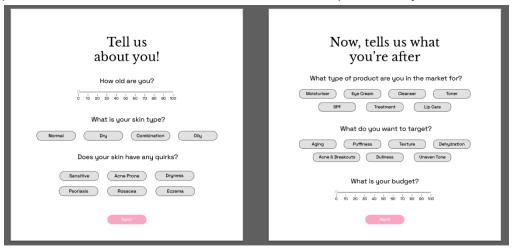
Progress 6

Goal:

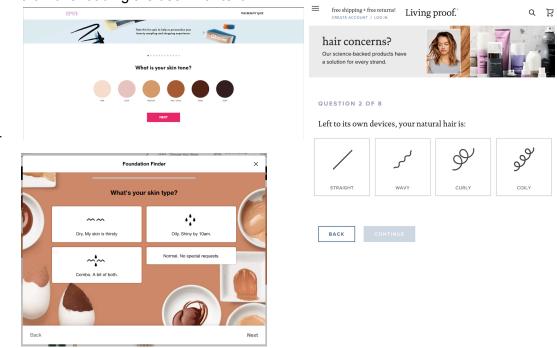
- 'Competitor research' to see what other product recommendation systems look like

Work Done:

- First, I read through MATLAB documentation and played around in the MATLAB App designer to find out what the capabilities were before designing.
- I then used illustrator to build out two simple UI windows that the user can input their personal skin needs and also information about the product they are after.

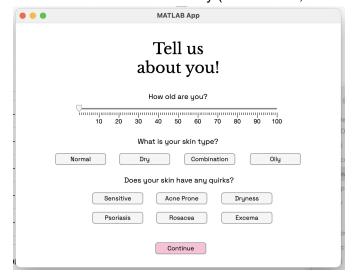


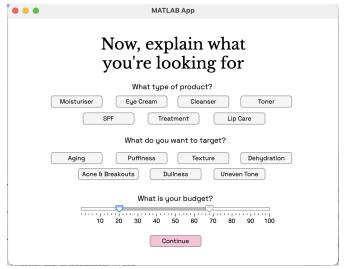
- At this stage I realised I should have done competitor research to see how other companies build out product recommendation systems.
- From this, I found that they are simple in design and lean heavily into imagery rather than overloading the user with text.



Test Case:

- All that was done in this stage was building out the user design interfaces, no interactivity yet. This means that when each of the files are run they sound and do show the interfaces with functionality (slider slides, buttons push) but that is it.





Reflection:

- From this stage I realised that I would have to extend the database to inclusive of imagery assets. As I had collected all the data from Mecca directly, by reading through the MATLAB documentation I found that if I could just collect product image URLs I could display them in my app rather than building a huge asset database that would home images for all 2,500+ products.
- Should I have the capacity, from my competitor research I should look into building out more user windows to allow for less text needed on each screen. This would allow me to use imagery and icons as cues and make for a more seamless experience.