

parlai.agents.transformer.polyencoder.  
PolyencoderAgent.vectorize



```
graph LR; A[parlai.agents.transformer.polyencoder.  
PolyencoderAgent.vectorize] --> B[parlai.core.torch_agent.  
TorchAgent._add_start  
_end_tokens]
```

parlai.core.torch\_agent.  
TorchAgent.\_add\_start  
\_end\_tokens