

# Linear Algebra MATH 2501

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# Linear transformations

**Objective** Know what is meant by a linear transformation (linear map, linear function). Determine whether a given function is linear or not. Understand clearly the difference between a “linear transformation” proof and a “vector subspace” proof.

- 1. How do you prove that a function is linear?
- 2. Give some short cuts for proving that a function is linear.

**Definition** A linear map  $T : V \rightarrow V$  is a map with the following two properties:

- 1.  $T(v + w) = T(v) + T(w)$  for any  $v, w \in V$  and
- 2.  $T(\lambda v) = \lambda T(v)$  for any  $v \in V$  and  $\lambda \in \mathbb{R}$  (or  $\mathbb{C}$ ).

In particular  $T(0) = 0$ . The two conditions can be written together as

$$T(\lambda v + \mu w) = \lambda T(v) + \mu T(w).$$

for any  $\lambda, \mu \in R$  (or  $\mathbb{C}$ ) and  $v, w \in V$ .

**Example** Do the following two problems in parallel columns, making sure that you understand the differences:

- (a) Show that  $W = \{x \in \mathbb{R}^3 \mid -x_1 - 5x_2 + 2x_3 = 0\}$  is a subspace of  $\mathbb{R}^3$ .
- (b) A function  $T : \mathbb{R}^3 \rightarrow \mathbb{R}$  is defined by  $T(x) = -x_1 - 5x_2 + 2x_3$ .

Prove that  $T$  is a linear transformation.



**Example** Let  $T : P_2 \rightarrow P_2$ ,  $T(p)(x) = p(x - 2)$ . Show that  $T$ , "the shift map", is a linear map.

**Example** Prove that the following functions are not linear.

- 1.  $T : \mathbb{R}^3 \rightarrow \mathbb{R}$  defined by  $T(x) = x_1 x_2 x_3$ ;
- 2.  $T : \mathbb{R}^2 \rightarrow \mathbb{R}$  given by  $T(x) = |x|$ ; and
- 3.  $T : M_{22} \rightarrow M_{22}$  given by  $T(X) = X - 4I$ .





**Formulae for linear transformations** Given the values of a linear transformation  $T$  at a basis of its domain, find  $T(x)$  for all  $x$ .

Let  $T : \mathbb{R}^2 \rightarrow \mathbb{R}^3$  be linear. Find  $T(x)$ , given that

- (a)  $T(1, 0) = (-2, -1, 3)$  and  $T(0, 1) = (4, 3, -4)$ ;

- (b)  $T(4, -7) = (-2, -1, 3)$  and  $T(-5, 9) = (4, 3, -4)$ .



# Matrices of linear transformations

There is a very close and important relationship between linear transformations and matrix multiplication.

**Exercise** Find the matrices with respect to standard bases of the linear transformations

- 1.  $T : \mathbb{R}^2 \rightarrow \mathbb{R}^3$ , where  $T(x_1, x_2) = (x_1 + 2x_2, 3x_1 - 7x_2, x_2)$ ;

- 2. the differentiation map  $T : P_3 \rightarrow P_2$  given by  $T(p) = p'$ ;

- 3. Let  $T : P_2 \rightarrow P_2$ ,  $T(p)(x) = p(x - 2)$ .

The formal definition of “matrix of a linear transformation” is as follows.

**Definition** Let  $T : V \rightarrow W$  be a linear transformation, where  $V$  and  $W$  are finite-dimensional vector spaces. Then  $A$  is the matrix of  $T$  with respect to ordered bases  $B$  for  $V$  and  $C$  for  $W$  if

$$[T(v)]_C = A[v]_B$$

for all vectors  $v$  in  $V$ . Here  $[v]_B$  denotes the coordinate vector of  $v$  with respect to the basis  $B$ , and  $[T(v)]_C$  denotes the coordinate vector of  $T(v)$  with respect to the basis  $C$ .



The Diagram is the following:

Drawing an appropriate diagram in each case, use the preceding method to find the matrix of  $T$  with respect to the given bases.

- 1.  $T : \mathbb{R}^2 \rightarrow \mathbb{R}^3$  given by  $T(x) = (x_1, x_1 + x_2, x_1 - x_2)$ , with the bases  $\{(1, 2), (3, 4)\}$  for  $\mathbb{R}^2$  and  $\{(0, 2, 1), (1, -1, 0), (0, 3, 2)\}$  for  $\mathbb{R}^3$ ;



- 2.  $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$  given by  $T(x) = Ax$ , with respect to the basis  $\{(2, 3), (5, 7)\}$  in both domain and codomain. Here  $A$  is a fixed  $2 \times 2$  matrix.



- 3.  $T : P_2 \rightarrow \mathbb{R}^2$  given by  $T(p) = (p(1), p(2))$ , with bases  $\{1 - t, 2 - t, t^2\}$  for  $P_2$  and  $\{(2, 3), (4, 5)\}$  for  $\mathbb{R}^2$ .



**A harder problem** (Not hard as regards calculation, but you will need to understand the concepts properly!) Find the matrices with respect to standard bases of the linear transformations  $T : M_{22} \rightarrow M_{22}$  given by

$$T(X) = \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} X$$





# Nullspace and image of a linear transformation

**Objective** Know what is meant by the nullspace (kernel) and the image of a linear transformation; find bases and dimensions for these spaces. Know the connection between the kernel of a linear transformation and that of a matrix.

- 1. Define the terms nullspace (kernel), image, nullity and rank for a linear transformation  $T : V \rightarrow W$ .
- 2. If  $A$  is a matrix, and a linear mapping is defined by  $T(x) = Ax$ , what is the relation between the kernel of  $T$  and the kernel of  $A$ ?
- 3. What equation connects the rank and nullity of a linear map?

**Example** Find kernel, image, nullity and rank for the linear mappings

- 1.  $T : \mathbb{R}^5 \rightarrow \mathbb{R}^3$  defined by  $T(x) = Ax$ , where  $A$  is

$$\begin{pmatrix} 1 & -1 & 4 & 0 & 4 \\ 2 & 1 & 7 & -1 & 11 \\ -1 & -8 & -1 & 3 & -13 \end{pmatrix}$$



- 2.  $T : P_3 \rightarrow \mathbb{R}$  given by  $T(p) = p(1)$ ;



# Dot product, length and projections

**Objective** Know how to find the dot product of two vectors and the length of a vector. Understand the geometric meaning of these concepts. Be able to find the projection of a vector onto another.

- 1. Write down a formula relating dot products, lengths and angles.

- 2. How do you tell if two vectors are orthogonal?



- 3. Draw a diagram illustrating the projection of a vector  $u$  onto a non-zero vector  $v$ . The formula for the projection in terms of the vectors  $u$  and  $v$  is

$$\text{proj}_v u = \frac{u \cdot v}{\|v\|^2} v.$$

**Example** Let  $u = (3, -1, 1)$ ,  $v = (1, 4, 1)$  and  $w = (3, 2, -3)$ . Find a unit vector in the direction of  $u$ , show that  $u$  and  $v$  are orthogonal, find the angle between  $u$  and  $w$ , and find the projection of  $v$  onto  $w$ .

**Example** Repeat the above for  $u = (2, 3, -1)$ ,  $v = (-1, 2, 4)$  and  $w = (1, 5, -4)$ .

# Orthogonal complement and projection onto subspaces

**Definition** Let  $W$  be a subspace of a vector space  $V$ . Use properties of dot products to show that

$$W^\perp = \{v \in V \mid v \cdot w = 0 \text{ for all } w \in W\}$$

is also a subspace of  $V$ .

The subspace  $W^\perp$  in the above exercise is called the **orthogonal complement** of  $W$ . Geometrically, it consists of those vectors in  $V$  which are perpendicular to every vector in  $W$ . In  $\mathbb{R}^3$ ,

- the orthogonal complement of a plane through the origin is a line through the origin;
- the orthogonal complement of a line through the origin is a plane through the origin.

- 1. Let  $W = \{x \in \mathbb{R}^3 \mid 3x_1 - x_2 + 7x_3 = 0\}$ . Find  $W^\perp$ .

- 2. In  $\mathbb{R}^3$ , let  $W = \text{Span}\{(1, 4, -1), (1, 2, 0)\}$ . Find  $W^\perp$ .

- 3. An example in  $\mathbb{R}^4$ . Let  $W = \text{Span}\{(1, -1, 2, 0), (-2, 1, 0, 1)\}$ . Find  $W^\perp$ .



We know how to find the projection of a vector into a given direction, that is, the projection onto a line. But a line is simply a subspace of dimension 1, and sometimes we want to project onto a subspace of larger dimension.

For example, in physics or engineering we may need to find the horizontal component of a force or velocity – that is, the projection into a horizontal plane.

**Exercise** Find the projection of the vector  $v = (6, 1, -5)$  onto the plane  $W = \langle \{w_1, w_2\} \rangle$ , where  $w_1 = (1, 2, 1)$  and  $w_2 = (-1, 1, 0)$ .



**Remark.** The difference between  $v$  and the projection is

$$v - \text{proj}_W v = (2, 2, -6)$$

and this is perpendicular to both  $w_1 = (1, 2, 1)$  and  $w_2 = (-1, 1, 0)$ .

Now suppose that  $w_1 \perp w_2$ , that is, the basis vectors for the subspace  $W$  are perpendicular. Then the above calculations become much easier: we have

$$v = \lambda_1 w_1 + \lambda_2 w_2 + w,$$

so

$$v \cdot w_1 = \lambda_1 w_1 \cdot w_1$$

and

$$\lambda_1 = \frac{v \cdot w_1}{w_1 \cdot w_1}.$$

Calculating a similar formula for  $\lambda_2$  gives the projection

$$\text{proj}_W v = \frac{v \cdot w_1}{w_1 \cdot w_1} w_1 + \frac{v \cdot w_2}{w_2 \cdot w_2} w_2.$$

The resemblance to the formula for projection onto a line should be clear.  
**Note** carefully that this formula is only true when  $w_1$  and  $w_2$  are perpendicular.

**Definition** A set of vectors is **orthonormal** if the vectors are all of unit length and perpendicular to each other. That is,  $\{v_1, v_2, \dots, v_n\}$  is

$$\text{orthonormal if } v_i \cdot v_j = \begin{cases} 1 & \text{if } i = j \\ 0 & \text{if } i \neq j. \end{cases}$$