LISELOTTE SCHULZ

Innovative, creative and driven, dedicated in shaping a more inclusive and user-friendly digital world.

Contact

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in linkedin.com/in/liselotte-schulz

Skills

Design & Development
Proficient in UX/UI design (Adobe Creative Suite, Figma) and web development (HTML, CSS, JavaScript, Bootstrap, WordPress).

Data Insight & Project Management
Skilled in project management (Trello, Azure DevOps, Git/Github) and data analysis tools (Tableau, Power BI)

Technology Proficiency
Familiar with RPA (UiPath), cloud services (Azure), and prototyping tools (InVision, Canva) to enhance operational efficiency and user experience

Leadership & Innovation
Experience in leading projects with a focus on innovative, user-centric solutions.
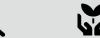
Languages

German: Native   **French:** Proficient
English: Fluent   **Swedish:** Beginner
Dutch: Basic

Interests

Sports
(Volleyball)

Sustainability
(Foodsharing)

Volunteer

Cybermentor
(Mentor)

Art & Design
(Volunteer @KDFA)

Education

Master of Science — **Double Degree in Human Computer Interaction** — 2022-2024
Double Degree with EIT Digital
2nd year: KTH Royal Institute of Technology, Stockholm
1st year: Université Paris Saclay, Paris

Summer-school — **Digital Platforms for Smart Cities**
Otaniemi Campus at Aalto University, Helsinki

Bachelor of Science — **Information Technology und Design** — 2016 - 2020
Major: Human Centered Design
Technical University of Applied Sciences Lübeck
Bachelor thesis „Further development of a mobile application for the digitalization of work processes in an agile UX process"

Abitur — **German Abitur** — 2015
International German School Brussels, Belgium

Experiences

UX Designer — 10/23 - now
Startup MeetYu, Stockholm
- Leading the redesign process and managing timelines and deliverables
- Conducting user research (Interviews, Design Workshop)
- Creating user personas, user Journey

Internship: Process Optimization — 05/23 - 07/23
Sales Enablement Solutions, Dräger Safety AG & CO. KGAA, Lübeck
Managed digital assistant development collaborating with various departments for webshop redesign, optimizing user engagement and process efficiency (Figma, Zoovu)

Internship: Business Support & IT — 01/23 - 04/23
Dräger Medical ANSY, Lübeck
- Gathering requirements and conducting UX research
- Design of interfaces for web applications or mobile apps

Full time: Junior Fullstack Developer & UX Designer — 07/20 - 09/22
Business Support, Dräger Medical ANSY, Lübeck
- Planning and executing a mobile E-Commerce App project (Flutter, Azure Functions, Azure DevOps)
- Integrating Robotic Process Automation solutions to enhance operational productivity (UIPath)

Internship: Mobile Application Development — 09/19 - 06/20
IT-Mobile Solutions, Drägerwerk, Lübeck
- UX Research (Interviews)
- Creating and testing prototypes (Adobe XD)
- Developed a mobile E-Commerce App (Flutter)

Working Student: Software Development — 02/19 - 08/19
Qualitypool GmbH, Lübeck
- Analyzing existing software systems for improvement
- Redesigning and developing software applications
- Collaborating with cross-functional teams for alignment