

How to survive a group project

In COMP1531 and beyond 🚀

COMP1531 – Software Engineering Fundamentals

About Oliver

- Recently graduated with a Bachelor's in Mech Eng
- Took 13 group-based courses as part of my degree
- Taught 7 group-based courses
- Department Lead at Sunswift Racing for 2 years
- I've seen and made all the mistakes
- Here to give you general teamwork principles

About Rani

- Experienced COMP1531 tutor (3 years 🧓)
- Interned at range of companies: Deloitte, Westpac, Google
- Involved in many student-led group-based activities
 - CSESoc Careers Director
 - Started my own society w/ friends
 - BITSA, WIT, UMCG, ...
- Experienced slacker and high-performing leader
- 💖 Unironically love group work 💖

And yes, my friends have called me insane for this opinion.

Why teamwork?

Why teamwork?

- One of THE most important skills
- Make success better than “random chance”

Our Goals

- Give advice to our younger self
- Learn from our mistakes
- Give you strategies that you will ACTUALLY want to use
- Apply these strategies in COMP1531

Disclaimer: these strategies are NOT compulsory.

We will cover:

- How to make sure people get their work done on time
- How to make sure tasks are done to a high standard
- How to be a better contributor
- How to distribute tasks fairly
- How to prevent arguments
- How to make decisions as a group
- How to run a meeting that isn't a complete waste of time

How to make sure people get their work done on time

1. Always set deadlines

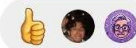
Hey Sam, considering that you have experience with 3D modelling, do you mind making a model of the enclosure?

How to make sure people get their work done on time

1. Always set deadlines
2. **Avoid the social diffusion effect**

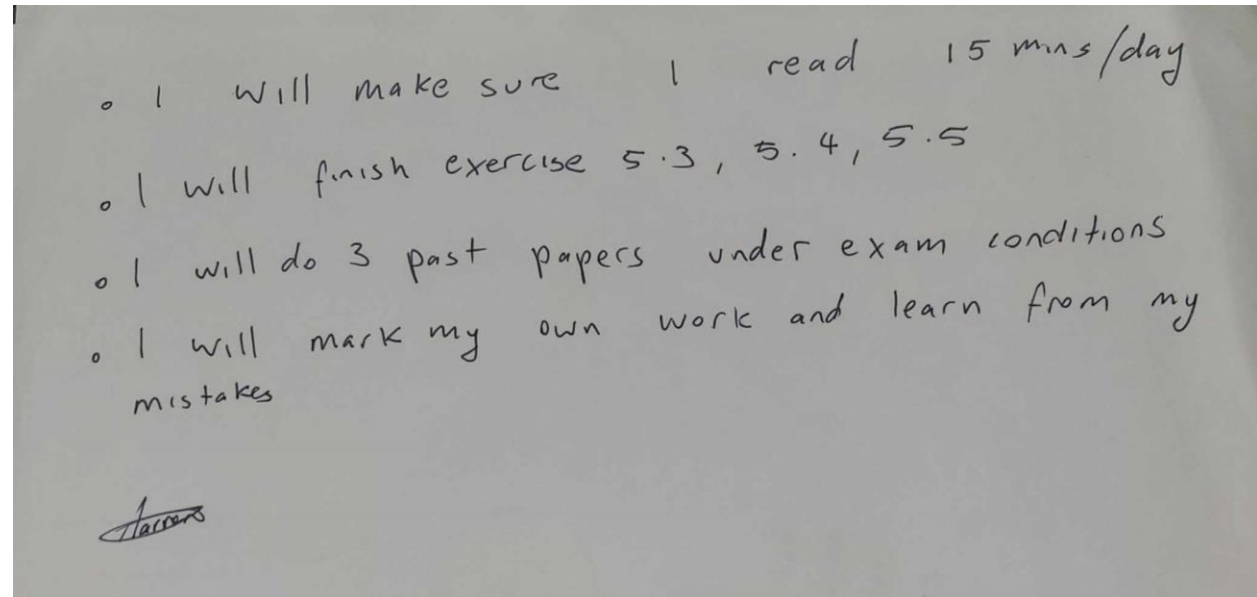
Hey team, here is a summary of the tasks for this week. Please complete by next Tuesday's meeting.

- Mary/Jason: Write up the "Justification for Design Decisions" section of the final report



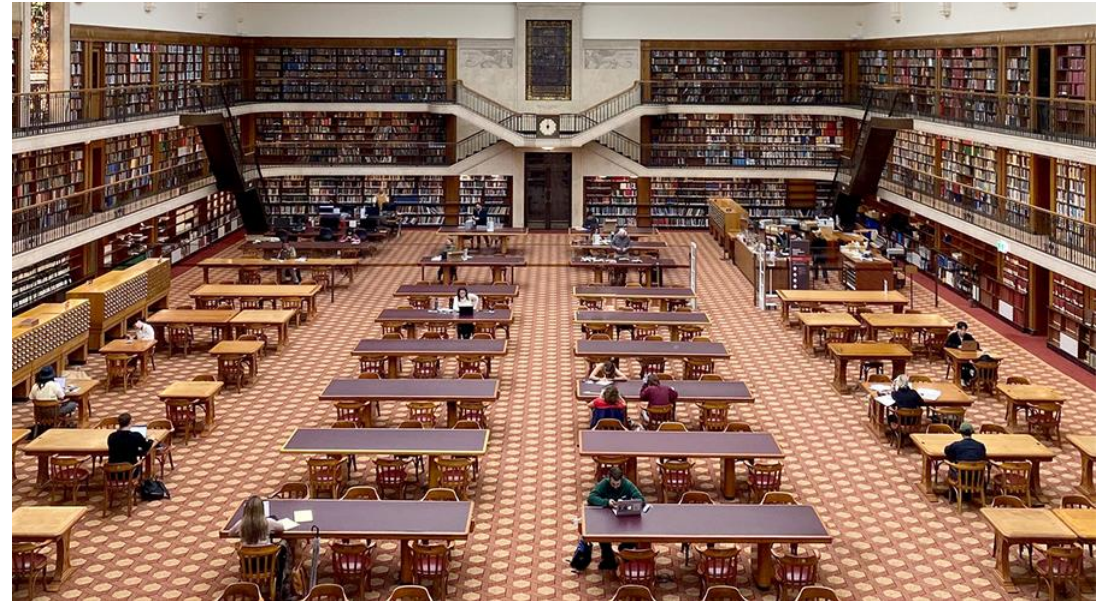
How to make sure people get their work done on time

1. Always set deadlines
2. Avoid the social diffusion effect
3. **Exploit commitment bias**



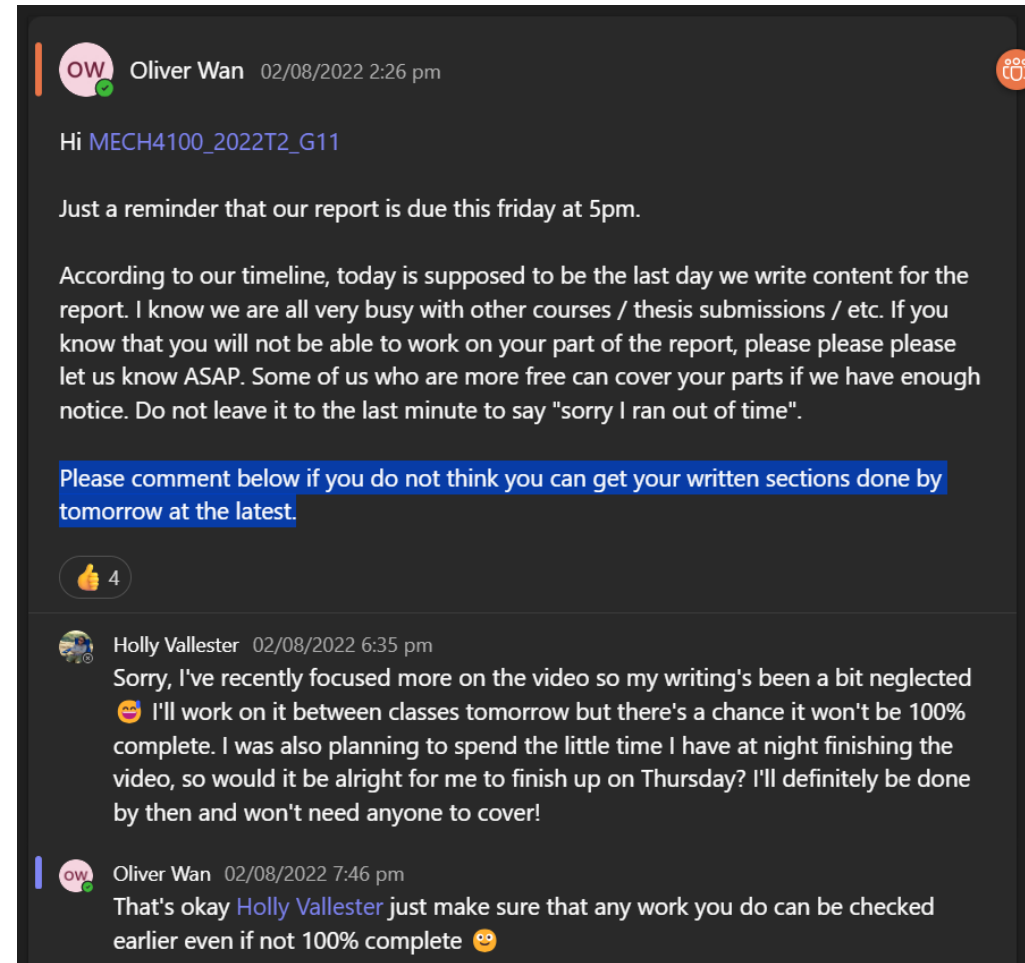
How to make sure people get their work done on time

1. Always set deadlines
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4. **Exploit the social facilitation effect**



How to make sure people get their work done on time

1. Always set deadlines
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4. Exploit the social facilitation effect
5. **Check in regularly and send reminders**



How to make sure people get their work done on time

1. Always set deadlines
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3. Exploit commitment bias
4. Exploit the social facilitation effect
5. Check in regularly and send reminders
6. **A team will not lead itself**

Roles of team leader:

- Setting goals
- Delegate tasks
- Plan timeline
- Facilitate communication
- Motivate and support
- Monitor progress
- Mediate conflict

How to make sure people get their work done on time

1. Always set deadlines
2. Avoid the social diffusion effect
3. Exploit commitment bias
4. Exploit the social facilitation effect
5. Check in regularly and send reminders
6. **A team will not lead itself**

A team leader does not have to:

- Have the best technical skills
- Be a dictator
- Have a higher workload than everyone else
- Start fights with people
- Be the most experienced / authoritative member

GANTT Charts

- Visualise task scheduling
- Communicate dependencies between tasks
- Allow for progress tracking
- Not necessary in this course

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How to make sure work is done to a high standard

- READ THE MARKING CRITERIA
 - If the marking criteria is too vague, add specificity yourself
- Have a rigorous review process
- Don't be afraid to give each other feedback

How you can become a better contributor

- **80/20 rule**

80% of your marks can be achieved from 20% of your effort. Put your time where it will make the greatest impact.

- **Embrace imposter syndrome**

Don't shy away from a task just because you aren't 100% sure you can do it. You'll learn along the way. Rani will explain how to improve your technical skills

- **Be transparent**

If things aren't going well, tell the group. If you aren't going to get a task done on time, tell the group.

How to distribute tasks fairly

- **Identify strengths and weaknesses**
 - Note: Most tasks in 1531 are similar to each other, so strengths and weaknesses have less range







Aa Name	Tags	Degree	Relevant Skills
Oliver Wan	Fourth Year	Mechanical Enginee...	Solidworks CAD Fusion 360 CAM Engineering Drawings Mechanical Design Sketching 3D Printing Report Formatting Presentation Design Project Management Cost Analysis Report Writing
Wenhao Liu	PGRD	Mechanical Enginee...	Solidworks CAD Mechanical Design Adams
Naomi Boulton	Fifth Year	Mechanical/Biomed...	Solidworks CAD Engineering Drawings Mechanical Design Report Formatting Presentation Design Report Writing Conceptual Design Spreadsheets memes ;) FEA (some) Thermodynamics (rusty)
Holly Vallester	Fourth Year	Mechanical/Biomed...	Solidworks CAD Mechanical Design Sketching Report Formatting Presentation Design Report Writing Conceptual Design FEA (some) Thermodynamics (rusty) Premiere Video Editing Engineering Drawings
Astrid Crane	Fifth Year	Mechanical/Biomed...	Engineering Drawings Mechanical Design Sketching Report Formatting Project Management Report Writing Conceptual Design Spreadsheets Thermodynamics (rusty)
Xiangming Dai	Fifth Year	Mechanical Enginee...	Solidworks CAD Fusion 360 CAM Engineering Drawings Sketching Cost Analysis Report Writing FEA (some) Mechanical Design
Zhikun Zhang	Fourth Year	Mechanical Enginee...	Solidworks CAD Fusion 360 CAM Engineering Drawings Mechanical Design Report Formatting Cost Analysis Report Writing Thermodynamics (rusty)

How to distribute tasks fairly

- Identify strengths and weaknesses
- Assign specific roles
- **Not all tasks require high technical competence**
 - However, in COMP1531, documentation contribution is not a substitute for code contribution
- Project management
- Sending out reminders of upcoming deadlines
- User Interface Design
- Brainstorming Test Cases
- Usability testing
- Writing Documentation
- Report writing – executive summary, intro, conclusion, etc
- Reviewing the Specification

How to distribute tasks fairly

- Identify strengths and weaknesses
- Assign specific roles
- Not all tasks require high technical competence
- **Let people pick their tasks, BUT...**

Literature review: <u>Different types of stirling engines</u>	H Holly
Literature review: <u>Describe parts/design considerations of stirling engines and explain impact on performance</u> 1	H Holly
Analyse <u>other people's stirling engine designs</u> (identify room for improvement) 1	H Holly
 <u>Design section: Describe 3 elaborated concepts</u>	
<u>Design section: Give justification for selection</u>	A Astrid
 <u>Design section: Explain technical solution</u>	
 <u>Design section: Justify ALL decisions</u>	 Oliver Wan
<u>Design section: Validate that requirements have been met</u>	 Oliver Wan
 <u>Improvements section</u> 4	O Oscar

How to distribute tasks fairly

- Identify strengths and weaknesses
- Assign specific roles
- Not all tasks require high technical competence
- Let people pick their tasks, BUT...
- **Verbal agreements of equity**

Is everyone happy with their tasks?

Are you comfortable with this workload?

Does that seem fair?

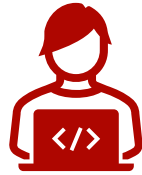
What to do if someone is slacking off

- Understand the root cause:
 - Procrastination
 - Lack of intrinsic motivation
 - Have a private, candid conversation with them
 - Give them tasks that they genuinely enjoy
 - Misunderstanding of deadline importance
 - Emphasise the consequences of missing the deadline
 - Overwhelming task size
 - Break big tasks up into smaller tasks, which are checked up on each week
 - Personal issues
 - Give their tasks to other team members
 - Offer them support
 - Heavy workload from other courses
 - Very rarely valid

How to make Decisions as a Group!



Which kanban
board should we
use?



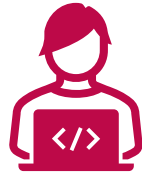
Jira!



Gitlab Issues!



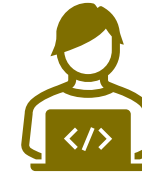
Gitlab Issues!



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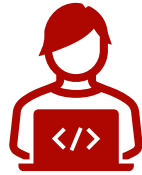


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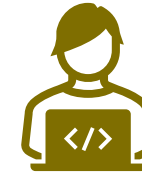
How to make Decisions as a Group!



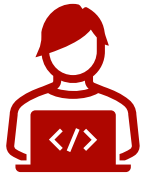
Which kanban board should we use?



I know everyone wants to use Gitlab Issues, but do you mind if I share why I think Jira is better?



How to make Decisions as a Group!



Let's use an
array of objects!

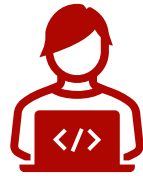


No, let's use a
single object!



No, let's use
multiple arrays!

How to make Decisions as a Group!



Let's call the
variable `data`



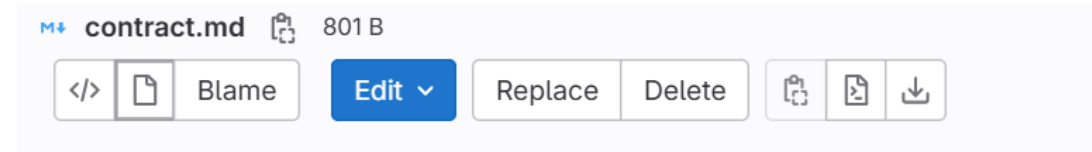
No, let's call it
`dataStore`

Most common causes of arguments

- Strong, conflicting opinions
 - Design decisions
- People not willing to listen to others
- People not getting a chance to share their ideas
- Having different rules for acceptable behaviour
- Workload not being shared equally
- Not having clear rules about when and where to communicate
- People not attending meetings / doing work on time

Group contract

- Assessed in iteration 0
- Use the template in the repo



Group:

zID	Name

1. When and where will we schedule meetings (e.g. 11am Wednesdays and 2pm Fridays: in-person at X location, on Teams video call, on Discord)?
2. Where will we record our meeting minutes (e.g. Teams documents, Gitlab Wiki, Gitlab markdown file)?
3. Where will we communicate (e.g. Teams channel, Discord, Messenger)?
4. What is a reasonable response time for messages/posts when communicating?
5. How will we handle conflicts (i.e. differing opinions)? Note: If conflicts cannot resolved this way, please contact your tutor.
6. List the steps a team member does if they get stuck (e.g. can't meet a deadline or stuck debugging).

How to run a meeting that isn't a huge waste of time

Types of meetings

- Kick-off meeting
- Weekly status update meetings
- Daily stand-ups
- Decision making meetings
- Brainstorming meetings
- Design reviews
- Debrief Meetings
- Team building meetings
- Co-working sessions

Meeting Minutes

Meeting X	
Date/time	
Week	
Attendees	

Agenda

Item	Discussion/decision

Action Items/reminders

☐ Task

Questions for tutor

- Q1

- This is the level of complexity that your marker expects
- A markdown meeting minutes template has been provided in the COMP1531 repo
 - You don't have to use markdown
 - Use any tool you wish, to create your minutes

Specific Strategies for COMP1531

We will cover:

- How to make sure people get their work **done on time**
- How to make sure tasks are done to a **high standard**
- How to be a **better contributor**
- How to distribute tasks fairly
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Getting Work Done on Time

- Plan for dependencies
- Definition of Completion
- Frequent check-ins
- Understand Progress

Getting Work Done on Time

- Plan for dependencies

Getting Work Done on Time

- Plan for dependencies

Each iteration will have a list to implement:

- clear
- adminAuthRegister
- adminUserDetails
- adminQuizCreate
- adminQuizList
- adminNameQuizUpdate
- , etc

Getting Work Done on Time

- Plan for dependencies

Is there an order?

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No, you can work on branches in parallel.
Yes, some functions rely on others to test.

Getting Work Done on Time

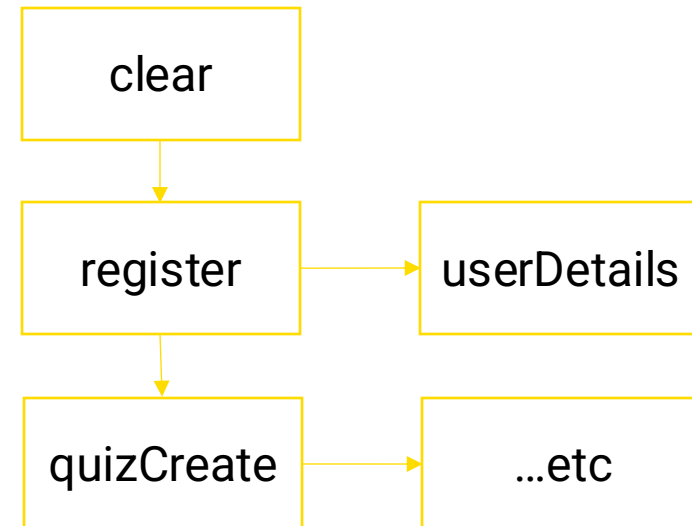
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dependencies graph

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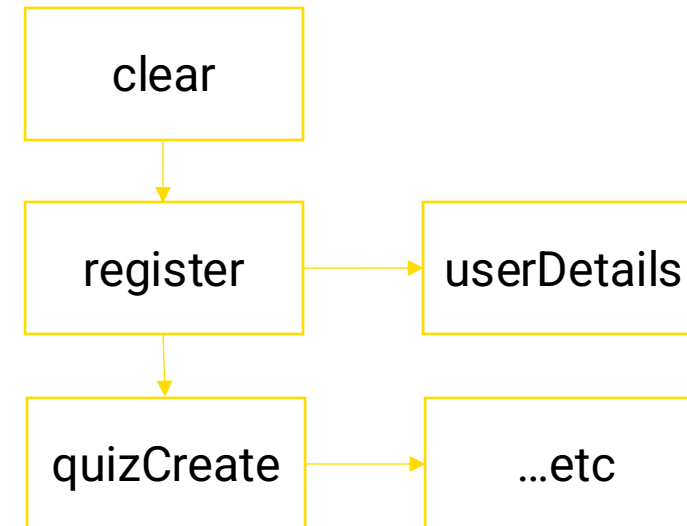
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* break up any circular dependencies

Getting Work Done on Time

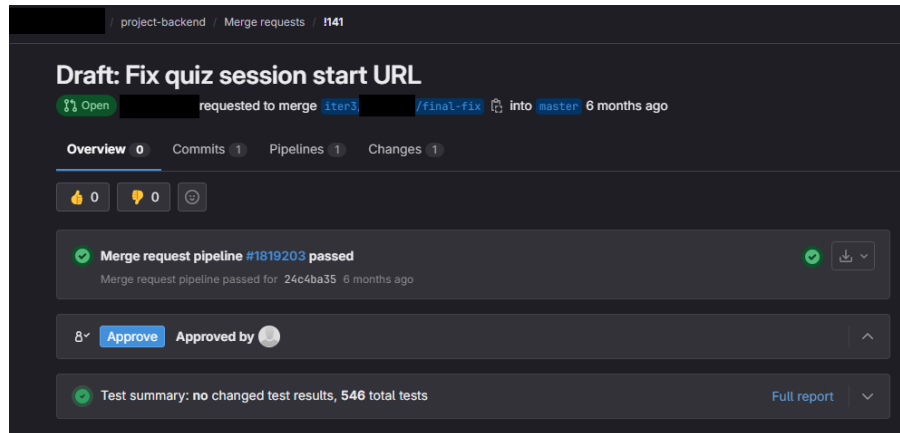
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- What if your team has different definitions of “*finished*”?

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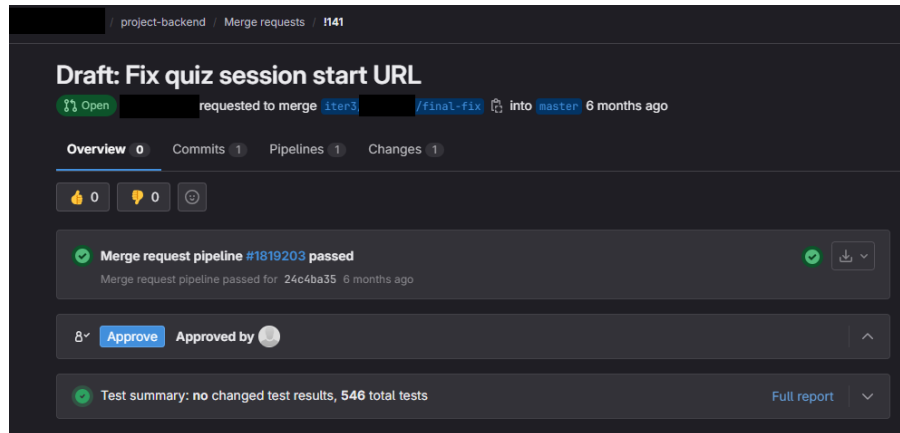
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Merge Request
1-click away from merging

Getting Work Done on Time

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Merge Request
1-click away from merging

```
$ git status
On branch master
Your branch is up to date with 'origin/master'.

Changes to be committed:
  (use "git restore --staged <file>..." to unstage)
    new file:   finishedv2.js

Untracked files:
  (use "git add <file>..." to include in what will be committed)
    half-done-work.png
```

Local Code
untested, unreviewed, ready to rumble

Getting Work Done on Time

- Frequent check-ins
- An iteration is ~two weeks...
- Meetings are too long
- What else can we do?

Getting Work Done on Time

- Frequent check-ins → Standups
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Getting Work Done on Time

- Frequent check-ins → Standups
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- Frequent (often daily) short progress updates

Getting Work Done on Time

- Frequent check-ins → Standups
- An iteration is ~two weeks...
- Meetings are too long
- What else can we do?
- Frequent (often daily) short progress updates
- Answer 3 key questions
 - What did I do?
 - What problems did I face? (Blockers)
 - What am I going to do?

Getting Work Done on Time

- Frequent check-ins → Standups
- An iteration is ~two weeks...
- Meetings are too long
- What else can we do?
- Frequent (often daily) short progress updates
- Answer 3 key questions
 - What did I do?
 - What problems did I face? (Blockers)
 - What am I going to do?
- Can be synchronous or asynchronous
 - sync: in real-time e.g. stand up in-person
 - async: not in real-time e.g. via email

Example *Async* Standup



Rani Jiang Yesterday 12:34 am Edited

Iteration 2 - Week 6 Monday Standup

Hi team! Leave a quick comment describing:

- 🐱 What you've done?
- 🧱 What are your blockers?
- 🎮 What you're going to do?

Anything else you want to add - doesn't need to be project related 😊



Rani Jiang Yesterday 12:38 am Edited

What I've Done

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Blockers

- I can't properly test `adminQuizNameUpdate` until [Alvin](#) has finished `adminQuizCreate` 🐱
- Struggling a bit with jest testing... and have other course work coming up soon FYI

What I'm going to do

- Finish `adminAuthLogin` tests and work on `adminQuizNameUpdate` ~

Hope you guys had a good weekend 🤗

[see less](#)



1



Alvin Cherk Yesterday 12:39 am Edited

Hi Team!

Sorry didn't much in the last few days, was busy with other assignments 😞. Will finish `adminQuizCreate` today if possible and get it out for review.

Might be stuck on how to actually fetch the data and return it. I am not sure how to get the parameter `authUserId` from the request in express. [Rani Jiang](#) if you have some time, would like to pair and help me? 🤔

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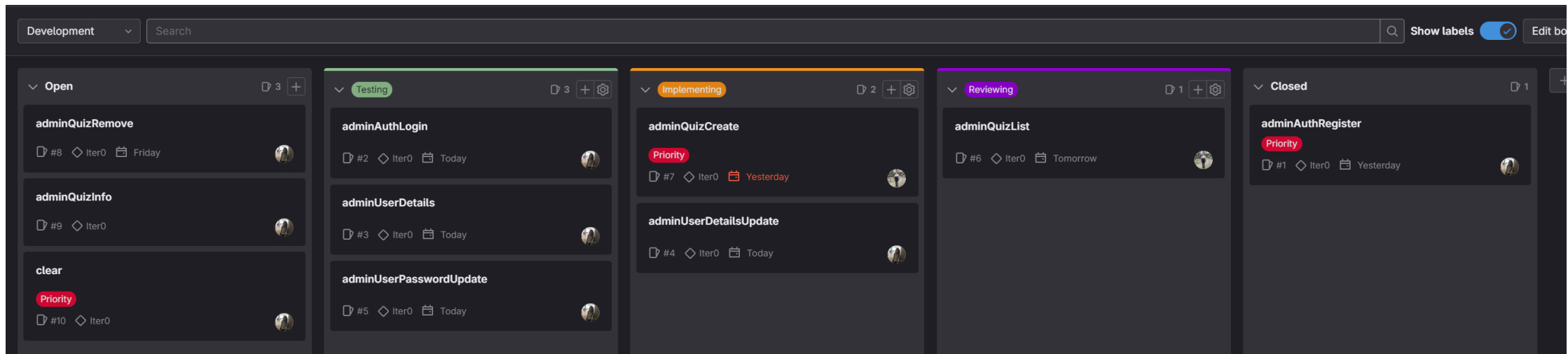
- Understand Progress → Task Board

Getting Work Done on Time

- Understand Progress → Task Board
- Project MGMT tool to track tasks: description, status, assignee

Getting Work Done on Time

- Understand Progress → Task Board
- Project MGMT tool to track tasks: description, status, assignee
- Progress at a glance



Simpler Layout

To Do, Doing, Done

The image shows a Kanban board interface with a dark theme. At the top, there's a header bar with a dropdown menu set to 'Development', a search bar, and buttons for 'Show labels' (checked), 'Edit board', and a share icon. The main workspace is divided into four columns: 'Open', 'To Do', 'Doing', and 'Closed'. The 'Open' column is empty. The 'To Do' column has a red 'Bug' label. The 'Doing' column is empty. The 'Closed' column contains four items, each with a title, labels, and a date/iteration: 1. 'Documentation: Requirements and Design' with labels 'Documentation' and 'Ready for review', dated '#94 Iteration 3 Friday'. 2. 'HTTP test comments' with labels 'Doing' and 'Style', dated '#91 Iteration 3'. 3. 'Iteration 2 feedback' with label 'To Do', dated '#90 Iteration 3'. 4. 'user/profile/uploadphoto' with labels 'Extra' and 'Feature', dated '#88 Iteration 3'. A right sidebar titled 'Issue details' is open for the first item, showing its title, assignee 'Alvin Cherk', milestone 'Iteration 3 (expired)', due date 'Jun 7, 2024', and labels 'Documentation' and 'Ready for review'.

Getting Work Done on Time

- Plan for dependencies → dependencies graph
- Definition of completion → what does “*finished*” mean?
- Frequent check-ins → Standups
- Understand Progress → Issues Board

Applying this advice to COMP1531....

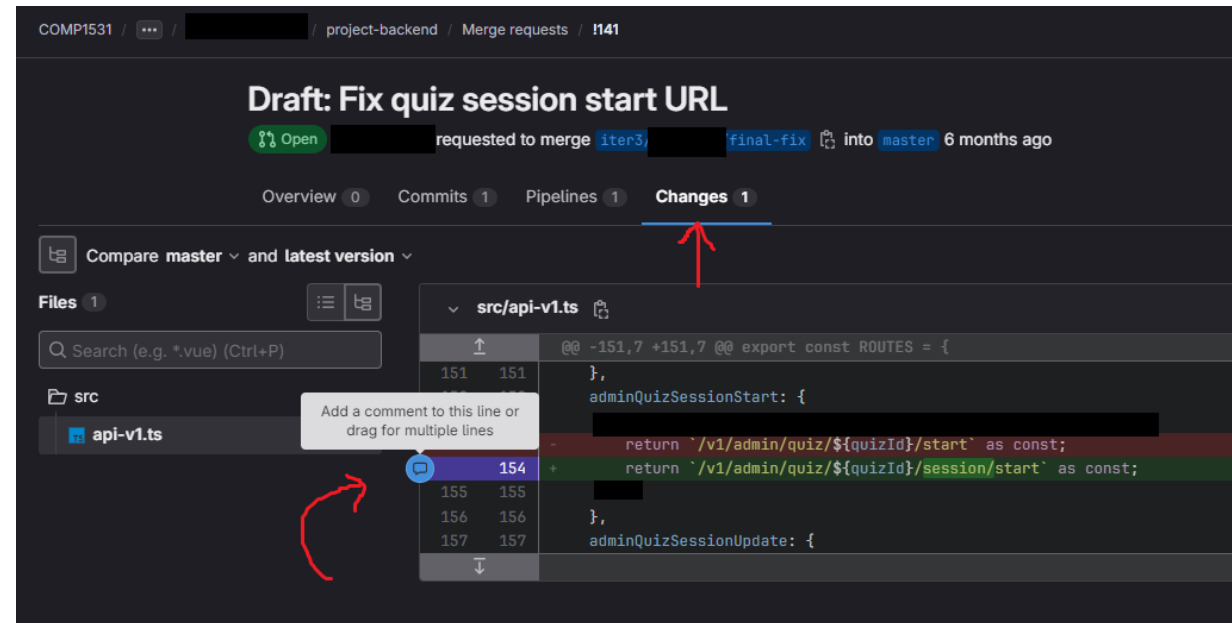
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Tasks done to a high standard

- Code Review
- Pair Programming
- Setting git specific standards

Tasks done to a high standard

- **Code Review**
- Quality assurance process
- Different types; sync, async
- Benefits:
 - Share knowledge
 - Discover bugs earlier
 - Maintain standards
 - Improve code quality
- No single point of failure



Example: Code Review

```
auth.js 259 B

1 function sumEvenNumbers(numbers) {
2   var sum = 0;
3
4   for (let i = 0; i < numbers.length; i++) {
5     if (numbers[i] % 2 == 0)
6     {
7       sum += numbers[i];
8     }
9   }
10
11   return sum;
12 }
13
14 const x = [1, 2, 3, 4, 5, 6];
15 console.log(sumEvenNumbers(x));
```


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Added basic sumEvenNumbers function

Open Rani Jiang requested to merge iterX/sumEvenNumbers into master 15 minutes ago

Overview 5 Commits 1 Pipelines 2 Changes 1

src/auth.js 0 → 100644

1 + function sumEvenNumbers(numbers) {

Z Alvin Cherk @z5311001 · 7 minutes ago

Maybe add some JSDoc comments so that it is easier to read and understand. For example @z5205677, you can try this:

```
/**
 * Sums even numbers
 * @param { number[] } numbers array of numbers
 * @returns sum of even numbers
 */
function sumEvenNumbers(numbers) {
```

Also, you should probably use `const = sumEvenNumbers = (numbers) => {` to be consistent with the rest of the codebase

Reply...

Start another thread

2 + var sum = 0;

Z Alvin Cherk @z5311001 · 7 minutes ago

Why use `var` here? Why not just `let`

Reply...

Start another thread

3 +
4 + for (let i = 0; i < numbers.length; i++) {

Z Alvin Cherk @z5311001 · 7 minutes ago

Is there a reason why we are using a for index based loop?

These loops are inherently dangerous because we are indexing. We can avoid this entirely, by refactoring it into a for-of loop.

For example:

```
for (const number of numbers) {
```

You could also use a reducer if you want to look cool. See the documentation [here](#)

Reply...

Tasks done to a high standard

- **Pair Programming**
- Two developers, one monitor and keyboard – working together
- Fosters knowledge sharing, real time code review, increase collaboration

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Driver/Navigator

In the driver/navigator approach to pair programming, one developer sets the architectural or strategic direction, and the other implements these decisions as code.

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Ping-pong

Ping-pong pair programming shifts rapidly back-and-forth between the two developers, like a game of ping pong, where the software is the ball.

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- READ THE MARKING CRITERIA
 - If the marking criteria is too vague, add specificity yourself

Tasks done to a high standard

- READ THE MARKING CRITERIA
 - If the marking criteria is too vague, add specificity yourself
- All commits follow some format e.g.
“test: added login tests”
- All branches start with iteration e.g.
“iter1/adminAuthLogin”

As an individual, in terms of git:

- For particular features, committing the bulk of your tests prior to your implementation.
- Your git commit messages are meaningful, clear, and informative.
- You contribute at least 2 meaningful merge requests (approved by a team member) that merge your branch code to master.

git Marking Criteria

Applying this advice to COMP1531....

- How to make sure people get their work done on time
- How to make sure tasks are done to a high standard
- How to be a **better contributor**
- How to distribute tasks fairly
- How to prevent arguments
- How to make decisions as a group
- How to run a meeting that isn't a complete waste of time

How you can improve your technical skills

- **Understand what you find hard**
 - "If you are unable to understand the cause of a problem, it is impossible to solve it."
- **Break problems down into smaller pieces**
 - "Any problem can be solved when broken... and attacked one small piece at a time"
- **Understand how concepts fit together**
 - Track the flow of your program from beginning to end, each line it executes
- **Try it yourself and then ask for help**
 - Don't stay blocked/stuck for too long
- **Read others code**
 - Be proactive in learning from others (pair programming)
- **Practice makes better, perfect is an illusion**
 - Done is better than perfect. Something is better than nothing.



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 - Message them on MS Teams asking them for their whereabouts
 - If they don't reply in 48-72 hours, continue as if they won't reappear
 - If they reappear and have lost the opportunity to work – that's on them
 - Avoid putting yourself in life-or-death situations waiting for a reply within 48 hours

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- NOTE: Tutors WILL check for contribution via peer evaluation, scripts, git

Contribution & Peer Evaluation

- Peer Evaluation
 - Participation
 - Dependability
 - Team Wellbeing
 - Work Contribution
- Reviewed by your tutor

Do you need to
do everything we've
mentioned?

No!

No! Marking Criteria is Flexible

- The marking criteria expects a minimum standard of
 - meeting notes/minutes
 - issues board
 - standups

As an individual, in terms of project management and teamwork:

- Attendance to group check ins every week.
- Effective use of course-provided MS Teams for effective communication with your group.
- Use of issue board on Gitlab OR another equivalent tool that is used to effectively track your tasks.
- Attendance and contributions at your teams standups, including at least one scenario where you were the leader of the meeting and took the minutes/notes for that meeting.

Project Marking Criteria

No! Marking Criteria is Flexible

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 - meeting notes/minutes
 - issues board
 - standups
- Your group might impose additional standards
- Pick and choose relevant strategies effective for your group

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Project Marking Criteria

Questions?

Questions from the form

- Communicating in a 2nd language?
- Communicating with an age gap? Or knowledge gap?
- Reconciling different individual goals? e.g. HD vs Pass

Thanks for Listening!

End.