

Favour Adedapo

Software Engineer with a passion for UI/UX design. I develop user-centric web and mobile applications, with a focus on creating intuitive and accessible user experiences.

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[GitHub](#) | [Portfolio](#) | [LinkedIn](#)

EXPERIENCE

Gandalf, Delaware, United States — Software Engineer II

OCT 2022 - CURRENT

- Collaborated with design and engineering teams to refine user interfaces, ensuring a seamless and intuitive experience.
- Key Contributor to Gandalf's [WordPress Plugin](#) and Gandalf's [Connect Package](#).

Moment House, California, USA — Software Engineer I

MARCH 2022 - MAY 2022

- Upgraded Moment House's in-house Design System, focusing on user-centric design improvements and accessibility features.
- Collaborated closely with UI/UX teams to ensure seamless integration of design elements into functional applications.

Brass, Lagos, Nigeria — Frontend Engineer

SEPTEMBER 2021 - MARCH 2022

- Improved user experience and better represented our product offerings through rebranding the Brass website.
- Contributor to the Technical Product Team to help integrate services and products requested by our customers.

Helicarrier, Lagos, Nigeria — Frontend Engineer [Contract]

APRIL 2021 - NOVEMBER 2022.

- Successfully developed useRamp, a platform for Nigerians to fund and withdraw from their USDT wallet. It processed a total volume of \$60,000 over 400 transactions before it was shut down.
- Built a Sherlock, a platform that allows creators to show the proof of authenticity of their NFTs.

Bloc, Lagos, Nigeria — Frontend Engineer [Contract]

MARCH 2021 - OCTOBER 2021

- Worked closely with the brand team to develop a website for the company's rebrand from TechAdvance to Bloc.
- Collaborated with the marketing team to build landing pages for Baiya, BancCorp Microfinance Bank, and EaziRemit.

TECH STACK

React | TypeScript | Golang | PHP | Electron | React Native | GraphQL | Solidity | Mocha | Cypress | Storybook | SCSS | Styled-Components | Radix | Stitches.

INTERESTS

Software Architecture and Design | User Interface | Accessibility | ThreeJS | WebGL | Animations | Micro-interactions | Web3.

Conectar LLC, Moscow, Russia — User Interface Engineer

NOVEMBER 2020 - MARCH 2021

- Implemented a design system optimised for accessibility to ensure consistency across the application.
- Reduced page load time by 60% across the whole application by refactoring and redesigning the screens.
- Introduced consistent coding conventions and standards across the application.
- Collaborated with the UI/UX team on product creation and handover to the development team.
- Facilitated easier onboarding for new team members.

Mkobo Microfinance Bank, Yaba, Lagos — Software Engineer

NOVEMBER 2019 - JUNE 2020

- Responsible for developing and maintaining iOS and Android applications for Mkobo Microfinance Bank with React Native.
- Improved the usability of the existing workflows by fixing several workflow bugs and UI issues based on user interviews, contextual inquiry and observations apart from user-reported bugs.
- Responsible for maintaining Quality Assurance for Festivesave.
- Implemented a CI/CD pipeline with Bitbucket to reduce the time it takes to build apps and test for changes.
- Embarked on a Product Market Research for Payflow.
- Collaborated on the Product Design for Payflow with Figma.