

Individual reflection week 6

What do I want to learn or understand better?

Last week, I wrote about wanting to understand how to properly incorporate code reviewing into our sprints. However, we did not really do it properly. We chose to have a loose goal of code reviewing a little bit, and the result was just that, some of us looked at some of the other team members code, but a lot of code was not looked at. I think the failure was mostly due to us not setting something concrete to. Next week, I think that we should properly decide who review what, and when.

How can I help someone else, or the entire team, to learn something new?

By implementing code reviewing properly, I can give feedback on other people's code. And, as in every week, by sharing my coding-discoveries to the other team members, as well as asking them for help. I still think that the most important thing to help others to learn something new is to have a good working climate, where everyone is comfortable.

What is my contribution towards the team's use of Scrum?

Apart from participating in every meeting, I've realized that we probably did our daily scrums a little bit "wrong". They were taking up more time than they should, and we didn't stick to the proper questions. Mostly, we started discussing problems and how to solve them. I think that we should change and instead do the three questions and leave coding problems for others to solve in smaller groups.

What is my contribution towards the team's deliveries?

I have implemented a map, where all the pubs are located on the website. Aside from that, I have as always tried to be active during our meeting and making sure that we are staying on track and that they are going forward.