# root

#### Go Up

| Name        | PBblas  |
|-------------|---|
| Version     | 3.0.2   |
| Description | Parallel Block Basic Linear Algebra Subsystem |
| License     | http://www.apache.org/licenses/LICENSE-2.0    |
| Copyright   | Copyright (C) 2016, 2017 HPCC Systems         |
| Authors     | HPCCSystems                                   |
| DependsOn   | ML_Core                                       |
| Platform    | 6.2.0   |

#### Table of Contents

| Α1  | nn  | コンソトコ       | lements.ecl |
|-----|-----|-------------|-------------|
| 7 7 | PΡ. | L y 2 1 1 1 |             |

Apply a user-defined function to each element of the matrix

asum.ecl

Calculate the absolute sum – the "Entrywise" 1-norm of a matrix

axpy.ecl

Scale a matrix and add a second matrix

Converted.ecl

Module to convert between ML\_Core/Types Field layouts (i.e

ExtractTri.ecl

Extract the upper or lower triangle from the composite output from getrf (LU Factorization)

gemm.ecl

Extended Parallel Block Matrix Multiplication Module

getrf.ecl

Perform LU Factoriztion of a Matrix

HadamardProduct.ecl

Element-wise multiplication of X \* Y

IElementFunc.ecl

Function prototype for a function to apply to each element of the distributed matrix using Apply2Elements

#### MatUtils.ecl

Provides various Utility attributes for manipulating cell-based matrixes

#### potrf.ecl

Produce a Cholesky factorization of a matrix

#### scal.ecl

Scale a matrix by a constant

#### tran.ecl

Transpose a matrix and (optionally) add a second matrix

#### trsm.ecl

Partitioned block parallel triangular matrix solver

#### Types.ecl

Types for the Parallel Block Basic Linear Algebra Sub-programs support

#### Vector2Diag.ecl

Convert a vector into a diagonal matrix

# Apply2Elements

Go Up

### **IMPORTS**

\_versions.PBblas.V3\_0\_2.PBblas.Types | std.blas |

### **DESCRIPTIONS**

## **APPLY2ELEMENTS** Apply2Elements

```
/ EXPORT DATASET(Layout_Cell) Apply2Elements

(DATASET(Layout_Cell) X, IElementFunc f)
```

Apply a user-defined function to each element of the matrix.

Use PBblas.IElementFunc as the prototype function. Input and output may be a single matrix, or myriad matrixes with different work item ids.

**PARAMETER** X | | TABLE ( Layout\_Cell ) — A matrix (or multiple matrices) in Layout\_Cell form.

**PARAMETER**  $\underline{\mathbf{f}}$  ||| FUNCTION [ REAL8 , UNSIGNED4 , UNSIGNED4 ] ( REAL8 ) — A function based on the IElementFunc prototype.

RETURN TABLE ( { UNSIGNED2 wi\_id , UNSIGNED4 x , UNSIGNED4 y , REAL8 v } ) — A matrix (or multiple matrices) in Layout\_Cell form.

SEE PBblas/IElementFunc

#### asum

Go Up

## **IMPORTS**

```
_versions.PBblas.V3_0_2.PBblas.Types | _versions.PBblas.V3_0_2.PBblas.internal | _versions.PBblas.V3_0_2.PBblas.internal.Types | _versions.PBblas.V3_0_2.PBblas.internal.MatDims | _versions.PBblas.V3_0_2.PBblas.internal.Converted | std.blas |
```

### **DESCRIPTIONS**

# **ASUM** asum

| / EXPORT DATASET(Layout_Norm) | asum |
|-------------------------------|------|
| (DATASET(Layout_Cell) X)      |      |

Calculate the absolute sum – the "Entrywise" 1-norm of a matrix.

Compute SUM(ABS(X)).

PARAMETER X || TABLE ( Layout\_Cell ) — Matrix or set of matrices in Layout\_Cell format.

**RETURN TABLE ( { UNSIGNED2 wi\_id , REAL8 v } )** — DATASET(Layout\_Norm) with one record per work item.

# axpy

Go Up

### **IMPORTS**

\_versions.PBblas.V3\_0\_2.PBblas.Types

### **DESCRIPTIONS**

# **AXPY** axpy

```
/ EXPORT DATASET(Layout_Cell) axpy

(value_t alpha, DATASET(Layout_Cell) X,
DATASET(Layout_Cell) Y)
```

Scale a matrix and add a second matrix.

Implements alpha\*X + Y.

X and Y must have same shape.

PARAMETER <u>alpha</u> ||| REAL8 — Scalar multiplier for the X matrix.

**PARAMETER** X || TABLE ( Layout\_Cell ) — X matrix in DATASET(Layout\_Cell) form.

RETURN TABLE ( { UNSIGNED2 wi\_id , UNSIGNED4 x , UNSIGNED4 y , REAL8 v } ) — Matrix in DATASET(Layout\_Cell) form.

# Converted

Go Up

### **IMPORTS**

```
_versions.PBblas.V3_0_2.PBblas.Types |
_versions.ML_Core.V3_2_2.ML_Core.Types |
```

#### **DESCRIPTIONS**

# **CONVERTED Converted**

#### Converted

Module to convert between ML\_Core/Types Field layouts (i.e. NumericField and DiscreteField) and PBblas matrix layout (i.e. Layout\_Cell).

ML Core and PBblas use different forms to represent numeric matrices.

ML Core utilizes two forms:

- NumericField Real-valued matrix.
- DiscreteField Discrete-valued (Integer) matrix.

PBblas uses the Layout\_Cell format.

While both the ML\_Core form and the PBblas form represent matrices, there are different semantics implied. The ML\_Core matrices are used to represent a series of observations (rows), each with multiple features (columns). The PBblas Layout\_Cell represents a matrix of rows and columns with no further semantic meaning implied.

#### Children

- 1. NFToMatrix: Convert NumericField dataset to PBblas Layout Cell dataset
- 2. DFToMatrix : Convert DiscreteField dataset to PBblas Matrix
- 3. MatrixToNF: Convert PBblas Matrix to NumericField dataset
- 4. MatrixToDF: Convert PBblas Matrix to DiscreteField dataset

#### **NFTOMATRIX NFToMatrix**

#### Converted \

| DATASET(Layout_Cell)         | NFToMatrix |
|------------------------------|------------|
| (DATASET(NumericField) recs) |            |

Convert NumericField dataset to PBblas Layout\_Cell dataset.

**PARAMETER** <u>recs</u> ||| TABLE ( NumericField ) — Record Dataset in DATASET(NumericField) format.

RETURN TABLE ( { UNSIGNED2 wi\_id , UNSIGNED4 x , UNSIGNED4 y , REAL8 v } ) — Matrix in DATASET(Layout\_Cell) format.

SEE PBblas/Types.Layout\_Cell

SEE ML\_Core/Types.NumericField

# **DFTOMATRIX DFToMatrix**

### Converted \

| DATASET(Layout_Cell)          | DFToMatrix |
|-------------------------------|------------|
| (DATASET(DiscreteField) recs) |            |

Convert DiscreteField dataset to PBblas Matrix.

**PARAMETER** recs ||| TABLE ( DiscreteField ) — Record Dataset in DATASET(DiscreteField) format.

RETURN TABLE ( { UNSIGNED2 wi\_id , UNSIGNED4 x , UNSIGNED4 y , REAL8 v } ) — Matrix in DATASET(Layout\_Cell) format.

SEE PBblas/Types.Layout\_Cell

SEE ML\_Core/Types.DiscreteField

### MATRIXTONF MatrixToNF

#### Converted \

| DATASET(NumericField)      | MatrixToNF |
|----------------------------|------------|
| (DATASET(Layout_Cell) mat) |            |

Convert PBblas Matrix to NumericField dataset.

PARAMETER <u>mat</u> ||| TABLE ( Layout\_Cell ) — Matrix in DATASET(Layout\_Cell) format.

RETURN TABLE ( { UNSIGNED2 wi , UNSIGNED8 id , UNSIGNED4 number , REAL8 value } ) — NumericField Dataset.

SEE PBblas/Types.Layout\_Cell

SEE ML\_Core/Types.NumericField

## MATRIXTODF MatrixToDF

#### Converted \

DATASET(DiscreteField) MatrixToDF

(DATASET(Layout\_Cell) mat)

Convert PBblas Matrix to DiscreteField dataset.

PARAMETER mat || TABLE ( Layout\_Cell ) — Matrix in DATASET(Layout\_Cell) format.

RETURN TABLE ( { UNSIGNED2 wi , UNSIGNED8 id , UNSIGNED4 number , INTEGER4 value } ) — DiscreteField Dataset.

SEE PBblas/Types.Layout\_Cell

**SEE** ML\_Core/Types.DiscreteField

# **ExtractTri**

Go Up

## **IMPORTS**

```
std.blas | __versions.PBblas.V3__0__2.PBblas.Types | __versions.PBblas.V3__0__2.PBblas.internal | __versions.PBblas.V3__0__2.PBblas.internal.Types | __versions.PBblas.V3__0__2.PBblas.internal.MatDims | __versions.PBblas.V3__0__2.PBblas.internal.Converted |
```

#### **DESCRIPTIONS**

# **EXTRACTTRI** ExtractTri

```
/ EXPORT DATASET(Layout_Cell) ExtractTri

(Triangle tri, Diagonal dt, DATASET(Layout_Cell) A)
```

Extract the upper or lower triangle from the composite output from getrf (LU Factorization).

```
PARAMETER <u>tri</u> || UNSIGNED1 — Triangle type: Upper or Lower (see Types.Triangle).
PARAMETER <u>dt</u> || UNSIGNED1 — Diagonal type: Unit or non unit (see Types.Diagonal).
PARAMETER <u>A</u> || TABLE ( Layout_Cell ) — Matrix of cells. See Types.Layout_Cell.
```

RETURN TABLE ( { UNSIGNED2 wi\_id , UNSIGNED4 x , UNSIGNED4 y , REAL8 v } ) — Matrix of cells in Layout\_Cell format representing a triangular matrix (upper or lower).

SEE PBblas.Types

| 1 |   | 6 | ٦ |
|---|---|---|---|
| 1 |   |   | , |
| _ | - | 4 | _ |

# gemm

Go Up

# **IMPORTS**

```
_versions.PBblas.V3_0_2.PBblas.Types | _versions.PBblas.V3_0_2.PBblas.internal | _versions.PBblas.V3_0_2.PBblas.internal.Types | std.blas | _versions.PBblas.V3_0_2.PBblas.internal.MatDims | std.system.Thorlib |
```

### **DESCRIPTIONS**

# **GEMM** gemm

```
/ EXPORT DATASET(Layout_Cell) gemm

(BOOLEAN transposeA, BOOLEAN transposeB, value_t alpha, DATASET(Layout_Cell) A_in, DATASET(Layout_Cell)
B_in, DATASET(Layout_Cell) C_in=emptyC, value_t beta=0.0)
```

Extended Parallel Block Matrix Multiplication Module.

Implements: alpha \* op(A) \* op(B) + beta \* C. op is No Transpose or Transpose.

Multiplies two matrixes A and B, with an optional pre-multiply transpose for each.

Optionally scales the product by the scalar "alpha".

Then adds an optional C matrix to the product after scaling C by the scalar "beta".

A, B, and C are specified as DATASET(Layout\_Cell), as is the Resulting matrix. Layout\_Cell describes a sparse matrix stored as a list of x, y, and value.

This interface also provides a "Myriad" capability allowing multiple similar operations to be performed on independent sets of matrixes in parallel. This is done by use of the work-item id (wi\_id) in each cell of the matrixes.

Cells with the same wi\_id are considered part of the same matrix.

In the myriad form, each input matrix A, B, and (optionally) C can contain many independent matrixes. The wi\_ids are matched up such that each operation involves the A, B, and C with the same wi\_id. A and B must therefore contain the same set of wi\_ids, while C is optional for any wi\_id. The same parameters: alpha, beta, transposeA, and transposeB are used for all work-items.

The result will contain cells from all provided work-items.

Result has same shape as C if provided. Note that matrixes are not explicitly dimensioned. The shape is determined by the highest value of x and y for each work-item.

- **PARAMETER** transposed | | BOOLEAN Boolean indicating whether matrix A should be transposed before multiplying.
- PARAMETER transposeB || BOOLEAN Same as above but for matrix B.
- PARAMETER alpha || REAL8 Scaling factor for the A matrix.
- PARAMETER A\_in || TABLE ( Layout\_Cell ) 'A' matrix (multiplier) in Layout\_Cell format.
- **PARAMETER** B\_in || TABLE (Layout\_Cell) Same as above for the 'B' matrix (multiplicand).
- **PARAMETER** C\_in || TABLE (Layout\_Cell) Same as above for the 'C' matrix (addend). May be omitted.
- **PARAMETER** <u>beta</u> ||| REAL8 A scalar multiplier for beta \* C, scales the C matrix before addition. May be omitted.
- RETURN TABLE ( { UNSIGNED2 wi\_id , UNSIGNED4 x , UNSIGNED4 y , REAL8 v } ) Result matrix in Layout\_Cell format.
- SEE PBblas/Types.Layout\_Cell

# getrf

Go Up

### **IMPORTS**

```
_versions.PBblas.V3_0_2.PBblas.Types | _versions.PBblas.V3_0_2.PBblas.internal | _versions.PBblas.V3_0_2.PBblas.internal.Types | std.blas | _versions.PBblas.V3_0_2.PBblas.internal.MatDims | std.system.Thorlib |
```

### **DESCRIPTIONS**

# **GETRF** getrf

```
/ EXPORT DATASET(Layout_Cell) getrf

(DATASET(Layout_Cell) A)
```

Perform LU Factoriztion of a Matrix.

Splits a matrix into Lower and Upper triangular factors

Produces composite LU matrix for the diagonal blocks.

Iterate through the matrix a row of blocks and column of blocks at a time. Partition A into M block rows and N block columns. The A11 cell is a single block. A12 is a single row of blocks with N-1 columns. A21 is a single column of blocks with M-1 rows. A22 is a sub-matrix of M-1 x N-1 blocks.

Based upon PB-BLAS: A set of parallel block basic linear algebra subprograms by Choi and Dongarra

This module supports the "Myriad" style interface, allowing many independent problems to be worked on at once. The A matrix can contain multiple matrixes to be factored, indicated by different values for work-item id (wi\_id).

Note: The returned matrix includes both the upper and lower factors. This matrix can be used directly by trsm which will only use the part indicated by trsm's 'triangle' parameter (i.e. upper or lower). To extract the upper or lower triangle explicitly for other purposes, use the ExtractTri function. When passing the Lower matrix to the triangle solver (trsm), set the "Diagonal" parameter to "UnitTri". This is necessary because both triangular matrixes returned from this function are packed into a square matrix with only one diagonal. By convention, The Lower triangle is assumed to be a Unit Triangle (diagonal all ones), so the diagonal contained in the returned matrix is for the Upper factor and must be ignored (i.e. assumed to be all ones) when referencing the Lower triangle.

PARAMETER A || TABLE ( Layout\_Cell ) — The input matrix in Types.Layout\_Cell format.

RETURN TABLE ( { UNSIGNED2 wi\_id , UNSIGNED4 x , UNSIGNED4 y , REAL8 v } ) — Resulting factored matrix in Layout\_Cell format.

SEE Types.Layout\_Cell

SEE ExtractTri

# **HadamardProduct**

Go Up

### **IMPORTS**

```
_versions.PBblas.V3_0_2.PBblas.internal |
_versions.PBblas.V3_0_2.PBblas.internal.MatDims |
_versions.PBblas.V3_0_2.PBblas.Types |
_versions.PBblas.V3_0_2.PBblas.internal.Types |
versions.PBblas.V3_0_2.PBblas.internal.Converted | std.blas | std.system.Thorlib |
```

## **DESCRIPTIONS**

### HADAMARDPRODUCT HadamardProduct

```
/ EXPORT DATASET(Layout_Cell) HadamardProduct

(DATASET(Layout_Cell) X, DATASET(Layout_Cell) Y)
```

Element-wise multiplication of X \* Y.

Result[x,y] := X[x,y] \* Y[x,y].

Supports the "myriad" style interface -X and Y may contain multiple separate matrixes. Each X will be multiplied by the Y with the same work-item id.

Note: This performs element-wise multiplication. For dot-product matrix multiplication, use PBblas.gemm.

PARAMETER X || TABLE ( Layout\_Cell ) — A matrix (or multiple matrices) in Layout\_Cell form.

RETURN TABLE ( { UNSIGNED2 wi\_id , UNSIGNED4 x , UNSIGNED4 y , REAL8 v } ) — A matrix (or multiple matrices) in Layout\_Cell form.

# **IElementFunc**

Go Up

# **IMPORTS**

# **DESCRIPTIONS**

# **IELEMENTFUNC IElementFunc**

```
/ EXPORT value_t | IElementFunc (value_t v, dimension_t r, dimension_t c)
```

Function prototype for a function to apply to each element of the distributed matrix using Apply2Elements.

Base your cell-wise function on this prototype.

- PARAMETER <u>v</u> ||| REAL8 Input value.
- PARAMETER <u>r</u> || UNSIGNED4 Row number (1 based).
- PARAMETER  $\underline{\mathbf{c}} \parallel \parallel \text{UNSIGNED4} \text{Column number (1 based)}.$
- **RETURN REAL8** Output value.
- SEE PBblas/Apply2Elements

# **MatUtils**

#### Go Up

# **IMPORTS**

```
_versions.PBblas.V3_0_2.PBblas.Types | _versions.PBblas.V3_0_2.PBblas.internal | _versions.PBblas.V3_0_2.PBblas.internal.Types | _versions.PBblas.V3_0_2.PBblas.internal.MatDims |
```

# **DESCRIPTIONS**

# **MATUTILS** MatUtils

**MatUtils** 

Provides various Utility attributes for manipulating cell-based matrixes.

SEE Std/PBblas/Types.Layout\_Cell

#### Children

- 1. GetWorkItems: Get a list of work-item ids from a matrix containing one or more work items
- 2. InsertCols: Insert one or more columns of a fixed value into a matrix
- 3. Transpose: Transpose a matrix

### **GETWORKITEMS GetWorkItems**

#### MatUtils \

```
DATASET(Layout_WI_ID) GetWorkItems

(DATASET(Layout_Cell) cells)
```

Get a list of work-item ids from a matrix containing one or more work items.

```
PARAMETER cells || TABLE (Layout_Cell) — A matrix in Layout_Cell format.
```

**RETURN TABLE** ( { UNSIGNED2 wi\_id } ) — DATASET(Layout\_WI\_ID), one record per work-item.

SEE PBblas/Types.Layout\_Cell

SEE PBblas/Types.Layout\_WI\_ID

### **INSERTCOLS** InsertCols

#### MatUtils \

```
DATASET(Layout_Cell) InsertCols

(DATASET(Layout_Cell) M, UNSIGNED cols_to_insert=1, value_t
insert_val=1)
```

Insert one or more columns of a fixed value into a matrix.

Columns are inserted before the first original column.

This attribute supports the myriad interface. Multiple independent matrixes can be represented by M.

**PARAMETER**  $\underline{\mathbf{M}}$  ||| TABLE ( Layout\_Cell ) — the input matrix in Layout\_Cell format.

PARAMETER cols\_to\_insert || UNSIGNED8 — the number of columns to insert, default 1.

PARAMETER insert val ||| REAL8 — the value for each cell of the new column(s), default 0.

RETURN TABLE ( { UNSIGNED2 wi\_id , UNSIGNED4 x , UNSIGNED4 y , REAL8 v } ) — matrix in Layout\_Cell format with additional column(s)

# **TRANSPOSE** Transpose

MatUtils \

| DATASET(Layout_Cell)     | Transpose |
|--------------------------|-----------|
| (DATASET(Layout_Cell) M) |           |

Transpose a matrix.

This attribute supports the myriad interface. Multiple independent matrixes can be represented by M.

RETURN TABLE ( { UNSIGNED2 wi\_id , UNSIGNED4 x , UNSIGNED4 y , REAL8 v } ) — Transposed matrix in Layout\_Cell format.

# potrf

Go Up

### **IMPORTS**

```
_versions.PBblas.V3_0_2.PBblas.Types | std.blas |
_versions.PBblas.V3_0_2.PBblas.internal |
_versions.PBblas.V3_0_2.PBblas.internal.Types |
_versions.PBblas.V3_0_2.PBblas.internal.MatDims |
versions.PBblas.V3_0_2.PBblas.internal.Converted | std.system.Thorlib |
```

# **DESCRIPTIONS**

## **POTRF** potrf

```
/ EXPORT DATASET(Layout_Cell) potrf

(Triangle tri, DATASET(Layout_Cell) A_in)
```

Produce a Cholesky factorization of a matrix.

Cholesky factorization of A such that  $A = U^{**}T^*U$  if Triangular.Upper requested or  $A = L^*L^{**}T$  if Triangular.Lower is requested.

Note that the Cholesky factorization in Linear Algebra is analogous to a square-root in scalar algebra.

The matrix A must be symmetric positive definite.

So, use Cholesky on the first block to get L11. L21 = A21\*L11\*\*T\*\*-1 which can be found by dtrsm on each column block A22' is A22 - L21\*L21\*\*T

Based upon PB-BLAS: A set of parallel block basic linear algebra subprograms by Choi and Dongarra

This module supports the "Myriad" style interface, allowing many independent problems to be worked on at once. The A matrix can contain multiple matrixes to be factored, indicated by different values for work-item id (wi\_id).

**PARAMETER** <u>tri</u> || UNSIGNED1 — Types. Triangle enumeration indicating whether we are looking for the Upper or the Lower factor.

**PARAMETER** A\_in || TABLE (Layout\_Cell) — The matrix or matrixes to be factored in Types.Layout\_Cell format.

RETURN TABLE ( { UNSIGNED2 wi\_id , UNSIGNED4 x , UNSIGNED4 y , REAL8 v } ) — Triangular matrix in Layout\_Cell format.

SEE Types.Layout Cell

**SEE** Types.Triangle

# scal

Go Up

### **IMPORTS**

\_versions.PBblas.V3\_0\_2.PBblas.Types

# **DESCRIPTIONS**

# SCAL scal

```
/ EXPORT DATASET(Layout_Cell) scal
(value_t alpha, DATASET(Layout_Cell) X)
```

Scale a matrix by a constant.

Result is alpha \* X

This supports a "myriad" style interface in that X may be a set of independent matrices separated by different work-item ids.

PARAMETER alpha || REAL8 — A scalar multiplier.

**PARAMETER** X | | TABLE ( Layout\_Cell ) — The matrix(es) to be scaled in Layout\_Cell format.

RETURN TABLE ( { UNSIGNED2 wi\_id , UNSIGNED4 x , UNSIGNED4 y , REAL8 v } ) — Matrix in Layout\_Cell form, of the same shape as X.

# tran

#### Go Up

### **IMPORTS**

```
_versions.PBblas.V3_0_2.PBblas.Types | _versions.PBblas.V3_0_2.PBblas.internal | _versions.PBblas.V3_0_2.PBblas.internal.Types | _versions.PBblas.V3_0_2.PBblas.internal.MatDims | _versions.PBblas.V3_0_2.PBblas.internal.Converted | std.blas | std.system.Thorlib |
```

# **DESCRIPTIONS**

## TRAN tran

```
DATASET(Layout_Cell) tran

(value_t alpha, DATASET(Layout_Cell) A, value_t beta=0,
DATASET(Layout_Cell) C=empty_c)
```

Transpose a matrix and (optionally) add a second matrix.

Implements: result  $\leq$  == alpha \* A\*\*t + beta \* C, A is n by m, C is m by n

A\*\*T (A Transpose) and C must have same shape.

PARAMETER <u>alpha</u> ||| REAL8 — Scalar multiplier for the A\*\*T matrix.

PARAMETER <u>A</u> || TABLE ( Layout\_Cell ) — A matrix in DATASET(Layout\_Cell) form.

PARAMETER <u>beta</u> ||| REAL8 — (Optional) Scalar multiplier for the C matrix.

PARAMETER C | | TABLE (Layout\_Cell) — (Optional) C matrix in DATASET(Layout\_Call) form.

RETURN TABLE ( { UNSIGNED2 wi\_id , UNSIGNED4 x , UNSIGNED4 y , REAL8 v } ) — Resulting matrix in DATASET(Layout\_Cell) form.

SEE Types.layout\_cell

# trsm

Go Up

### **IMPORTS**

```
_versions.PBblas.V3_0_2.PBblas.Types | std.blas |
_versions.PBblas.V3_0_2.PBblas.internal |
_versions.PBblas.V3_0_2.PBblas.internal.Types |
_versions.PBblas.V3_0_2.PBblas.internal.MatDims |
_versions.PBblas.V3_0_2.PBblas.internal.Converted | std.system.Thorlib |
```

# **DESCRIPTIONS**

### TRSM trsm

```
/ EXPORT DATASET(Layout_Cell) trsm

(Side s, Triangle tri, BOOLEAN transposeA, Diagonal diag, value_t alpha, DATASET(Layout_Cell) A_in,
DATASET(Layout_Cell) B_in)
```

Partitioned block parallel triangular matrix solver.

Solves for X using: AX = B or XA = B.

A is is a triangular matrix, X and B have the same dimensions.

A may be an upper triangular matrix (UX = B or XU = B), or a lower triangular matrix (LX = B or XL = B).

Allows optional transposing and scaling of A.

Partially based upon an approach discussed by MJ DAYDE, IS DUFF, AP CERFACS. A Parallel Block implementation of Level-3 BLAS for MIMD Vector Processors ACM Tran. Mathematical Software, Vol 20, No 2, June 1994 pp 178-193 and other papers about PB-BLAS by Choi and Dongarra.

This module supports the "Myriad" style interface, allowing many independent problems to be worked on at once. Corresponding A and B matrixes are related by a common work-item identifier (wi\_id) within each cell of the matrix. The returned X matrix will contain cells for the same set of work-items as specified for the A and B matrices.

- **PARAMETER**  $\underline{\mathbf{s}}$  ||| UNSIGNED1 Types.Side enumeration indicating whether we are solving AX = B or XA = B
- **PARAMETER** <u>tri</u> ||| UNSIGNED1 Types.Triangle enumeration indicating whether we are solving an Upper or Lower triangle.
- PARAMETER transposeA || BOOLEAN Boolean indicating whether or not to transpose the A matrix before solving.
- PARAMETER diag || UNSIGNED1 Types.Diagonal enumeration indicating whether A is a unit matrix or not. This is primarily used after factoring matrixes using getrf (LU factorization). That module produces a factored matrix stored within the same space as the original matrix. Since the diagonal is used by both factors, by convention, the Lower triangle has a unit matrix (diagonal all 1's) while the Upper triangle uses the diagonal cells. Setting this to UnitTri, causes the contents of the diagonal to be ignored, and assumed to be 1. NotUnitTri should be used for most other cases.
- PARAMETER alpha || REAL8 Multiplier to scale A.
- PARAMETER A\_in || TABLE ( Layout\_Cell ) The A matrix in Layout\_Cell format.
- PARAMETER B\_in || TABLE ( Layout\_Cell ) The B matrix in Layout\_Cell format.
- RETURN TABLE ( { UNSIGNED2 wi\_id , UNSIGNED4 x , UNSIGNED4 y , REAL8 v } ) X solution matrix in Layout\_Cell format.
- SEE Types.Layout\_Cell
- **SEE** Types.Triangle
- SEE Types.Side

# **Types**

Go Up

# **IMPORTS**

```
__versions.ML_Core.V3_2_2.ML_Core |
__versions.ML_Core.V3_2_2.ML_Core.Types |
```

#### **DESCRIPTIONS**

## TYPES Types

**Types** 

Types for the Parallel Block Basic Linear Algebra Sub-programs support.

WARNING: attributes marked with WARNING can not be changed without making corresponding changes to the C++ attributes.

#### Children

- 1. dimension\_t : Type for matrix dimensions
- 2. partition\_t : Type for partition id only supports up to 64K partitions
- 3. work\_item\_t : Type for work-item id only supports up to 64K work items
- 4. value\_t : Type for matrix cell values
- 5. m\_label\_t: Type for matrix label
- 6. Triangle: Enumeration for Triangle type WARNING: type used in C++ attribute
- 7. Diagonal: Enumeration for Diagonal type WARNING: type used in C++ attribute

- 8. Side: Enumeration for Side type in trsm
- 9. Layout\_Cell: Layout for a Matrix Cell
- 10. Layout\_Norm: Layout for Norm results

# DIMENSION\_T dimension\_t

Types \

dimension\_t

Type for matrix dimensions. Uses UNSIGNED4 as matrixes are not designed to support more than 4 B rows or columns.

RETURN UNSIGNED4 —

# PARTITION\_T partition\_t

Types \

partition\_t

Type for partition id – only supports up to 64K partitions.

RETURN UNSIGNED2 —

## WORK\_ITEM\_T work\_item\_t

Types \

work\_item\_t

Type for work-item id – only supports up to 64K work items.

RETURN UNSIGNED2 —

# VALUE\_T value\_t

Types \

value\_t

Type for matrix cell values WARNING: type used in C++ attribute

RETURN REAL8 —

# M\_LABEL\_T m\_label\_t

Types \

 $m_label_t$ 

Type for matrix label. Used for Matrix dimensions (see Layout\_Dims) and for partitions (see Layout\_Part).

RETURN STRING3 —

# **TRIANGLE** Triangle

Types \

#### Triangle

Enumeration for Triangle type WARNING: type used in C++ attribute.

#### RETURN UNSIGNED1 —

**VALUE** Upper = 1

**VALUE** Lower = 2

# **DIAGONAL** Diagonal

Types \

#### Diagonal

Enumeration for Diagonal type WARNING: type used in C++ attribute.

### RETURN UNSIGNED1 —

**VALUE** UnitTri = 1. Ignore the values of the diagonal and use all ones instead.

**VALUE** NotUnitTri = 2. Use the diagonal values.

# SIDE Side

Types \

Side

Enumeration for Side type in trsm. WARNING: type used in C++ attribute

RETURN UNSIGNED1 —

SEE trsm

**VALUE** Ax = 1. Solve x for Ax = B.

**VALUE** xA = 2. Solve x for xA = B.

## LAYOUT\_CELL Layout\_Cell

Types \

Layout Cell

Layout for a Matrix Cell.

Main representation of Matrix cell at interface to all PBBlas functions.

Matrixes are represented as DATASET(Layout\_Cell), where each cell describes the row and column position of the cell as well as its value. Only the non-zero cells need to be contained in the dataset in order to describe the matrix since all unspecified cells are considered to have a value of zero. The cell also contains a work-item number that allows multiple separate matrixes to be carried in the same dataset. This supports the "myriad" style interface that allows the same operations to be performed on many different sets of data at once.

Note that these matrixes do not have an explicit size. They are sized implicitly, based on the maximum row and column presented in the data.

A matrix can be converted to an explicit dense form (see matrix\_t) by using the utility module MakeR8Set. That module should only be used for known small matrixes (< 1M cells) or for partitions of a larger matrix.

The 'internal/Converted' module provides utility functions to convert to and from a set of partitions used internally (See Layout parts).

WARNING: Used as C++ attribute. Do not change without corresponding changes to MakeR8Set.

**FIELD** <u>wi\_id</u> || UNSIGNED2 — Work Item Number – An identifier from 1 to 64K-1 that separates and identifies individual matrixes.

**FIELD**  $\underline{\mathbf{x}}$  || UNSIGNED4 — 1-based row position within the matrix.

**FIELD**  $\underline{\mathbf{y}}$  || UNSIGNED4 — 1-based column position within the matrix.

**FIELD**  $\underline{\mathbf{v}}$  ||| REAL8 — Real value for the cell.

SEE matrix\_t

SEE MakeR8Set.ecl

SEE internal/Converted.ecl

# LAYOUT\_NORM Layout\_Norm

Types \

#### Layout\_Norm

Layout for Norm results.

FIELD wi\_id || UNSIGNED2 — Work Item Number – An identifier from 1 to 64K-1 that separates and identifies individual matrixes

FIELD <u>v</u> ||| REAL8 — Real value for the norm

# Vector2Diag

Go Up

### **IMPORTS**

```
_versions.PBblas.V3_0_2.PBblas.internal |
_versions.PBblas.V3_0_2.PBblas.internal.MatDims |
_versions.PBblas.V3_0_2.PBblas.Types |
_versions.PBblas.V3_0_2.PBblas.internal.Types |
_versions.PBblas.V3_0_2.PBblas.Constants |
```

### **DESCRIPTIONS**

### **VECTOR2DIAG** Vector2Diag

```
/ EXPORT DATASET(Layout_Cell) Vector2Diag

(DATASET(Layout_Cell) X)
```

Convert a vector into a diagonal matrix.

The typical notation is D = diag(V).

The input X must be a 1 x N column vector or an N x 1 row vector.

The resulting matrix, in either case will be N x N, with zero everywhere except the diagonal.

**PARAMETER** X ||| TABLE ( Layout\_Cell ) — A row or column vector (i.e. N x 1 or 1 x N) in Layout\_Cell format.

RETURN TABLE ( { UNSIGNED2 wi\_id , UNSIGNED4 x , UNSIGNED4 y , REAL8 v } ) — An N x N matrix in Layout\_Cell format.

SEE Types.Layout\_cell