

light\_chats.worlds.Light  
ChatOnboardingWorld.block\_loop



```
graph LR; A["light_chats.worlds.Light  
ChatOnboardingWorld.block_loop"] --> B["light_chats.worlds.is  
_disconnected"]
```

A diagram consisting of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'light\_chats.worlds.Light' followed by 'ChatOnboardingWorld.block\_loop' on the next line. A dark blue arrow points from the right side of this box to the left side of the right box. The right box is white with a black border and contains the text 'light\_chats.worlds.is' followed by '\_disconnected' on the next line.

light\_chats.worlds.is  
\_disconnected