Requirement Analysis

Case:

Client	ICESI University		
User	Player		
Functional Requirements	R1: Add userR2: Frog actionsR3: Ask for help		
Problem Context	The company Discre has commissioned you to develop "Froggish", a unique and challenging graphical game. The game consists of three levels: the first with 10 leaves and lotus flowers, the second with 15, and the last with 25. Each level features different seasons. Also, it has an energy mechanism where jumping on a leaf consumes energy and landing on a lotus flower replenishes it. Players must guide the frog through these levels, making strategic decisions to get him back home. "Froggish" combines strategic skills in an engaging and entertaining environment.		

Identifier and Name	R1: Add user		
Summary	The software allows to add one user per game, the user will only need the username and the name you want to give to the frog		
	Input name	Data type	Valid condition
Input	username	String	Maximum 20 characters
	frogName	String	Maximum 10 characters
Result or Postcondition	The system verifies that the user is added correctly The system verifies that the user added the frog name correctly		
Output	Output name	Data type	Format
	message	String	The user name was added correctly

	message	String	Frog name added correctly
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Identifier and Name	R2: Frog actions		
Summary	The software allows the user to perform actions with the mouse, so that the frog jumps to a leaf or a lotus flower.		
	Input name	Data type	Valid condition
Input	Click	MouseEvent	Only valid for the mouse, no keystrokes are allowed.
Result or Postcondition	The frog changes vertex and energy is subtracted if it is a leaf, if it is a lotus flower, energy is added. The frog does not change its vertex and energy is subtracted if it is a leaf, in case it is a lotus flower, energy is added.		
	Output name	Data type	Format
Output	Message	String	If it is a leaf "You are challenged 1 amount of energy". If it is a lotus flower "It has had 1 amount of energy added to it".

Identifier and Name	R3: Ask for help		
Summary	The software provides users with the ability to request assistance when needed. It uses Dijkstra's algorithm based on the graph structure to help users make sound decisions in choosing their next vertex. However, it is important to note that the helps available are limited.		
	Input name	Data type	Valid condition
Input	help	Button	available support is limited.
Result or Postcondition	The system checks the shortest path correctly		

	The system verifies the availability of aids, if you have aids available, the system displays the following message "you have n aids available" otherwise the system displays "You have no more aids available".		
Output	Output name	Data type	Format
	message	String	"you have n aids available"
	message	String	"You have no more aids available"