

Lilly Ko

lillyxcko@gmail.com | 604-362-3034 | [LinkedIn](#) | [Git](#) | Portfolio: lillyxcko.github.io

Education

University of Victoria, BSc. Computer Science & Psychology

Sept 2020 — May 2025

Google UX Design Professional Certificate

July 2023

Skills

Programming: Python, Java, C

Web Development: React, Typescript, HTML, CSS, JavaScript, jQuery, Bootstrap 4/5

Software: Visual Studio, Figma, AdobeXD, Jira, GitLab, Git BASH

Work Experience

UX Designer

Sept 2023 — April 2024

TK Graphics

Surrey, B.C

- Conceptualized and executed user-centric solutions for enterprise API, significantly enhancing data accessibility, manipulation, and overall usability and reliability.
- Produced wireframes and prototypes in Figma, aligning closely with brand identity, ensuring a seamless transition from concept to design.
- Orchestrated successful user research initiatives and user acceptance tests, generating robust documentation for new UI/UX implementations.
- Collaborated closely with stakeholders to translate business and user requirements into meaningful design solutions, fostering a holistic and collaborative approach.

Front-End Developer

May 2023 — April 2024

TK Graphics

Surrey, B.C

- Proactively led QA testing, adeptly identifying and documenting bugs, ensuring the delivery of high-quality software and maintaining a seamless user experience.
- Engineered a high-quality graphical user interface (GUI) that not only performed smoothly but was also simple to use and easily reusable in other components.
- Led the seamless migration of version control from SVN to GitLab, managing the entire process independently. Authored comprehensive GitLab documentation, facilitating a smooth adoption process.

Residential Manager

2021 — present

- Maintains clear and consistent communication with Tenants in order to deliver on shared responsibilities in property upkeep.
- Collaborates with Tenants effectively to establish tailored solutions to their living needs.

Technical Projects

[Spark](#)

React

✨ Spark, the social media web application made with React JS, Appwrite, Tailwind CSS, React Query. Styled with shadcn. Includes account authentication, create, edit and explore posts, view, like and save posts.

[Williams-Adventure](#)

Java

A 2D retro-style pixel game where players navigate mazes to find treasures and make their escape. Made entirely in Java.

[Git-Documentation](#)

Git BASH | Markdown

This comprehensive guide, originally created for internal use at TK Graphics, provides detailed step-by-step instructions for setting up Git in both local and apache2 server environments.

[Personal-Website](#)

CSS | HTML

Design Projects

[Enterprise-Quotation](#)

Figma

Meticulously developed a Figma-based high-fidelity mock-up for an enterprise API, strategically enhancing data entry and manipulation for quoting complex and highly customizable print jobs. The design was thoughtfully tailored through user experience interviews and observations, ensuring an intuitive and user-friendly interface.

[Enterprise-Job-Creation](#)

Presentation | Figma

Created and delivered an engaging UX Design presentation for a lunch-and-learn meeting with the development team at TK Graphics. Highlighted the thoughtful application of design concepts and design thinking methods in response to user pain-points. Showcased a sample mock-up I made for their API to demonstrate the practical utilization of these design principles in enhancing user experience.

[The-Florist](#)

Figma

A local florist app dedicated to offering a diverse range of floral arrangements. This project follows a meticulous by-the-book process in UX/UI design to ensure an exquisite and user-friendly experience for users. Includes user research, low-fidelity, and high-fidelity prototypes.