

parlai.core.worlds.create_task

```
graph LR; A[parlai.core.worlds.create_task] --> B[parlai.core.worlds.create_task_world]; A --> C[parlai.tasks.tasks.ids_to_tasks];
```

A diagram illustrating a function call. A gray box on the left contains the text 'parlai.core.worlds.create_task'. Two blue arrows originate from the right side of this box. The top arrow points to a white box containing 'parlai.core.worlds.create_task_world'. The bottom arrow points to a white box containing 'parlai.tasks.tasks.ids_to_tasks'.

parlai.core.worlds.create_task_world

parlai.tasks.tasks.ids_to_tasks