POUZDANOST I KONTROLA KVALITETA SOFTVERA

Inspekcija koda – Lista za provjeru

TIM		

Broj greške	Ozbiljnost greške (veći broj = veća greška)	Opis			
<u>General</u>					
1.	4	Does the code work? Does it perform its intended function, the logic is correct etc.			
2.	3	Is there any redundant or duplicate code?			
3.	2	Can any global variables be replaced?			
4.	1	Is there any commented out code?			
5.	2	Can any logging or debugging code be removed?			
6.	3	Is the code as modular as possible?			
7.	2	Can any of the code be replaced with library functions?			
8.	2	Make sure that there shouldn't be any project warnings.			
9.	3	All unused usings need to be removed.			
10.	4	Is there any platform specific code?			
Security	Security				
11.	3	Are all data inputs checked (for the correct type, length, format, and range) and encoded?			
12.	2	Where third-party utilities are used, are returning errors being caught?			
13.	2	Are output values checked and encoded?			
14.	2	Are invalid parameter values handled?			
Documenta	tion_				
15.	2	Do comments exist and describe the intent of the code?			
16.	2	Are all functions commented?			
17.	3	Is any unusual behavior or edge-case handling described?			
18.	2	Is the use and function of third-party libraries documented?			

19.	2	Are data structures and units of measurement explained?
20.	4	Is there any incomplete code? If so, should it be removed or flagged with a suitable marker like 'TODO'?
Testing		
22.	2	Is the code testable? i.e. don't add too many or hide dependencies, unable to initialize objects, test frameworks can use methods etc.
23.	3	Do unit tests actually test that the code is performing the intended functionality?
24.	4	Are arrays checked for 'out-of-bound' errors?
25.	2	Could any test code be replaced with the use of an existing API?
Data use and	d control	
26.	2	Minimized use of global variables
27.	1	Variables – declarations with the smallest scope possible
28.	2	Variables – declared with a specific type (the smallest type appropriate for the data)
29.	3	Variables – clear names to identify the use
30.	2	Variables - Data comparisons of the same type
31.	2	Magic numbers avoided using constants and macros
Execution c	<u>ontrol</u>	
32.	3	Do functions return proper values ?
33.	4	Recursive functions – are there boundary safeguards?
34.	2	Modularization use – no deep nesting of control statements.
35.	3	Comparisons – proper bracketed evaluations (ensure right order of priority)
36.	3	Do loops have a set length and correct termination conditions?
37.	3	Are loops optimized?