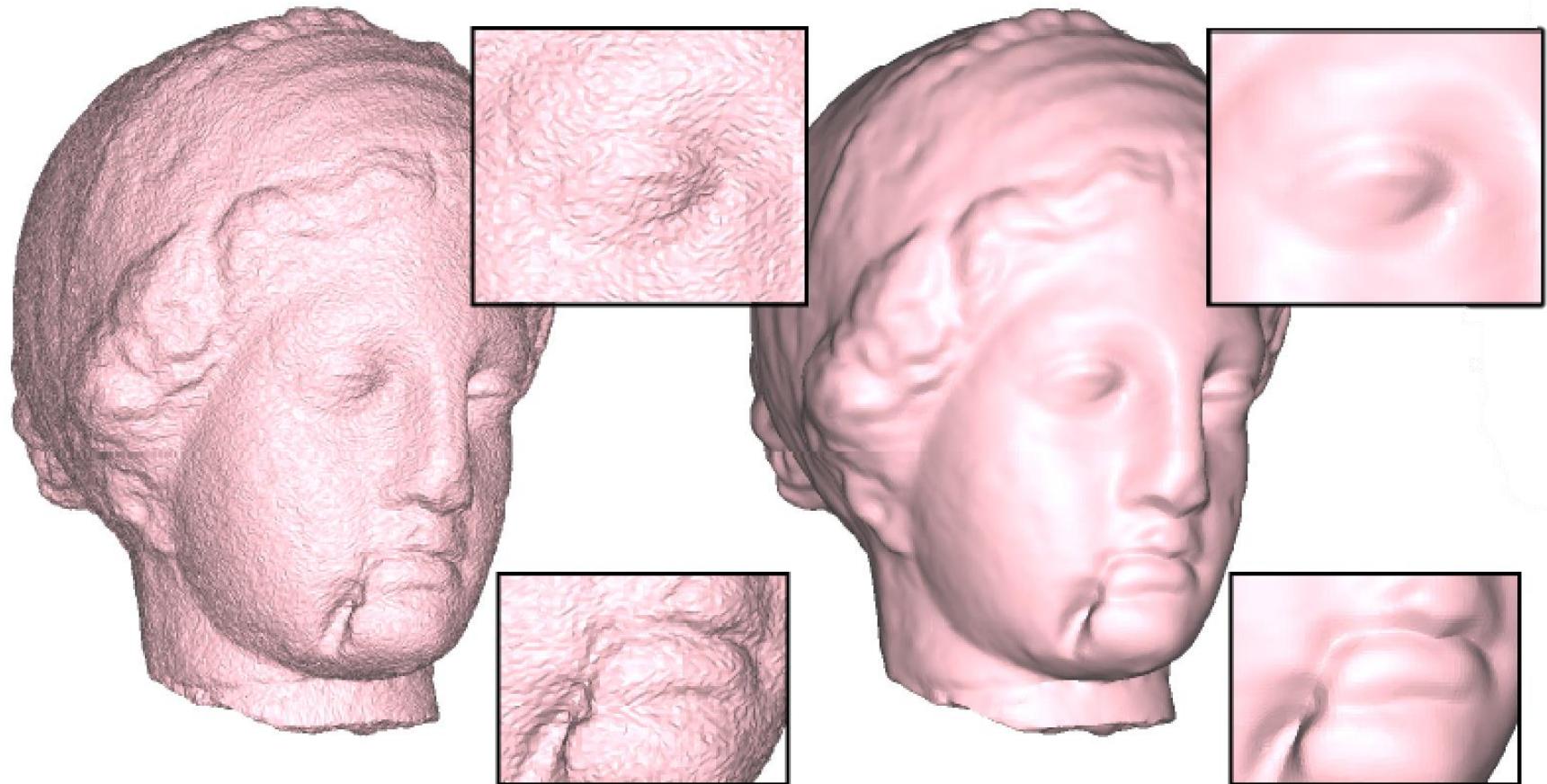
Jian-Ping Su

May 19, 2020

USTC 2020 Spring Digital Geometry Processing

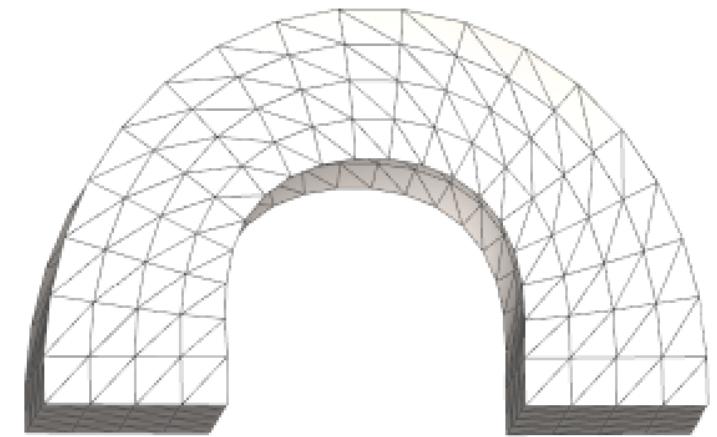
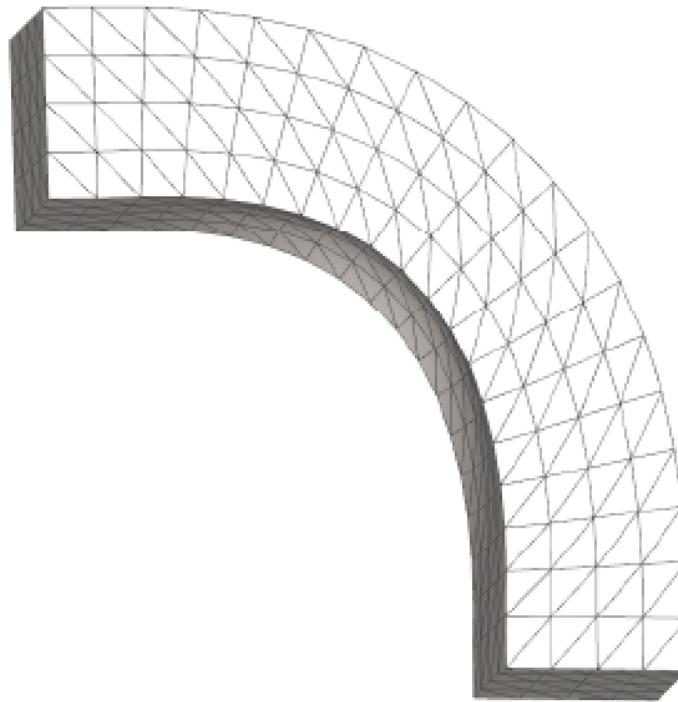
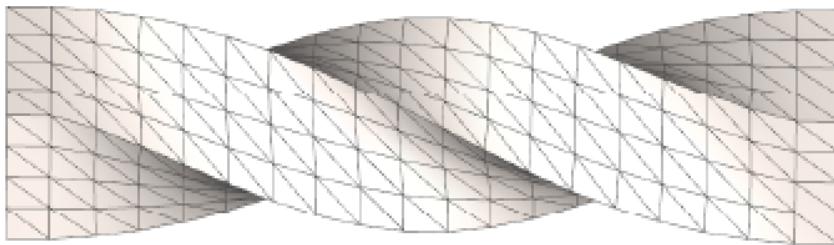
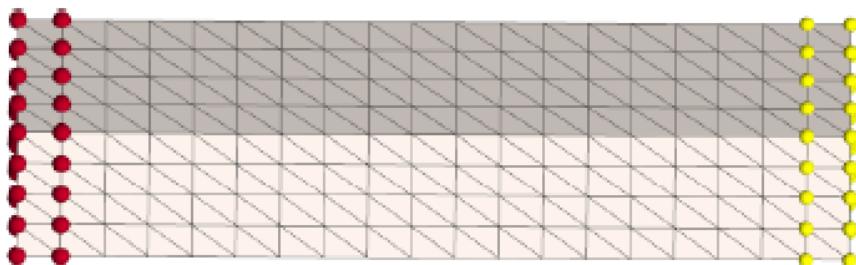
Geometric Optimization

(i) Mesh denoising



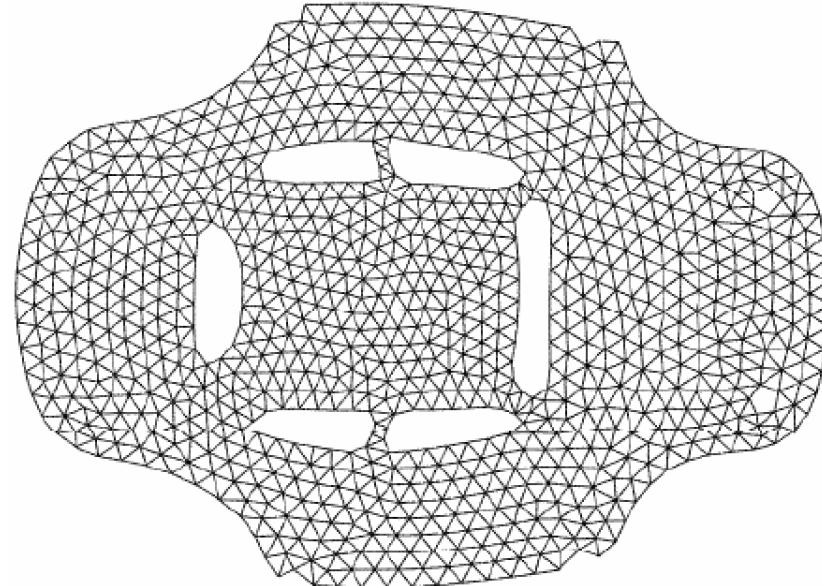
Geometric Optimization

- (i) Mesh denoising
- (ii) Mesh Deformation



Geometric Optimization

(i) Mesh denoising



(ii) Mesh Deformation

(iii) Mesh parameterization



Geometric Optimization

(i) Mesh denoising



(ii) Mesh Deformation



(iii) Mesh parameterization



(iv) Mesh Interpolation

Geometric Optimization

(i) Mesh denoising

(ii) Mesh Deformation

(iii) Mesh parameterization

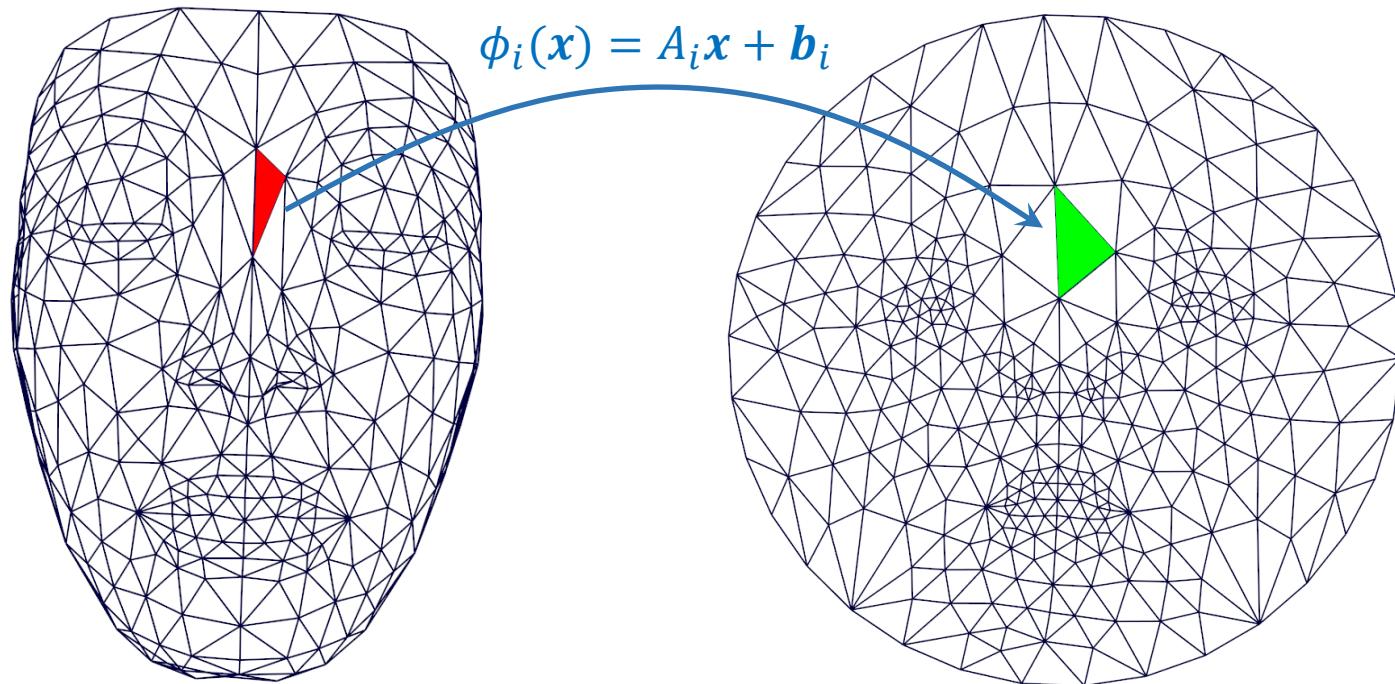
(iv) Mesh Interpolation

(v) Mesh Simplification

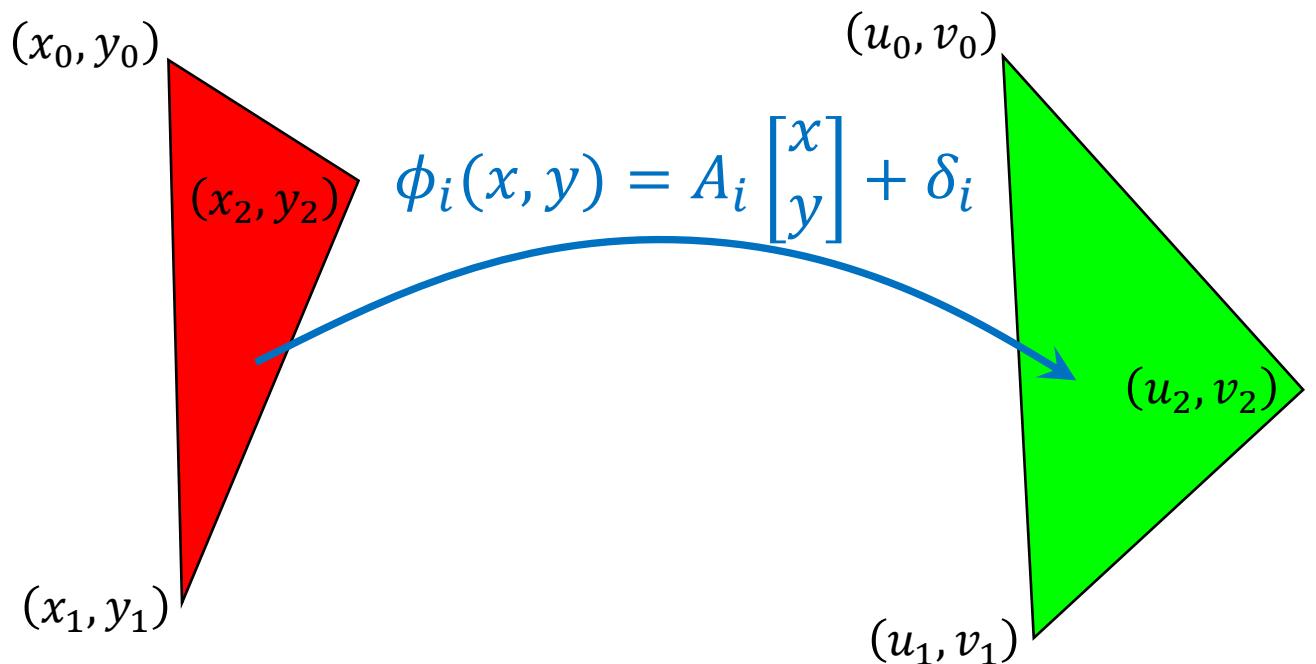


Preliminary

Jacobian Matrix



Jacobian Matrix

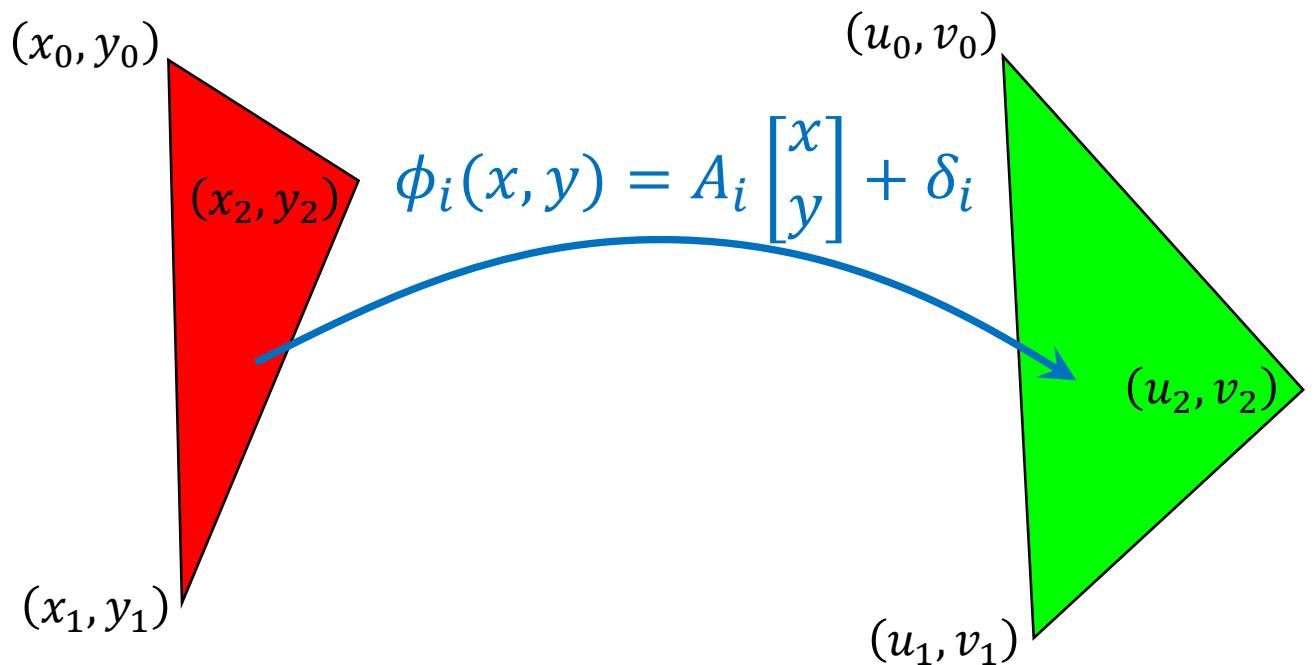


$$\begin{bmatrix} u \\ v \end{bmatrix} = A_i \begin{bmatrix} x \\ y \end{bmatrix} + \delta_i$$

$$J_i = \begin{bmatrix} \frac{\partial u}{\partial x} & \frac{\partial u}{\partial y} \\ \frac{\partial v}{\partial x} & \frac{\partial v}{\partial y} \end{bmatrix} = A_i$$

$$A_i = \begin{bmatrix} u_1 - u_0 & u_2 - u_0 \\ v_1 - v_0 & v_2 - v_0 \end{bmatrix} \begin{bmatrix} x_1 - x_0 & x_2 - x_0 \\ y_1 - y_0 & y_2 - y_0 \end{bmatrix}^{-1}$$

Jacobian Matrix



$$\begin{bmatrix} u \\ v \end{bmatrix} = A_i \begin{bmatrix} x \\ y \end{bmatrix} + \delta_i$$

$$J_i = \begin{bmatrix} \frac{\partial u}{\partial x} & \frac{\partial u}{\partial y} \\ \frac{\partial v}{\partial x} & \frac{\partial v}{\partial y} \end{bmatrix} = A_i$$

$$J_i = \begin{bmatrix} u_1 - u_0 & u_2 - u_0 \\ v_1 - v_0 & v_2 - v_0 \end{bmatrix} \begin{bmatrix} x_1 - x_0 & x_2 - x_0 \\ y_1 - y_0 & y_2 - y_0 \end{bmatrix}^{-1}$$

Jacobian Matrix

$$J_i = \begin{bmatrix} u_1 - u_0 & u_2 - u_0 \\ v_1 - v_0 & v_2 - v_0 \end{bmatrix} \begin{bmatrix} x_1 - x_0 & x_2 - x_0 \\ y_1 - y_0 & y_2 - y_0 \end{bmatrix}^{-1}$$

$$J_i^T = \begin{bmatrix} x_1 - x_0 & y_1 - y_0 \\ x_2 - x_0 & y_2 - y_0 \end{bmatrix}^{-1} \begin{bmatrix} u_1 - u_0 & v_1 - v_0 \\ u_2 - u_0 & v_2 - v_0 \end{bmatrix}$$

$$J_i^T = \frac{1}{2|t_j|} \begin{bmatrix} y_2 - y_0 & y_0 - y_1 \\ x_0 - x_2 & x_1 - x_0 \end{bmatrix} \begin{bmatrix} u_1 - u_0 & v_1 - v_0 \\ u_2 - u_0 & v_2 - v_0 \end{bmatrix}$$

$$\begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix} = \frac{1}{2|t_i|} \begin{bmatrix} y_1 - y_2 & y_2 - y_0 & y_0 - y_1 \\ x_2 - x_1 & x_0 - x_2 & x_1 - x_0 \\ & & y_1 - y_2 & y_2 - y_0 & y_0 - y_1 \\ & & x_2 - x_1 & x_0 - x_2 & x_1 - x_0 \end{bmatrix} \begin{bmatrix} u_0 \\ u_1 \\ u_2 \\ v_0 \\ v_1 \\ v_2 \end{bmatrix}$$

Singular Value

The arithmetic square root of non-negative eigenvalues of $J^T J$

$$J^T J = \begin{bmatrix} a & c \\ b & d \end{bmatrix} \begin{bmatrix} a & b \\ c & d \end{bmatrix} = \begin{bmatrix} a^2 + c^2 & ab + cd \\ ab + cd & b^2 + d^2 \end{bmatrix}$$

$$a' = \frac{a+d}{2}, \quad c' = \frac{a-d}{2}, \quad b' = \frac{c-b}{2}, \quad d' = \frac{c+b}{2}$$

$$\Sigma = \sqrt{a'^2 + b'^2} + \sqrt{c'^2 + d'^2}, \quad \sigma = \left| \sqrt{a'^2 + b'^2} - \sqrt{c'^2 + d'^2} \right|$$

$$\|J\|_F^2 = a^2 + b^2 + c^2 + d^2 = \text{tr}(J^T J) = \Sigma^2 + \sigma^2$$

Distortion Measure

- Dirichlet

$$f_{\text{DRCH}}(\mathbf{x}) = \sum_i \|J_i\|_F^2 |t_i| = \sum_i (\Sigma_i^2 + \sigma_i^2) |t_i|$$

- ARAP

$$f_{\text{ARAP}}(\mathbf{x}) = \sum_i \|J_i - R(J_i(\mathbf{x}))\|_F^2 |t_i| = \sum_i ((\Sigma_i - 1)^2 + (\sigma_i - 1)^2) |t_i|$$

- Symmetric Dirichlet

$$f_{\text{ISO}}(\mathbf{x}) = \sum_i (\|J_i\|_F^2 + \|J_i\|_F^{-2}) |t_i| = \sum_i (\Sigma_i^2 + \Sigma_i^{-2} + \sigma_i^2 + \sigma_i^{-2}) |t_i|$$

- Conformal

$$f_{\text{CONF}}(\mathbf{x}) = \sum_i \left(\frac{\Sigma_i}{\sigma_i} \right)^2 |t_i|$$

Laplace Matrix

Laplace Matrix is Hessian of $f_{\text{DRCH}}(\mathbf{x})$

$$f_{\text{DRCH}}(\mathbf{x}) = \sum_i \|J_i\|_F^2 |t_i| = \sum_i (\Sigma_i^2 + \sigma_i^2) |t_i|$$

$$\begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix} = \frac{1}{2|t_i|} \begin{bmatrix} y_1 - y_2 & y_2 - y_0 & y_0 - y_1 \\ x_2 - x_1 & x_0 - x_2 & x_1 - x_0 \\ & & y_1 - y_2 & y_2 - y_0 & y_0 - y_1 \\ & & x_2 - x_1 & x_0 - x_2 & x_1 - x_0 \end{bmatrix} \begin{bmatrix} u_0 \\ u_1 \\ u_2 \\ v_0 \\ v_1 \\ v_2 \end{bmatrix}$$

$$J = T\mathbf{x} \quad f_{\text{DRCH}}(\mathbf{x}) = \mathbf{x}^T T^T T \mathbf{x} \quad L = T^T T$$

Problem

$$\min_{\mathbf{x}} f(\mathbf{x}) = \sum_i |t_i| \mathcal{D}(J_i(\mathbf{x}))$$

1. Initial point: $\mathbf{x}_0, n = 0$
2. Descent direction: $\min_p f(\mathbf{x}_n + p)$
3. Step size: $\min_\alpha f(\mathbf{x}_n + \alpha p)$
4. Update: $\mathbf{x}_{n+1} = \mathbf{x}_n + \alpha p, n = n + 1$

Method

$$\min_p f(\mathbf{x}_n + p)$$

$$f(\mathbf{x}_n + p) \approx f(\mathbf{x}_n) + \nabla f(\mathbf{x}_n)^T p + \frac{1}{2} p^T H p$$

$$H p = -\nabla f(\mathbf{x}_n)$$

- First-order methods build descent steps by preconditioning the gradient with a fixed proxy matrix, which often suffer from slower convergence as lacking of higher-order information.
- Newton-type methods uses the energy Hessian, $\nabla^2 f(\mathbf{x})$, to form a proxy matrix, which can achieve the most rapid convergence but require the costly assembly, factorization and backsolve of new linear systems per iterate.

First-order method

Paper List

- Accelerated Quadratic Proxy for Geometric Optimization
- Scalable Locally Injective Mappings
- Blended Cured Quasi-Newton for Distortion Optimization

Accelerated Quadratic Proxy for Geometric Optimization



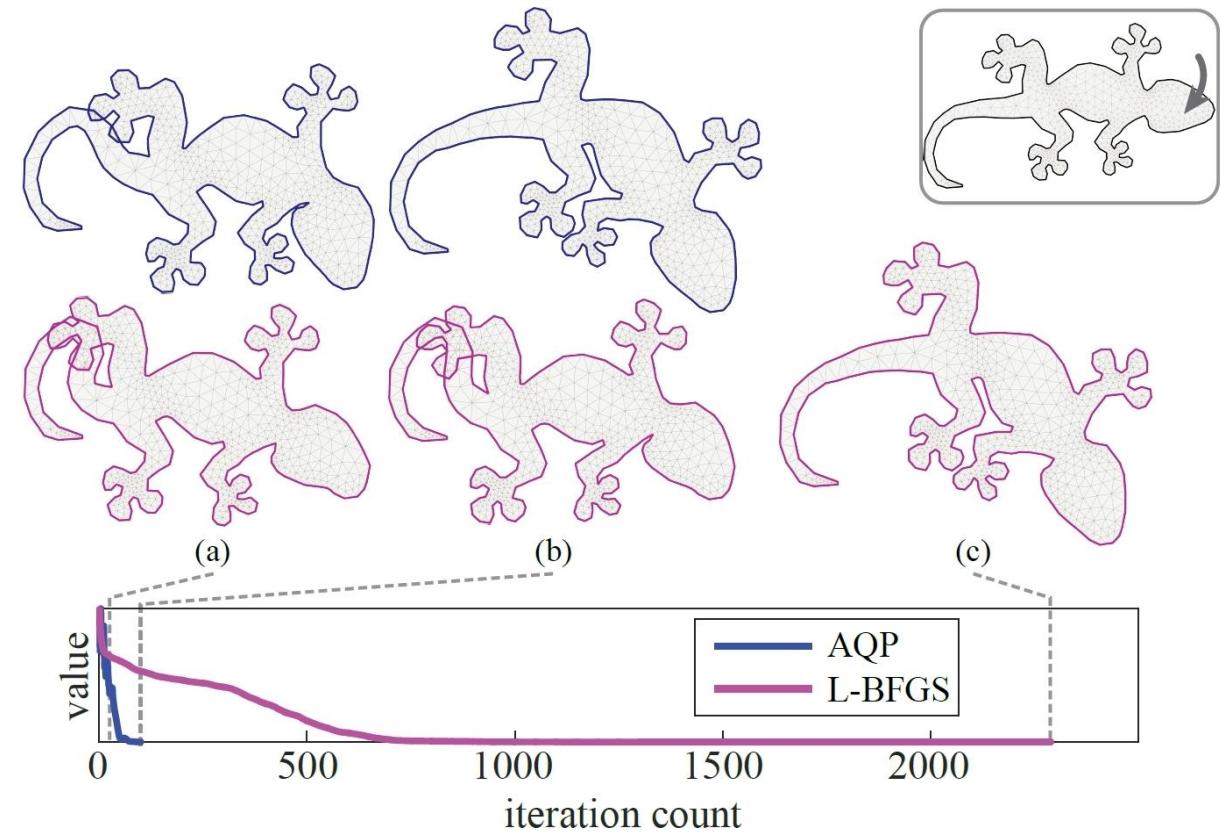
Shahar Kovalsky



Meirav Galun



Yaron Lipman



Motivation

ill-conditioning dominated by a Laplacian-like term in energy.

locally approximating the energy with a function whose Hessian is Laplacian.

$$f(\mathbf{x}) = h(\mathbf{x}) + g(\mathbf{x})$$

$$h(\mathbf{x}) = \frac{1}{2} \mathbf{x}^T H \mathbf{x}$$

$$f(x_{n-1} + p) = h(x_{n-1} + p) + g(x_{n-1} + p)$$

$$f(x_{n-1} + p) \approx h(x_{n-1} + p) + g(x_{n-1}) + \nabla g(x_{n-1})^T p$$

$$H(x_{n-1} + p) + \nabla g(x_{n-1}) = 0$$

$$Hp = -Hx_{n-1} - \nabla g(x_{n-1}) = -\nabla f(x_{n-1})$$

Motivation

correctly balancing the information from its **two last iterations**.

$$y_n = (1 + \theta)x_{n-1} - \theta x_{n-2}$$

$$f(\mathbf{x}) = h(\mathbf{x}) + g(\mathbf{x})$$

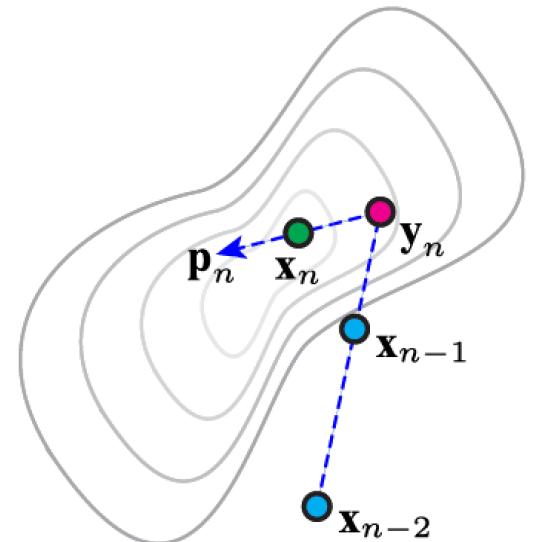
$$h(\mathbf{x}) = \frac{1}{2}\mathbf{x}^T H \mathbf{x}$$

$$f(y_n + p) = h(y_n + p) + g(y_n + p)$$

$$f(y_n + p) \approx h(y_n + p) + g(y_n) + \nabla g(y_n)^T p$$

$$H(y_n + p) + \nabla g(y_n) = 0$$

$$H p = -H y_n - \nabla g(y_n) = -\nabla f(y_n)$$



Method

$$f(\mathbf{x}) = h(\mathbf{x}) + g(\mathbf{x})$$

$$h(\mathbf{x}) = \frac{1}{2} \mathbf{x}^T H \mathbf{x}$$

$$f(\mathbf{y}_n + p) = h(\mathbf{y}_n + p) + g(\mathbf{y}_n + p)$$

$$f(\mathbf{y}_n + p) \approx h(\mathbf{y}_n + p) + g(\mathbf{y}_n) + \nabla g(\mathbf{y}_n)^T p$$

$$H(\mathbf{y}_n + p) + \nabla g(\mathbf{y}_n) = 0$$

$$Hp = -H\mathbf{y}_n - \nabla g(\mathbf{y}_n) = -\nabla f(\mathbf{y}_n)$$

Algorithm 1: Accelerated Quadratic Proxy (AQP)

Data: feasible initialization \mathbf{x} ; parameter η

$\mathbf{x}_{-1} = \mathbf{x}_0 = \mathbf{x}$;

$\theta = \frac{1-\sqrt{1/\eta}}{1+\sqrt{1/\eta}}$;

while *not converged* **do**

/* Acceleration */

$\mathbf{y}_n = (1 + \theta)\mathbf{x}_{n-1} - \theta\mathbf{x}_{n-2}$;

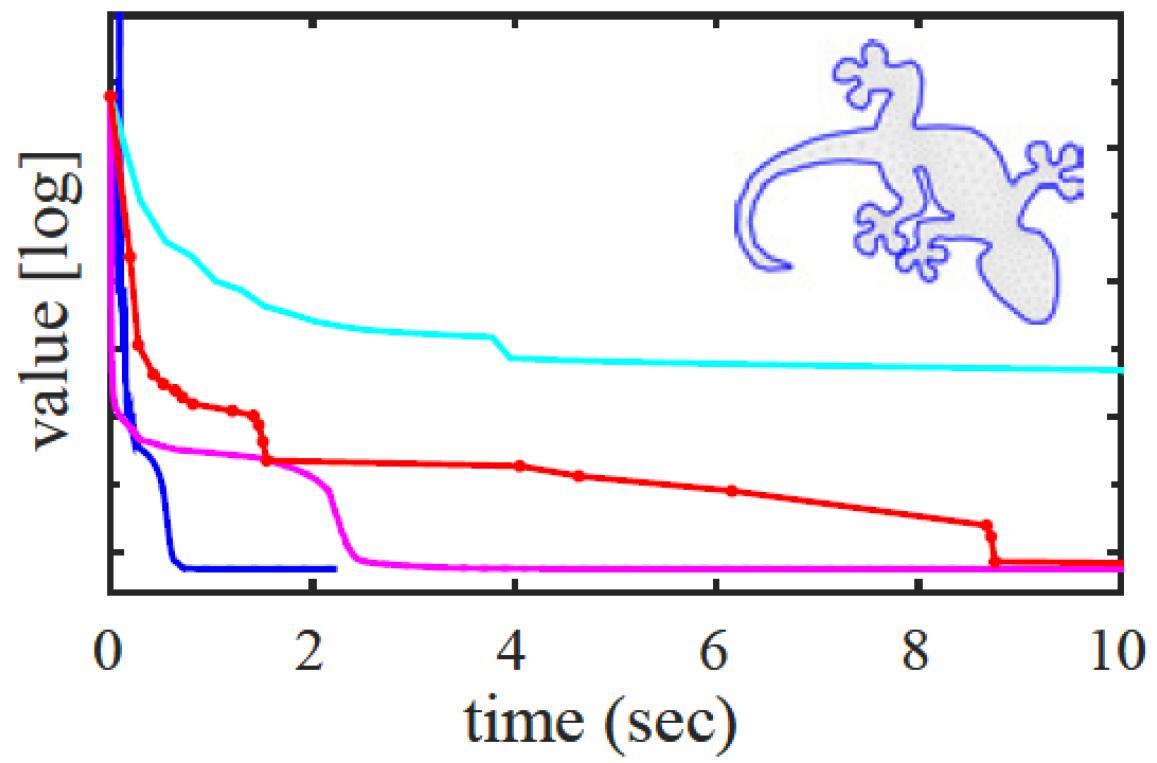
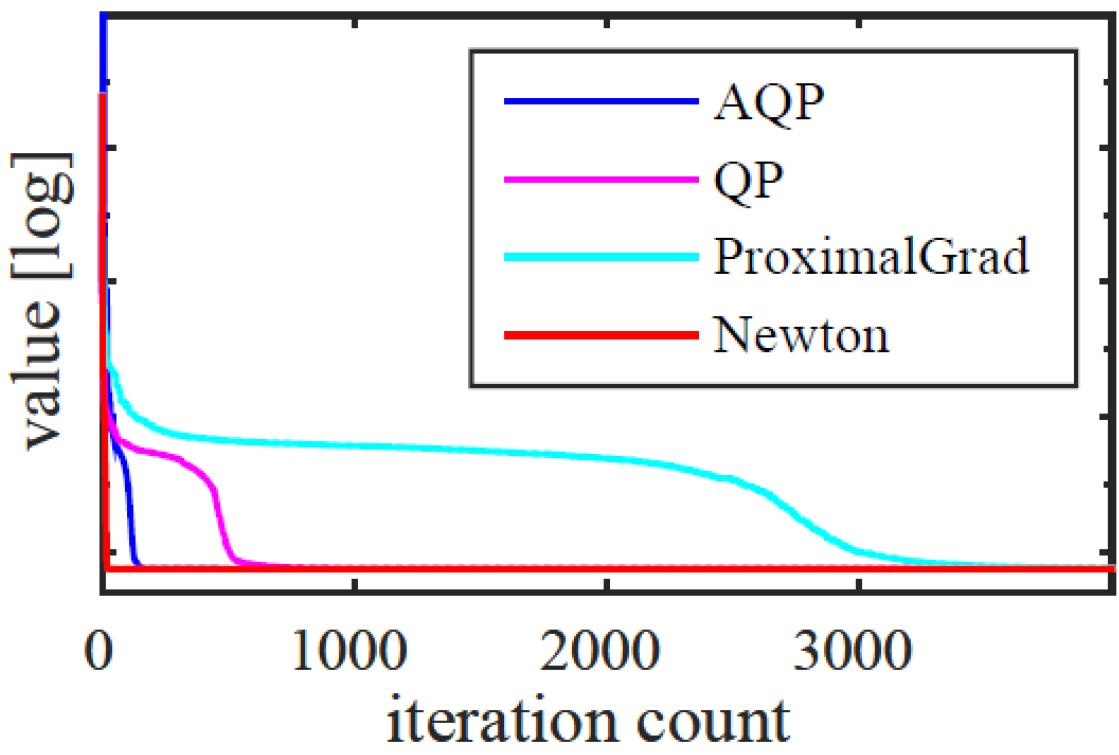
/* Quadratic proxy minimization */

$\mathbf{p}_n = \arg \min_{\mathbf{p}} h(\mathbf{y}_n + \mathbf{p}) + g(\mathbf{y}_n) + \nabla g(\mathbf{y}_n) \mathbf{p}$
s.t. $A\mathbf{p} = 0$

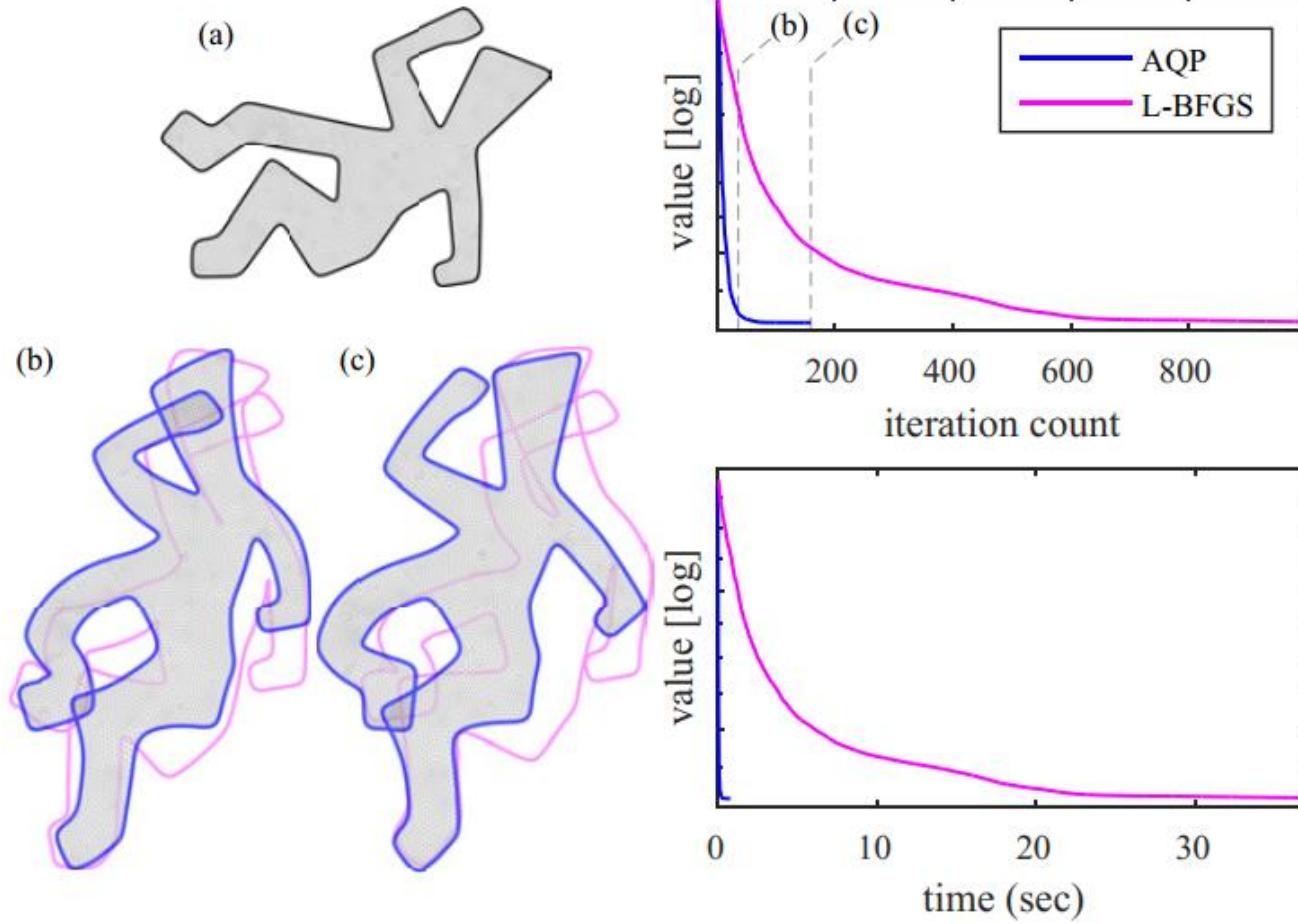
/* Line search */

$\mathbf{x}_n = \text{linesearch}_{0 < t \leq 1} f(\mathbf{y}_n + t\mathbf{p}_n)$

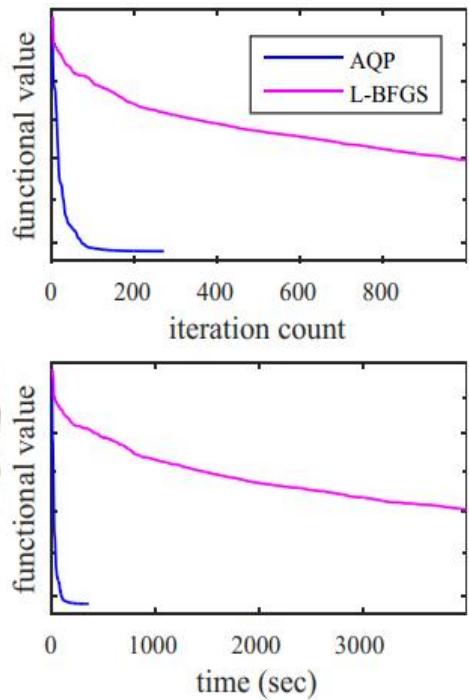
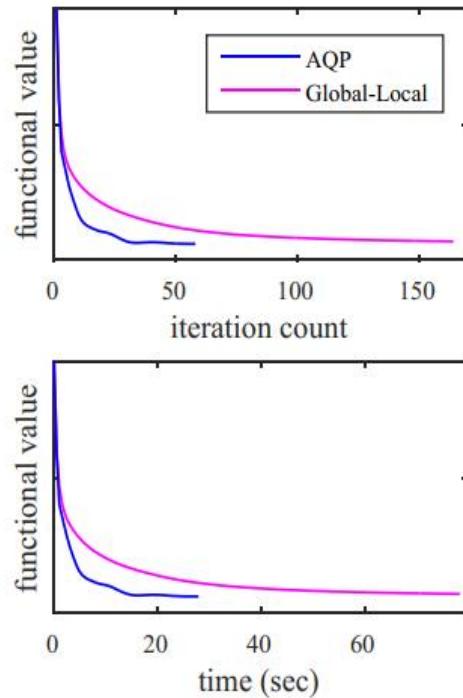
Results



Results



Results



Limitation

$$f(\mathbf{x}) = h(\mathbf{x}) + g(\mathbf{x})$$

$$h(\mathbf{x}) = \frac{1}{2} \mathbf{x}^T H \mathbf{x}$$

$$f_{\text{ARAP}}(\mathbf{x}) = \frac{1}{2} \mathbf{x}^T H \mathbf{x} - \sum_i \|J_i\|_* |t_i| + c_0$$

efficiency of Laplacian
approximation for an
arbitrary energy

$$f_{\text{ISO}}(\mathbf{x}) = \frac{1}{2} \mathbf{x}^T H \mathbf{x} + \sum_i \|J_i\|_F^{-2} |t_i|$$

$$f_{\text{CONF}}(\mathbf{x}) = \frac{1}{2} \mathbf{x}^T H \mathbf{x} + \sum_i \|J_i\|_F^2 \left(\frac{1}{{\sigma_i}^2} - 1 \right) |t_i|$$

Video

Scalable Locally Injective Mappings



Michael Rabinovich



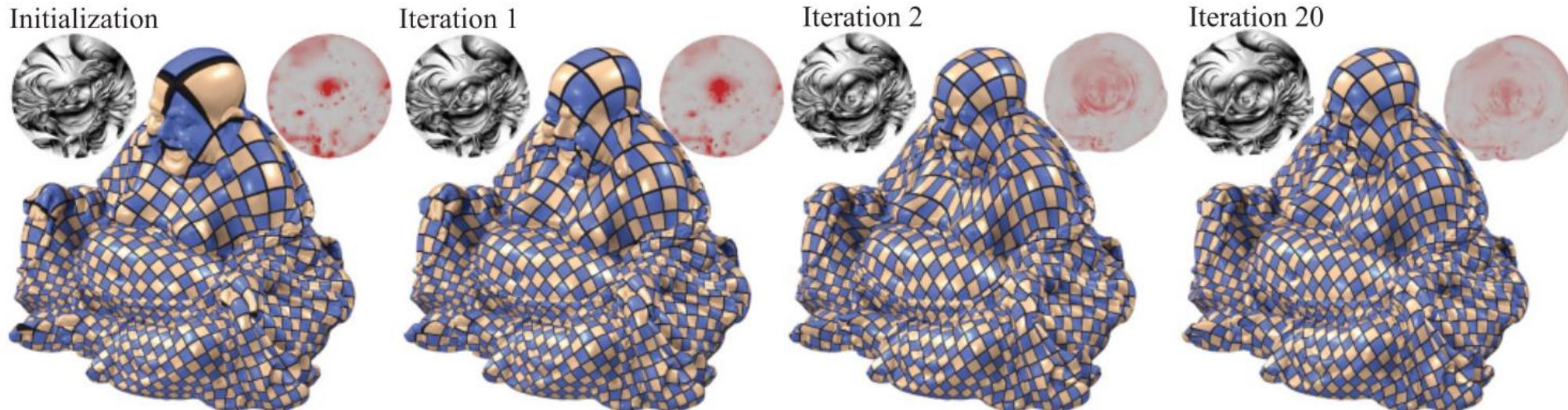
Roi Poranne



Daniele Panozzo

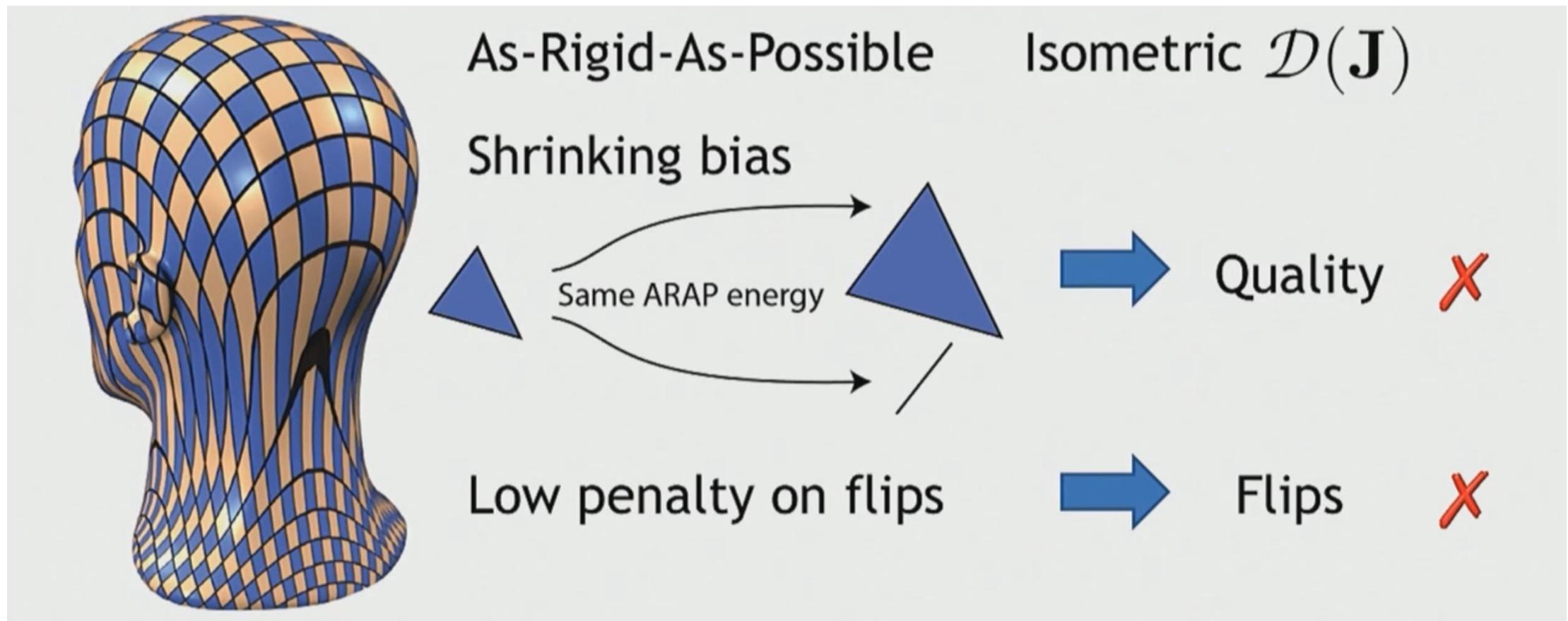


Olga Sorkine-Hornung



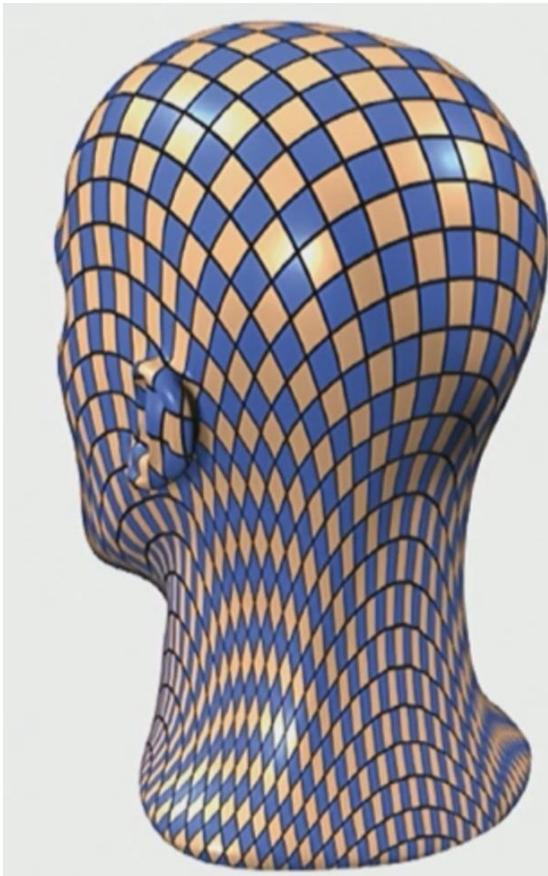
Motivation

$$f_{\text{ARAP}}(\mathbf{x}) = \sum_i ((\Sigma_i - 1)^2 + (\sigma_i - 1)^2) |t_i|$$



Motivation

$$f_{\text{ISO}}(\mathbf{x}) = \sum_i (\Sigma_i^2 + \Sigma_i^{-2} + \sigma_i^2 + \sigma_i^{-2}) |t_i|$$



Isometric $\mathcal{D}(\mathbf{J})$

Scaling = Shrinking

→ Quality ✓

Infinite on flips

→ No flips ✓

Motivation

$$f_{\text{ARAP}}(\mathbf{x}) = \sum_i ((\Sigma_i - 1)^2 + (\sigma_i - 1)^2) |t_i|$$

$$f_{\text{ISO}}(\mathbf{x}) = \sum_i (\Sigma_i^2 + \Sigma_i^{-2} + \sigma_i^2 + \sigma_i^{-2}) |t_i|$$

Local/Global
[Liu et al. 2008]

Scalable ✓
Quality ✗

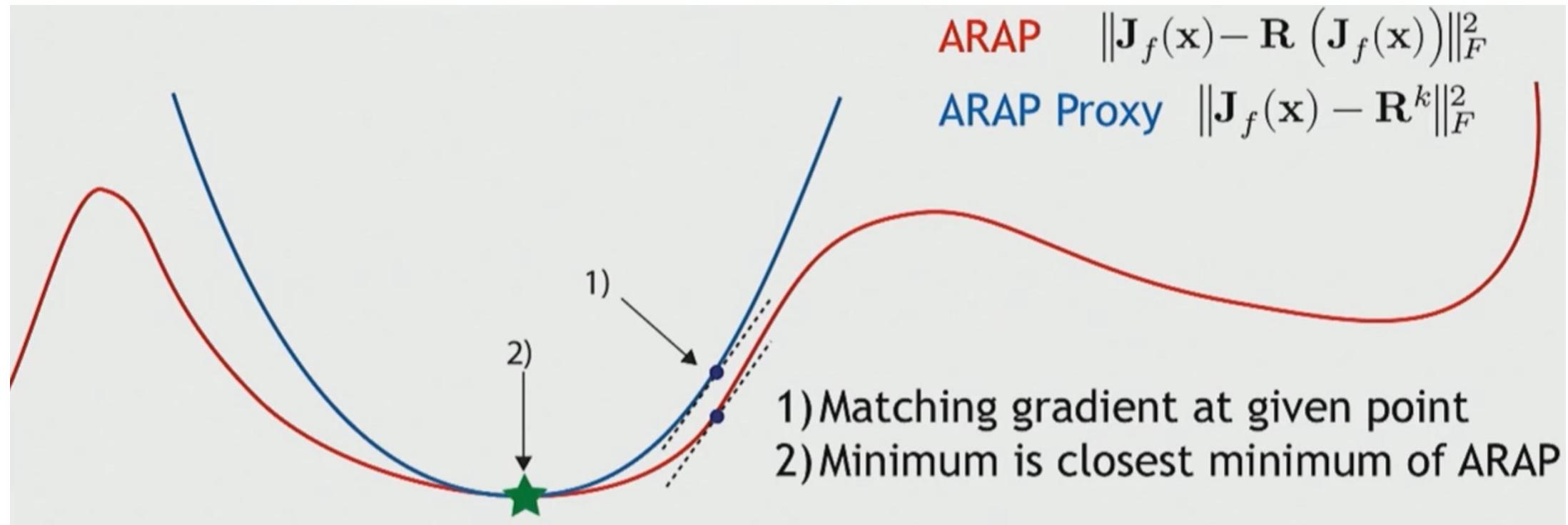


Symmetric Dirichlet
[Smith and Schaefer 2015]

Scalable ✗
Quality ✓



Generalize Local/Global



$$\text{ARAP Proxy} \quad P^{R_i^n}(J) = \|J - R_i^n\|_F^2 \longrightarrow \mathcal{D}(J) = \|J - R(J)\|_F^2 \quad \text{ARAP}$$

- Majorizer: $P^{R_i^n}(J) \geq \mathcal{D}(J) \quad \forall J$
- Matching gradient: $\nabla_J P^{R_i^n}(J_i^n) = \nabla_J \mathcal{D}(J_i^n)$
- Closest minimizer: $\min_J P^{R_i^n}(J) = \text{Proj}(J_i^n)$

Generalize Local/Global

- Majorizer:

$$P^{R_i^n}(J) \geq \mathcal{D}(J) \quad \forall J$$

- Matching gradient:

$$\nabla_J P^{R_i^n}(J_i^n) = \nabla_J \mathcal{D}(J_i^n)$$

- Closest minimizer:

$$\min_J P^{R_i^n}(J) = \text{Proj}(J_i^n)$$

$$J_i^n = J_i(\mathbf{x}_{n-1}) = USV^T, R_i^n = R(J_i^n) = UV^T$$

$$P_W^R(J) = \|W(J - R)\|_F^2 \quad R = R_i^n$$

$$\nabla_J \|W(J - R)\|_F^2 = \nabla_J \mathcal{D}(J)$$

$$\nabla_J \text{tr}(W^T W (J - R)(J - R)^T) = (W^T W + W W^T)(J - R) = \nabla_J \mathcal{D}(J)$$

$$\mathcal{D}(J) = \|J - R(J)\|_F^2$$

$$\nabla_J \mathcal{D}(J) = 2(J - R)$$

$$W = \left(\frac{1}{2} \nabla_J \mathcal{D}(J) (J - R)^{-1} \right)^{1/2}$$

$$W = I$$

Generalize Local/Global

$$W = \left(\frac{1}{2} \nabla_J \mathcal{D}(J) (J - R)^{-1} \right)^{1/2}$$

$$J = USV^T \quad S = \begin{bmatrix} \sigma_1 & 0 \\ 0 & \sigma_2 \end{bmatrix}$$

$$\mathcal{D}(J) = \mathcal{D}(S) \quad \nabla_J \mathcal{D}(J) = U \nabla_S \mathcal{D}(S) V^T$$

$$(J - R)^{-1} = (USV^T - UV^T)^{-1} = (U(S - I)V^T)^{-1} = V(S - I)^{-1}U^T$$

$$W = \left(\frac{1}{2} U \nabla_S \mathcal{D}(S) V^T V (S - I)^{-1} U^T \right)^{1/2}$$

$$W = U \left(\frac{1}{2} \nabla_S \mathcal{D}(S) (S - I)^{-1} \right)^{1/2} U^T = US_W U^T$$

Generalize Local/Global

$$W = U \left(\frac{1}{2} \nabla_S \mathcal{D}(S) (S - I)^{-1} \right)^{1/2} U^T = US_W U^T$$

$$\mathcal{D}(J) = \|J\|_F^2 + \|J\|_F^{-2} = (\sigma_1^2 + \sigma_1^{-2} + \sigma_2^2 + \sigma_2^{-2}) \quad S = \begin{bmatrix} \sigma_1 & 0 \\ 0 & \sigma_2 \end{bmatrix}$$

$$\nabla_S \mathcal{D}(S) = \begin{bmatrix} 2(\sigma_1 + \sigma_1^{-3}) & 0 \\ 0 & 2(\sigma_2 + \sigma_2^{-3}) \end{bmatrix}$$

$$S_W = \begin{bmatrix} \sqrt{\frac{(\sigma_1 + \sigma_1^{-3})}{\sigma_1 - 1}} & 0 \\ 0 & \sqrt{\frac{(\sigma_2 + \sigma_2^{-3})}{\sigma_2 - 1}} \end{bmatrix}$$

Generalize Local/Global

Iterate

Local

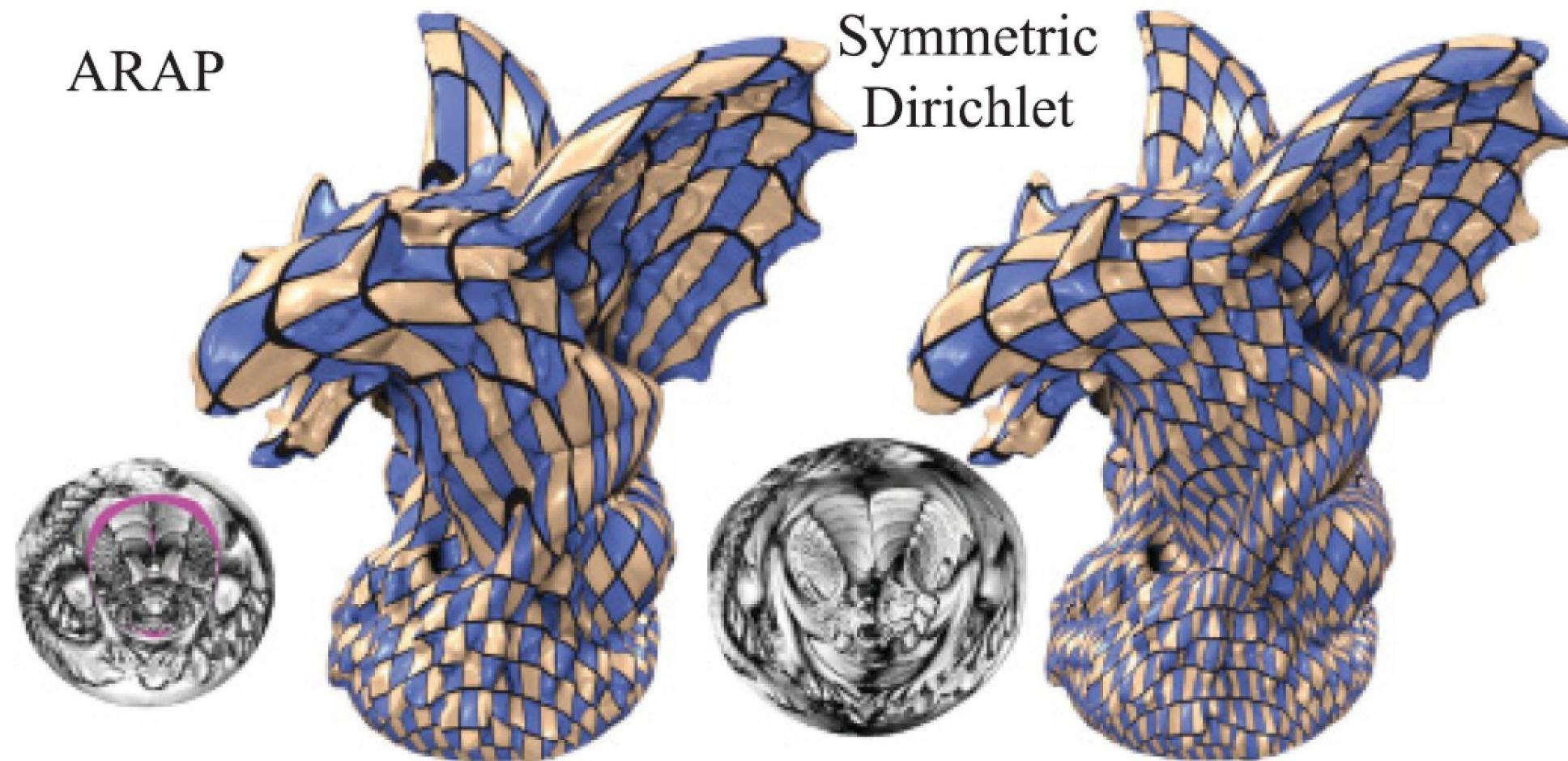
$$\mathbf{R}^k = \mathbf{R}(\mathbf{J}_f(\mathbf{x}^k))$$

Compute weights

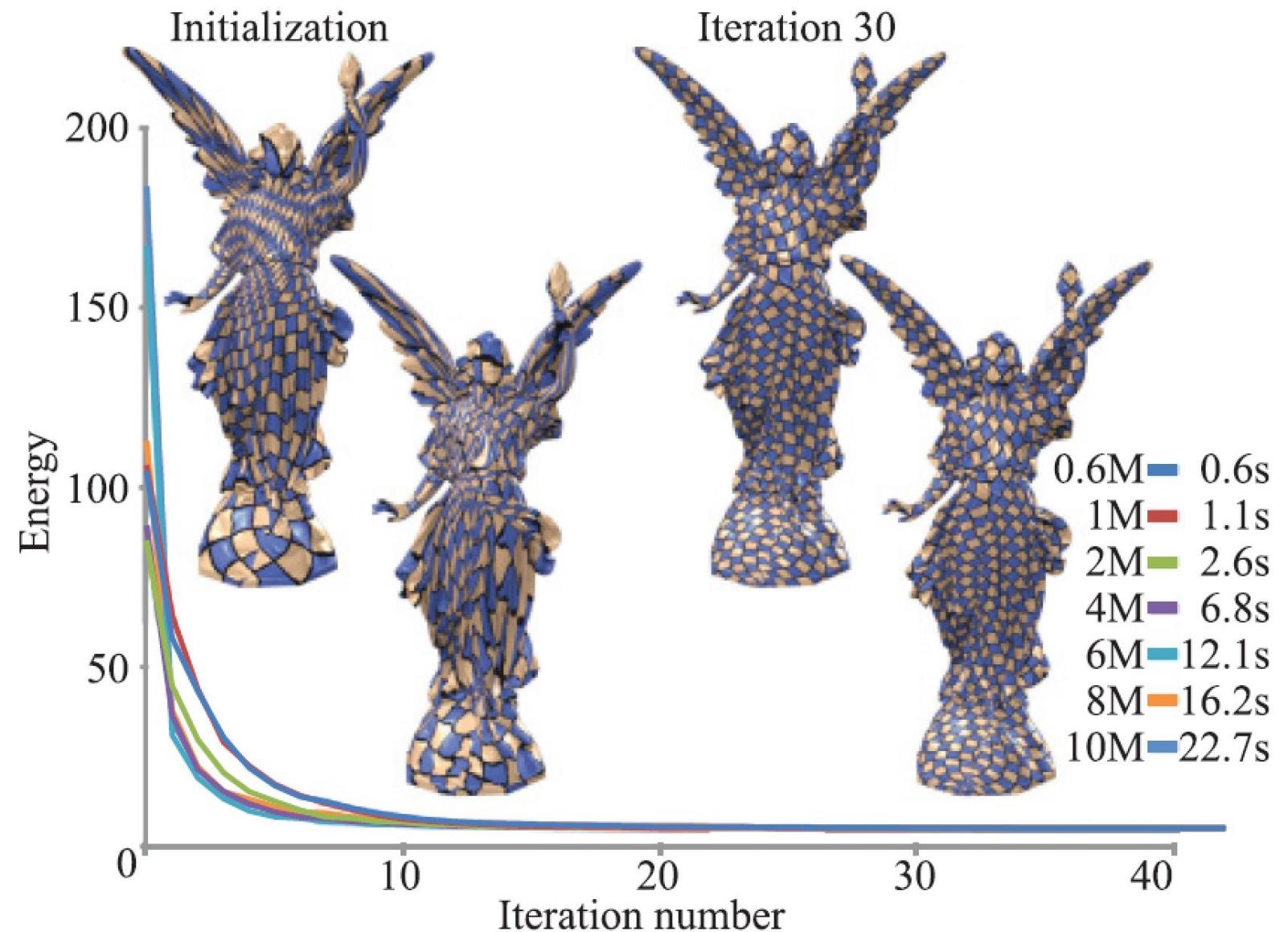
Global $\tilde{\mathbf{x}}^{k+1} = \arg \min_{\mathbf{x}} \sum_f \|W_f^k(\mathbf{J}_f(\mathbf{x}) - \mathbf{R}^k)\|_F^2$

Line search $\mathbf{d} = \tilde{\mathbf{x}}^{k+1} - \mathbf{x}^k$ [Smith and Schaefer 2015]

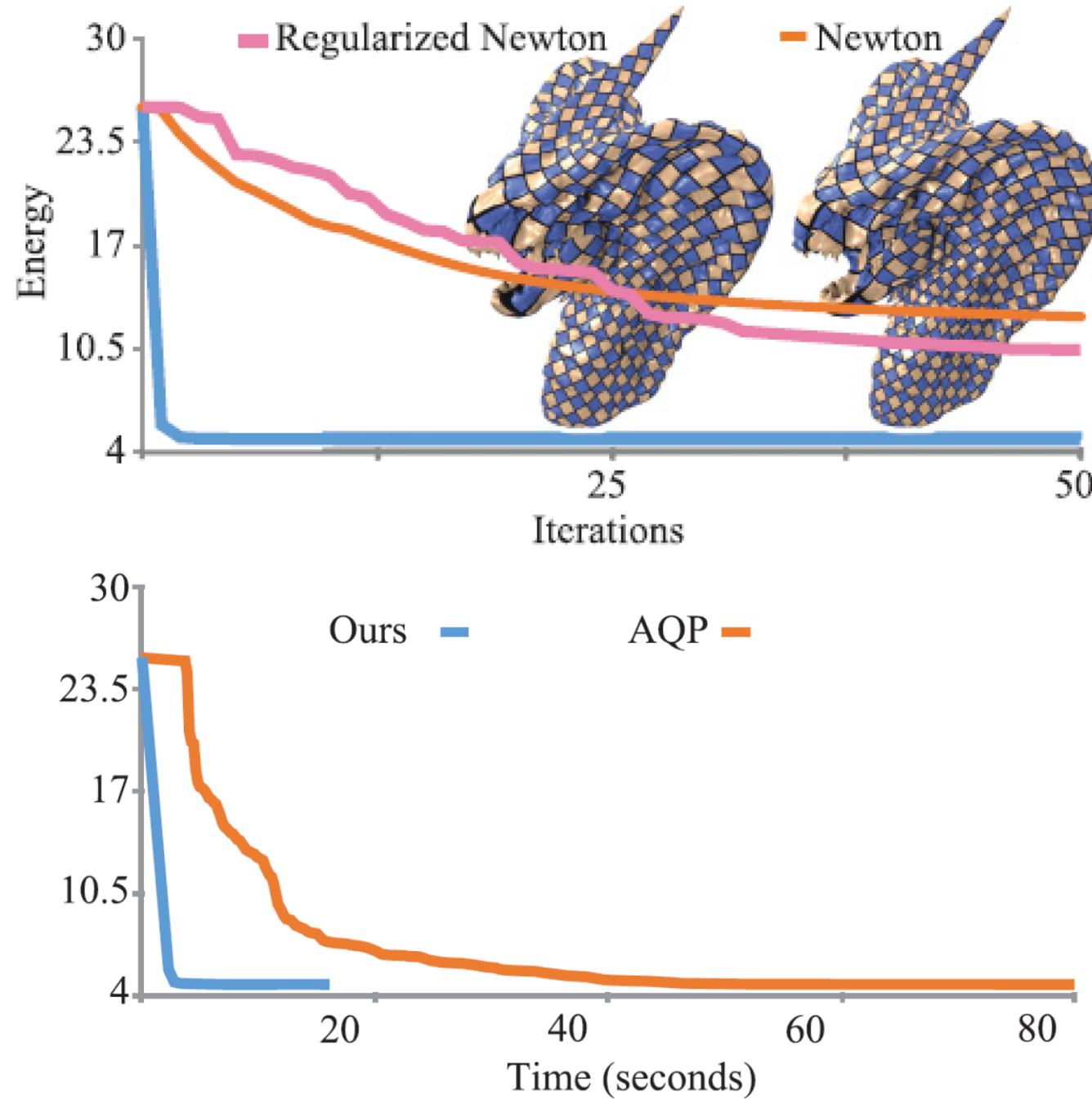
Result



Result



Result



Result

Blended Cured Quasi-Newton for Distortion Optimization



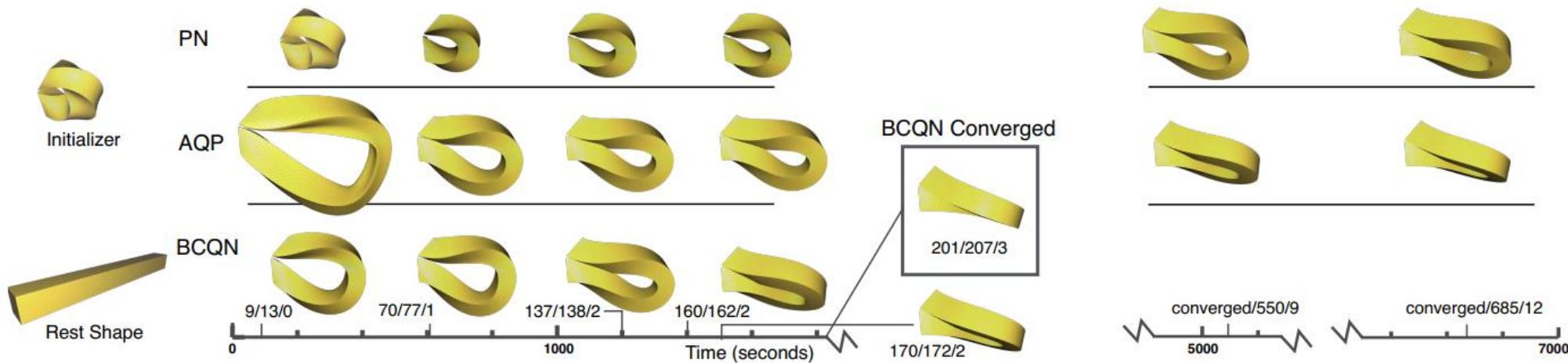
YuFeng Zhu



Robert Bridson



Danny Kaufman



Motivation

$$\min_p f(\mathbf{x}_n + p)$$

$$f(\mathbf{x}_n + p) \approx f(\mathbf{x}_n) + \nabla f(\mathbf{x}_n)^T p + \frac{1}{2} p^T H p$$

$$H p = -\nabla f(\mathbf{x}_n)$$

- First-order methods build descent steps by preconditioning the gradient with a fixed proxy matrix, which often suffer from slower convergence as lacking of higher-order information.
- Newton-type methods uses the energy Hessian, $\nabla^2 f(\mathbf{x})$, to form a proxy matrix, which can achieve the most rapid convergence but require the costly assembly, factorization and backsolve of new linear systems per iterate.

Quasi-Newton Methods

$$f(\mathbf{x}) \approx f(\mathbf{x}_{n+1}) + \nabla f(\mathbf{x}_{n+1})^T (\mathbf{x} - \mathbf{x}_{n+1}) + \frac{1}{2} (\mathbf{x} - \mathbf{x}_{n+1})^T H_{n+1} (\mathbf{x} - \mathbf{x}_{n+1})$$

$$\nabla f(\mathbf{x}_{n+1}) + H_{n+1}(\mathbf{x}_n - \mathbf{x}_{n+1}) = \nabla f(\mathbf{x}_n)$$

$$H_{n+1}(\mathbf{x}_{n+1} - \mathbf{x}_n) = \nabla f(\mathbf{x}_{n+1}) - \nabla f(\mathbf{x}_n)$$

secant equation

$$H_{n+1} s_n = \mathbf{y}_n \quad s_n = D_{n+1} \mathbf{y}_n$$

$$p_{n+1} = -D_{n+1} \nabla f(\mathbf{x}_{n+1})$$

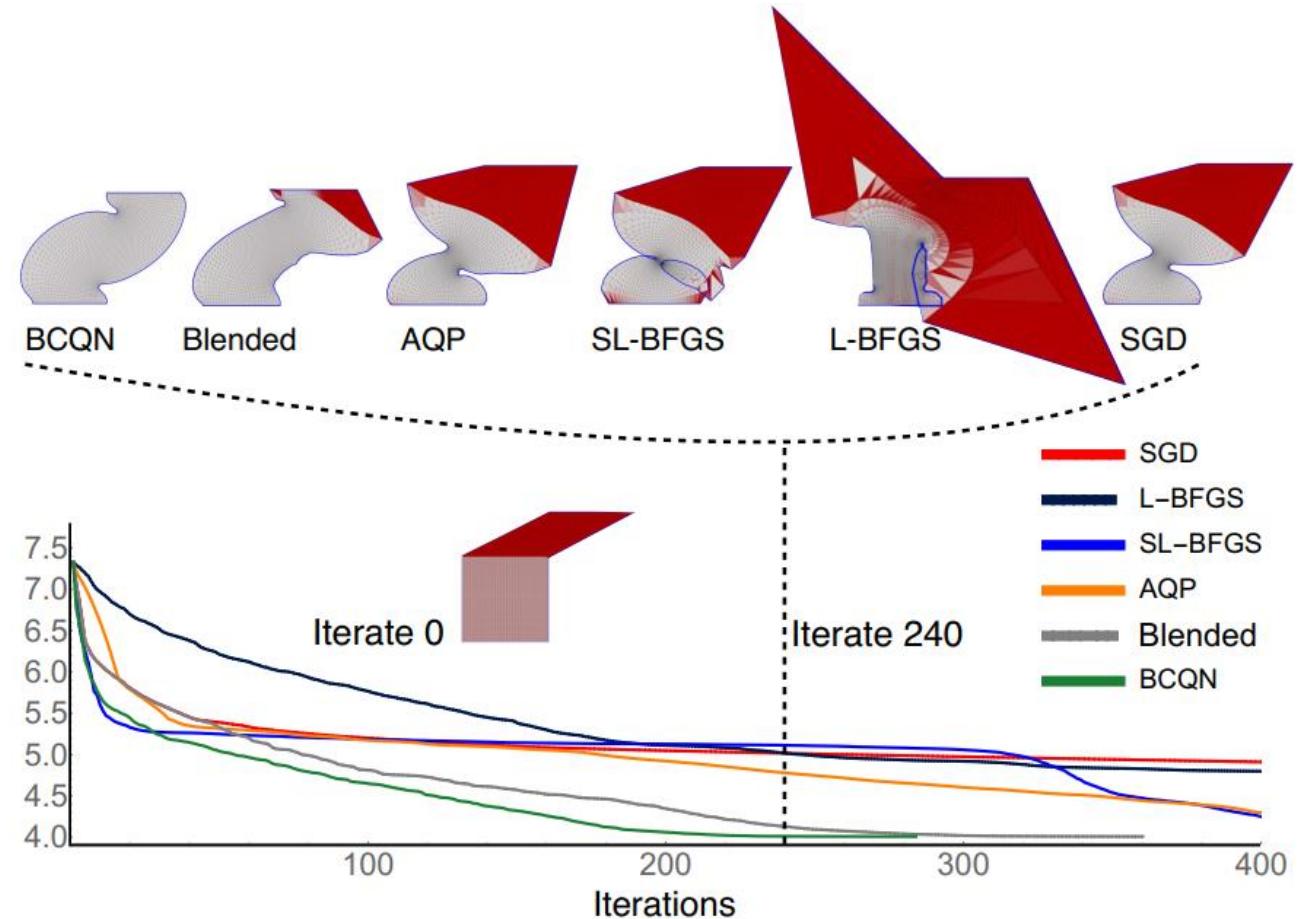
$$D_{n+1} = QN(z, D_n) = V(z)^T D_n V(z) + \frac{s_n s_n^T}{s_n^T z}, V(z) = I - \frac{z s_n^T}{s_n^T z} \quad z: \text{The difference in gradients}$$

$$s_n = QN(z, D_n) z$$

$$D_{n+1} = QN(\mathbf{y}_n, D_n)$$

Quasi-Newton Methods

Quasi-Newton methods lie in between two methods. They employ sequential gradients to update approximations of the system Hessian, per descent iterate. However, the secant approximation can implicitly create a dense proxy, unlike the sparse true Hessian, direct and incorrect coupling distant vertices.



Blended Quasi-Newton

- The difference in gradients would be the better behaved Ls than y , which may introduce spurious coupling or have badly scaled entries near distorted triangles

$$D_{n+1} = QN(Ls_n, D_n)$$

- However, to achieve the superlinear convergence BFGS offers, near solutions we wish to come closer to satisfying the secant equation, and so aim to move towards using y instead.

$$z_n = (1 - \beta_n)y_n + \beta_n Ls_n$$

$$\beta_n = \min_{\beta \in [0,1]} \|y_n - \beta Ls_n\|^2, \quad \beta_n = \text{proj}_{[0,1]} \left(\frac{y_n^T Ls_n}{\|Ls_n\|^2} \right)$$

$$D_{n+1} = QN(z_n, D_n)$$

Result

Second-order method

Paper List

- Geometric Optimization via Composite Majorization
- Piecewise Linear Mapping Optimization Based on The Complex View
- Progressive Parameterizations

Geometric Optimization via Composite Majorization



Anna Shtengel



Roi Poranne



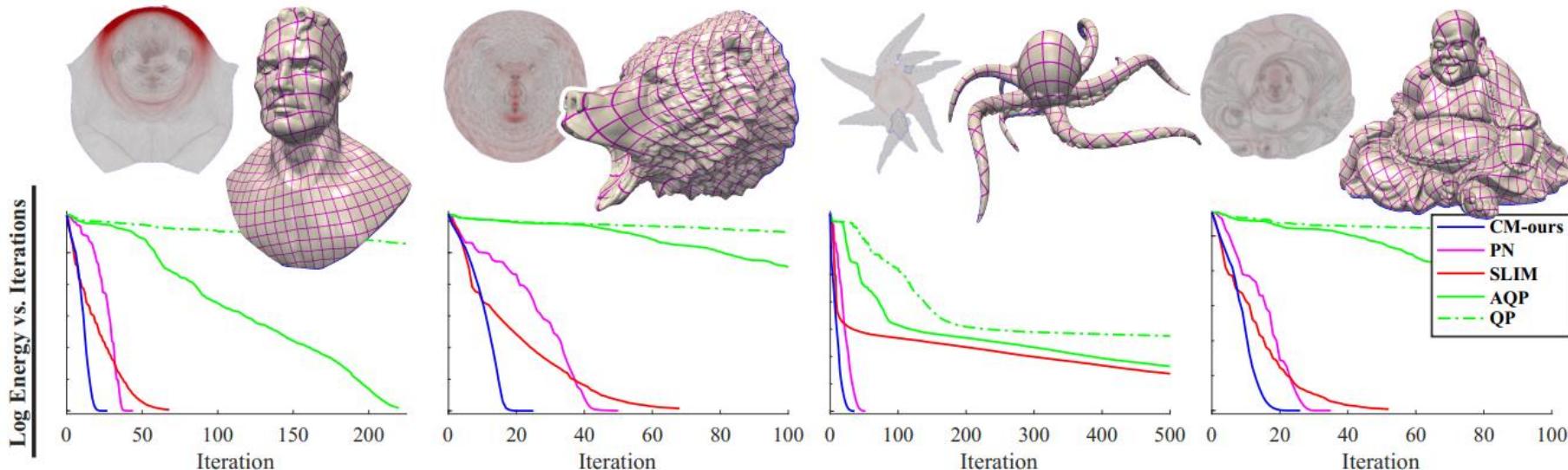
Olga Sorkine-Hornung



Shahar Kovalsky



Yaron Lipman



Motivation

$$\min_{\mathbf{x}} f(\mathbf{x}) = \sum_i |t_i| \mathcal{D}(J_i(\mathbf{x}))$$

QUESTION

1. Initial point: \mathbf{x}_0 , $n = 0$

2. Descent direction: $H\mathbf{p} = -\nabla f(\mathbf{x}_n)$

3. Step size: $\min_{\alpha} f(\mathbf{x}_n + \alpha \mathbf{p})$

4. Update: $\mathbf{x}_{n+1} = \mathbf{x}_n + \alpha \mathbf{p}$, $n = n + 1$

ANSWER

analytic and simple to evaluate
convex approximate Hessian H

Method

$$f(\mathbf{x}) = \sum_i h_i(\mathbf{g}_i(\mathbf{x})) = \sum_i (h_i \circ \mathbf{g}_i)(\mathbf{x})$$

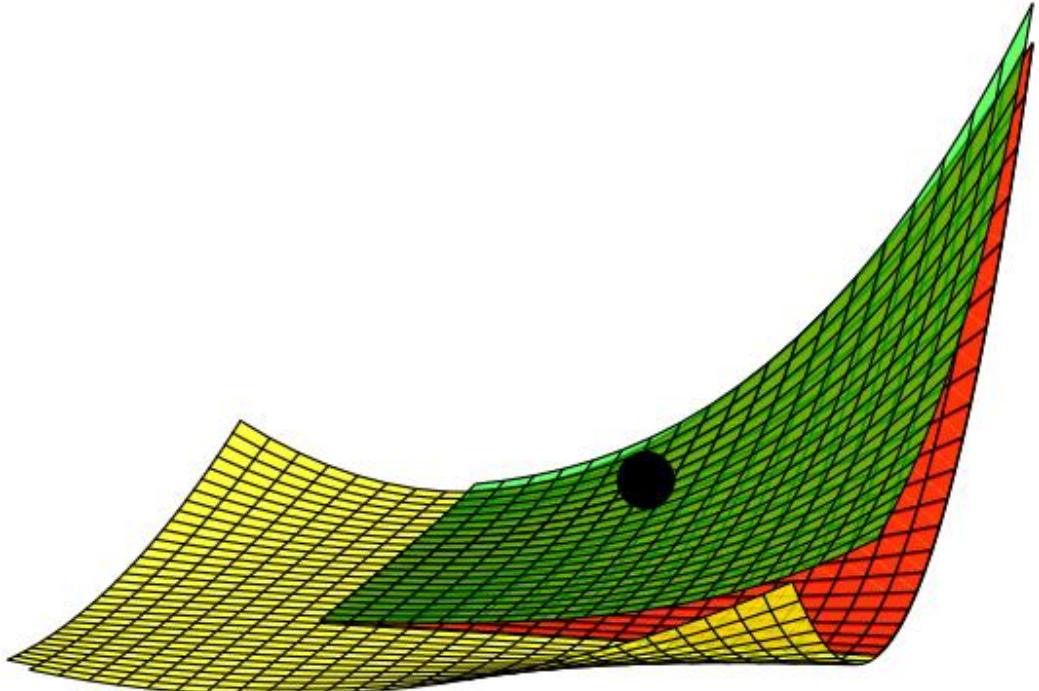
$$h_i : R^k \rightarrow R, \quad h_i = h_i^+ + h_i^-$$

$$\mathbf{g}_i : R^n \rightarrow R^k, \quad \mathbf{g}_i = \mathbf{g}_i^+ + \mathbf{g}_i^-$$

$$f(\mathbf{x}_n + p) \approx f(\mathbf{x}_n) + \nabla f(\mathbf{x}_n)^T p + \frac{1}{2} p^T H p$$

\bar{f} is a local convex majorizer of f

$$H = \nabla^2 \bar{f}$$



Method

convex majorizer

$$\bar{r}(x; x_0) = r^+(x) + r^-(x_0) + \nabla r^-(x_0)(x - x_0)$$

concave minorizer

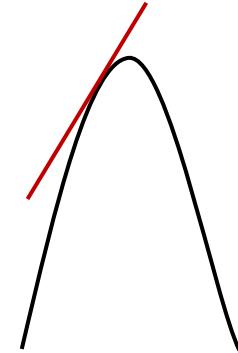
$$\underline{r}(x; x_0) = r^-(x) + r^+(x_0) + \nabla r^+(x_0)(x - x_0)$$

$$f(x) = h(\mathbf{g}(x)) = h(g_1(x), \dots, g_k(x))$$

$$\mathbf{u}_0 = \mathbf{g}(x_0) \quad s_j(\mathbf{u}) = \text{sign}\left(\frac{\partial \bar{h}}{\partial u_j}(\mathbf{u}; \mathbf{u}_0)\right)$$

$$[g_j](x; x_0) = \begin{cases} \bar{g}_j(x; x_0) & s_j(\mathbf{u}_0) > 0 \\ \underline{g}_j(x; x_0) & s_j(\mathbf{u}_0) < 0 \end{cases}$$

$$\bar{f}(x; x_0) = \bar{h}([g](x; x_0); \mathbf{u}_0)$$



Method

$$\bar{f}(x; x_0) = \bar{h}([\mathbf{g}](x; x_0); \mathbf{u}_0)$$

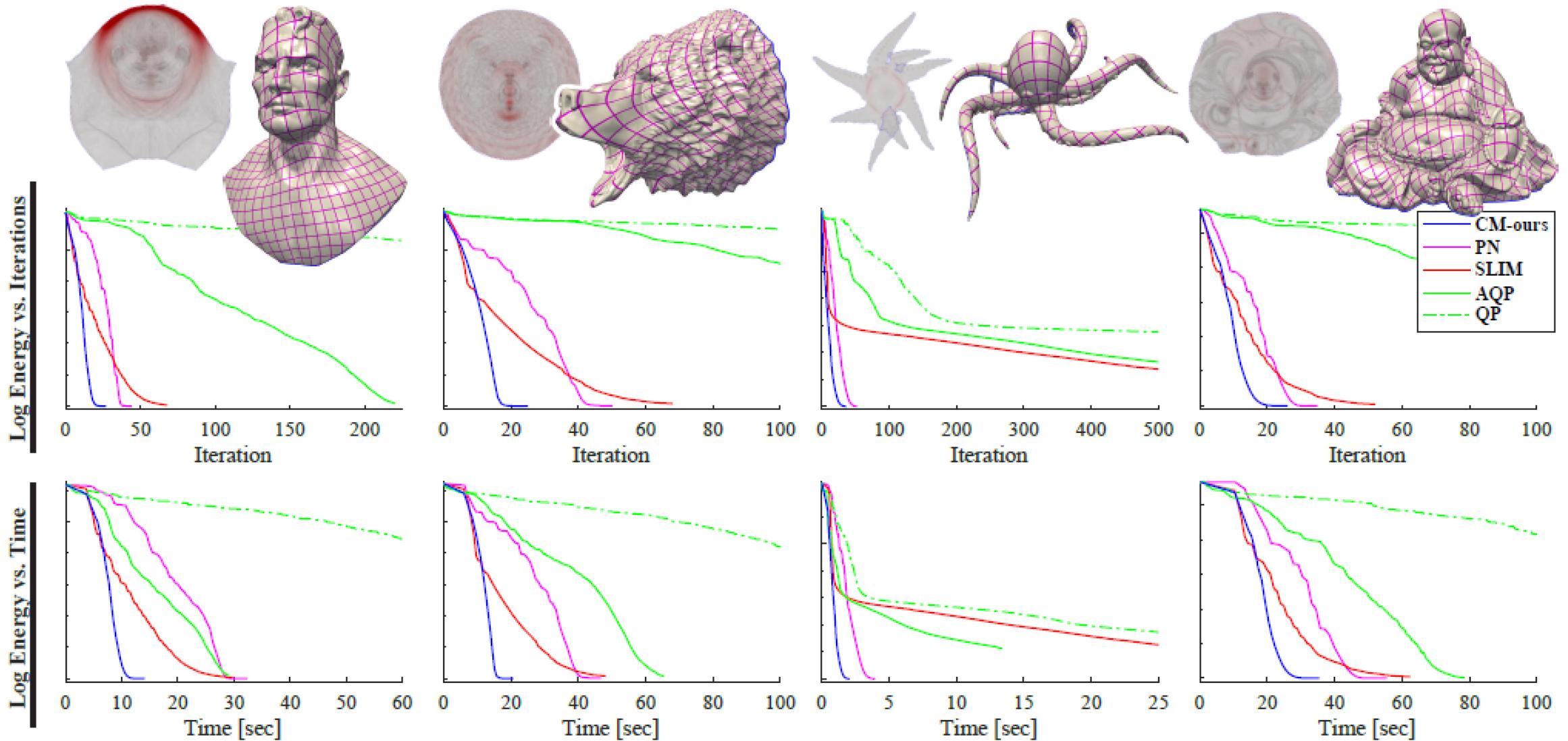
\bar{f} is convex majorier

$$\nabla_x^2 \bar{f}(x; x_0) = \frac{\partial [\mathbf{g}]^T}{\partial x} \nabla^2 h^+ \frac{\partial [\mathbf{g}]}{\partial x} + \sum_j \frac{\partial \bar{h}}{\partial u_j} \begin{cases} \nabla^2 g_j^+ & s_j(\mathbf{u}_0) > 0 \\ \nabla^2 g_j^- & s_j(\mathbf{u}_0) < 0 \end{cases}$$

$$\bar{f}(x; x_0) = \bar{h}([\mathbf{g}](x; x_0); \mathbf{u}_0) \geq \bar{h}(\mathbf{g}(x); \mathbf{u}_0) \geq h(\mathbf{g}(x))$$

$$H = \nabla^2 \bar{f}(x; x_0) \Big|_{x=x_0}$$

Result



Result

Piecewise linear mapping optimization based on the complex view



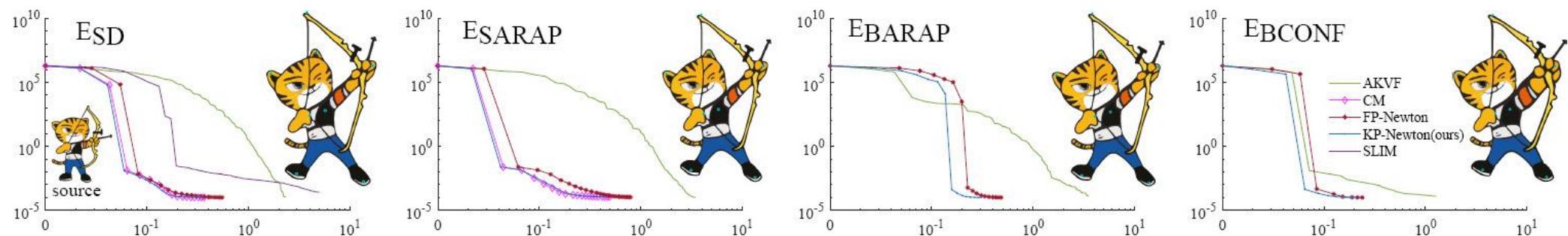
Björn Golla



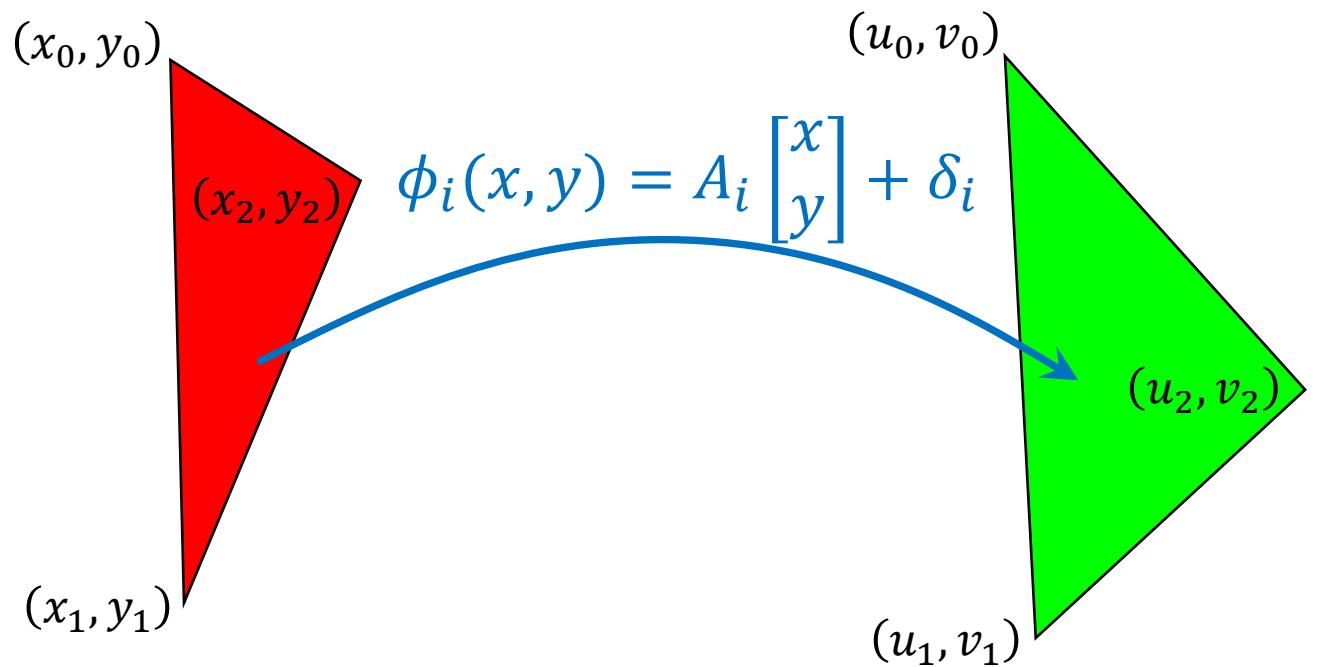
Hans-Peter Seidel



Renjie Chen

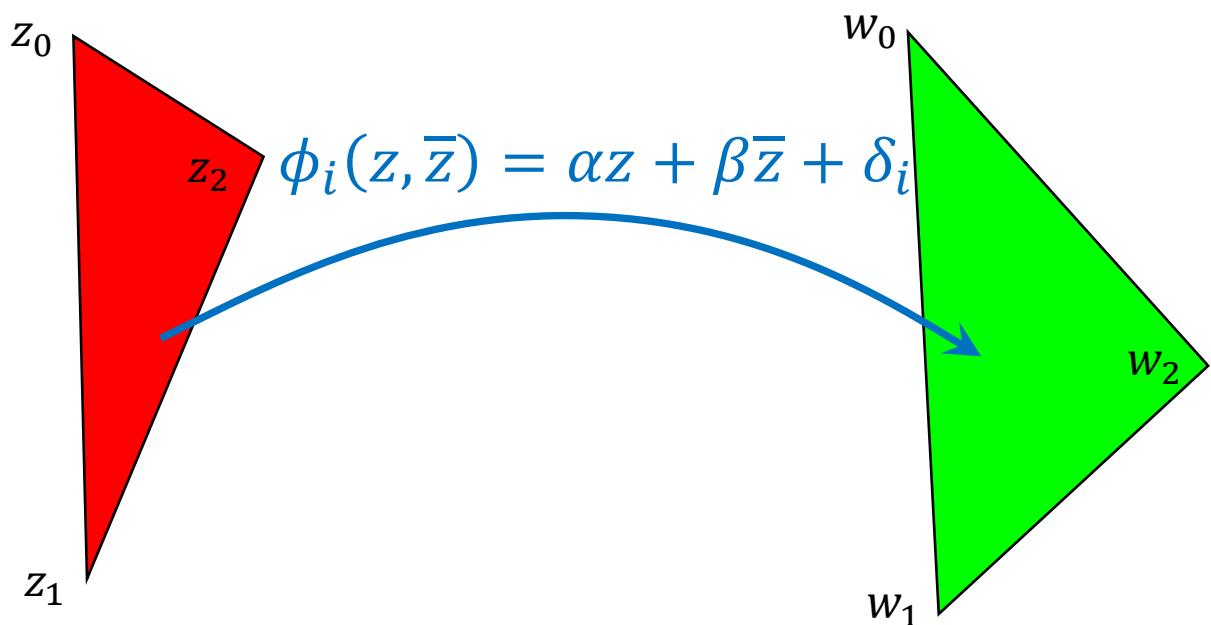


Real view



$$\begin{bmatrix} u \\ v \end{bmatrix} = A_i \begin{bmatrix} x \\ y \end{bmatrix} + c_i$$
$$J_i = \begin{bmatrix} \frac{\partial u}{\partial x} & \frac{\partial u}{\partial y} \\ \frac{\partial v}{\partial x} & \frac{\partial v}{\partial y} \end{bmatrix} = A_i$$
$$J_i = \begin{bmatrix} u_1 - u_0 & u_2 - u_0 \\ v_1 - v_0 & v_2 - v_0 \end{bmatrix} \begin{bmatrix} x_1 - x_0 & x_2 - x_0 \\ y_1 - y_0 & y_2 - y_0 \end{bmatrix}^{-1}$$

Complex view



$$z = x + iy, \quad \bar{z} = x - iy$$

$$x = \frac{z + \bar{z}}{2}, \quad y = \frac{z - \bar{z}}{2i}$$

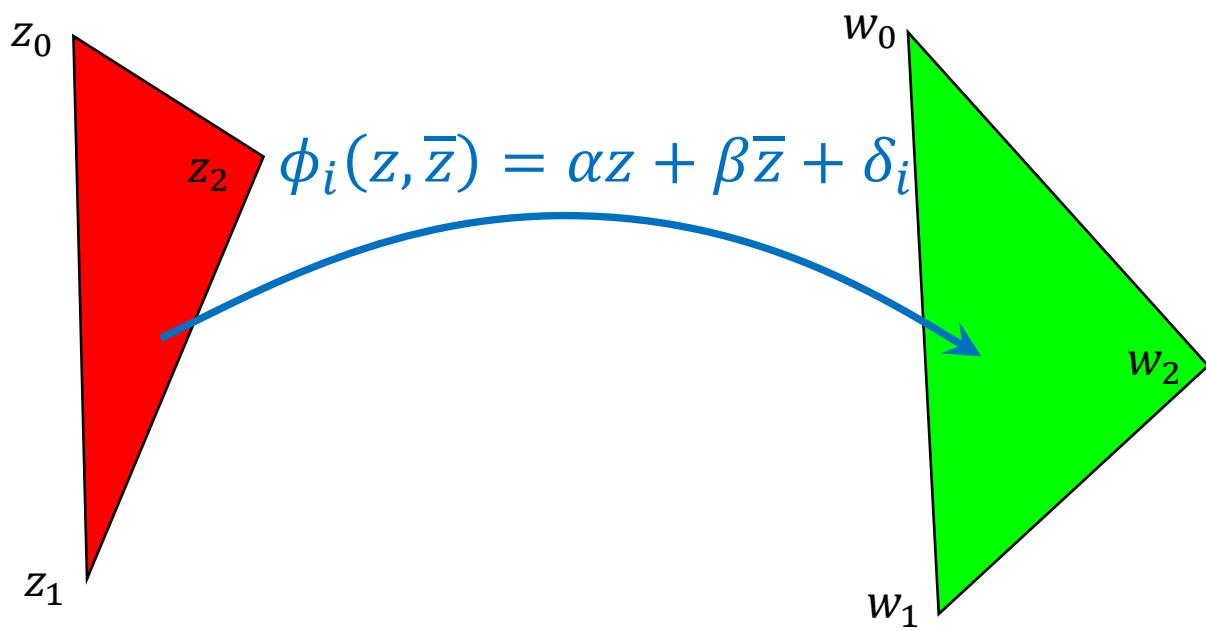
$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = (ax + by) + i(cx + dy)$$

$$\left(\frac{a+d}{2} + i \frac{c-b}{2} \right) z + \left(\frac{a-d}{2} + i \frac{c+b}{2} \right) \bar{z}$$

$$\alpha = \frac{a+d}{2} + i \frac{c-b}{2}, \quad \beta = \frac{a-d}{2} + i \frac{c+b}{2}$$

$$\Sigma = |\alpha| + |\beta|, \quad \sigma = ||\alpha| - |\beta||$$

Complex view



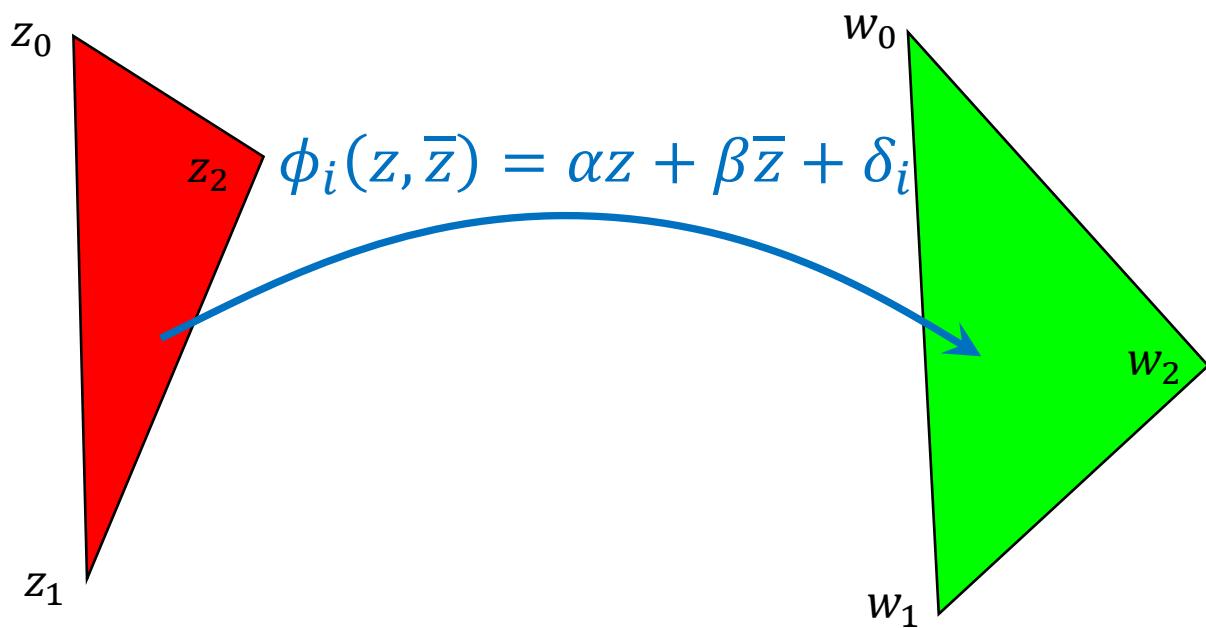
$$\begin{bmatrix} z_0 & \bar{z}_0 & 1 \\ z_1 & \bar{z}_1 & 1 \\ z_2 & \bar{z}_2 & 1 \end{bmatrix} \begin{bmatrix} \alpha \\ \beta \\ \delta \end{bmatrix} = \begin{bmatrix} w_0 \\ w_1 \\ w_2 \end{bmatrix}$$

$$\begin{bmatrix} \alpha \\ \beta \end{bmatrix} = \begin{bmatrix} z_1 - z_0 & \bar{z}_1 - \bar{z}_0 \\ z_2 - z_0 & \bar{z}_2 - \bar{z}_0 \end{bmatrix}^{-1} \begin{bmatrix} w_1 - w_0 \\ w_2 - w_0 \end{bmatrix}$$

$$\begin{bmatrix} \alpha \\ \beta \end{bmatrix} = \frac{i}{4|t_i|} \begin{bmatrix} \bar{z}_2 - \bar{z}_0 & \bar{z}_0 - \bar{z}_1 \\ z_0 - z_2 & z_1 - z_0 \end{bmatrix} \begin{bmatrix} w_1 - w_0 \\ w_2 - w_0 \end{bmatrix}$$

$$\begin{bmatrix} \alpha \\ \beta \end{bmatrix} = \frac{i}{4|t_i|} \begin{bmatrix} \bar{z}_1 - \bar{z}_2 & \bar{z}_2 - \bar{z}_0 & \bar{z}_0 - \bar{z}_1 \\ z_2 - z_1 & z_0 - z_2 & z_1 - z_0 \end{bmatrix} \begin{bmatrix} w_0 \\ w_1 \\ w_2 \end{bmatrix}$$

Complex view



$$\begin{bmatrix} \alpha \\ \beta \end{bmatrix} = \frac{i}{4|t_i|} \begin{bmatrix} \overline{z_1} - \overline{z_2} & \overline{z_2} - \overline{z_0} & \overline{z_0} - \overline{z_1} \\ z_2 - z_1 & z_0 - z_2 & z_1 - z_0 \end{bmatrix} \begin{bmatrix} w_0 \\ w_1 \\ w_2 \end{bmatrix}$$

$$e^0 = z_1 - z_2, \quad e^1 = z_2 - z_0, \quad e^2 = z_0 - z_1$$

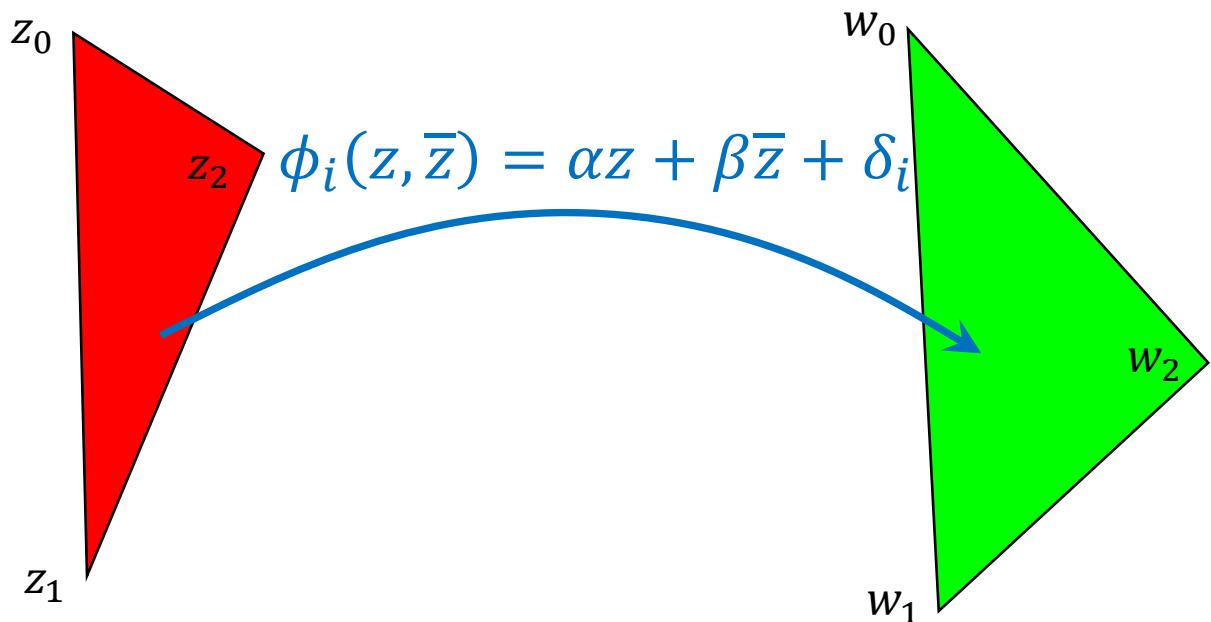
$$\alpha = \frac{i}{4|t_i|} \overline{[e^0 \quad e^1 \quad e^2]} W$$

$$\beta = -\frac{i}{4|t_i|} [e^0 \quad e^1 \quad e^2] W$$

$$D = \frac{i}{4|t_i|} \overline{[e^0 \quad e^1 \quad e^2]}$$

$$\alpha = DW, \quad \beta = \overline{D}W$$

Complex view



$$\alpha = DW, \quad \beta = \overline{D}W$$

$$\alpha = \begin{bmatrix} \operatorname{Re}(\alpha) \\ \operatorname{Im}(\alpha) \end{bmatrix}_{2 \times 1}, \quad W = \begin{bmatrix} \operatorname{Re}(W) \\ \operatorname{Im}(W) \end{bmatrix}_{6 \times 1}$$

$$D = \begin{bmatrix} \operatorname{Re}(D) & -\operatorname{Im}(D) \\ \operatorname{Im}(D) & \operatorname{Re}(D) \end{bmatrix}_{2 \times 6}$$

Method

$$\Sigma = |\alpha| + |\beta|, \quad \sigma = |\alpha| - |\beta|$$

$$r = |\alpha|^2, \quad s = |\beta|^2$$

$$\alpha = DW, \quad \beta = \overline{D}W$$

$$E = (\Sigma_i^2 + \sigma_i^2 + \Sigma_i^{-2} + \sigma_i^{-2})$$

$$\begin{aligned} &= (\Sigma_i^2 + \sigma_i^2) \left(1 + \frac{1}{\Sigma_i^2 \sigma_i^2} \right) \\ &= (r + s) (1 + (r - s)^{-2}) \end{aligned}$$

$$\xi_1 = \nabla_r E, \quad \xi_2 = \nabla_s E$$

$$\eta_1 = \nabla_r^2 E, \quad \eta_2 = \nabla_s^2 E, \quad \eta_3 = \nabla_r \nabla_s E$$

$$H_{6 \times 6} = \nabla^2 E = M^T K M$$

$$M_{4 \times 6} = \begin{bmatrix} D \\ \overline{D} \end{bmatrix}, \quad K = \begin{bmatrix} 2\xi_1 I + 4\eta_1 \alpha \alpha^T & 4\eta_3 \alpha \beta^T \\ 4\eta_3 \beta \alpha^T & \xi_2 I + 4\eta_2 \beta \beta^T \end{bmatrix}$$

Method

$$H_{6 \times 6} = \nabla^2 E = M^T K M$$

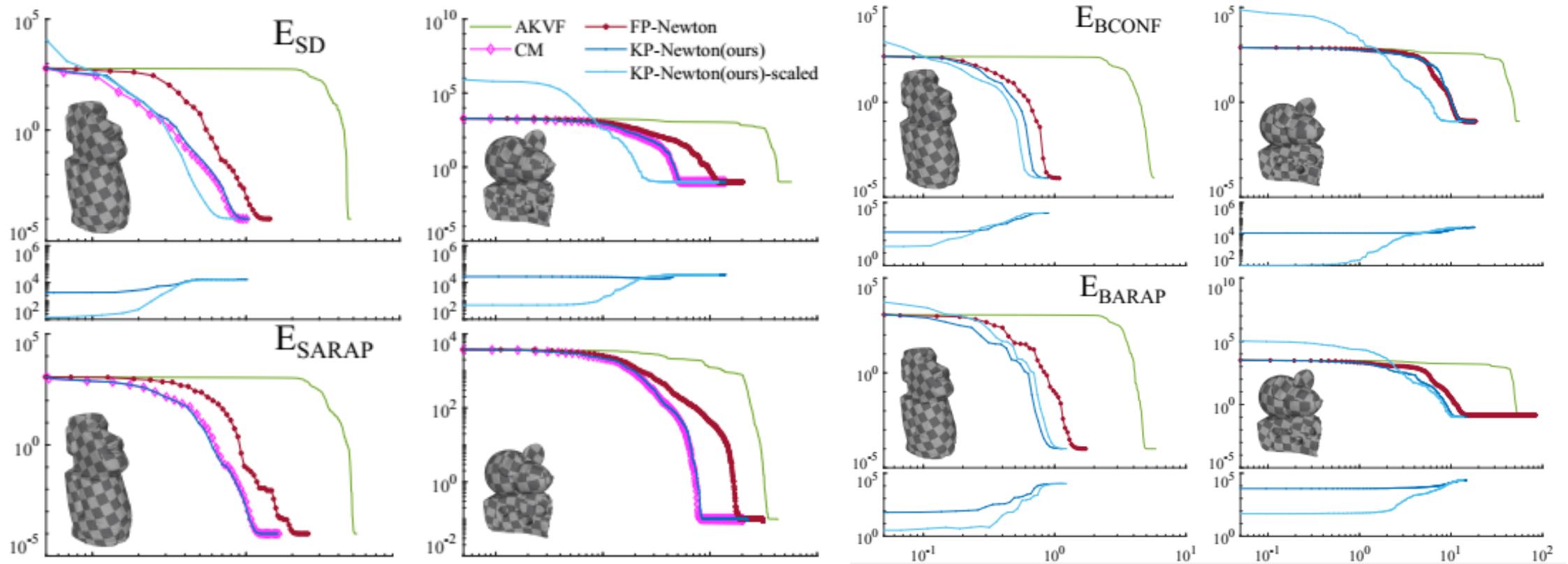
$$M_{4 \times 6} = R_{4 \times 4} Q_{4 \times 6}$$

R is lower triangular matrix, Q is orthonormal

$$H = Q^T (R^T K R) Q$$

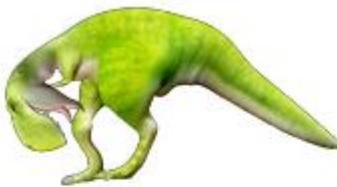
The 6×6 PSD projection of H is therefore equivalent to the 4×4 PSD projection of $R^T K R$, since Q is orthonormal.

Result

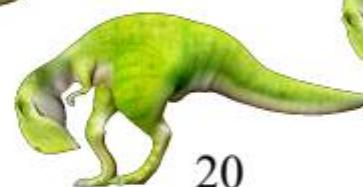


Result

KP-Newton



CM

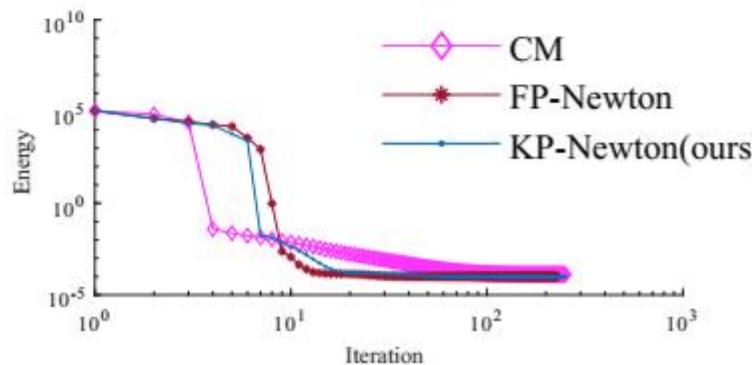


Iterations: 10

20

40

80



source

Progressive Parameterizations



Ligang Liu



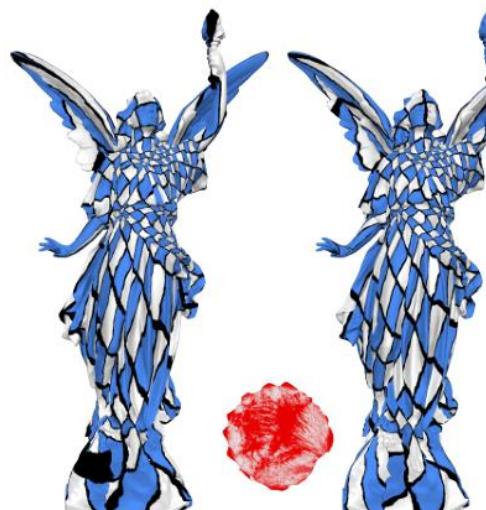
Chunyang Ye



Ruiqi Ni



Xiao-Ming Fu



(a) Initialization



(b) SLIM



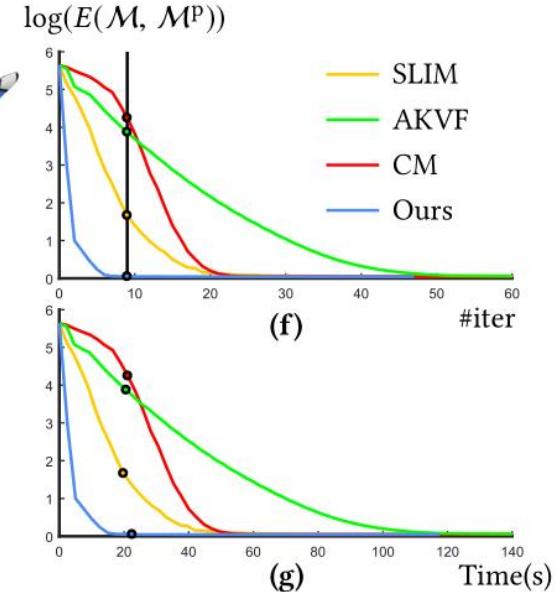
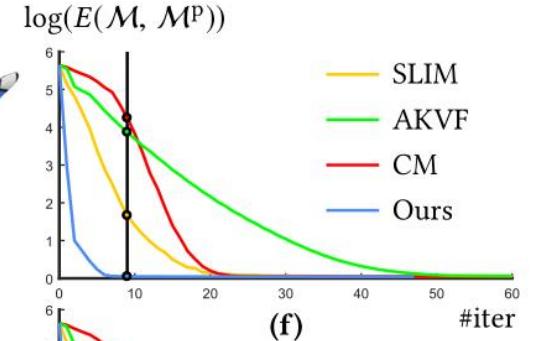
(c) AKVF



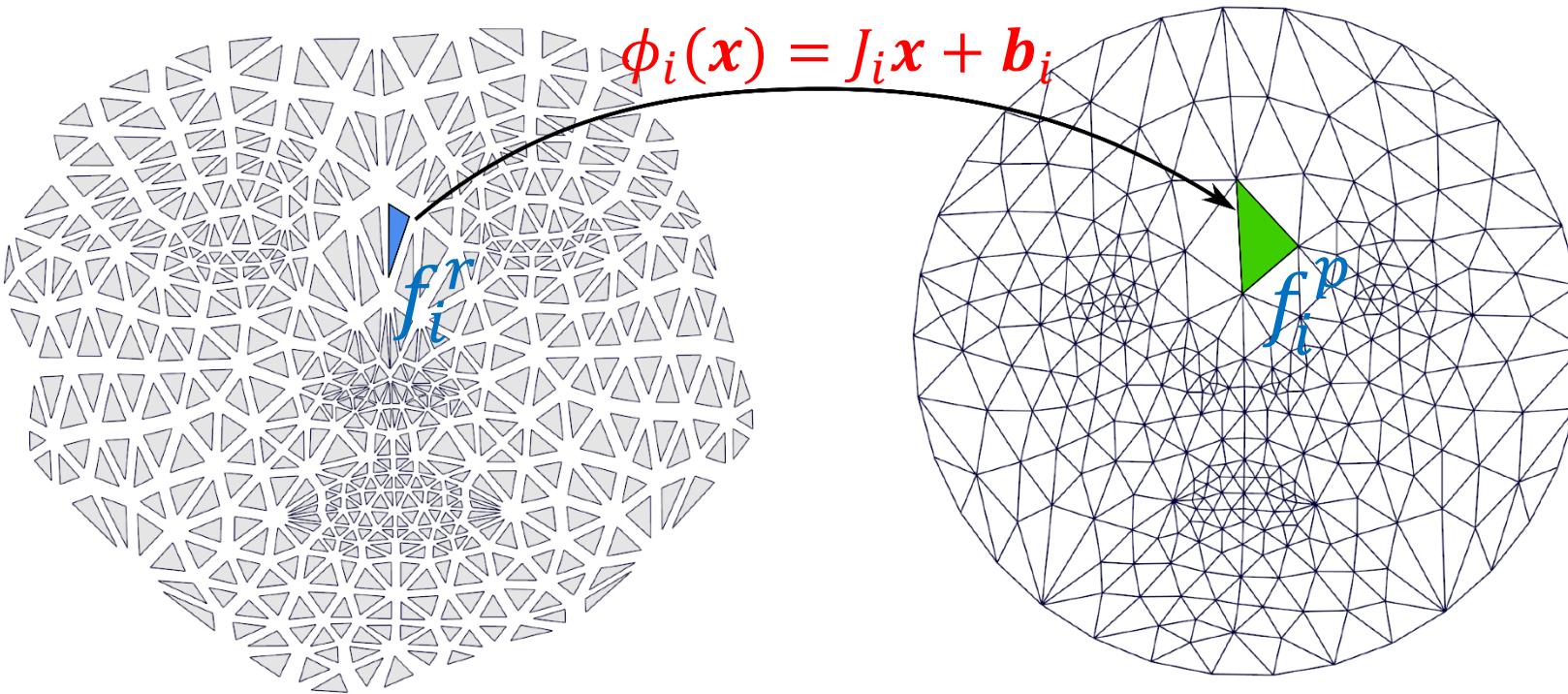
(d) CM



(e) Ours



Motivation

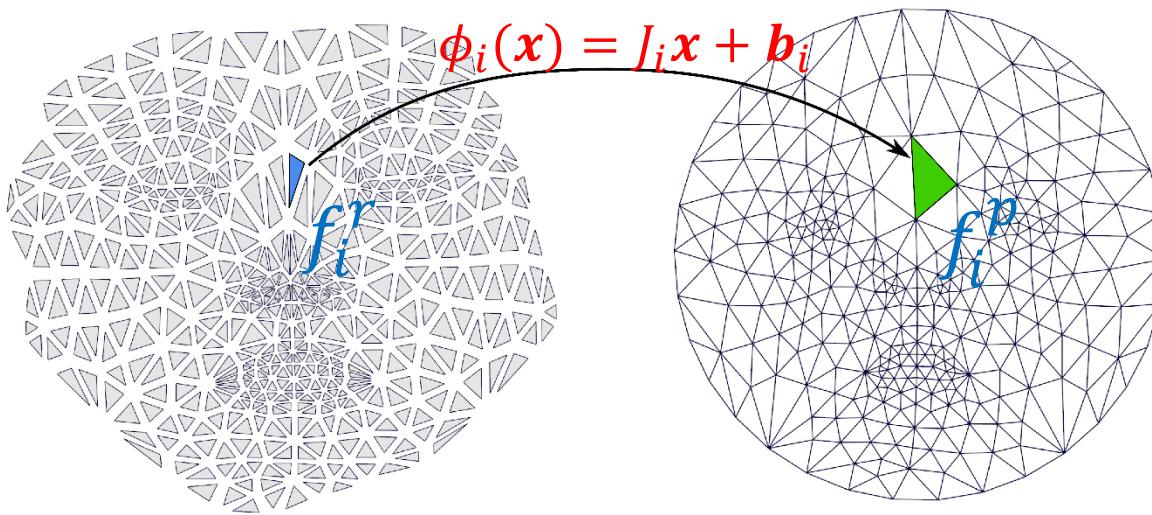


Reference M^r : A set of individual triangles

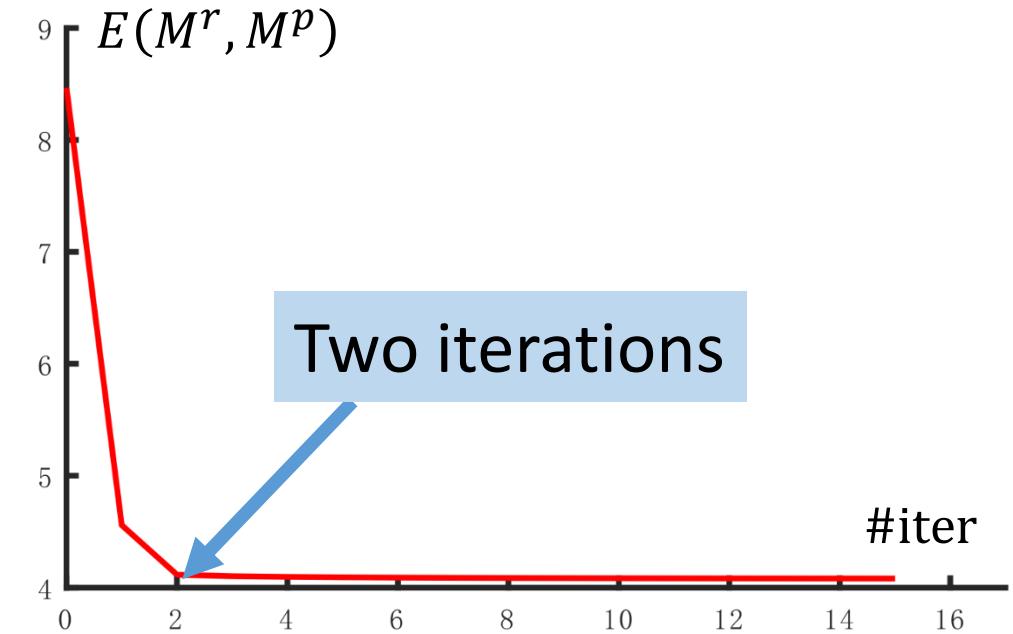
Parameterized mesh M^p

Existing methods choose *the triangles f_i of input mesh M* as reference triangles. The energy is *numerically difficult to optimize*, leading to numerous iterations and high computational cost.

Motivation



If $D(f_i^r, f_i^p) \leq K$, $\forall i$, only a few iterations in the optimization of $E(M^r, M^p)$ are necessary.



Goal: find a triangle between f_i and f_i^p as the reference f_i^r that satisfies $D(f_i^r, f_i^p) \leq K$.

New reference triangles

- Exponential function :

$$J_i(t) = U_i \text{diag}(\sigma_i^t, \tau_i^t) V_i^T$$

where $J_i = U_i \text{diag}(\sigma_i, \tau_i) V_i^T$

- Bounded distortion:

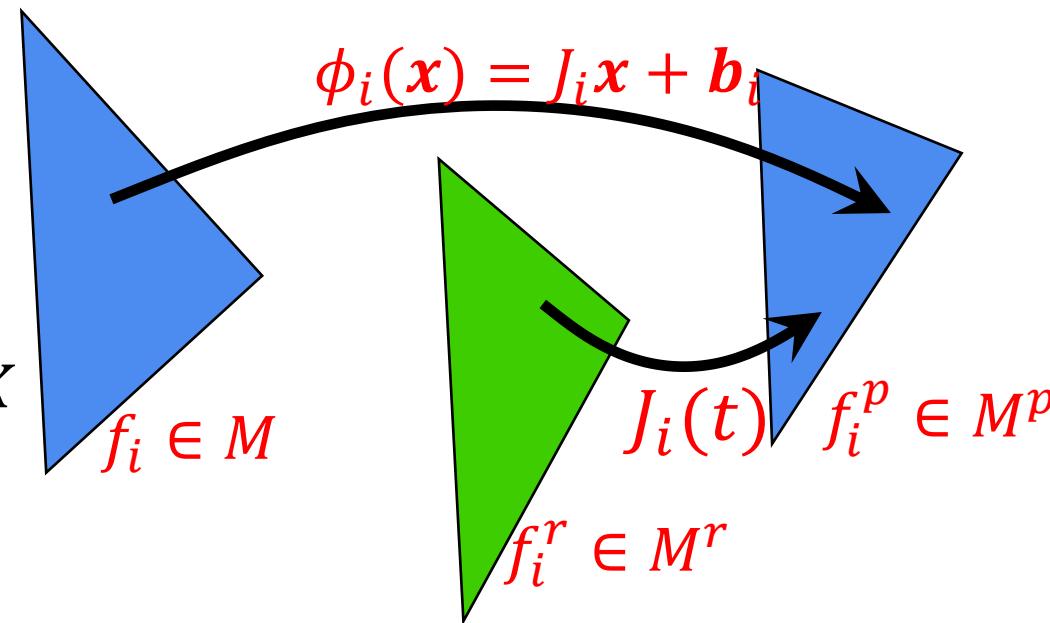
$$D(f_i^r, f_i^p) = \frac{1}{4} (\sigma_i^{2t} + \sigma_i^{-2t} + \tau_i^{2t} + \tau_i^{-2t}) \leq K$$

It is strictly increasing w.r.t t .

- Maximize the guidance of reference triangle:

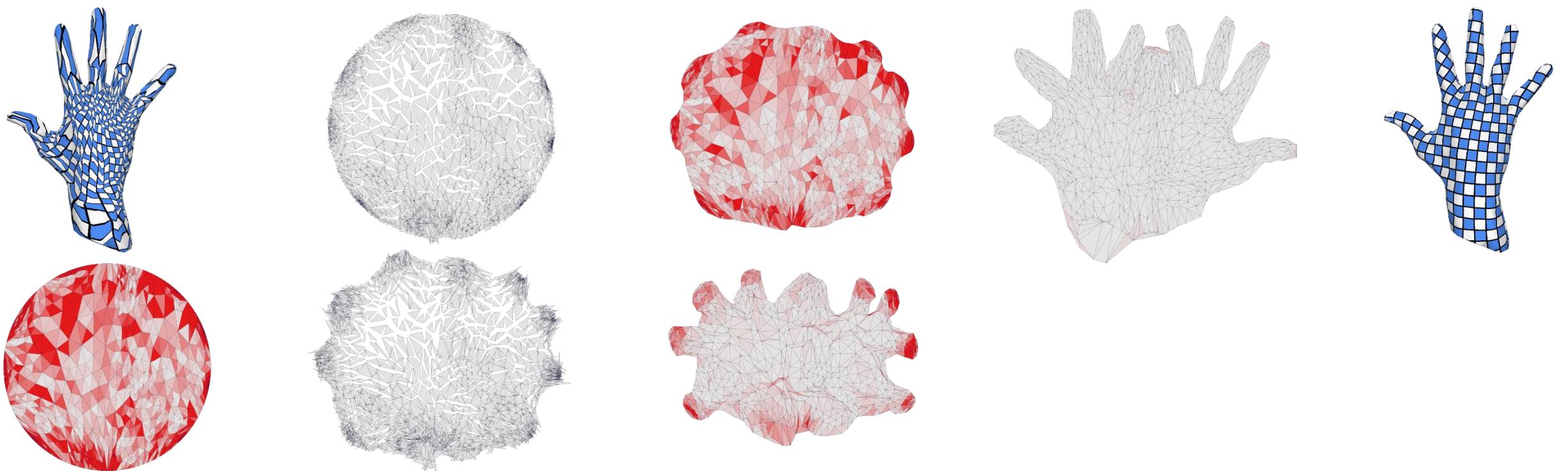
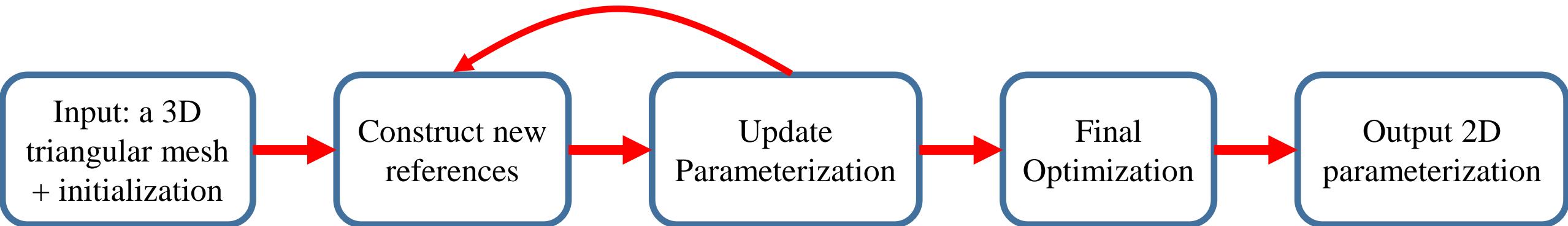
$$\frac{1}{4} (\sigma_i^{2t_i} + \sigma_i^{-2t_i} + \tau_i^{2t_i} + \tau_i^{-2t_i}) = K$$

Newton-Raphson method



Construction of new reference

Our algorithm – Progressive parameterization



Hybrid solver

- SLIM [Rabinovich et al. 2017]
 - A reweighting scheme
 - Pros: effectively penalize the maximum distortion
 - Cons: a poor convergence rate
- CM [Shtengel et al. 2017]
 - Pros: converge quickly
 - Cons: cannot reduce large distortion quickly
- Hybrid
 - First perform SLIM solver
 - Then use the CM solver

Result