

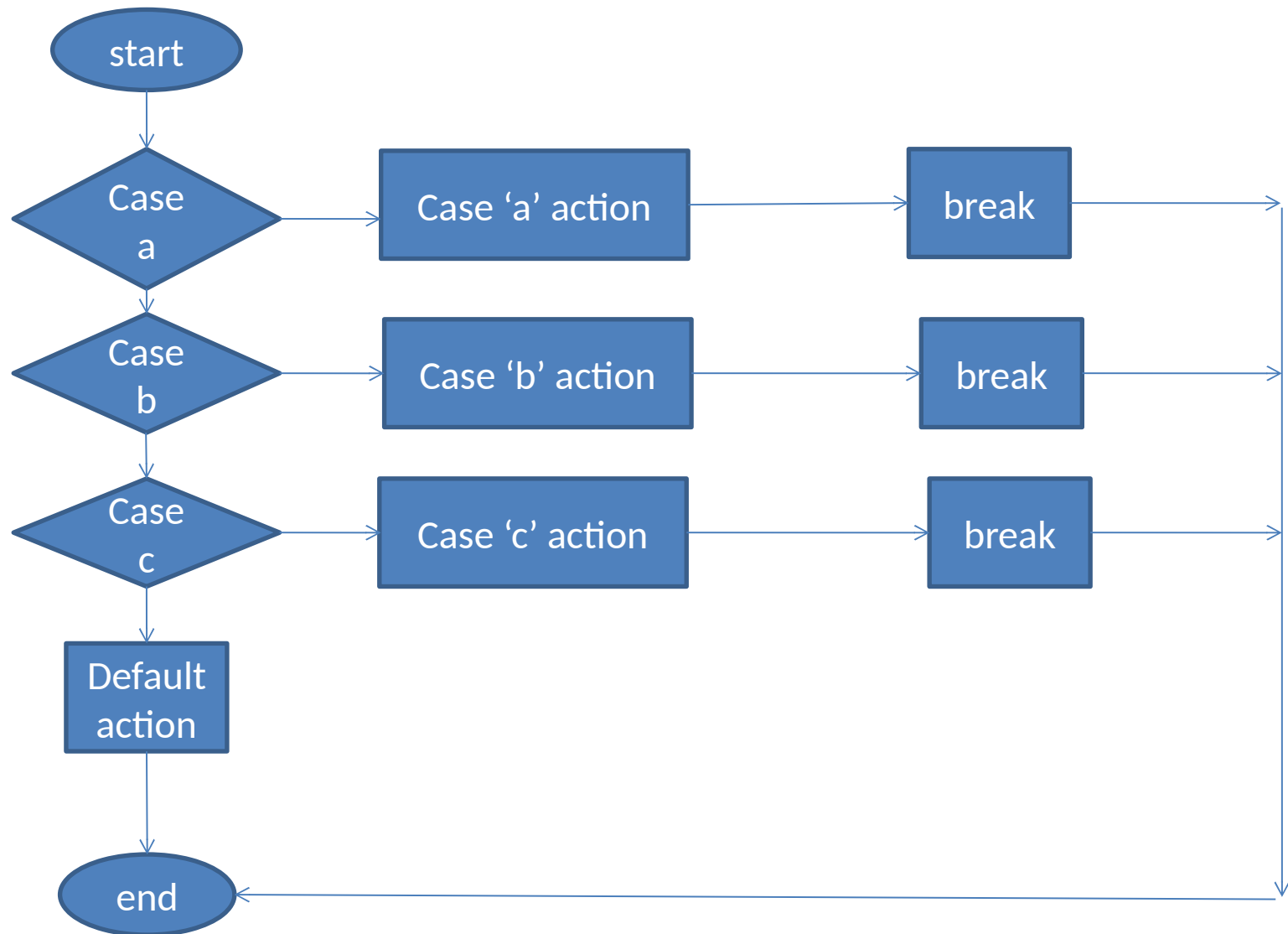
The **switch** multiple -selection structure.

The Switch Structure

- **If** is a single- selection structure.
- **If/else** is a double selection structure.
- **Switch** is a Multiple- selection structure.

The **switch** structure consists of a series of **case labels**, and an optional **default** case.

Flow chart for multiple –selection structure



Syntax

```
switch (var)
{
case label: statements; break;
case label: statements; break;
default: statements; break;
}
```

Example

```
int value=0;
void setup()
{
  Serial.begin(9600);
}
void loop()
{
  value=value+1;
  switch (value)
  {
    case 1: Serial.println( "Monday");delay (1000); break;
    case 2: Serial.println ("Tuesday");delay(1000); break;
    case 3: Serial.println ("Wednesday"); delay(1000); break;
    case 4: Serial.println ("Thursday"); delay (1000);break;
```

```
case 5: Serial.println ("Friday"); delay (1000); break;  
case 6: Serial.println ("Saterday");delay (1000);break;  
case 7: Serial.println ("Sunday"); delay(1000); break;
```

default:

```
    Serial.println(" There are no other day in the week");  
    delay (1000);  
    break;
```

```
}
```

```
}
```

Repetition statements

The followings builds structure within which the repetition is based on some logical and/or arithmetic operations.

- While structure
- Do/ while structure
- For structure
- Counter control repetition

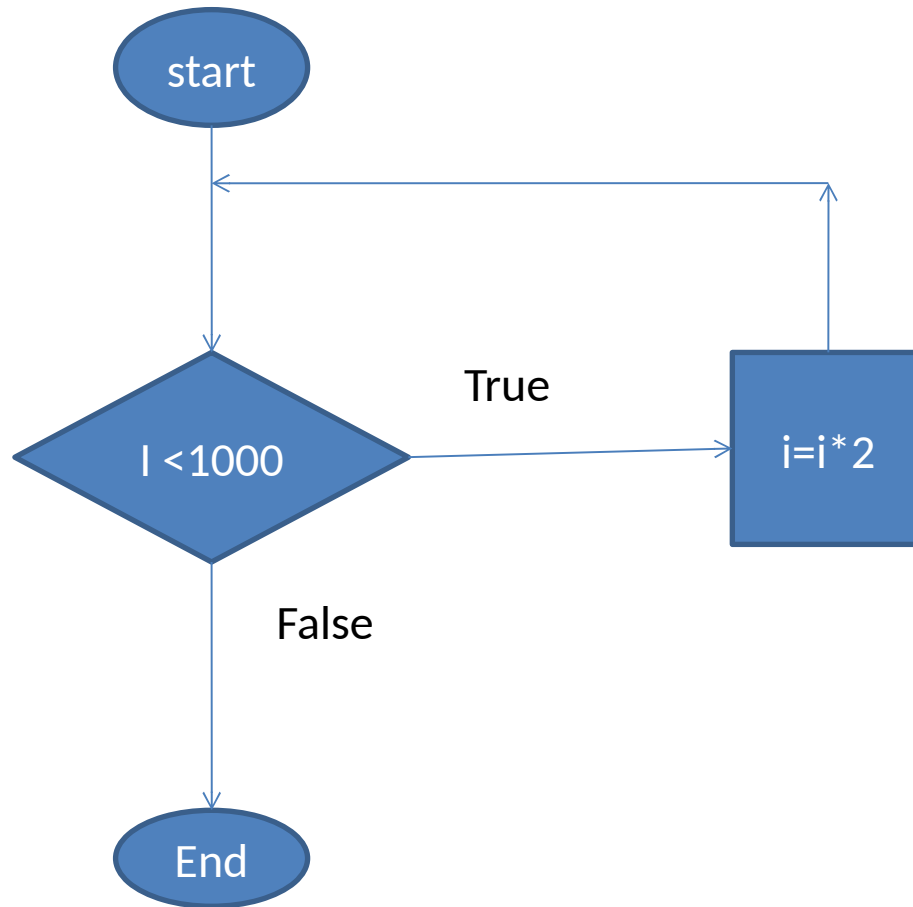
While Structure

The **pseudo-code** statement:

While there are more items on my shopping list

Purchase next item and cross it off my list

While - loop flow chart



syntax

Syntax

```
while(expression)
{
    statement(s)
}
```

Parameters

expression - a (Boolean) “C” statement that evaluates to true or false

Example

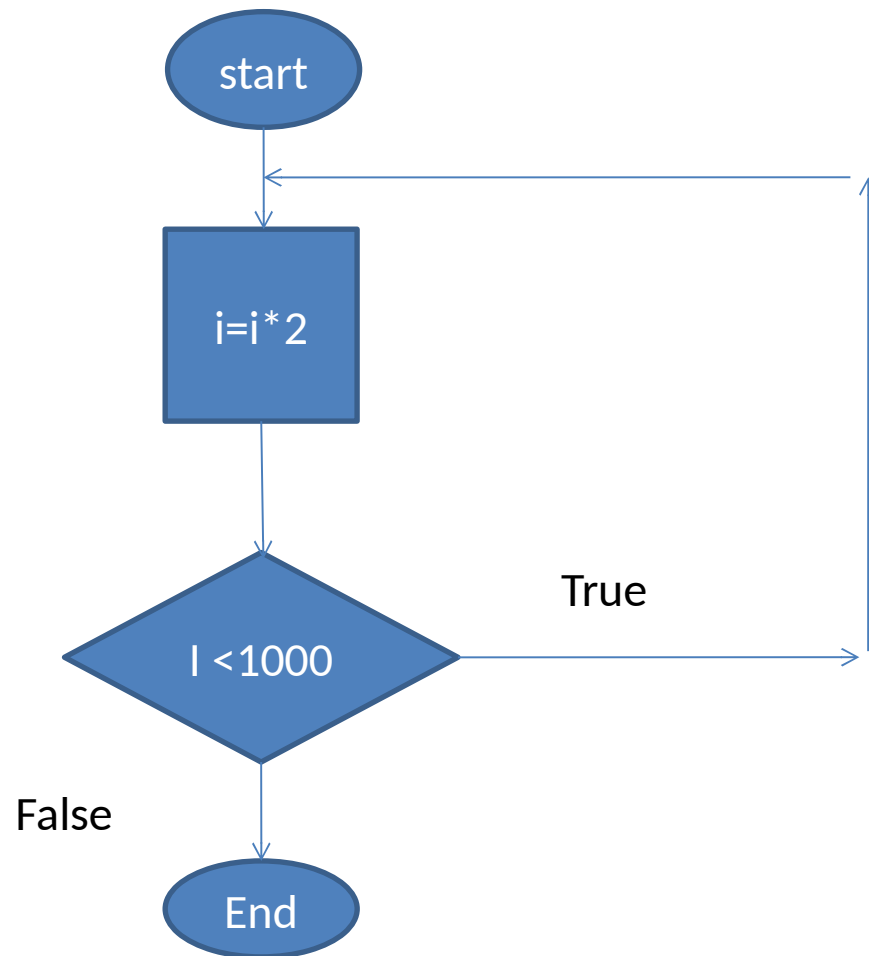
```
int Count = 0;
while(Count < 200)
{
    // do something repetitive 200 times
    Serial.println( "I am learning C");
    Count++;
}
```

Do/ while structure

The **while** structure, tests the condition at the beginning of the loop to decide, if repetition is to be done.

The **do-while** structure, the operation in the main loop is done at least once, before the condition is tested at the end of the loop.

The Flow chart for do-while



Example

```
int J = 0;
```

```
do
```

```
{ // do something repetitive 200 times
```

```
    Serial.println( "I am learning C");
```

```
    J++;
```

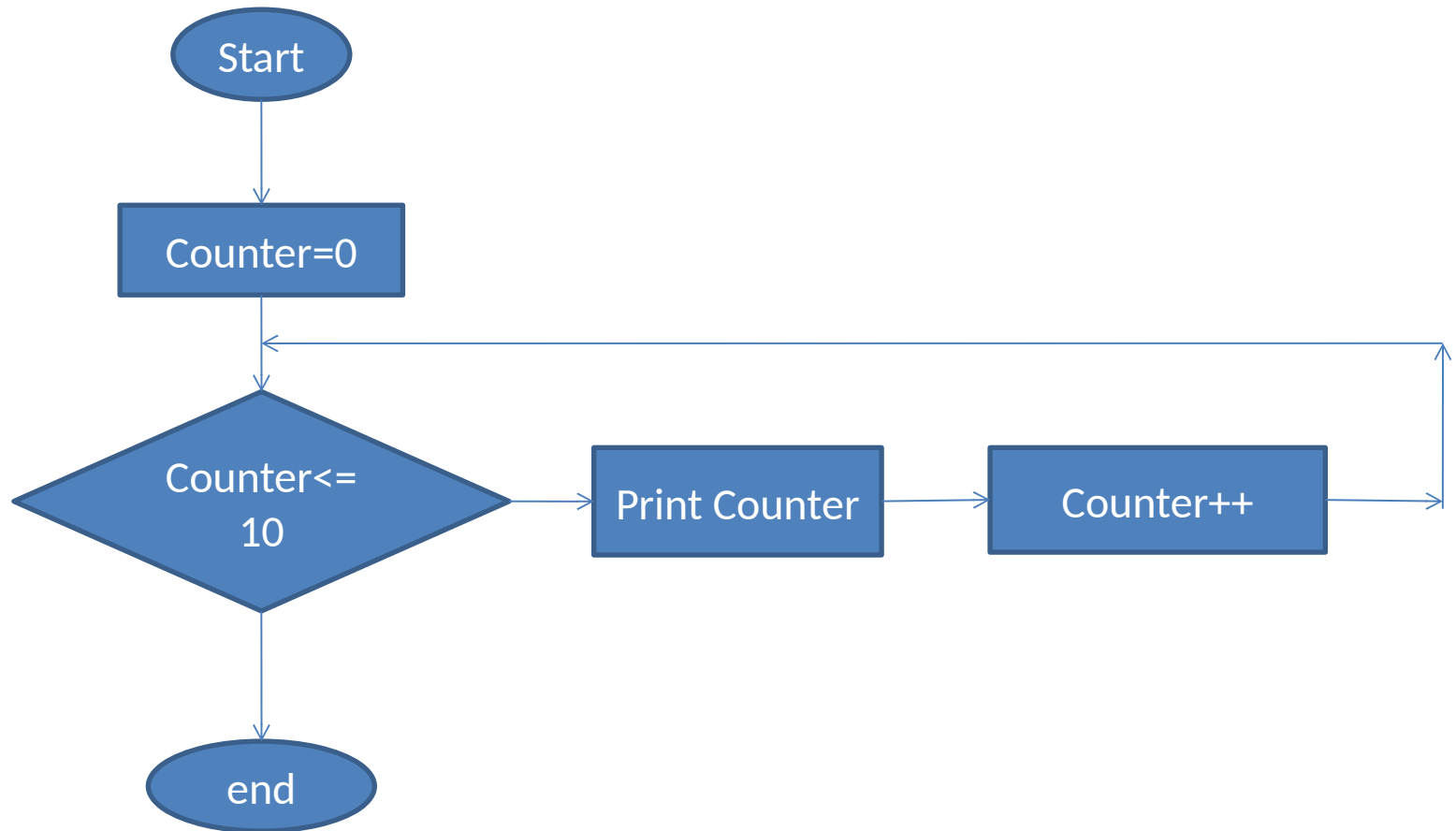
```
}
```

```
while(J< 200);
```

Counter Control Repetition

- Needs a control variable
- Initial value of the control variable
- The increment
- The condition that tests the final value of the control variable

Flow chart



Example /for statement

```
for (counter=0; counter<=10; counter++)  
{  
    Serial.println("Counter=" counter);  
}
```

Example While statement

```
while(counter < 100)
{
    Serial.println("Counter=" counter);
    counter=counter+1;
}
```

Do /while example

do

{

Serial.println("Counter=" counter);

counter=counter+1;

}

while (counter =< 100);

Structured programming summary

- Sequence has no branching
- Selection
 - if, if-else , switch
- Repetition
 - while, do, do/ while

The break and continue statements

- They are used to change the flow of the program.
- Causes immediate exit from the structure.
- Execution continues with the first statement after the structure.
- Escapes from a loop

Break Example

```
int loop ()
{
    int x;
    for (x=1; x<=10 x++)
    {
        if(x==5)
            break; /* break loop only if x==5 */
        Serial.print(" X=");
        Serial.println(x);
    }
    Serial.print("Broke out of the loop at x=");
    Serial.println (x);
}
```

Continue Example

```
int loop ()
{
    int x;
    for (x=1; x<=10; x++)
    {
        if (X==5)
            continue; /* skip the remaining code in loop only if x== 5 */
        Serial.print(" X=");
        Serial.println(x);
    }
    Serial.println(" Used continue to skip printing the value of 5);
}
```