# Lily Houtman

cartographer and web developer

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## **INTERESTS**

HCI/UI/UX design, mobile and web cartography, usability engineering, data journalism, geonarratives

## **EDUCATION**

*University of Wisconsin – Madison:* Cartography and GIS, B.S. (Honors); Anthropology, B.S. (Graduation: Spring 2022) Dean's List, Fall 2018 to Spring 2020, GPA 4.0

Senior Honors Thesis: Mapping Presidential Elections: An Empirical Analysis of Effective Design Techniques

# **TECHNICAL SKILLS**

#### Web Development and Cartography

- JavaScript (including Leaflet and D3 map librairies)
- HTML/CSS/SCSS
- FrontEnd Frameworks (Bootstrap, Vue)
- ESRI Suite (ArcGIS JS API, ArcGIS Pro, AGOL, StoryMaps)
- Mapbox (GL JS and Studio)
- OGIS
- Git/GitHub

# **Data Visualization and Analysis**

- Adobe Creative Cloud (*Illustrator*, *Photoshop*, *InDesign*)
- R and RStudio
- Tableau
- Blender
- Microsoft Excel
- Python

## **CARTOGRAPHIC and DEVELOPMENT EXPERIENCE**

YEARS(S)

### **Software Development Intern** – United States Geological Survey

2021-Present

- Use JS, HTML, and CSS to develop interactive web maps and applications to meet needs of USGS scientists
- Update current USGS interactive maps and applications for mobile use and address accessibility concerns
- Conduct user tests using wireframes and prototype applications to improve UI/UX design

# *Teaching Intern* – UW-Madison Department of Geography

2021-Present

- Assist in developing lecture and lab content for Intro to Cartography and Interactive Cartography courses
- Teach lab section on use of GitHub and remote collaboration, preparing students for the workforce
- Meet with students to debug code, reinforce cartographic design principles, and brainstorm projects

#### Cartographic Technical Writer – UN Geospatial Team and UW–Madison Cartography Lab

2021-Present

- Develop a <u>QGIS technical supplement</u> to the open-source textbook <u>Mapping for a Sustainable World</u>
- Following tests with users of varied skill levels, design for beginners and translation into other languages

#### *Interactive Cartography Course Content Editor* – Dr. Robert Roth, Professor of Cartography

2020-Present

- Edit <u>interactive cartography textbook</u> to improve language on use of GitHub and remote collaboration
- Reinforc established style guide across textbook chapters to improve user comprehension and retention
- Analyze student surveys to identify issues in course instruction, textbook language, and web map technologies

#### Student Cartographer – UW-Madison Cartography Lab

2020-Present

- Create maps for diverse clientele using ESRI and Adobe software, OSM, Excel, and other tools as needed
- Problem solve with clients and student collaborators to produce maps meeting cartographic standards

# **Data and Graphics Journalist** – The Daily Cardinal

2020-Present

- Collaborate with student journalists to create visual stories using ESRI and Adobe software, Tableau, and R
- Assist new journalists in data visualization and accessibility fundamentals to improve the graphics team

# GIS Field Assistant - Swartkrans Paleoanthropology Field School

2019

- Operate and teach use of total station technology to accurately record geographic information for future use
- Gain lab experience in the physical sciences including data cataloguing and cleaning

# **AWARDS**

McPherson Eye Research Institute Undergraduate Research Grant – Thesis: Mapping Presidential Elections

Letters & Science Honors Mark Mensink Senior Honors Thesis Grant – Thesis: Mapping Presidential Elections

Barbara Bartz Petchenik First Place Award for Cartographic Design – Map: Human Evolution in the East African Rift Valley

Geography Department Jerome Kohn Grant – Tutorial: Mapping for a Sustainable World OGIS Technical Supplement

Barbara Bartz Petchenik Second Place Award for Cartographic Design – Map: Wisconsin's 2020 Democratic Primary